MUSIC GENRE CLASSIFICATION - USING CNN

1.DATA ANALYSIS

```
import os
import sys
from tempfile import NamedTemporaryFile
from urllib.request import urlopen
from urllib.parse import unquote, urlparse
from urllib.error import HTTPError
from zipfile import ZipFile
import tarfile
import shutil
```

```
[4]: # Data Analysis
     import pandas as pd
     from sklearn.model selection import train test split
     from sklearn.preprocessing import StandardScaler, LabelEncoder
     # Data Visualization
     import seaborn as sns
     import matplotlib.pyplot as plt
     from matplotlib import cm
     from mpl toolkits.mplot3d import Axes3D
     import plotly.express as px
     # Model Training and Evaluation
     from sklearn.ensemble import GradientBoostingClassifier
     from sklearn.ensemble import RandomForestClassifier
     from imblearn.ensemble import BalancedRandomForestClassifier
     from sklearn.naive bayes import GaussianNB
     from imblearn.over sampling import RandomOverSampler, SMOTE
     from sklearn.metrics import accuracy score
     from sklearn.metrics import classification report
     from sklearn.metrics import confusion matrix
     # Interactive Prediction Widget
     from collections import Counter
     import ipywidgets as widgets
     from IPython.display import display, clear output, HTML
     # Misc
     import warnings
     warnings.filterwarnings('ignore')
```

```
[5]: data =pd.read csv('/content/submission.csv')
    data =pd.read csv('/content/test.csv')
    data =pd.read csv('/content/train.csv')
[6]: data.info(memory usage="deep")
   <class 'pandas.core.frame.DataFrame'>
   RangeIndex: 17996 entries, 0 to
   17995 Data columns (total 17
   columns):
   # Column
                          Non-Null Count
                          Dtype
      Artist Name
                          17996
                                      non-null
                          object
      Track Name
                          17996
   1
                                      non-null
                          object
                          17568
   2
      Popularity
                                      non-null
                          float64
   3
       danceability
                          17996
                                      non-null
                          float64
                          17996
   4
      energy
                                      non-null
                          float64
   5
                          15982
                                      non-null
       key
                          float64
                          17996
   6
       loudness
                                      non-null
                          float64
                          17996 non-null
   7
       mode
                          int64
       speechiness
                          17996
                                      non-null
                          float64
       acousticness
                          17996
                                      non-null
                          float64
    10 instrumentalness 13619
                                      non-null
                         float64
    11 liveness
                          17996
                                      non-null
                          float64
    12 valence
                          17996
                                      non-null
                          float64
    13 tempo
                          17996
                                      non-null
                          float64
    14 duration in min/ms 17996 non-null float64
    15 time signature 17996 non-null int64
    16 Class 17996 non-null int64
   dtypes: float64(12), int64(3),
   object(2) memory usage: 4.6 MB
```

[7]: data.describe()

```
[7]: Popularity danceability energy key loudness \ count 17568.000000
    17996.000000 17996.000000 15982.000000 17996.000000
    mean
             44.512124
                          0.543433
                                       0.662777
                                                   5.952447
                                                              -7.910660
    std
             17.426928
                          0.166268
                                       0.235373
                                                   3.196854
                                                               4.049151
    min
             1.000000
                          0.059600
                                       0.000020
                                                   1.000000
                                                             -39.952000
    25%
             33.000000
                                                   3.000000
                          0.432000
                                       0.509000
                                                              -9.538000
    50%
             44.000000
                          0.545000
                                       0.700000
                                                   6.000000
                                                              -7.016000
    75%
             56.000000
                          0.659000
                                       0.860000
                                                   9.000000
                                                              -5.189000
            100.000000
                          0.989000
                                       1.000000
                                                  11.000000
                                                               1.355000
    max
                 mode
                        speechiness acousticness instrumentalness \
    count 17996.000000 17996.000000 17996.000000
    13619.000000 mean
                           0.636753
                                      0.079707
                                                 0.247082
                                            0.310632
    0.177562 std
                     0.480949
                               0.083576
                                                       0.304048
    min
              0.000000
                           0.022500
                                       0.000000
                                                       0.00001
    25%
              0.000000
                           0.034800
                                       0.004300
                                                       0.000089
    50%
                           0.047400
                                       0.081400
              1.000000
                                                       0.003910
    75%
              1.000000
                           0.083000
                                       0.434000
                                                       0.200000
              1.000000
                           0.955000
                                       0.996000
                                                       0.996000
    max
              liveness
                           valence
                                        tempo duration in min/ms \
    count 17996.000000 17996.000000 17996.000000 1.799600e+04
             0.196170
                          0.486208
                                     122.623294
                                                    2.007445e+05
    mean
                                      29.571527
    std
             0.159212
                          0.240195
                                                    1.119891e+05
                                      30.557000
                                                    5.016500e-01
    min
             0.011900
                          0.018300
    25%
             0.097500
                          0.297000
                                      99.620750
                                                    1.663370e+05
    50%
             0.129000
                          0.481000
                                     120.065500
                                                    2.091600e+05
    75%
             0.258000
                          0.672000
                                      141.969250
                                                    2.524900e+05
    max
              1.000000
                           0.986000 217.416000
                                                    1.477187e+06
          time signature
                           Class
            17996.000000
    count
            17996.000000
    mean
               3.924039
                             6.695821
               0.361618
                             3.206073
    std
    min
               1.000000
                             0.000000
    25%
               4.000000
                             5.000000
    50%
               4.000000
                             8.000000
    75%
               4.000000
                            10.000000
               5.000000
                            10.000000
    max
```

