



Universidade Estadual de Campinas
Instituto de Computação



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The Dissertation or Thesis Title in English

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Chapter 1

Introduction

escrever sobre como é usado em cripto, qual é nossa motivação, lattices são quentes, problemas de eficiência, segurança, alternativa nova

Chapter 2

Mathematical background

In this text we will consider the Natural Numbers \mathbb{N} the set of all positive integers: $\mathbb{N} = \{1, 2, 3, \dots\}$ and \mathbb{P} the set of all prime numbers.

2.1 Groups

Definition 2.1.1. A **group** is a set G closed under a binary operation \cdot defined on G such that:

- **Associativity:** $\forall a, b, c \in G, a \cdot (b \cdot c) = (a \cdot b) \cdot c$
- **Identity element:** $\exists e \in G ; \forall a \in G, a \cdot e = e \cdot a = a$
- **Inverse element:** $\forall a \in G, \exists b \in G ; a \cdot b = b \cdot a = e$

And it is denoted by $\langle G, \cdot \rangle$, or simply G if the operation is implied.

Definition 2.1.2. A group is said to be **commutative** or **abelian** if $\forall a, b \in G, a \cdot b = b \cdot a$

A group is called **additive** or **multiplicative** if its operation is addition or multiplication, respectively.

Definition 2.1.3. A subset H of G is a **subgroup** of $\langle G, \cdot \rangle$ if it is closed under \cdot induced by $\langle G, \cdot \rangle$. The **trivial subgroup** of any group is the set consisting of just the identity element.

Definition 2.1.4. The **order** of a group $\langle G, \cdot \rangle$ is the cardinality of the set G .

Definition 2.1.5. A subgroup H of G can be used to decompose G in uniform sized and disjoint subsets called **cosets**. Given an element $g \in G$:

- A **left coset** is defined by $gH := \{g \cdot h ; h \in H\}$
- A **right coset** is defined by $Hg := \{h \cdot g ; h \in H\}$

2.2 Rings and fields

Definition 2.2.1. A **ring** is a set together with two binary operations, we will note by $+$ and $*$ and call it addition and multiplication, respectively, such that:

- $\langle R, + \rangle$ is an abelian group.
- $*$ is associative
- $*$ is distributive over $+$

And it is denoted by $\langle R, +, * \rangle$, or simply G if the operations are implied.

Definition 2.2.2. A ring is said to be **commutative** if its $*$ operation is commutative.

Definition 2.2.3. A ring is said to be **with unity** if $*$ has a identity element. We shall note it by 1 and it is called **unity**.

Definition 2.2.4. A **division ring** is a ring R where $\forall r \in R, \exists s \in R ; r * s = 1$.

Definition 2.2.5. A **field** is a commutative division ring.

2.3 Number fields

Definition 2.3.1. Let K and L be two fields, L is said to be a **field extension** of K if $L \subseteq K$ and we denote it by L/K

Note that in a field extension L/K , L has a structure of a vector space over K , where vector addition is in L and scalar multiplication $a \in K, v \in L \implies av \in L$. The dimension of L as a vector space is called **degree** and it is denoted by $[L : K]$.

Definition 2.3.2. A field extension is called **number field** when it is over \mathbb{Q} .

Definition 2.3.3. Let $\alpha \in L$ where L/K is a field extension. We say that α is **algebraic over K** if $\exists p \in K[X] ; p(\alpha) = 0$. p is said to be **the minimal polynomial of α over K** denoted by p_α . If $\alpha \in L = \mathbb{Q}[\theta]$, we simply call α an **algebraic number**.

Example 2.3.1. It is known that \mathbb{Q} is a field. If we add $\sqrt{2}$ to the set, we can build a new field adding also all the powers and multiples of \mathbb{Q} . This new field is denoted by $\mathbb{Q}[\sqrt{2}]$, note that $\sqrt{2}$ is algebraic and its minimal polynomial $p_{\sqrt{2}} = x^2 - 2$. All elements of $\mathbb{Q}[\sqrt{2}]$ are in the form $\{a + b\sqrt{2} \mid a, b \in \mathbb{Q}\}$ and one of its basis is $\{1, \sqrt{2}\}$, so it has degree is 2.

Example 2.3.2. If we add $\sqrt[3]{2}$ to \mathbb{Q} instead, its elements would have the form $\{a + b\sqrt[3]{2} + c\sqrt[3]{4} \mid a, b, c \in \mathbb{Q}\}$, so one of its basis is $\{1, \sqrt[3]{2}, \sqrt[3]{4}\}$, $p_\alpha = x^3 - 2$ and its degree is 3.

