

Task

Collecting the bales of straw and bringing them to a certain location using different type of vehicles autonomously

Server-Side Duty

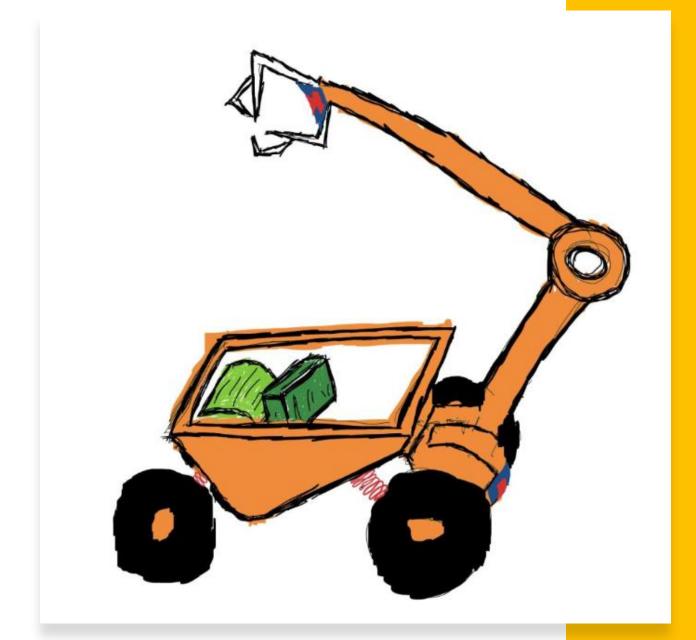
- Server know about the field
- Server decide the need for the vehicle type change
- Server update the vehicle with bale's node coordinate

Vehicle Duty

- Vehicle decides the path
- Vehicle avoid obstacles

Used types of vehicles

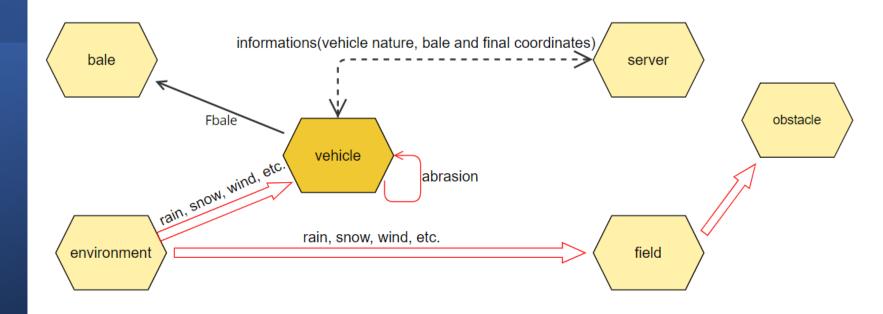
- 1 Small vehicle
- 1 Medium vehicle
- 1 Large vehicle
- 1 Weed Vehicle



