4/10/24 Implement TIC TAC TOE game using python Pseudocode Function minimax (nodes, depth, is Maximizing player) of node in a termin Siturn evaluati (node) in Maximi jing player: lestvalue = - infinity por each dild in node: value = minimax (shill, depth palse) bestvalue = max (hertraliu, value) sorum bertralue best value por each child in rode:
value = minimox (child depth +1, twe) letum butvalue bestralie: nin (bestralie, value) if que edianted without fatig some marker where