Example 2.3.3 ([3], Cyclotomic number field). A number field of particular interest is $\mathbb{Q}(\zeta_m)$, the m -th cyclotomic field, where $\zeta_m = \exp 2\pi i/m$ is a primitive m -th root of unity for any integer number $m \geq 1$. The degree of $\mathbb{Q}(\zeta_m)$ is $\phi(m)$, where $\phi(\cdot)$ denotes the Euler's totient function. The minimal polynomial of ζ_m , called the m -th cyclotomic polynomial, is $\Phi_m(x) = \prod_{k \in \mathbb{Z}_m^*}$, where \mathbb{Z}_m^* denotes the group of invertible elements in $\mathbb{Z}/m\mathbb{Z}$.

Example 2.3.4 ([3], Maximal real subfield). The number field $\mathbb{Q}(\zeta_m + \zeta_m^{-1}) \subset \mathbb{R} \cap \mathbb{Q}(\zeta_m)$ is the maximal real subfield of $\mathbb{Q}(\zeta_m)$ and has degree $\phi(m)/2$ if $m \geq 3$.

Theorem 2.3.1 (add font 45 p.40). *If K is a number field, then $K = \mathbb{Q}[\theta]$ for some algebraic number $\theta \in K$, called primitive element.*

Then we conclude that $\{1, \theta, \theta^2, \dots, \theta^{n-1}\}$ is a basis for the vector space $K = \mathbb{Q}[\theta]$ over \mathbb{Q} . Note that we can represent an number $a \in K$ as a linear combination of θ , i.e. $a = \sum_{i=0}^n a_i \theta^i$ or as a polynomial $a(x) = \sum_{i=0}^n a_i x^i$.

Definition 2.3.4. A number α is said to be an **algebraic integer** if $p \in \mathbb{Z}[X]$; $p(\alpha) = 0$. The set of all algebraic integers of K forms a ring called **ring of integers** of K and is denoted by \mathcal{O}_K .

Definition 2.3.5. An **integral basis** is a basis for a ring of integers.

Definition 2.3.6 ([4], Section 2.3.2). An **integral Ideal** $\mathfrak{I} \subset \mathcal{O}_K$ is a nontrivial additive subgroup that is also closed under multiplication by \mathcal{O}_K , i.e., $r \cdot a \in \mathfrak{I}$ for any $r \in \mathcal{O}_K$ and $a \in \mathfrak{I}$. Any ideal \mathfrak{I} is a free \mathbb{Z} -module of rank n , i.e., it is the set off all \mathbb{Z} -linear combinations of some basis $\{b_1, \dots, b_n\} \subset \mathfrak{I}$ of linearly independents (over \mathbb{Z}) elements b_i .

Definition 2.3.7 ([4], Section 2.3.2). A **fractional ideal** $\mathfrak{I} \subset K$ is a set such that $d\mathfrak{I} \subset \mathcal{O}_K$ is an integral ideal for some $d \in \mathcal{O}_K$

Definition 2.3.8 ([4], Section 2.3.3). For any fractional ideal $\mathfrak{I} \subset K$, its **dual ideal** is defined as $\mathfrak{I}^v := \{a \in K ; Tr(a\mathfrak{I}) \subset \mathbb{Z}\}$. An important canonical fractional ideal in a number field K is the **codifferent ideal** \mathcal{O}_K^v , i.e., the dual ideal of the ring of integers: $\mathcal{O}_K^v := \{a \in K ; Tr(a\mathfrak{I}) \subset \mathcal{O}_K\}$.

Definition 2.3.9 (Foxed field by involution). A map $f : K \rightarrow K$, where K is a number field, is called **involution** of K if $\forall a, b \in K$ $f(a + b) = f(a) + f(b)$ $f(a \cdot b) = f(a) \cdot f(b)$ and $f(f(a)) = a$. The subfield $F = \{a \in K ; f(a) = a\}$ is called **fixed field by involution** of K .

