



Recurrence Equations

Recurrence Relation

- A recurrence relation is an equation which is defined in terms of itself
- Many natural functions expressed as recurrences

- $a_n = a_{n-1} + 1, a_1 = 1 \rightarrow a_n = n$ (polynomial)

- $A_n = 2 * a_{n-1} + 1, a_1 = 1 \rightarrow a_n = 2^{n-1}$ (exponential)

- E.g n^{th} Fibonacci number

```
int fib(int n){  
    if (n <= 1) return n;  
    return fib(n-1) + fib(n-2);  
}
```

Recurrences

- Characterize the running times of divide and conquer algorithms
 - Equation or inequality $T(n)$ that describes a function in terms of its value on smaller inputs
 - Recurrence Equation for Merge Sort

$$t(n) = \begin{cases} b & \text{if } n=1 \\ t(n/2) + t(n/2) + cn & \text{otherwise} \end{cases} \quad t(n) = \begin{cases} b & \text{if } n=1 \\ 2t(n/2) + cn & \text{otherwise} \end{cases}$$

- Recurrence for nth Fibonacci
 - $T(n) = T(n-1) + T(n-2) + c$

Recurrence Relation

- Recurrence procedure must have a base case
 - Must be small enough
- Can have different forms
 - A recursive algorithm might divide subproblems into unequal sizes, such as a 2/3-to-1/3 split
 - If combine step takes linear time
 - $T(n) = T(2n/3) + T(n/3) + \Theta(n)$
 - Can also have subproblems containing only one element fewer than the original problem

$$T(n) = \begin{cases} 3 & \text{if } n=1 \\ T(n-1) + 7 & \text{otherwise} \end{cases}$$

Solving Recurrences

- Methods for solving recurrences (to obtain asymptotic bounds on the solution)
 - Substitution method
 - guess a bound and then use mathematical induction to prove our guess correct
 - Recursion-tree method
 - convert the recurrence into a tree whose nodes represent the costs incurred at various levels of the recursion
 - Master method
 - Solves equations of the form $T(n) = aT(n/b) + f(n)$
 - where $a \geq 1$, $b > 1$, and $f(n)$ is a function representing the cost of merge

Substitution Method

- Guess the form of the solution
 - Heuristics can be used to guess the solution
 - If recurrence similar to one already seen, guess a similar solution
 - Smaller constants do not affect the solution
 - Prove loose upper and lower bounds on the recurrence and reduce the range of uncertainty
- Use mathematical induction to find constants and show that the solution is correct

Issues

- Might not be clear what the general pattern might look like
 - Guessing solution is not straightforward
 - Must consider the boundary conditions
- Must justify general form using induction

Example

- Example $T(n) = 2T(\lfloor n/2 \rfloor) + n$
 - Guess $T(n) = O(n \log n)$
 - Prove that $T(n) \leq cn \log n$ for some constant $c > 0$
 - $T(\lfloor n/2 \rfloor) \leq c(\lfloor n/2 \rfloor) \log(\lfloor n/2 \rfloor)$
 - $T(n) \leq 2(c(\lfloor n/2 \rfloor) \log(\lfloor n/2 \rfloor)) + n$
$$\leq cn \log(n/2) + n$$
$$= cn \log n - cn \log 2 + n$$
$$= cn \log n - cn + n$$
$$\leq cn \log n$$

Substitution Method

- Recurrence Equation for Merge Sort

$$t(n) = \begin{cases} b & \text{if } n=1 \\ t(n/2) + t(n/2) + cn & \text{otherwise} \end{cases}$$

$$t(n) = \begin{cases} b & \text{if } n=1 \\ 2t(n/2) + cn & \text{otherwise} \end{cases}$$

- Recursively apply e.g $t = 2(2t(n/2^2) + (cn/2)) + cn$

- $t(n) = 2^i t(n/2^i) + cn \dots + cn$
- This stops when $i = \log n$ or $n = 2^i$
- Hence $t(n) = nt(1) + cn \log n = nb + cn \log n$

Changing variables

- Example $T(n) = 2T(\lfloor n^{1/2} \rfloor) + \log n$
 - Rename $m = \log n$ or $n = 2^m$
 - $T(2^m) = 2T(\lfloor 2^{m/2} \rfloor) + m$
 - Let $S(m) = T(2^m)$, and equation becomes
 - $S(m) = 2S(m/2) + m$, whose solution is $O(m \log m)$
 - Changing back from $S(m)$ to $T(n)$
 - $T(n) = T(2^m) = S(m) = O(m \log m) = O(\log n \log \log n)$