17994

```
[8]: data.shape
 [8]: (17996, 17)
[52]: data.head()
               Artist Name
                                                 Track Name Popularity \
[52]:
     \Omega
                      Bruno Mars That's What I Like (feat. Gucci Mane)
                           60.0
                              Hitch a Ride
                                                54.0
     1
                      Boston
     2
                      The Raincoats No Side to Fall In
     3
                      Deno Lingo (feat. J.I & Chunkz) 66.0
     4
                      Red Hot Chili Peppers Nobody Weird Like Me -
                      Remastered53.0
       danceability energy key loudness mode speechiness acousticness \
          0.854 0.564
                         1.0 -4.964
                                           1
     0
                                                0.0485
                                                           0.017100
     1
          0.382 0.814
                          3.0 -7.230
                                           1
                                                0.0406
                                                           0.001100
          0.434 0.614
                         6.0 -8.334
                                          1
                                              0.0525
                                                           0.486000
             0.853 0.597 10.0 -6.528
                                          0
                                               0.0555
                                                           0.021200
     3
             0.167 0.975 2.0 -4.279
                                              0.2160
                                          1
                                                           0.000169
      instrumentalness liveness valence tempo duration in min/ms \
                          0.8990 134.071
                                          234596.0
     0.177562
               0.0849
0
                       0.5690 116.454 251733.0
1
     0.004010
               0.1010
2
     0.000196 0.3940
                       0.7870 147.681 109667.0
     0.177562 0.1220 0.5690 107.033 173968.0 4 0.016100 0.1720 0.0918
199.060 229960.0
time signature Class
0
             4 5
             4 10
1
2
             4 6
3
             4 5
             4 10
4
[53]: data.tail()
[53]: Artist Name Track Name Popularity danceability energy \ 17991 Green-
     House Find Home 35.0 0.166 0.109 17992 Micatone All Gone 27.0 0.638
     0.223
     17993
                  Smash Hit Combo
                                     Peine perdue
                                                     34.0 0.558 0.981
```

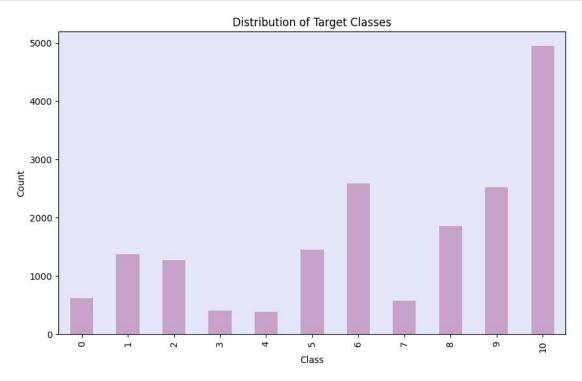
Beherit Salomon's Gate 29.0 0.215 0.805

```
17995
           The Raconteurs Broken Boy Soldier 43.0 0.400 0.853
     key loudness mode speechiness acousticness instrumentalness \
17991 7.0 -17.100
                 0
                     0.0413
                               0.99300 0.824000
17992 11.0-10.174
                 0
                      0.0329
                              0.85800
                                        0.000016
17993 4.0 -4.683
                      0.0712
                              0.00003 0.000136
                 0
17994 6.0 -12.757 0 0.1340 0.00129 0.916000
17995 4.0 -5.320 0
                      0.0591
                              0.00604 0.212000
    liveness valence tempo duration in min/ms time signature Class
           0.177 171.587 193450.0
17991 0.0984
                                   3
                                       6 17992
                                                 0.0705
             0.335 73.016
                          257067.0 4
                                         2
17993 0.6660 0.262 105.000 216222.0 4
17994 0.2560 0.355 131.363 219693.0 4
17995 0.3340 0.377 138.102 182227.0 4 10
```

