Master's Qualification Exam

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Abstract

lorem ipsum

1 Introduction

escrever sobre como é usado em cripto, qual é nossa motivação, lattices são quentes, problemas de eficiencia, segurança, alternativa nova

Motivation

Summary of objectives

Organization of this document

2 Mathematical background

2.1 Preliminaries

In this text we will consider the Natural Numbers \mathbb{N} the set of all positive integers: $\mathbb{N} = \{1, 2, 3, \dots\}$ and \mathbb{P} the set of all prime numbers.

2.2 Groups

Definition 2.1. A group is a set G closed under a binary operation \cdot defined on G such that:

- Associativity: $\forall a, b, c \in G, \ a \cdot (b \cdot c) = (a \cdot b) \cdot c$
- Identity element: $\exists e \in G \; ; \; \forall a \in G, \; a \cdot e = e \cdot a = a$
- Inverse element: $\forall a \in G, \exists b \in G ; a \cdot b = b \cdot a = e$

And it is denoted by $\langle G, \cdot \rangle$, or simply G if the operation is implied.

Definition 2.2. A group is said to be **commutative** or **abelian** if $\forall a, b \in G$, $a \cdot b = b \cdot a$

A group is called **additive** or **multiplicative** if its operation is addition or multiplication, respectively.

Definition 2.3. A subset H of G is a **subgroup** of $\langle G, \cdot \rangle$ if it is closed under \cdot induced by $\langle G, \cdot \rangle$. The **trivial subgroup** of any group is the set consisting of just the identity element.

Definition 2.4. The **order** of a group $\langle G, \cdot \rangle$ is the cardinality of the set G.

Definition 2.5. A subgroup H of G can be used to decompose G in uniform sized and disjoints subsets called **cosets**. Given an element $g \in G$:

- A left coset is defined by $gH := \{g \cdot h ; h \in H\}$
- A right coset is defined by $Hg := \{h \cdot g ; h \in H\}$

2.3 Rings and fields

Definition 2.6. A **ring** is a set together with two binary operations, we will note by + and * and call it addition and multiplication, respectively, such that:

- $\langle R, + \rangle$ is an abelian group.
- * is associative
- * is distributive over +

And it is denoted by $\langle R, +, * \rangle$, or simply G if the operations are implied.

Definition 2.7. A ring is said to be **commutative** if its * operation is commutative.

Definition 2.8. A ring is said to be **with unity** if * has a identity element. We shall note it by 1 and it is called **unity**.

Definition 2.9. A division ring is a ring R where $\forall r \in R, \exists s \in R ; r * s = 1.$

Definition 2.10. A field is a commutative division ring.

2.4 Number fields

Definition 2.11. Let K and L be two fields, L is said to be a **field extension** of K if $L \subseteq K$ and we denote it by L/K

Note that in a field extension L/K, L has a structure of a vector space over K, where vector addition is in L and scalar multiplication $a \in K$, $v \in L \implies av \in L$. The dimension of L as a vector space is called **degree** and it is denoted by [L:K].

Definition 2.12. A field extension is called **number field** when it is over \mathbb{Q} .

Definition 2.13. Let $\alpha \in L$ where L/K is a field extension. We say that α is **algebraic** over K if $\exists p \in K[X]$; $p(\alpha) = 0$. p is said to be **the minimal polynomial of** α over K denoted by p_{α} . If $\alpha \in L = \mathbb{Q}[\theta]$, we simply call α an **algebraic number**.

Example 2.1. It is known that \mathbb{Q} is a field. If we add $\sqrt{2}$ to the set, we can build a new field adding also all the powers and multiples of \mathbb{Q} . This new field is denoted by $\mathbb{Q}[\sqrt{2}]$, note that $\sqrt{2}$ is algebraic and its minimal polynomial $p_{\sqrt{2}} = x^2 - 2$. All elements of $\mathbb{Q}[\sqrt{2}]$ are in the form $\{a + b\sqrt{2} \mid a, b \in \mathbb{Q}\}$ and one of its basis is $\{1, \sqrt{2}\}$, so it has degree is 2.