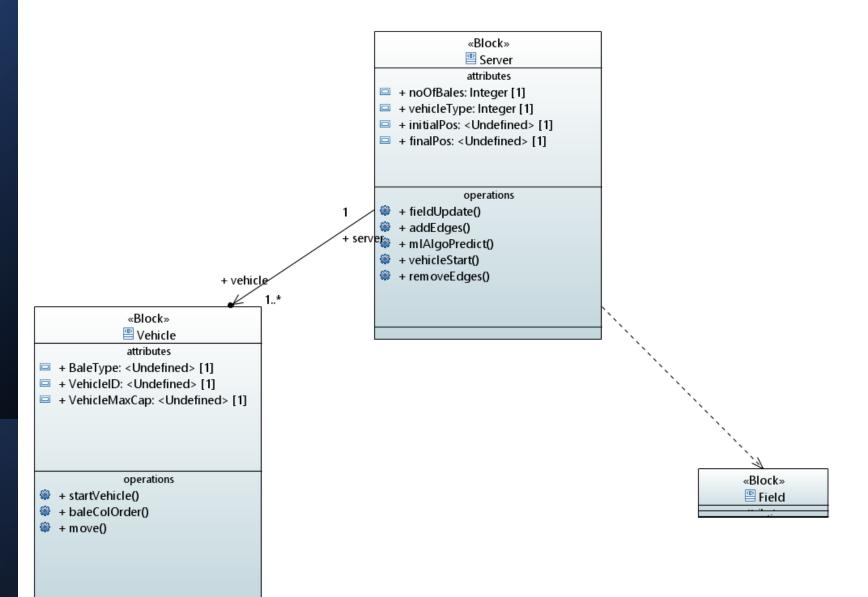
CONSENS



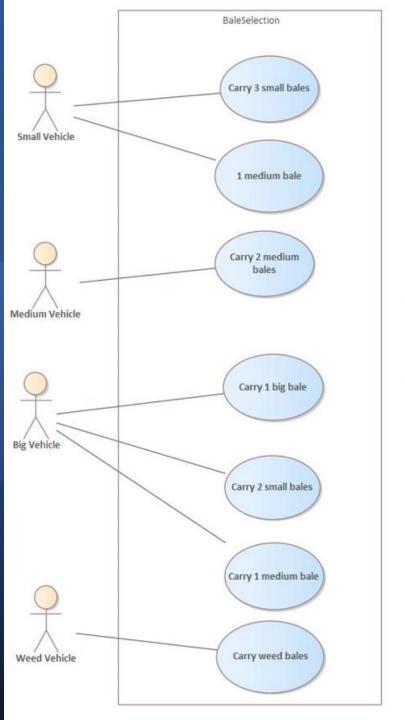
Environment Analysis

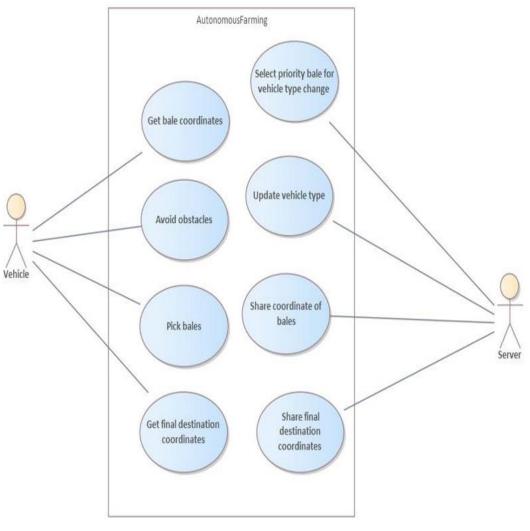


Active Structure

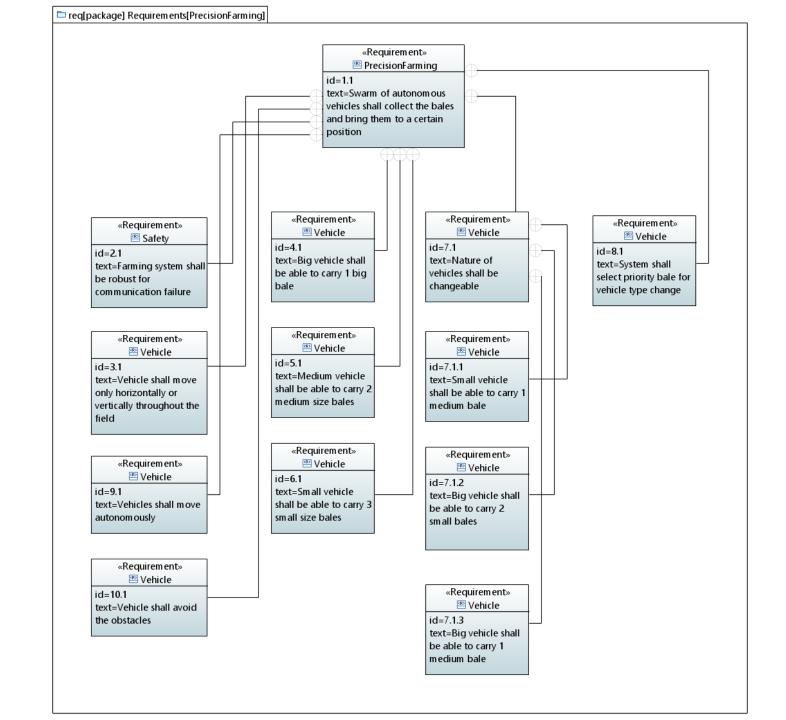


Application Scenarios

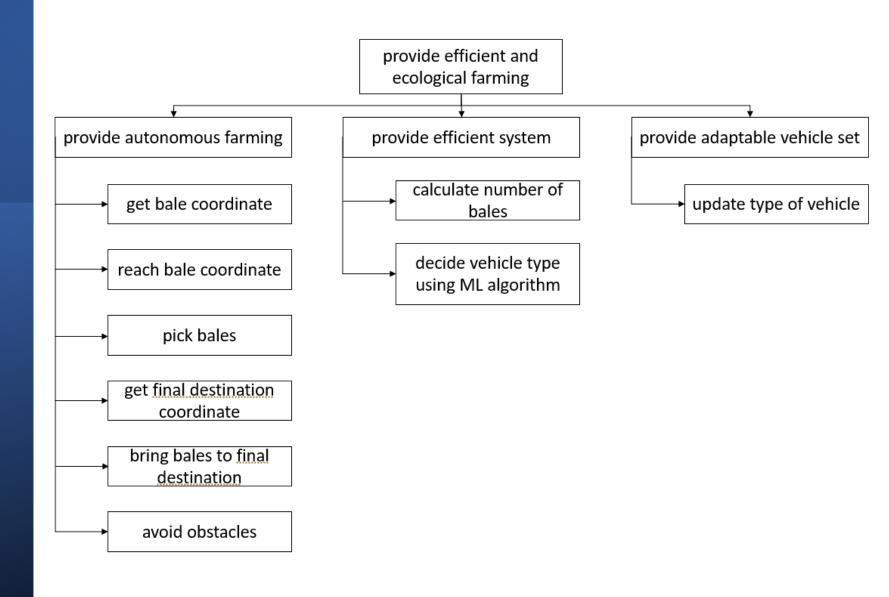