2.DATA VISUALIZATION

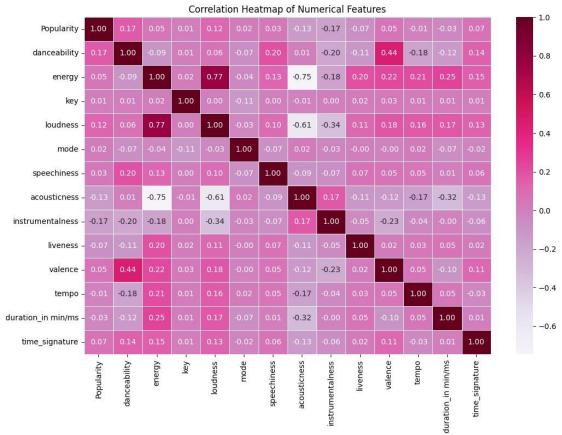
```
[10]: #2. Data Visualization
# Putting all Numericals columns in one variable.
numerical_columns = ['Popularity', 'danceability', 'energy', 'key',
    'loudness', 'mode',
    'speechiness', 'acousticness',
    'instrumentalness', 'liveness',
    'valence', 'tempo', 'duration_in min/ms',
    'time_signature']
# Figure.1 - Bar Plot.
```

```
plt.figure(figsize=(10, 6))
data['Class'].value_counts().sort_index().plot(kind='bar',
color='#c8a2c8')
plt.title('Distribution of Target Classes')
plt.gca().set_facecolor('lavender')
plt.xlabel('Class')
plt.ylabel('Count')
plt.show()
```

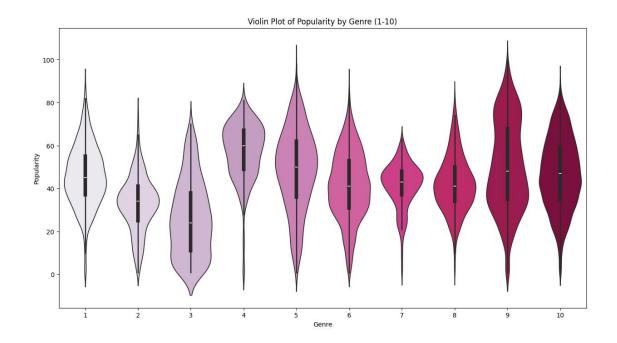


[16]: # Figure.2 - Genre Distribution Pie Chart.

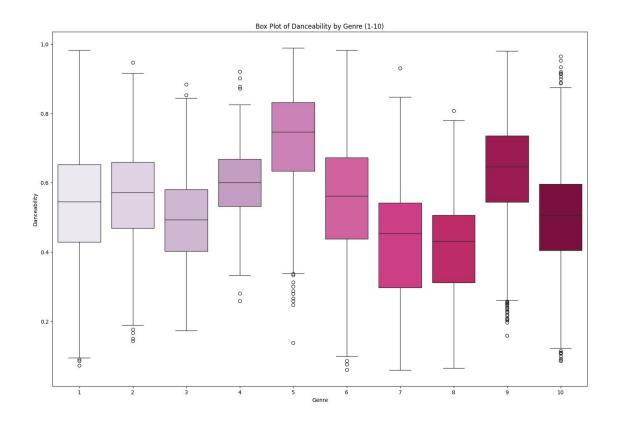
[16]: <function matplotlib.pyplot.show(close=None, block=None)>



```
[17]: # Figure.4 - Violin Plot Graph by Genre.
plt.figure(figsize=(15, 8))
sns.violinplot(x='Class', y='Popularity',
   data=data[data['Class'].isin(range(1, 11))],
   palette='PuRd') plt.title('Violin Plot of Popularity
   by Genre (1-10)')
   plt.xlabel('Genre')
   plt.ylabel('Popularity')
plt.show()
```



```
[18]: # Figure.5 - Box Plot For Danceability.
plt.figure(figsize=(18, 12)) sns.boxplot(x='Class',
    y='danceability',
    data=data[data['Class'].isin(range(1, 11))],
    palette='PuRd') plt.title('Box Plot of Danceability
    by Genre (1-10)')
    plt.xlabel('Genre')
    plt.ylabel('Danceability')
    plt.show()
```



```
[19]: # Figure.6 - 3D interactive scatter plot fig =
    px.scatter_3d(data, x='danceability', y='energy',
    z='loudness', color='Class', size_max=18,labels={'Class':
    'Music Genre'})
    fig.update_layout(scene=dict(xaxis_title='Danceability',
    yaxis_title='Energy', zaxis_title='Loudness')) fig.show()
```

