

VIGNESH MOHAN

Web Application Developer

Game development and Design.

CERTIFICATIONS AND AWARDS

CERTIFICATIONS:

- Algorithmic toolbox- University of California San Diego
- Unity3D 2D and 3D Game Development – Develops
- C, C++ programming – SRM axis intellects

AWARDS:

- Won best project and innovative programmer award during web application projects.
- Cleared Microsoft national level C# Brainbench exam.

CONTACT

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EXPERIENCE

Graduate Engineer Trainee- *Larsen & Toubro Infotech*

MAY 2019-JUNE 2019

Trained in web applications, C# and Web technologies

Software Developer- *Larsen & Toubro Infotech*

JUNE 2019- PRESENT

Working as a .Net web application developer. Employing cloud computing technologies using Microsoft Azure.

SKILLS

- C# Programming
- Web technologies (.Net, HTML & CSS)
- Cloud Computing (Azure)
- Unity3D Game Engine
- Autodesk Maya
- SQL Server Database

PROJECTS:

1. Gaming Web Application (May – June 2019)

Part of training project at LTI. Developed 2 games using C# and JavaScript in Web applications.

2. 2D Tower Defense Game (March 2018)

Created 2D tower defense Game using Unity3D. Involved Unity3D concepts like Raytracing, pathfinding etc.

3. Artificial intelligence Tic-Tac-Toe (May 2019)

Implemented Tic-Tac-Toe using MiniMax AI algorithm in web application. The game was built using C# programming Language.

EDUCATION

Bachelor's in Electrical and Electronics Engineering- *Easwari Engineering College*.

First Class
2015-2019

HSLC Tamil Nadu State
Board- *GRT Mahalakshmi Vidyalaya*
95% - 1140/1200
2013-2015

Majored – Computer Science.