2.4 The inner product space H

Definition 2.4.1. Let $r, s, n \in \mathbb{Z}_+$ such that $n = r + 2s > 0$. The space $H \subset \mathbb{C}^n$ is defined as:

$$H = \{(a_1, \dots, a_r, b_1, \dots, b_s, \overline{b_1}, \dots, \overline{b_s}) \in \mathbb{C}^n\}$$

where $a_i \in \mathbb{R}$, $\forall i \in \{1, \dots, r\}$ and $b_j \in \mathbb{C} \setminus \mathbb{R}$, $j \in \{1, \dots, s\}$. For all $x = (x_1, \dots, x_n)$, $y = (y_1, \dots, y_n) \in H$ the space H is endowed with inner product $\langle x, y \rangle_H$ defined as:

$$\langle x, y \rangle_H = \sum_{i=1}^n x_i \overline{y_i} = \sum_{i=1}^r x_i \overline{y_i} + \sum_{i=1}^s x_{i+r} \overline{y_{i+r}} + \sum_{i=1}^s \overline{x_{i+r}} y_{i+r}$$

The ℓ_2 -norm and infinity norm of any $x \in H$ are defined as $\|x\| = \sqrt{\langle x, x \rangle_H}$ and $\|x\|_\infty = \max \{|x_i|\}_{i=1}^n$.

It can be proven that H and \mathbb{R}^n are isomorphic.

2.5 Lattices

2.5.1 Basic definitions

Definition 2.5.1. A Lattice $\Lambda \subset \mathbb{R}^n$ is a subgroup of the additive group \mathbb{R}^n

In other words, given m linear independent vectors in \mathbb{R}^n , the set $\{v_1, v_2, \dots, v_m\}$ is called a **basis** for Λ and the Lattice may be defined by:

Definition 2.5.2.

$$\Lambda := \left\{ x = \sum_{i=1}^m \lambda_i v_i \in \mathbb{R}^n \mid \lambda_i \in \mathbb{Z} \right\}$$

I.e., any $\lambda \in \Lambda$ can be written as $\lambda = Mv$ where M is the **generator matrix** of Λ where each row is a vector from the basis and $v \in \mathbb{Z}^n$.

Since the space H (2.4.1) is isomorphic to \mathbb{R}^n , all definitions above can be switched from \mathbb{R}^n to H without any loss of generality.

Definition 2.5.3. The **minimum distance** of an Lattice Λ is the shortest nonzero vector from Λ , given some norm, *i.e.*:

$$\lambda_1(\Lambda) := \min_{0 \neq v \in \Lambda} \|v\|$$

We define λ_m as the set of $m \in \mathbb{N}$ linear independent vectors of Λ such that the biggest vector from λ_m is equal or smaller than the biggest vector of any linear independent set of length m in Λ . We usually use λ_n , where n is the size of the basis of Λ and we call them **shortest independent vectors** of Λ .

2.5.2 Lattice problems

Definition 2.5.4 ([4], Definition 2.8, Gap Shortest Vector Problem). For an approximation factor $\gamma = \gamma(n) \geq 1$, the $GapSVP_\gamma$ is: given a lattice Λ and length $d > 0$, output **YES** if $\lambda_1(\Lambda) \leq d$ and **NO** if $\lambda_1(L) > \gamma d$.

Definition 2.5.5 ([4], Definition 2.8, Shortest Independent Vectors Problem). For an approximation factor $\gamma = \gamma(n) \geq 1$, the $SIVP_\gamma$ is: given a lattice Λ , output n linearly independent lattice vectors of length at most $\gamma(n) \cdot \lambda_n(\Lambda)$.

2.6 Learning problems

In this section we will describe some problems that are believed to be hard and used in cryptography.

2.6.1 Learning from Parity

Definition 2.6.1. Given m vectors uniformly chosen $a_i \leftarrow \mathbb{Z}_2^n$ and some $\epsilon \in [0, 1]$, we define the problem **Learn With Parity (LWP)** as:

find $s \in \mathbb{Z}_2^n$ such that for $i \in \{1, \dots, m\}$

$$\langle s, a_i \rangle \approx_\epsilon b_i \pmod{2}$$

In other words, the equality holds with probability $1 - \epsilon$

2.6.2 Learning with Errors

Definition 2.6.2. Learning With Errors (LWE) is a generalization of LFP (2.6.1) with two new parameters $p \in \mathbb{P}$ and χ a probability distribution on \mathbb{Z}_p so that we have:

$$\langle s, a_i \rangle \approx_{\chi} b_i \pmod{p}$$

or

$$\langle s, a_i \rangle + e_i = b_i \pmod{p}$$

Where $a_i \leftarrow \mathbb{Z}_p^n$ uniformly and $e_i \leftarrow \mathbb{Z}$ according to χ