Sample Problems

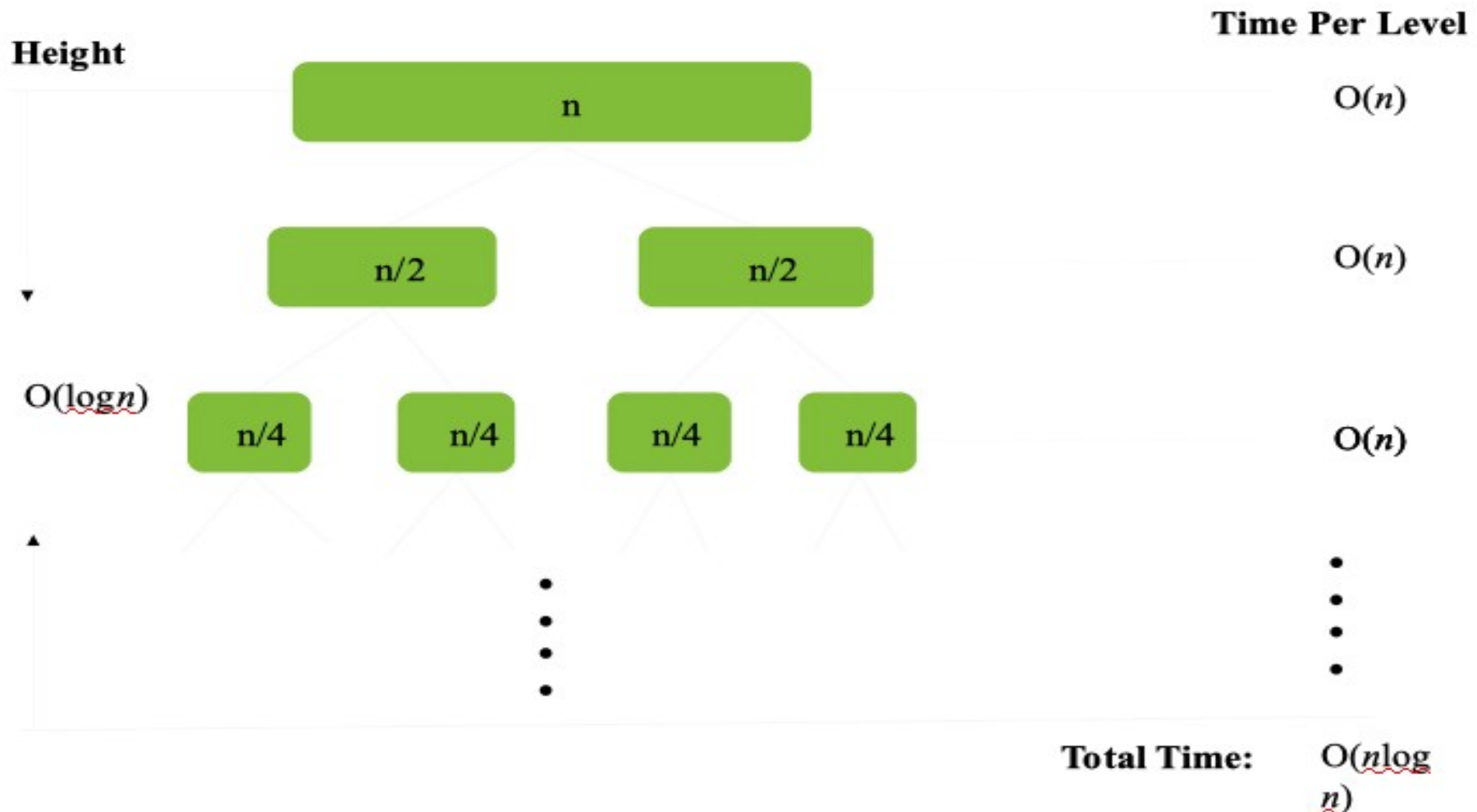
- Show that the solution of $T(n) = T(n-1) + n$ is $O(n^2)$.
- Show that the solution of $T(n) = T(\lceil n/2 \rceil) + 1$ is $O(\lg n)$.
- Solve the recurrence $T(n) = T(\sqrt{n}) + \lg n$ by making a change of variables. Your solution should be asymptotically tight.

