e-Yantra Robotics Competition (eYRC - 2016)
Task 2 – Model a Terrain

Problem Statement 2: Make a Sequel of Dangal   **(15 points)**

Modify the Dangal game you developed (assigned as Problem statement 1) by adding:

1. Stopwatch Timer: 60 seconds
2. Scoreboard: showing performance of each Player.
3. The two players have to engage in a Dangal three times. If one player knocks the other player down, atleast two out of the three times, then that player is the winner.
4. Notifications: Game start and end, replay/reset/quit, and result (announcing the winner/tie)

Here is a chance to win some brownie points: **(5 points)**

Modeling the player / rink in a detailed manner will earn you additional points. You can go creative in adding colour, text, shapes, lights or textures to make it more realistic.

Submission Guidelines

Evaluation would be done on the basis of your Stopwatch Timer, Scoreboard, Notifications, and the overall functionality of the game. Optimization of Python script will also be considered.

Finally, save the Blender file as ProblemSolution2.blend and make a video of the game you have made. Video should not exceed duration of 3 minutes. Instructions are given in Problem Statement Read Me file.