3.DATA PREPROCESSING

```
encoded feature names = list(data encoded.columns)
     encoded feature names.remove('Class') # Remove the target variable
     # Normalize numerical features
     scaler = StandardScaler()
     data encoded[numerical columns] =
     scaler.
      fit transform(data encoded[numerical columns])
    4.DATA TRAINING AND EVALUATION
[24]: # Define features (X) and target variable (y)
     X = data encoded.drop(columns=['Class']) # Dropping Class
     Column. y = data encoded['Class']
[25]: # Split the data into training and testing sets
     X train, X test, y train, y test = train test split(X, y,
      test size=0.25, _ \( \text{-random state} = 42)
[26]: # Random Oversampling ros =
     RandomOverSampler(random state=42) X ros,
     y ros = ros.fit resample(X train, y train)
     # SMOTE on the oversampled data
     smote = SMOTE(random state=42)
     X resampled, y resampled = smote.fit resample(X ros, y ros)
[27]: # Assign feature names to X resampled
     X resampled.columns = encoded feature names
[28]: # Split resampled data into training and testing sets
     X train resampled, X test resampled, y train resampled,
     y test resampled = __ 4train test split(X resampled, y resampled,
     test size=0.25, random state=42)
[29]: # Defining the classifiers used.
     classifiers = {
                           'Gradient Boosting':
               GradientBoostingClassifier(random state=42),
                             'Random Forest':
            RandomForestClassifier(class weight='balanced', __
      random state=42),
         'Naive Bayes': GaussianNB(),
         'Balanced Random Forest':
     BalancedRandomForestClassifier(random state=42), }
```

```
[30]: # Dictionary to store accuracy values
    accuracy_dict = {}

[31]: # Train and evaluate each
    classifier for clf_name, clf in
    classifiers.items():
        print(f"\nTraining and evaluating {clf_name}...")

        clf.fit(X_train, y_train)
        y_pred = clf.predict(X_test)

        accuracy = accuracy_score(y_test, y_pred)
        accuracy_dict[clf_name] = accuracy
        class_report = classification_report(y_test, y_pred)

        print(f"Accuracy ({clf_name}): {accuracy:.4f}")
        print("Classification Report:")
        print(class_report)
```

Training and evaluating Gradient Boosting...
Accuracy (Gradient Boosting): 0.5646
Classification Report:

precision recall f1-score support

0	0.72	0.80	0.75	172
1	0.32	0.02	0.03	340
2	0.55	0.52	0.53	340
3	0.79	0.69	0.74	104
4	0.63	0.74	0.68	84
5	0.72	0.71	0.72	340
6	0.43	0.34	0.38	626
7	0.91	0.95	0.93	134
8	0.63	0.59	0.61	473
9	0.62	0.59	0.60	663
10	0.48	0.69	0.57	1223
accuracy			0.56	4499
macro avg	0.62	0.60	0.59	4499
weighted	0.55	0.56	0.54	4499
avg				

```
Training and evaluating Random Forest...

Accuracy (Random Forest): 0.5221

Classification Report:

precision recall f1-score support
```