Theorem 2.6.1 ([5], Theorem 1.1). *Let n, p be integers and $\alpha \in (0, 1)$ be such that $\alpha p > 2\sqrt{n}$. If there exists an efficient algorithm that solves $LWE_{p\Psi_\alpha}$ then there exists an efficient quantum algorithm that approximates the decision version of the shortest vector problem (GAP_{SVP} 2.5.4) and the shortest independent vectors problem ($SIVP$ 2.5.5) to within $\tilde{O}(n/\alpha)$ in the worst case.*

Where Ψ_β is defined as:

$$\forall r \in [0, 1), \Psi_\beta(r) := \sum_{k=-\infty}^{\infty} \frac{1}{\beta} \cdot \exp\left(-\pi \left(\frac{r-k}{\beta}\right)^2\right)$$

2.6.3 Ring-LWE

Let K be a number field, $R = \mathcal{O}_K$ its ring of integers and R^\vee the codifferent ideal of K . Let $2 \leq q \in \mathbb{N}$ and for any fractional ideal $\mathfrak{J} \subset K$, let $\mathfrak{J}_q = \mathfrak{J}/q\mathfrak{J}$ and $\mathbb{T} = K_{\mathbb{R}}/R^\vee$.

Definition 2.6.3 ([4], Definition 2.15, Ring-LWE Average-Case Decision). Let Υ be a distribution over a family of error distributions over $K_{\mathbb{R}}$. The average-case Ring-LWE decision problem, denoted $R-LWE_q, \Upsilon$, is to distinguish (with non-negligible advantage) between independent samples from $A_{s,\psi}$ for a *random* choice of $(s, \psi) \leftarrow U(R_q^\vee) \times \Upsilon$, and the same number of uniformly random and independent samples from $R_q \times \mathbb{T}$.

Theorem 2.6.2 ([4], Corollary 5.2). *Let $\alpha = \alpha(n) \in (0, 1)$, and let $q = q(n)$ be an integer such that $\alpha q \geq 2\sqrt{n}$. Then, there is a polynomial-time quantum reduction from $SIVP_{\gamma'}$ and $GapSVP_{\gamma'}$ to (average-case, decision) $LWE_{q,\alpha}$.*

Definition 2.6.4 ([1], Definition 3.2, Ring-LWE Search). Let Ψ be a family of distributions over $K_{\mathbb{R}}$. The search version of the *ring-LWE* problem, denoted $R-LWE_{q,\Psi}$, is defined as follows: given access to arbitrarily many independent samples from $A_{s,\psi}$ for some arbitrary $s \in R_q^\vee$ and $\psi \in \Psi$, find s .

Theorem 2.6.3 ([1], Theorem 3.6). *Let K be the m th cyclotomic number field having dimension $n = \phi(m)$ and $R = \mathcal{O}_K$ be its ring of integers. Let $\alpha < \sqrt{(\log n)/n}$, and let $q = q(n) \geq 2$, $q \equiv 1 \pmod{m}$ be a $\text{poly}(n)$ -bounded prime such that $\alpha q \geq \omega(\sqrt{\log n})$. Then there is a polynomial-time quantum reduction from $\tilde{O}(n/\alpha)$ -approximate $SIVP$ (or SVP) on ideal lattices in K to $R-DLWE_{q,\Upsilon_\alpha}$. Alternatively, for any $l \geq 1$, we can replace the target problem by the problem of solving $R-DLWE_{q,D_\xi}$ given only l samples, where $\xi = \alpha \cdot (nl/\log(nl))^{1/4}$.*

2.7 Twisted Embeddings

2.7.1 Embeddings

Definition 2.7.1. Let K and L be two field extensions and a homomorphism $\phi : K \rightarrow L$. ϕ is said to be a **\mathbb{Q} -homomorphism** if $\phi(a) = a, \forall a \in \mathbb{Q}$

Definition 2.7.2. A \mathbb{Q} – homomorphism; $\phi : K \rightarrow \mathbb{C}$ is called an **embedding**.

Theorem 2.7.1 (inserir fonte 45, p.41). *If K is a number field with degree n then there are exactly n embeddings $\sigma_i : K \rightarrow \mathbb{C}$ where by $\sigma_i(\theta) = \theta_i$ where $\theta_i \in \mathbb{C}$ is a distinct zero of the K 's minimum polynomial.*

Definition 2.7.3 (Trace and Norm). Let $x \in K$ be an element of a number field and $\{\sigma_i\}_{i=1}^n$ the possible embeddings. The elements $\{\sigma_i(x)\}_{i=1}^n$ are called **conjugates** of x and we define the **norm** of x $N(x)$ and **Trace** of x $Tr(x)$ respectively:

$$N(x) = \prod_{i=1}^n \sigma_i(x), \quad Tr(x) = \sum_{i=1}^n \sigma_i(x)$$

Theorem 2.7.2. For any $x \in K$, we have $N(x), Tr(x) \in \mathbb{Q}$. If $x \in \mathcal{O}_K$, we have $N(x), Tr(x) \in \mathbb{Z}$.