Example 2.2. If we add $\sqrt[3]{2}$ to \mathbb{Q} instead, its elements would have the form $\{a+b\sqrt[3]{2}+c\sqrt[3]{4} \mid a,b,c\in\mathbb{Q}\}$, so one of its basis is $\{1,\sqrt[3]{2},\sqrt[3]{4}\}$, $p_{\alpha}=x^3-2$ and its degree is 3.

Example 2.3 ([3], Cyclotomic number field). A number field of particular interest is $\mathbb{Q}(\zeta_m)$, the m-th cyclotomic field, where $\zeta_m = \exp 2\pi i/m$ is a primitive m-th root of unity for any integer number $m \geq 1$. The degree of $\mathbb{Q}(\zeta_m)$ is $\phi(m)$, where $\phi(\cdot)$ denotes the Euler's totient function. The minimal polynomial of ζ_m , called the m-th cyclotomic polynomial, is $\Phi_m(x) = \prod_{k \in \mathbb{Z}_m^*}$, where \mathbb{Z}_m^* denotes the group of invertible elements in $\mathbb{Z}/m\mathbb{Z}$.

Example 2.4 ([3], Maximal real subfield). The number field $\mathbb{Q}(\zeta_m + \zeta_m^{-1}) \subset \mathbb{R} \cap \mathbb{Q}(\zeta_m)$ is the maximal real subfield of $\mathbb{Q}(\zeta_m)$ and has degree $\phi(m)/2$ if $m \geq 3$.

Theorem 2.1 ([6], p.40). If K is a number field, then $K = \mathbb{Q}[\theta]$ for some algebraic number $\theta \in K$, called primitive element.

Then we conclude that $\{1, \theta, \theta^2, ..., \theta^{n-1}\}$ is a basis for the vector space $K = \mathbb{Q}[\theta]$ over \mathbb{Q} . Note that we can represent an number $a \in K$ as a linear combination of θ , *i.e* $a = \sum_{i=0}^{n} a_i \theta^i$ or as a polynomial $a(x) = \sum_{i=0}^{n} a_i x^i$.

Definition 2.14. A number α is said to be an **algebraic integer** if $p \in \mathbb{Z}[X]$; $p(\alpha) = 0$. The set of all algebraic integers of K forms a ring called **ring of integers** of K and is denoted by \mathcal{O}_K .

Definition 2.15. An **integral basis** is a basis for a ring of integers.

Definition 2.16 ([4], Section 2.3.2). An **integral Ideal** $\mathfrak{I} \subset \mathcal{O}_K$ is a nontrivial additive subgroup that is also closed under multiplication by \mathcal{O}_K , *i.e.*, $r \cdot a \in \mathfrak{I}$ for any $r \in \mathcal{O}_K$ and $a \in \mathfrak{I}$. Any ideal \mathfrak{I} is a free \mathbb{Z} -module of rank n, *i.e.*, it is the set off all \mathbb{Z} -linear combinations of some basis $\{b_1, \ldots, b_n\} \subset \mathfrak{I}$ of linearly independents (over \mathbb{Z}) elements b_i .

Definition 2.17 ([4], Section 2.3.2). A fractional ideal $\mathfrak{I} \subset K$ is a set such that $d\mathfrak{I} \subset \mathcal{O}_K$ is an integral ideal for some $d \in \mathcal{O}_K$

Definition 2.18 ([4], Section 2.3.3). For any fractional ideal $\mathfrak{I} \subset K$, its **dual ideal** is defined as $\mathfrak{I}^v := \{a \in K \; ; \; Tr(a\mathfrak{I}) \subset \mathbb{Z}\}$. An important canonical fractional ideal in a number field K is the **codifferent ideal** \mathcal{O}_K^v , *i.e.*, the dual ideal of the ring of integers: $\mathcal{O}_K^v := \{a \in K \; ; \; Tr(a\mathfrak{I}) \subset \mathcal{O}_K\}$.