Recursion Tree Method

- Recursion Tree
 - each node represents the cost of a single subproblem somewhere in the set of recursive function invocations
 - Per-level cost computed by summing the node costs within each level
 - Total cost calculated by summing per-level costs over the height of the tree
- Results in a good guess which can be verified by substitution method

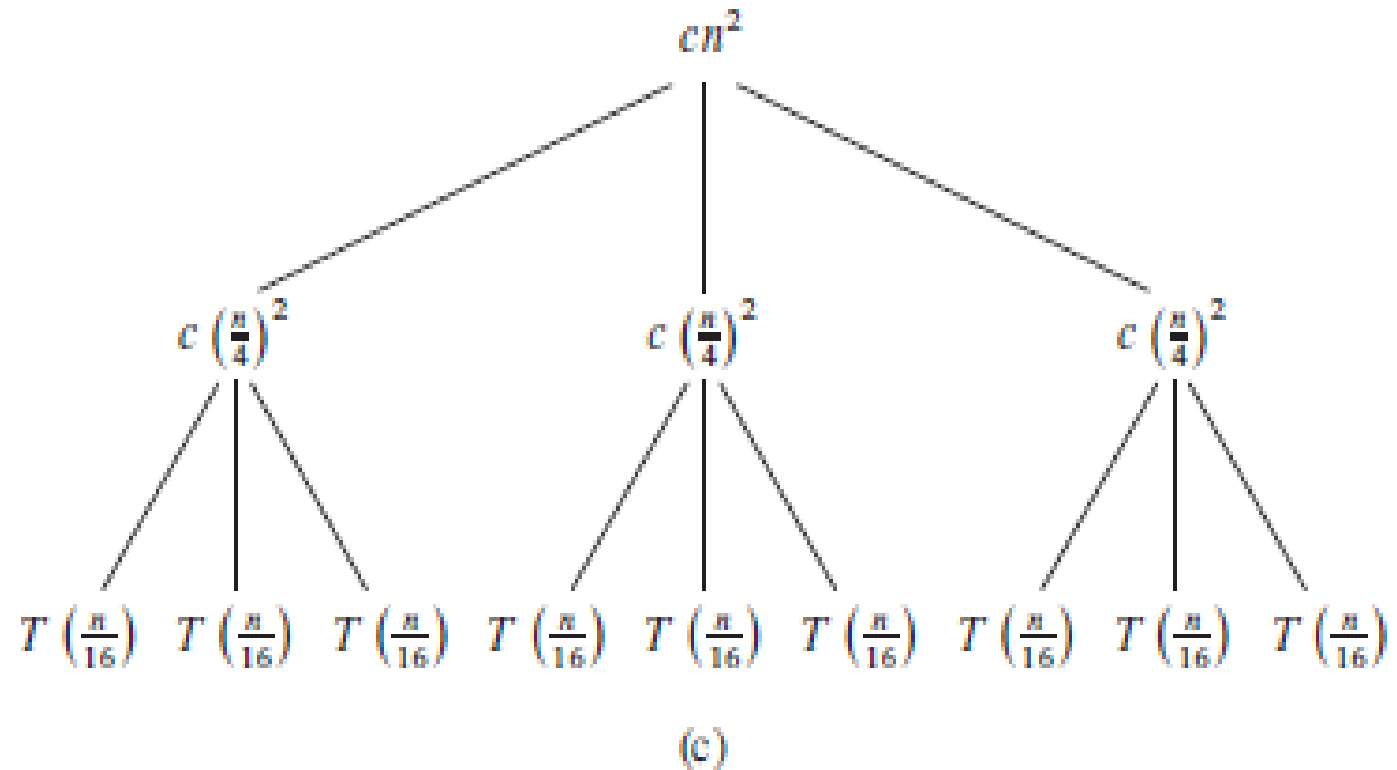
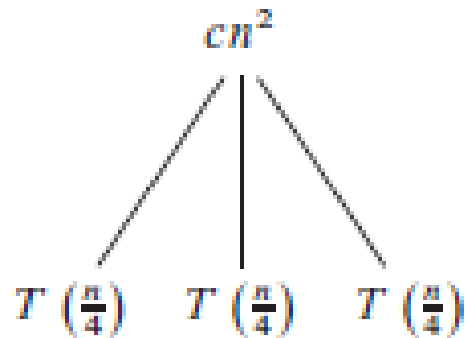
Recursion Tree