0	0.73	0.82	0.77	172
1	0.04	0.02	0.03	340
2	0.55	0.51	0.53	340
3	0.81	0.70	0.75	104
4	0.64	0.70	0.67	84
5	0.67	0.70	0.68	340
6	0.33	0.26	0.29	626
7	0.94	0.93	0.94	134
8	0.62	0.55	0.58	473
9	0.60	0.54	0.57	663
10	0.46	0.62	0.53	1223
accuracy			0.52	4499
macro avg	0.58	0.58	0.58	4499
weighted avg	0.51	0.52	0.51	4499

Training and evaluating Naive Bayes... Accuracy (Naive Bayes): 0.4548 Classification Report:

	-			1 1
_				
0	0.61	0.61	0.61	172
1	0.00	0.00	0.00	340
2	0.39	0.36	0.37	340
3	0.69	0.51	0.59	104
4	0.34	0.71	0.46	84
5	0.65	0.64	0.65	340
6	0.39	0.20	0.27	626
7	0.84	0.93	0.89	134
8	0.42	0.70	0.53	473
9	0.41	0.45	0.43	663
10	0.42	0.49	0.46	1223
accuracy			0.45	4499
macro avg	0.47	0.51	0.48	4499
weighted	0.42	0.45	0.43	4499
avg				

precision recall fl-score support

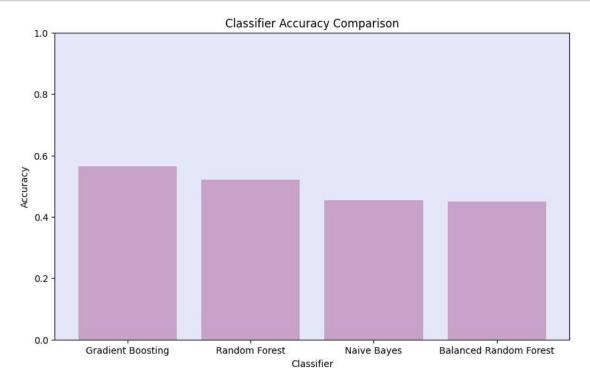
Training and evaluating Balanced Random Forest... Accuracy (Balanced Random Forest): 0.4488 Classification Report:

toderon Report.				
	precision	recall	f1-score	support
0	0.65	0.73	0.69	172
1	0.14	0.21	0.16	340
2	0.38	0.76	0.51	340

```
3
                0.73
                         0.80
                                  0.76
                                            104
                         0.80
        4
                0.36
                                  0.49
                                             84
        5
                         0.75
                0.59
                                  0.66
                                            340
        6
                0.32
                         0.20
                                  0.24
                                            626
        7
                         0.92
                0.92
                                  0.92
                                            134
        8
                0.46
                         0.79
                                  0.58
                                            473
        9
                0.52
                         0.44
                                  0.47
                                            663
                0.51
                         0.20
        10
                                  0.29
                                           1223
  accuracy0.45 4499 macro avg
                                  0.51 0.60 0.53
4499 weighted avg
                       0.47 0.45 0.43 4499
```

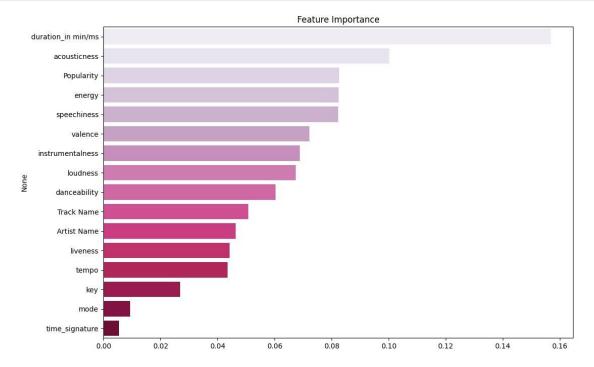
5. Classifier Visualizations

```
[32]: # Figure.7 - Accuracy bar plot.
plt.figure(figsize=(10, 6))
# Set a custom background color for the entire bar chart
plt.gca().set_facecolor('lavender')
plt.bar(accuracy_dict.keys(), accuracy_dict.values(), color='#c8a2c8')
plt.title('Classifier Accuracy Comparison')
plt.xlabel('Classifier')
plt.ylabel('Accuracy')
plt.ylim(0, 1) # Set y-axis limit to ensure proper scale (0 to 1)
plt.show()
```