Definition 2.19 (Fixed field by involution). A map $f: K \to K$, where K is a number field, is called **involution** of K if $\forall a, b \in K$ f(a+b) = f(a) + f(b) $f(a \cdot b) = f(a) \cdot f(b)$ and f(f(a)) = a. The subfield $F = \{a \in K | f(a) = a\}$ is called **fixed field by involution** of K

2.5 The inner product space H

Definition 2.20. Let $r, s, n \in \mathbb{Z}_+$ such that n = r + 2s > 0. The space $H \subset \mathbb{C}^n$ is defined as:

$$H = \{(a_1, \dots, a_r, b_1, \dots, b_s, \overline{b_1}, \dots, \overline{b_s}) \in \mathbb{C}^n\}$$

where $a_i \in \mathbb{R}$, $\forall i \in \{1, ..., r\}$ and $b_j \in \mathbb{C} \setminus \mathbb{R}$, $j \in \{1, ..., s\}$. For all $x = (x_1, ..., x_n)$, $y = (y_1, ..., y_n) \in H$ the space H is endowed with inner product $\langle x, y \rangle_H$ defined as:

$$\langle x, y \rangle_H = \sum_{i=1}^n x_i \overline{y_i} = \sum_{i=1}^r x_i \overline{y_i} + \sum_{i=1}^s x_{i+r} \overline{y_{i+r}} + \sum_{i=1}^s \overline{x_{i+r}} y_{i+r}$$

The ℓ_2 -norm and infinity norm of any $x \in H$ are defined as $||x|| = \sqrt{\langle x, x \rangle_H}$ and $||x||_{\infty} = \max\{|x_i|\}_{i=1}^n$.

It can be proven that H and \mathbb{R}^n are isomorphic.

2.6 Lattices

2.6.1 Basic definitions

Definition 2.21. A Lattice $\Lambda \subset \mathbb{R}^n$ is a subgroup of the additive group \mathbb{R}^n

In other words, given m linear independent vectors in \mathbb{R}^n , the set $\{v_1, v_2, ..., v_m\}$ is called a **basis** for Λ and the Lattice may defined by:

Definition 2.22.

$$\Lambda := \left\{ x = \sum_{i=1}^{m} \lambda_i v_i \in \mathbb{R}^n \mid \lambda_i \in \mathbb{Z} \right\}$$

I.e., any $\lambda \in \Lambda$ can be written as $\lambda = Mv$ where M is the **generator matrix** of Λ where each row is a vector from the basis and $v \in \mathbb{Z}^n$.

Since the space H (2.20) is isomorphic to \mathbb{R}^n , all definitions above can be switched from \mathbb{R}^n to H without any loss of generality.

Definition 2.23. The **minimum distance** of an Lattice Λ is the shortest nonzero vector from Λ , given some norm, *i.e.*:

$$\lambda_1(\Lambda) := \min_{0 \neq v \in \Lambda} \|v\|$$

We define λ_m as the set of $m \in \mathbb{N}$ linear independent vectors of Λ such that the biggest vector from λ_m is equal or smaller than the biggest vector of any linear independent set of length m in Λ . We usually use λ_n , where n is the size of the basis of Λ and we call them shortest independent vectors of Λ .

2.6.2 Lattice problems

Definition 2.24 ([4], Definition 2.8, Gap Shortest Vector Problem). For an approximation factor $\gamma = \gamma(n) \geq 1$, the $GapSVP_{\gamma}$ is: given a lattice Λ and length d > 0, output **YES** if $\lambda_1(\Lambda) \leq d$ and **NO** if $\lambda_1(L) > \gamma d$.

Definition 2.25 ([4], Definition 2.8, Shortest Independent Vectors Problem). For an approximation factor $\gamma = \gamma(n) \geq 1$, the $SIVP_{\gamma}$ is: given a lattice Λ , output n linearly independent lattice vectors of length at most $\gamma(n) \cdot \lambda_n(\Lambda)$.

2.7 Learning problems

I this section we will describe some problems that are believed to be hard and used in cryptography.