Definition 2.7.4. Let $\{\sigma_i\}_n$ the possible embeddings of a number field K . Let r the number of embeddings with real images and $2s$ the complex ones, then $r + 2s = n$. The pair (r, s) is called **signature** of K .

Definition 2.7.5. The homomorphism $\sigma : K \rightarrow \mathbb{R}^r \times \mathbb{C}^s$, where (r, s) is the signature of K , is said to be the **canonical embedding** and is defined by:

$$\sigma(x) = (\sigma_1(x), \dots, \sigma_r(x), \sigma_{r+1}(x), \dots, \sigma_{r+s}(x))$$

Note that we could rewrite the canonical embedding as $\sigma : K \rightarrow \mathbb{R}^n$

$$\sigma(x) = (\sigma_1(x), \dots, \sigma_r(x), \Re(\sigma_{r+1}(x)), \Im(\sigma_{r+1}(x)), \dots, \Re(\sigma_{r+s}(x)), \Im(\sigma_{r+s}(x)))$$

For now on we will denote it simply by:

$$\sigma(x) = (\sigma_1(x), \dots, \sigma_r(x), \sigma_{r+1}(x), \dots, \sigma_{r+2s}(x))$$

2.7.2 Algebraic lattices

Theorem 2.7.3. Let $\{\omega_1, \dots, \omega_n\}$ be an integral basis of K , The n vectors $v_i = \sigma(\omega_i) \in \mathbb{R}^n$ are linearly independent, so they define a full rank algebraic lattice $\Lambda = \Lambda(\mathcal{O}_K) = \sigma(\mathcal{O}_K)$.

The generator matrix of $\Lambda = \sigma(\mathcal{O}_K)$ is defined by:

$$\begin{pmatrix} \sigma_1(\omega_1) & \dots & \sigma_{r+2s}(\omega_1) \\ & \ddots & \\ \sigma_1(\omega_n) & \dots & \sigma_{r+2s}(\omega_n) \end{pmatrix} \quad (2.1)$$

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Remark 2.7.1. An embedding creates the correspondence between a point $\lambda \in \Lambda \subset \mathbb{R}^n$ of an algebraic lattice (Theo. 2.7.3) and an integer in \mathcal{O}_K :

Let λ be a point of a lattice Λ :

$$\begin{aligned}\lambda &= (\lambda_1, \dots, \lambda_{r+2s}) \in \Lambda \\ &= \left(\sum_{i=1}^n z_i \sigma_1(\omega_i), \dots, \sum_{i=1}^n z_i \sigma_{r+2s}(\omega_i) \right) \\ &= \left(\sigma_1 \left(\sum_{i=1}^n z_i \omega_i \right), \dots, \sigma_{r+2s} \left(\sum_{i=1}^n z_i \omega_i \right) \right)\end{aligned}$$

where $z_i \in \mathbb{Z}$. Since any element $x \in \mathcal{O}_K$ has the form $x = \sum_{i=1}^n \lambda_i \omega_i$, we can conclude that:

$$\lambda = (\sigma_1(x), \dots, \sigma_{r+2s}(x)) = \sigma(x)$$

2.7.3 Twisted embeddings

Definition 2.7.6. Let K be a number field with degree n and σ an embedding. We say that a number $\tau \in F$, where F is the fixed field by involution of K (Definition 2.3.9) is **totally positive** if $\forall i \in 1, \dots, n, \sigma_i(\tau) \in \mathbb{R}_+^*$.

Definition 2.7.7 (Twisted Embedding). Given τ a totally positive number, the **τ -twisted embedding**, or simply twisted embedding, is the monomorphism defined as:

$$\sigma_\tau(x) = (\sqrt{\tau_1} \sigma_1(x), \dots, \sqrt{\tau_{r+2s}} \sigma_{r+2s}(x))$$

where $\tau_i = \sigma_i(\tau)$.

Chapter 3

Twisted embeddings and cryptography

3.1 Twisted Ring-LWE

In this section we present variant of the Ring-LWE (Definition 2.6.4) using twisted embeddings (Definition 2.7.7).