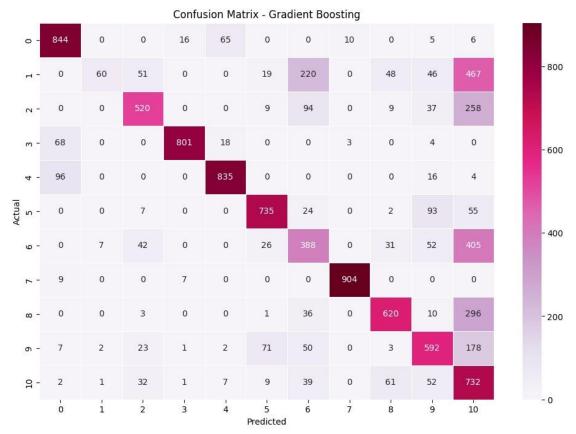
[34]: # Figure.8 - Feature Importance Plot.

```
feature_importance = clf.feature_importances_ sorted_idx =
feature_importance.argsort()[::-1] plt.figure(figsize=(12,
8)) sns.barplot(x=feature_importance[sorted_idx],
y=X.columns[sorted_idx],
palette='PuRd')
plt.title("Feature
Importance")
plt.show()
```

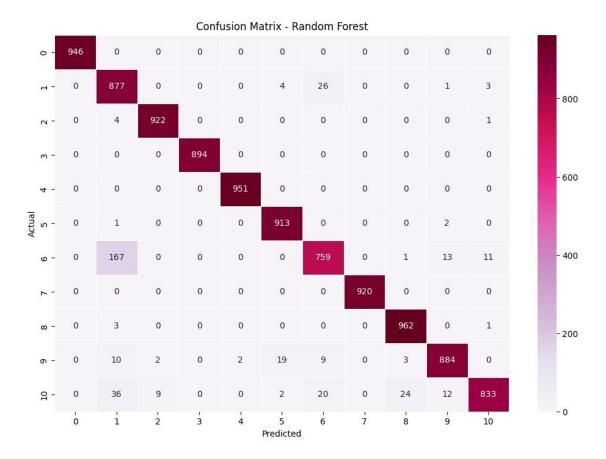


```
for clf_name, clf in classifiers.items():
    print(f"\nTraining and evaluating {clf_name}...")
    # Make predictions
    y_pred = clf.predict(X_test_resampled)
    # Create confusion matrix cm =
    confusion_matrix(y_test_resampled, y_pred) fig, ax =
    plt.subplots(figsize=(12, 8)) sns.heatmap(cm, annot=True,
    fmt='d',linewidths=0.5, cmap='PuRd', )
    plt.title(f"Confusion Matrix - {clf_name}"),
    plt.xlabel('Predicted')
    plt.ylabel('Actual')
    plt.show()
```

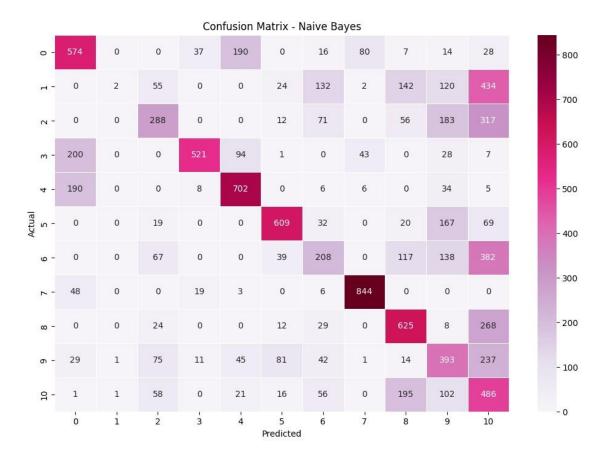
Training and evaluating Gradient Boosting...



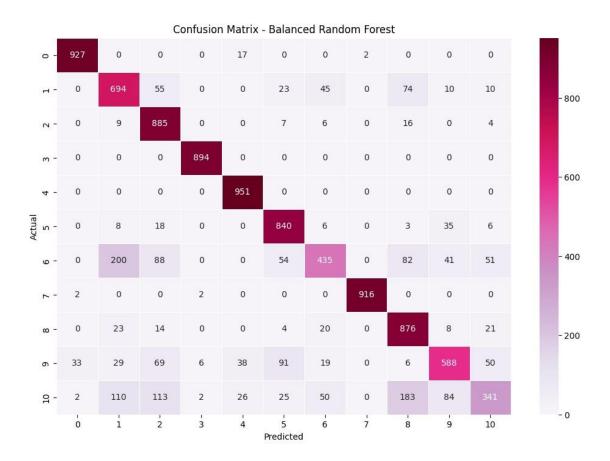
Training and evaluating Random Forest...



