

VIGNESH MOHAN

Online Portfolio link:

<https://vigneshmohan1698.github.io/Portfolio/>

Web Application Developer

Game development and
Design

CERTIFICATIONS AND AWARDS

CERTIFICATIONS:

- Ø Algorithmic toolbox- University of California San Diego
- Ø 3D Male Character modelling using Maya, Zbrush and Substance Painter – Victor3D (Udemy)
- Ø C, C++ programming – SRM axis intellects

AWARDS:

- Ø Won best project and innovative programmer award during LTI training in Web application.
- Ø Cleared Microsoft national level C# Brainbench exam.

CONTACT

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EXPERIENCE

Indie Game Developer

MARCH 2020 - PRESENT

Part time game developer developing games in Unity Game engine. Developed a mobile multiplayer mobile game. (Available in play store soon). Working on a 3D open world Game involving a 3D male protagonist.

Software Developer- *Larsen & Toubro Infotech*

JUNE 2019 - PRESENT

Working as a .Net web application developer focusing on API development for Mobile Applications. Employing cloud computing technologies using Microsoft Azure.

SKILLS

- Ø Autodesk Maya 3D
- Ø C# Programming
- Ø Substance Painter
- Ø Web technologies and SQL server.
- Ø Unity3D Game Engine
- Ø Zbrush

PROJECTS:

1. Gaming Web Application (May – June 2019)

Part of training project at LTI. Developed 2 games using C# and JavaScript in Web applications created using .Net Framework 4.7.

1. 2D Mobile Multiplayer Game(March – April 2020)

A Mobile multiplayer app developed for Android using Unity game engine. It involved PVP ninja fighting with swords and bows.

2. 3D Game Character Modelling (September 2020)

AAA Male Character Modelling Pipeline. The base mesh was sculpted in Zbrush. Maya was used for Modelling of props and retopology of the character. Marvelous designer was used for clothing and Substance painter for texturing of the character.

EDUCATION

Bachelor's in Electrical and Electronics
Engineering- *Easwari Engineering
College*

First Class
2015-2019

HSLC Tamil Nadu State
Board- *GRT Mahalakshmi Vidyalaya*
95% - 1140/1200
2013-2015

Majored – Computer Science.