Definition 3.1.1 ([3], Twisted Ring-LWE distribution). For a totally positive element $\tau \in F$, let ψ_τ denote an error distribution over the inner product $\langle \cdot, \cdot \rangle_\tau$ and $s \in R_q^\vee$ (the “secret”) be an uniformly randomized element. The *Twisted Ring-LWE distribution* $\mathcal{A}_{s, \psi_\tau}$ produces samples of the form

$$(a, b = a \cdot s + e \mod qR^\vee) \in R_q \times K_{\mathbb{R}}/qR^\vee.$$

Solving the Twisted Ring-LWE is as hard as solving the usual Ring-LWE as stated in Theorem 3.1.1:

Theorem 3.1.1 ([3], Theorem 1). *Let K be an arbitrary number field, and let $\tau \in F$ be totally positive. Also, let (s, ψ) be randomly chosen from $(U(R_q^\vee) \times \Psi)$ in $(K_{\mathbb{R}}, \langle \cdot, \cdot \rangle_{\tau=1})$. Then there is a polynomial-time reduction from Ring-LWE $_{q, \psi}$ to Ring-LWE $_{q, \psi}^\tau$.*

3.2 Error sampling in rotated \mathbb{Z}^n -lattices

In this section we present the *Ortiz et al.* ([3], Section 8) variation of the cryptosystem of Lyubashevsky, Peikert, and Regev ([2], Section 8.2) using twisted embeddings. Let R be an m -th cyclotomic ring and $p, q \in \mathbb{Z}$ coprimes. The message space is defined as R_p and it is required q to be coprime with every odd prime dividing m . Consider that ϕ_τ is an error distribution over $(K_{\mathbb{R}}, \langle \cdot, \cdot \rangle_\tau)$ and $\lfloor \cdot \rfloor$ denotes a valid discretization to (cosets) of R^\vee or pR^\vee . Also, $\hat{m} = m/2$ if m is even, otherwise $\hat{m} = m$. Finally, for any $\bar{a} \in \mathbb{Z}_q$, let $[[\bar{a}]]$ denote the unique representative $a \in (\bar{a} + q\mathbb{Z}) \cap [-q/2, q/2)$, which is entry-wise extended to polynomials.

- **Key generation:** choose a uniformly random $a \in R_q$. Choose $x \leftarrow \lfloor \phi_\tau \rfloor$ and $e \leftarrow \lfloor p \cdot \phi_\tau \rfloor_{pR^\vee}$. Output $(a, b = \hat{m} \cdot (a \cdot x + e) \mod qR) \in R_q \times R_q$ as the public key and x as the secret key.
- **Encryption:** choose $z \leftarrow \leftarrow \lfloor \phi_\tau \rfloor_R^\vee$, $e' \leftarrow \lfloor p \cdot \phi_\tau \rfloor_{pR^\vee}$ and $e'' \leftarrow \lfloor p \cdot \phi_\tau \rfloor_{t^{-1}\mu + pR^\vee}$, where $\mu \in R_p$ is the word to be encrypted. Let $u = \hat{m} \cdot (a \cdot z + e') \mod qR$ and $v = z \cdot b + e'' \in R_q^\vee$. Output $(u, v) \in R_q \times R_q^\vee$.

- **Decryption:** Given the encrypted message (u, v) , compute $v - u \cdot x \bmod qR^\vee$, and decode it to $d = \llbracket v - u \cdot x \rrbracket \in R^\vee$. Output $\mu = t \cdot d \bmod pR$.

In this cryptosystem, the most expensive operations to compute are the error sampling, its discretization and the polynomial multiplications. When R is the ring of integers of the maximum real subfield (2.3.4) $\mathbb{Q}(\zeta_p + \zeta_p^{-1})$, the sampling of error terms can be performed directly over $(K_{\mathbb{R}}, \langle \cdot, \cdot \rangle_\tau)$ in the orthonormal basis while preserving the spherical format and standard deviation in respect to the corresponding distribution in H . The efficiency of discrete sampling when $K = \mathbb{Q}(\zeta_p + \zeta_p^{-1})$ is reinforced by the fact that the discretization in \mathbb{Z}^n -lattices is simply a coordinate-wise rounding to the nearest integer. ([3], Section 8).

Chapter 4

Objectives

validar a ideia de twisted embeddings em varios aspectos, investigacao em parte teorica e pratica das hipoteses levantadas no artigo sobre as vantagens de usar o twisted, practical impacts do artigo

Chapter 5

Methodology

5.1 atividades, cronograma

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