

VIGNESH ARULVEL

Software Engineer - Web & Roku application

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Birthday: 30/05/1995

OBJECTIVE:

To work in a dynamic professional environment with a growing organization and utilize my creativity and innovative thinking for benefit of the organization and myself.

PROFESSIONAL PROFILE:

- Software developer with 4+ years of professional experience in creating an application in multiple technologies like Javascript, Brightscript.
- Having experience in Javascript frameworks such as React JS and state management library like Redux.
- Developed new UI for website landing pages using React and designed HTML templates.
- Created roku smart tv application, having experience on the SDK roku"SCENEGRAPH".
- Followed coding guidelines, naming convention to ensure code readability and reusability.
- Worked on software for distributed version control environment such as github or bitbucket as part of software development.

TECHNICAL COMPETENCIES:

- **Development:** HTML5, CSS3, Javascript, ES6, Brightscript, XML, Component based UI, Responsive Web Design, JSON.
- **Frameworks / Libraries :** React js, Bootstrap, Redux, JQuery.
- **Version Control:** Github, Bitbucket.
- **Tracking Software:** JIRA, Assembla.
- **Other Tools:** Invision, Charles proxy, Pusher, Postman.
- **Operating System:** Windows Family, Ubuntu, ROKU [Tv OS].

EDUCATION:

Bachelor of Engineering in Computer Science and Engineering

Apollo Engineering College Affiliated with Anna University, Chennai, (2012 – 2016). CGPA: 6.4

MY PORTFOLIO WEBSITE:

<https://vignesh-arulvel-portfolio.netlify.app/>

EMPLOYMENT:

Verizon - web developer
From mar 2020 to present.

Tringapps research labs pvt ltd - web and roku developer
From june 2017 to mar 2020.

PERSONAL PROJECTS:

The projects i have built in my leisure time is added in :

<https://github.com/VigneshArulvel>

Simple e-commerce website :

<https://vignesh-arulvel-sample-ecommerce-app.netlify.app>

LINKEDIN ACCOUNT:

<https://www.linkedin.com/in/vignesh-arulvel-7bb152176>

ENTERPRISE APPLICATION EXPERIENCE:

●Echannel Dashboard

Its an internal tracking web app where you can access essential information related to live chats and chat bots. Its a centralized application that tracks about metrics of live chat and bot in the Verizon web page.

Responsibilities:

- Developed screens like login, dashboard, filter page.
- Integration of server APIs with the applications and to display the chat data in the screen.

Technologies used : React JS, Bootstrap, Javascript, HTML5, CSS3.

● Integrating Live person (live chat) library in Verizon website pages and in AIMS internal application

LivePerson makes life easier for people and brands everywhere through trusted Conversational AI. Our Conversational Cloud platform empowers consumers to stop wasting time on hold or crawling through websites and message their favorite brands instead.

Responsibilities:

- Integrated live person library in various pages and pass the necessary data in the encrypted way to the live person portal, so that agents can understand the user needs and assist them faster.

Technologies used : Javascript, HTML5, CSS3.

○ Verizon.com website pages

Worked in developing multiple Verizon.com responsive website pages.

Responsibilities:

- Developed pages like gridwall (products page), product description, search pages.
- Integration of server APIs with the pages and to display the user's / product's data in the pages.

Technologies used : React JS, Bootstrap, Javascript, HTML5, CSS3.

○ Device Tracker

Its an device tracking app where you can access essential information related to a target device. Its a centralized application that tracks and finds misplaced devices within a facility.

Responsibilities:

- Developed screens like login, available and booked device dashboard.
- Integration of server APIs with the applications and to display the user's data in the screen.

Technologies used : React JS, Redux, Javascript, HTML5, CSS3.

○ Augury

Augury is an inhouse fun game product created specifically for Indian Premier League. It is an online game application where users select a team and earn points based on the performances of these teams in real matches.

Responsibilities:

- Developed few UI screens including dashboard, statistic and leaderboard.

Technologies used : React JS, Redux, Javascript, HTML5, CSS3.

○ MOBI TV

MobiTV delivers video to any screen, connecting media reliably on any device. MobiTV was the first company to bring live and on-demand TV to mobile devices through partnerships with numerous content providers and carriers such as Sprint and ESPN.

Responsibilities:

- Developed few screens including info screen, managerecording screen, search screen, catchup screen.

Technologies used : Brightscript, XML.

Regards,
VIGNESH ARULVEL