



Assignment 8

- Programming exercises -

Upload your solution until Mo, 12 June 2023, 03:00 pm.

Programming exercise 8.1

(7 + 3 = 10 points)

- (a) Write a Matlab function file `newton2d` which takes as input a function $F : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ and an initial guess $\mathbf{x}_0 \in \mathbb{R}^2$. The `newton2d`-function should return a matrix \mathbf{X} , where the columns of \mathbf{X} are the vectors which occur after each application of the Newton iteration rule, i.e. $\mathbf{X} = (\mathbf{x}_0, \mathbf{x}_1, \mathbf{x}_2, \dots)$. Hence, the last column of \mathbf{X} represents the computed numerical solution of $F(\mathbf{x}) = \mathbf{0}$. The Newton method is supposed to stop after 50 iterations or when

$$\frac{\|\mathbf{x}_{i+1} - \mathbf{x}_i\|_2}{\|\mathbf{x}_i\|_2} \leq 10^{-6},$$

whatever occurs first.

Remark: You have to compute the inverse of the Jacobian ∇F in the process. Compute each component of ∇F separately with the central difference quotient and $h = 10^{-6}$. Remember that one should avoid a matrix inversion during numerical computations at all costs. Hence, the usage of the Matlab command `inv()` is prohibited during the computation of $(\nabla F)^{-1}$.

- (b) Now, use `newton2d` to solve the equation

$$F(\mathbf{x}) = \begin{bmatrix} f_1(\mathbf{x}) \\ f_2(\mathbf{x}) \end{bmatrix} = \mathbf{0} \quad (1)$$

with

$$\begin{aligned} f_1(\mathbf{x}) = f_1(x_1, x_2) &= \exp(-\exp(-(x_1 + x_2))) - x_2(1 + x_1^2), \\ f_2(\mathbf{x}) = f_2(x_1, x_2) &= x_1 \cos(x_2) + x_2 \sin(x_1) - \frac{1}{2} \end{aligned}$$

and the initial guess $\mathbf{x}_0 = (0, 0)$. Plot the waypoints $\mathbf{x}_i \in \mathbb{R}^2$ on the path which the Newton method takes in order to get closer to a solution of (1). Use a suitable clipping of \mathbb{R}^2 to do so and connect the single waypoints (vectors) by straight lines. Furthermore, print out the computed numerical solution $\tilde{\mathbf{x}}$ and $F(\tilde{\mathbf{x}})$ in the command line.