2.7.1 Learning from Parity

Definition 2.26. Given m vectors uniformly chosen $a_i \leftarrow \mathbb{Z}_2^n$ and some $\epsilon \in [0, 1]$, we define the problem **Learn With Parity (LWP)** as:

find $s \in \mathbb{Z}_2^n$ such that for $i \in \{1, \dots, m\}$

$$\langle s, a_i \rangle \approx_{\epsilon} b_i \pmod{2}$$

In other words, the equality holds with probability $1-\epsilon$

2.7.2 Learning with Errors

Definition 2.27. Learning With Errors (LWE) is a generalization of LFP (2.26) with two new parameters $p \in \mathbb{P}$ and χ a probability distribution on \mathbb{Z}_p so that we have:

$$\langle s, a_i \rangle \approx_{\chi} b_i \pmod{p}$$

or

$$\langle s, a_i \rangle + e_i = b_i \pmod{p}$$

Where $a_i \leftarrow \mathbb{Z}_p^n$ uniformly and $e_i \leftarrow \mathbb{Z}$ according to χ

Theorem 2.2 ([5], Theorem 1.1). Let n, p be integers and $\alpha \in (0,1)$ be such that $\alpha p > 2\sqrt{n}$. If there exists an efficient algorithm that solves $LWE_{p\Psi_{\alpha}}$ then there exists an efficient quantum algorithm that approximates the decision version of the shortest vector problem $(GAP_{SVP} \ 2.24)$ and the shortest independent vectors problem $(SIVP \ 2.25)$ to within $\tilde{O}(n/\alpha)$ in the worst case.

Where Ψ_{β} is defined as:

$$\forall r \in [0,1), \ \Psi_{\beta}(r) := \sum_{k=-\infty}^{\infty} \frac{1}{\beta} \cdot \exp\left(-\pi \left(\frac{r-k}{\beta}\right)^2\right)$$

2.7.3 Ring-LWE

Let K be a number field, $R = \mathcal{O}_K$ its ring of integers and R^{\vee} the codifferent ideal of K. Let $2 \leq q \in \mathbb{N}$ and for any fractional ideal $\mathfrak{I} \subset K$. Also let $K_{\mathbb{R}}$ be the tensor product $K \otimes_{\mathbb{Q}} \mathbb{R}$, $\mathfrak{I}_q = \mathfrak{I}/q\mathfrak{I}$ and $\mathbb{T} = K_{\mathbb{R}}/R^{\vee}$.

The twisted embeddings can be extended from K to $K_{\mathbb{R}}$ as follows [[3], Section 3]: for any totally positive $\tau \in F$, the \mathbb{R} -vector space $\sigma_{\tau}(K_{\mathbb{R}})$ is isomorphic to $H \simeq \mathbb{R}^n$. Consider the extension of the trace function $Tr_K : K \to \mathbb{Q}$ to $Tr_K : K_{\mathbb{R}} \to \mathbb{R}$, for any $\tau \in F$ totally positive integer we can define the inner product as:

$$\langle a, b \rangle_{\tau} := \langle \sigma_{\tau}(a), \sigma_{\tau}(b) \rangle_{H} = Tr_{K}(\tau a \overline{b}), \ a, b \in K_{\mathbb{R}}$$

By considering the inner product $\langle a, b \rangle_{\tau}$, the \mathbb{R} -vector space $K_{\mathbb{R}}$ is an Euclidian vector space of dimention n isometric to both $(H, \langle a, b \rangle_H)$ and $(\mathbb{R}, \langle a, b \rangle)$.

Definition 2.28 ([4], Definition 2.15, Ring-LWE Average-Case Decision). Let Υ be a distribution over a family of error distributions over $K_{\mathbb{R}}$. The average-case Ring-LWE decision problem, denoted R-LWEq, Υ , is to distinguish (with non-negligible advantage) between independent samples from $A_{s,\psi}$ for a random choice of $(s,\psi) \longleftarrow U(R_q^{\vee}) \times \Upsilon$, and the same number of uniformly random and independent samples from $R_q \times \mathbb{T}$.