Training and evaluating Naive Bayes...



Training and evaluating Balanced Random Forest...



6.INTERACTIVE PREDICTION WIDGET

```
[37]: # Create mapping between actual track names and encoded values
    track_name_to_encoded = dict(zip(data['Track Name'], data_encoded['Track_Name']))

[38]: # Create dropdown for track selection using actual track names
    track_dropdown = widgets.Dropdown(
        options=data['Track Name'].unique(),
        value=data['Track Name'].unique()[0],
        description='Select Track:'
)

[39]: # Button to predict the genre
    predict_button = widgets.Button(description='Predict Genre')

# Output area for displaying the predicted genre
    output area = widgets.Output()
```

```
[47]: # Function to perform majority voting
def majority_vote(predictions):
    vote_counter = Counter(predictions)
    majority_class = vote_counter.most_common(1)[0][0]
    return majority_class
```

```
[48]: # Function to handle button click event
     def on_button_click(b):
         with output_area:
             clear_output(wait=True)
             # Fetch values from the selected track details
             selected_track_name = track_dropdown.value
             encoded_value = track_name_to_encoded[selected_track_name]
             selected_track_data = data_encoded[data_encoded['Track Name'] ==__
       ⇔encoded value].iloc[0]
             # Prepare the input data for prediction
             input_data = [selected_track_data.drop('Class').values]
             # List to store predictions from all classifiers
             all_predictions = []
             # HTML content for all predictions
             predictions_html = ''
             # Iterate over all classifiers and make predictions
             for clf name, clf in classifiers.items():
                 predicted_class = clf.predict(input_data)[0]
                 all_predictions.append(predicted_class)
                 # Map the predicted class to the actual genre
                 genre_mapping = {
                     0: 'Acoustic/Folk', 1: 'Alt_Music', 2: 'Blues', 3: 'Bollywood', __
       5: 'HipHop', 6: 'Indie Alt', 7: 'Instrumental', 8: 'Metal', 9:
       ⇔'Pop', 10: 'Rock'
                 }
                 predicted_genre = genre_mapping.get(predicted_class, 'Unknown')
                 # Concatenate HTML content for each prediction
                 predictions_html += f'
      →">{clf name}: {predicted genre}''
             # Perform majority voting to get the final prediction
             final_prediction = majority_vote(all_predictions)
             # Map the final predicted class to the actual genre
```

```
final predicted genre = genre mapping.get(final prediction, 'Unknown')
          # Display all predictions in the same styled window
          display(HTML(f'''
             →padding: 10px; border-radius: 10px; width: 450px; ">
                →text-align: center;">Final Predicted Genre (Majority Voting):

⟨final predicted genre⟩
                stext-align: center;">Individual Predictions:
                {predictions html}
             </div>
          111))
    # Attach the button click event
    predict button.on click(on button click)
[49]: # Apply styling to the dropdown
    track dropdown.add class('custom-dropdown-style')
    # Create a custom CSS style for the dropdown
```

```
[49]: # Apply styling to the dropdown
    track_dropdown.add_class('custom-dropdown-style')

# Create a custom CSS style for the dropdown
    custom_dropdown_style = """
        .custom-dropdown-style {
            width: 475px;
            font-weight: bold;
            background-color: #ccblce;
            border-radius: 15px;
            padding-left: 15px;
            padding-right: 20px;
        }

"""
      display(HTML(f'<style>{custom_dropdown_style}</style>'))

predict_button.style.button_color = '#ccblce'
      predict_button.style.font_weight = 'bold'
      predict_button.layout.width = '475px'
```

<IPython.core.display.HTML object>

```
[51]: # Display widgets display(track_dropdown, predict_button, output_area)
```

```
Dropdown(_dom_classes=('custom-dropdown-style',), description='Select
   Track:', _ = index=25, options=("That's What...

Button(description='Predict Genre', layout=Layout(width='475px'), _ =
```

style=ButtonStyle(button_color='#ccblce', fo...
Output()