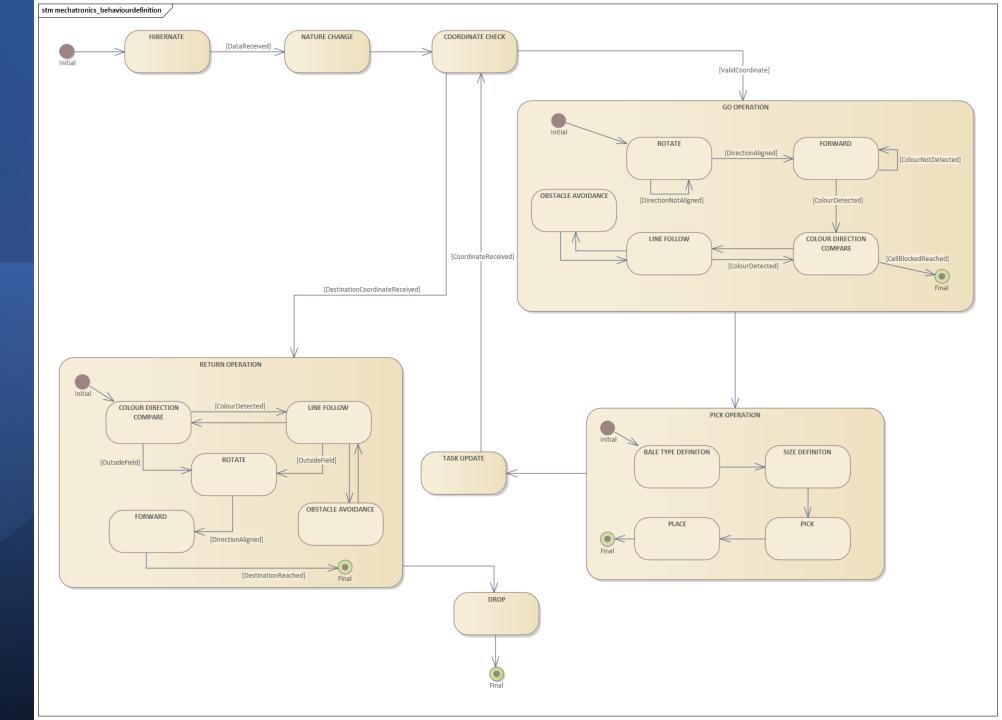
Requirements



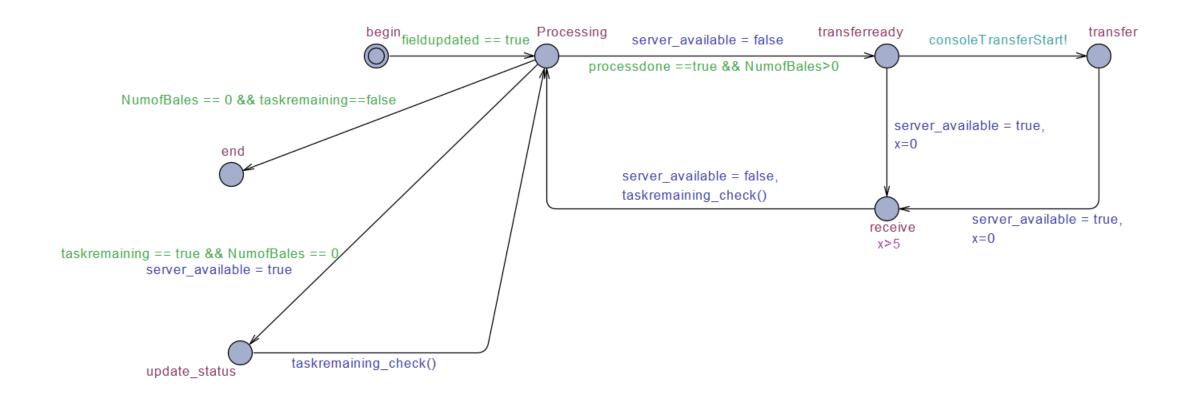
Hierarchy of Functions



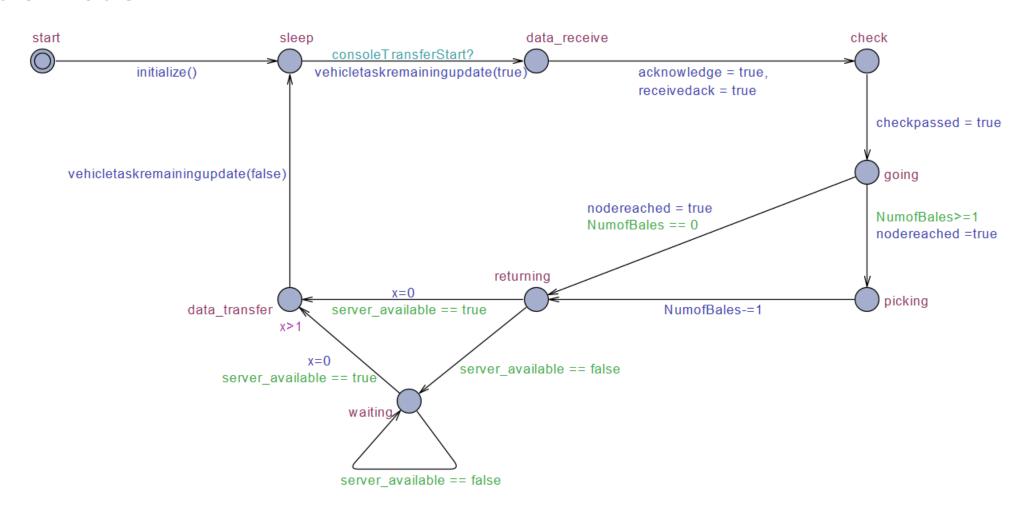
Behaviour Definition

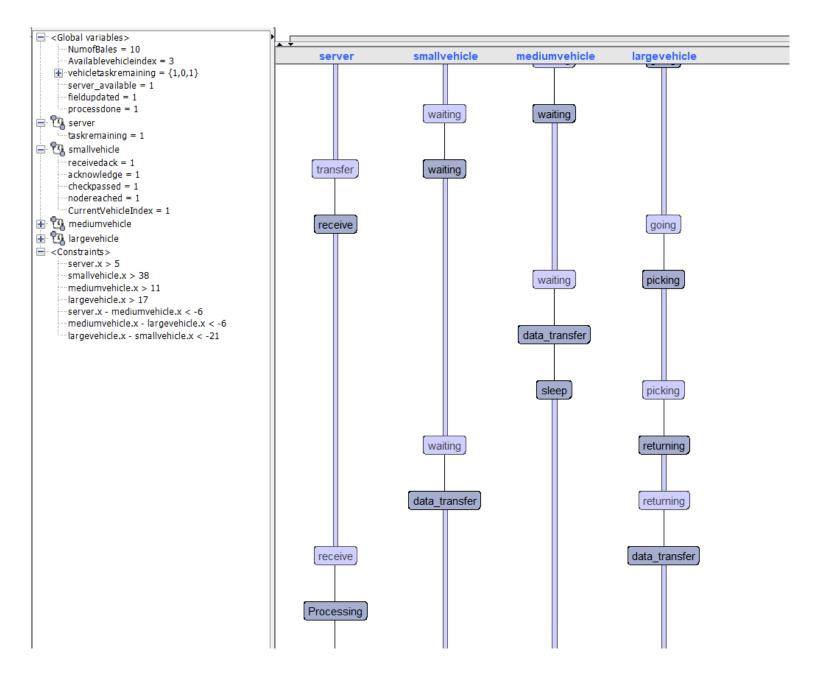


Server Model



Vehicle Model





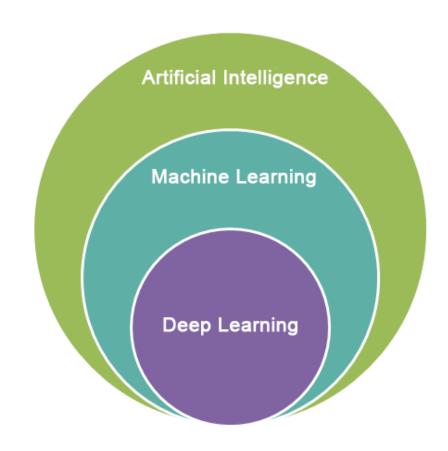