Theorem 2.3 ([4], Corollary 5.2). Let $\alpha = \alpha(n) \in (0,1)$, and let q = q(n) be an integer such that $\alpha q \geq 2\sqrt{n}$. Then, there is a polynomial-time quantum reduction from $SIVP_{\gamma'}$ and $GapSVP_{\gamma'}$ to (average-case, decision) $LWE_{q,\alpha}$.

Definition 2.29 ([1], Definition 3.2, Ring-LWE Search). Let Ψ be a family of distributions over $K_{\mathbb{R}}$. The search version of the ring-LWE problem, denoted $R-LWE_{q,\Psi}$, is defined as follows: given access to arbitrarily many independent samples from $A_{s,\psi}$ for some arbitrary $s \in R_q^{\vee}$ and $\psi \in \Psi$, find s.

Theorem 2.4 ([1], Theorem 3.6). Let K be the mth cyclotomic number field having dimension $n = \phi(m)$ and $R = \mathcal{O}_K$ be its ring of integers. Let $\alpha < \sqrt{(\log n)/n}$, and let $q = q(n) \geq 2$, $q = 1 \pmod{m}$ be a poly(n)-bounded prime such that $\alpha q \geq \omega(\sqrt{\log n})$. Then there is a polynomial-time quantum reduction from $\tilde{O}(n/\alpha)$ -approximate SIVP (or SVP) on ideal lattices in K to $R - DLWE_{q,\Upsilon_{\alpha}}$. Alternatively, for any $l \geq 1$, we can replace the target problem by the problem of solving $R - DLWE_{q,D_{\xi}}$ given only l samples, where $\xi = \alpha \cdot (nl/\log (nl))^{1/4}$

2.8 Twisted Embeddings

2.8.1 Embeddings

Definition 2.30. Let K and L be two field extensions and a homomorphism $\phi: K \to L$. ϕ is said to be a \mathbb{Q} -homomorphism if $\phi(a) = a$, $\forall a \in \mathbb{Q}$

Definition 2.31. A \mathbb{Q} – homomorphism; $\phi : K \to \mathbb{C}$ is called an **embedding**.

Theorem 2.5 ([6], p.41). If K is a number field with degree n then there are exactly n embeddings $\sigma_i : K \to \mathbb{C}$ where by $\sigma_i(\theta) = \theta_i$ where $\theta_i \in \mathbb{C}$ is a distinct zero of the K's minimum polynomial.

Definition 2.32 (Trace and Norm). Let $x \in K$ be an element of a number field and $\{\sigma_i\}_{i=1}^n$ the possible embeddings. The elements $\{\sigma_i(x)\}_{i=1}^n$ are called **conjugates** of x and we define the **norm** of x N(x) and **Trace** of x Tr(x) respectively:

$$N(x) = \prod_{i=1}^{n} \sigma_i(x) , Tr(x) = \sum_{i=1}^{n} \sigma_i(x)$$

Theorem 2.6 ([6], p.54). For any $x \in K$, we have $N(x), Tr(x) \in \mathbb{Q}$. If $x \in \mathcal{O}_K$, we have $N(x), Tr(x) \in \mathbb{Z}$.

Definition 2.33. Let $\{\sigma_i\}_n$ the possible embeddings of a number field K. Let r the number of embeddings with real images and 2s the complex ones, then r + 2s = n. The pair (r, s) is called **signature** of K.

Definition 2.34. The homomorphism $\sigma: K \to \mathbb{R}^r \times \mathbb{C}^s$, where (r, s) is the signature of K, is said to be the **canonical embedding** and is defined by:

$$\sigma(x) = (\sigma_1(x), ..., \sigma_r(x), \sigma_{r+1}(x), ..., \sigma_{r+s}(x))$$

Note that we could rewrite the canonical embedding as $\sigma: K \to \mathbb{R}^n$

$$\sigma(x) = (\sigma_1(x), ..., \sigma_r(x), \Re(\sigma_{r+1}(x)), \Im(\sigma_{r+1}(x)), ..., \Re(\sigma_{r+s}(x)), \Im(\sigma_{r+s}(x)))$$

