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| Vignesh mohan |  |  | **Web Application Developer** | |
|  |  | Game development and Design. | |
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| Certifications and Awards |  |  | CONTACT | |
| CERTIFICATIONS:   * Algorithmic toolbox- University of California San Diego * Unity3D 2D and 3D Game Development – Devslopes * C, C++ programming – SRM axis intellects   AWARDS:   * Won best project and innovative programmer award during training at LTI. * Cleared Microsoft national level C# Brainbench exam. |  |  | Phone icon | +918015589776 |
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| EXPERIENCE |  |  | SKILLS | |
| Graduate Engineer Trainee- *Larsen & Toubro Infotech* May 2019-june 2019  Trained in web applications, C# and Web technologies |  |  | * C# Programming * Web technologies (.Net, HTML & CSS) * Cloud Computing (Azure) * Unity3D Game Engine * Autodesk Maya * SQL Server Database | |
| Software Developer- *Larsen & Toubro  Infotech* June 2019- Present  Working as a .Net web application developer. Employing cloud computing technologies using Microsoft Azure. |  |  |
|  | EdUCATION | |
| PROJECTS:  1. **Gaming Web Application (May – June 2019)**   Part of training project at LTI. Developed 2 games using C# and JavaScript in Web applications.   1. **2D Tower Defense Game (March 2018)**   Created 2D tower defense Game using Unity3D. Involved Unity3D concepts like Raytracing, pathfinding etc.   1. **Artificial intelligence Tic-Tac-Toe (May 2019)**   Implemented Tic-Tac-Toe using MiniMax AI algorithm in web application. The game was built using C# programming Language. |  |  | Bachelor’s in Electrical and Electronics Engineering- *Easwari Engineering College.* First Class  2015-2019 | |
|  | HSLC Tamil Nadu State  Board- *GRT Mahalakshmi Vidyalaya* 95% - 1140/1200  2013-2015  Majored – Computer Science. | |