Verification

A[] not deadlock



Implementation of ML Algorithm

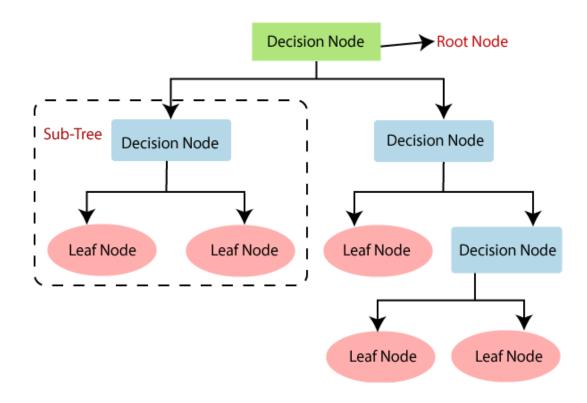
- Goal of the Machine Learning is to build a computer system that can easily adapt and learn from data
- As it is increasing efficiency over time and in each iteration, it can be said like computer is learning



Implementation of ML Algorithm(Decision tree)

Decision tree is a algorithm that utilizes treelike model to divide the data into clusters. It has following components:

- Root nodes
- Sub-Tree
- Decision Nodes
- Leaf Nodes ---> main component.



Implementation of ML Algorithm