For now on we will denote it simply by:

$$\sigma(x) = (\sigma_1(x), \dots, \sigma_r(x), \sigma_{r+1}(x), \dots, \sigma_{r+2s}(x))$$

2.8.2 Algebraic lattices

Theorem 2.7 ([6], p.155). Let $\{\omega_1, ..., \omega_n\}$ be an integral basis of K, The n vectors $v_i = \sigma(\omega_i) \in \mathbb{R}^n$ are linearly independent, so they define a full rank algebraic lattice $\Lambda = \Lambda(\mathcal{O}_K) = \sigma(\mathcal{O}_K)$.

The generator matrix of $\Lambda = \sigma(\mathcal{O}_K)$ is defined by:

$$\begin{pmatrix} \sigma_1(\omega_1) & \dots & \sigma_{r+2s}(\omega_1) \\ \vdots & & & \\ \sigma_1(\omega_n) & \dots & \sigma_{r+2s}(\omega_n) \end{pmatrix}$$
 (1)

Remark 2.1. An embedding creates the correspondence between a point $\lambda \in \Lambda \subset \mathbb{R}^n$ of an algebraic lattice (Theo. 2.7) and an integer in \mathcal{O}_K :

Let λ be a point of a lattice Λ :

$$\lambda = (\lambda_1, \dots, \lambda_{r+2s}) \in \Lambda$$

$$= \left(\sum_{i=1}^n z_i \sigma_1(\omega_i), \dots, \sum_{i=1}^n z_i \sigma_{r+2s}(\omega_i)\right)$$

$$= \left(\sigma_1 \left(\sum_{i=1}^n z_i \omega_i\right), \dots, \sigma_{r+2s} \left(\sum_{i=1}^n z_i \omega_i\right)\right)$$

where $z_i \in \mathbb{Z}$. Since any element $x \in \mathcal{O}_K$ has the form $x = \sum_{i=1}^n \lambda_i \omega_i$, we can conclude that:

$$\lambda = (\sigma_1(x), \dots, \sigma_{r+2s}(x)) = \sigma(x)$$

2.8.3 Twisted embeddings

Definition 2.35. Let K be a number field with degree n and σ an embedding. We say that a number $\tau \in F$, where F is the fixed field by involution of K (Definition 2.19) is **totally positive** if $\forall i \in 1, \ldots, n, \ \sigma_i(\tau) \in \mathbb{R}_+^*$.

Definition 2.36 (Twisted Embedding). Given τ a totally positive number, the τ -twisted embedding, or simply twisted embedding, is the monomorphism defined as:

$$\sigma_{\tau}(x) = (\sqrt{\tau_1}\sigma_1(x), \dots, \sqrt{\tau_{r+2s}}\sigma_{r+2s}(x))$$

where $\tau_i = \sigma_i(\tau)$.

3 Twisted embeddings and cryptography

3.1 Twisted Ring-LWE

In this section we present variant of the Ring-LWE (Definition 2.29) using twisted embeddings (Definition 2.36).

Definition 3.1 ([3], Twisted Ring-LWE distribution). For a totally positive element $\tau \in F$, let ψ_{τ} denote an error distribution over the inner product $\langle \cdot, \cdot \rangle_{\tau}$ and $s \in R_q^{\vee}$ (the "secret") be an uniformly randomized element. The *Twisted Ring-LWE distribution* $\mathcal{A}_{s,\psi_{\tau}}$ produces samples of the form

$$(a, b = a \cdot s + e \mod qR^{\vee}) \in R_q \times K_{\mathbb{R}}/qR^{\vee}.$$

Solving the Twisted Ring-LWE is as hard as solving the usual Ring-LWE as stated in Theorem 3.1:

Theorem 3.1 ([3], Theorem 1). Let K be an arbitrary number field, and let $\tau \in F$ be totally positive. Also, let (s, ψ) be randomly chosen from $(U(R_q^{\vee}) \times \Psi)$ in $(K_{\mathbb{R}}, \langle \cdot, \cdot \rangle_{\tau=1})$. Then there is a polynomial-time reduction from $Ring - LWE_{q,\psi}$ to $Ring - LWE_{q,\psi\tau}$.

