



# Assignment 3

- Programming exercises -

Upload your solution until Mo, 08 May 2023, 03:00 pm.

## Programming exercise 3.1 Trapezoid rule

(5 points)

- (a) Write a function file (a ".m"-file) `trapez.m`, which calculates the approximate value  $Q(f)$  of the integral  $\int_a^b f(x) dx$  using the trapezoidal rule for an given arbitrary function  $f$  and boundaries of the interval  $[a, b]$ .
- (b) Now, write a script in Matlab that calculates the integral of the function  $f(x) = \exp(x)$  on the interval  $[0, 1]$  using the Matlab function file you have just created. Compute the same integral using the following two commands in Matlab: `q=integral(f,a,b)` and `q=trapez(x,y)`. Compare the three values with the analytical value. What do you observe? Make a comment in the script file.

## Programming exercise 3.2 Monte Carlo integration

(5 points)

Consider a given function  $f : [a, b] \rightarrow \mathbb{R}$  for which we are interested in the value of  $\int_a^b f(x) dx$ . Monte Carlo integration works similar to the Midpoint rule. Let  $m$  be the midpoint of the interval  $[a, b]$ , i.e.  $m = \frac{b-a}{2}$ . Instead of approximating  $\int_a^b f(x) dx \approx (b-a) \cdot f(m)$  as for the Midpoint rule, we now compute the integral by  $\int_a^b f(x) dx \approx (b-a) \cdot f(x)$ , where  $x \in [a, b]$  is chosen randomly.

As you may imagine, this procedure may not be very accurate for more complicated functions  $f$ . Therefore, we do not approximate the integral for a single random number  $x$ , but  $N \in \mathbb{N}$  randomly chosen numbers  $x_1, \dots, x_N$ . The idea which leads to this version of Monte Carlo integration is that the mean value of these  $N$  integral approximations is a more accurate result than the single approximations. Hence we compute

$$\int_a^b f(x) dx \approx \frac{1}{N} \sum_{i=1}^N \underbrace{(b-a) \cdot f(x_i)}_{\text{single integral approximation}} = \frac{(b-a)}{N} \sum_{i=1}^N f(x_i).$$

- (a) Create a Matlab function file `monte_carlo.m` which computes the value of the Interval with the Monte Carlo method. In this file, the function `I = monte_carlo(f, a, b, N)` is supposed to get the function `f`, the interval boundaries `a` and `b` and the number of random numbers `N` as arguments.
- (b) Let us consider  $f(x) = \sin(x)$  on the interval  $[1, 3]$  and  $N = 10$ . Use the function from (a) to compute an approximation of  $\int_1^3 f(x) dx$ . Execute the code multiple times. Do you always get the same value for the integral? Comment in the code on why the observed behaviour occurs.
- (c) Compute the real value of this integral and compare it to the approximate value of the integral which you get with Monte Carlo for  $N = 10, 20, 30, \dots, 1000$ . Depict your findings graphically in a plot (with  $N$  on the  $x$ -axis and the error on the  $y$ -axis). Compare the difference between plots created with `plot()` and `loglog()`.