

## C++ Project Folder\Robotic Project\robotObject.hpp

```
1  #include <iostream>
2  #include <vector>
3  #include <string>
4  #include <ctime>
5  #ifndef ROBOTOBJECTHPP
6  #define ROBOTOBJECTHPP
7
8  class Robot
9  {
10     public:
11         char robotName;
12         std::string robotType;
13
14         Robot(char robotName, std::string robotType)
15         {
16             this->robotName = robotName;
17             this->robotType = robotType;
18         }
19
20         char getName()
21         {
22             return robotName;
23         }
24
25         std::string getType()
26         {
27             return robotType;
28         }
29     };
30
31 #endif
32
33
```