3.2 Error sampling in rotated \mathbb{Z}^n -lattices

In this section we present the Ortiz et al. ([3], Section 8) variation of the cryptosystem of Lyubashevsky, Peikert, and Regev ([2], Section 8.2) using twisted embeddings. Let R be an m-th cyclotomic ring and $p,q \in \mathbb{Z}$ coprimes. The message space is defined as R_p and it is required q to be coprime with every odd prime dividing m. Consider that ϕ_{τ} is an error distribution over $(K_{\mathbb{R}}, \langle \cdot, \cdot \rangle_{\tau})$ and $\lfloor \cdot \rfloor$ denotes a valid discretization to (cosets) of R^{\vee} or pR^{\vee} . Also, $\hat{m} = m/2$ if m is even, otherwise $\hat{m} = m$. Finally, for any $\bar{a} \in \mathbb{Z}_q$, let $[[\bar{a}]]$ denote the unique representative $a \in (\bar{a} + q\mathbb{Z}) \cap [-q/2, q/2)$, which is entry-wise extended to polynomials.

- **Key generation**: choose a uniformly random $a \in R_q$. Choose $x \leftarrow \lfloor \phi_\tau \rceil$ and $e \leftarrow \lfloor p \cdot \phi_\tau \rceil_{pR^\vee}$. Output $(a, b = \hat{m} \cdot (a \cdot x + e) \mod qR) \in R_q \times R_q$ as the public key and x as the secret key.
- Encryption: choose $z \longleftarrow [\phi_{\tau}]_{R}^{\vee}$, $e' \longleftarrow [p \cdot \phi_{\tau}]_{pR^{\vee}}$ and $e'' \longleftarrow [p \cdot \phi_{\tau}]_{t^{-1}\mu+pR^{\vee}}$, where $\mu \in R_{p}$ is the word to be encrypted. Let $u = \hat{m} \cdot (a \cdot z + e') \mod qR$ and $v = z \cdot b + e'' \in R_{q}^{\vee}$. Output $(u, v) \in R_{q} \times R_{q}^{\vee}$.
- **Decryption**: Given the encrypted message (u, v), compute $v u \cdot x \mod qR^{\vee}$, and decode it to $d = [[v u \cdot x]] \in R^{\vee}$. Output $\mu = t \cdot d \mod pR$.

Im this cryptosystem, the most expensive operations to compute are the error sampling, its discretization and the polynomial multiplications. When R is the ring of integers of the maximum real subfield (2.4) $\mathbb{Q}(\zeta_p + \zeta_p^{-1})$, the sampling of error terms can be performed directly over $(K_{\mathbb{R}}, \langle \cdot, \cdot \rangle_{\tau})$ in the orthonormal basis while preserving the spherical format and standard deviation in respect to the corresponding distribution in H. The efficiency of discrete sampling when $K = \mathbb{Q}(\zeta_p + \zeta_p^{-1})$ is reinforced by the fact that the discretization in \mathbb{Z}^n -lattices is simply a coordinate-wise rounding to the nearest integer. ([3], Section 8).

3.3 Impacts of the twisted embeddings

3.3.1 generaliza o mergulho can construir mais reticulados

ciclotomico potencia 2: representação boa arit, amostragem de erro eficiente -> zn rotacionado, maximal real não era usada ainda

- amostragem de erros -> segurança (reticulado), implementação rapida polinomial
 - zn rotacionado amostragem de erros nao precisa converter pra pol

4 Objectives

validar a ideia de twisted embedings em varios aspectos, investigação em parte teorica e pratica das hipoteses levantadas no artigo sobre as vantagens de usar o twisted, practical impacts do artigo

5 Methodology

5.1 Literature review

5.2 Activities

- Second semester of 2021
- ...

6 Conclusion

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