Analysis of Merge Sort



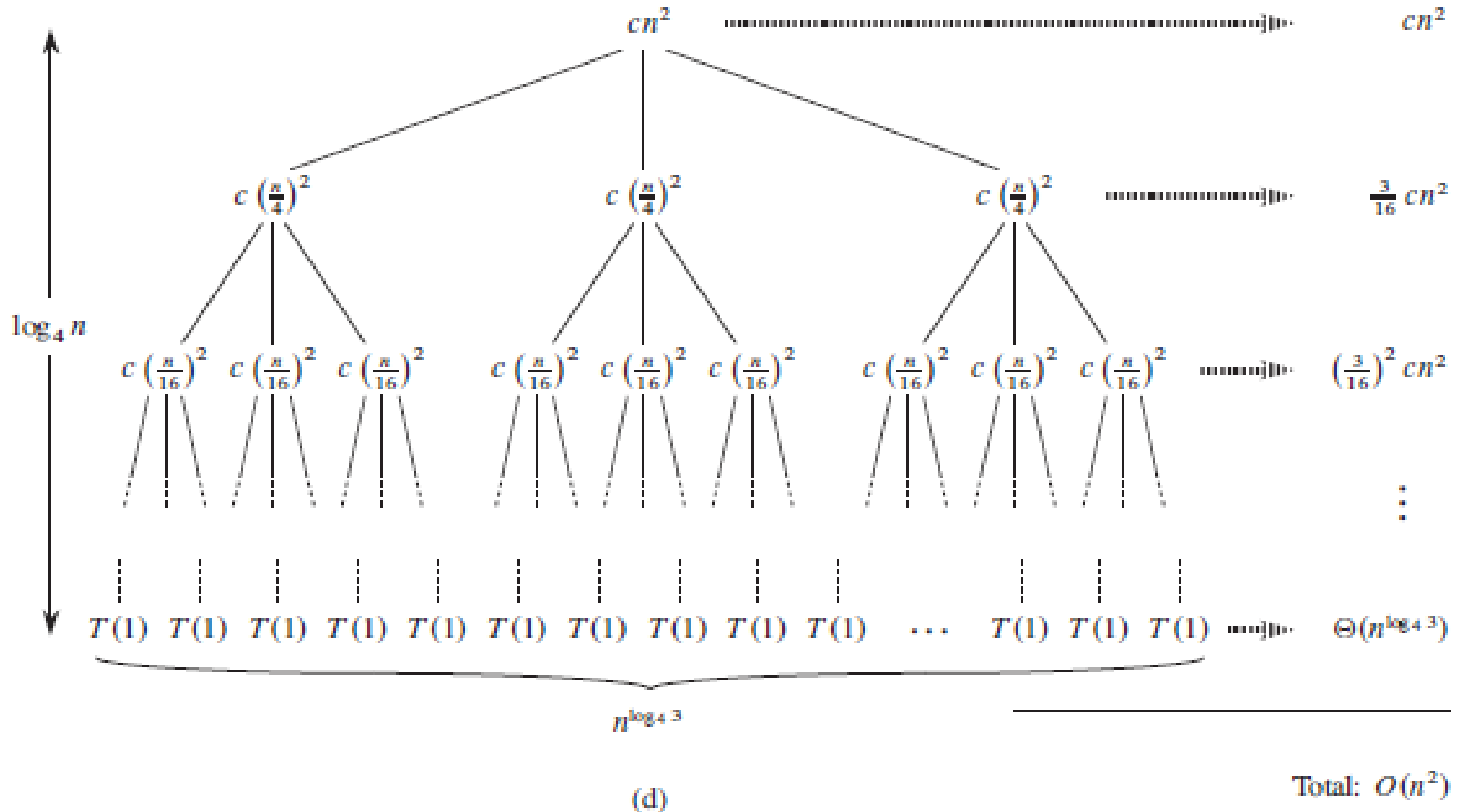
Recursion Tree Construction

- $T(n) = 3T(n/4) + cn^2$



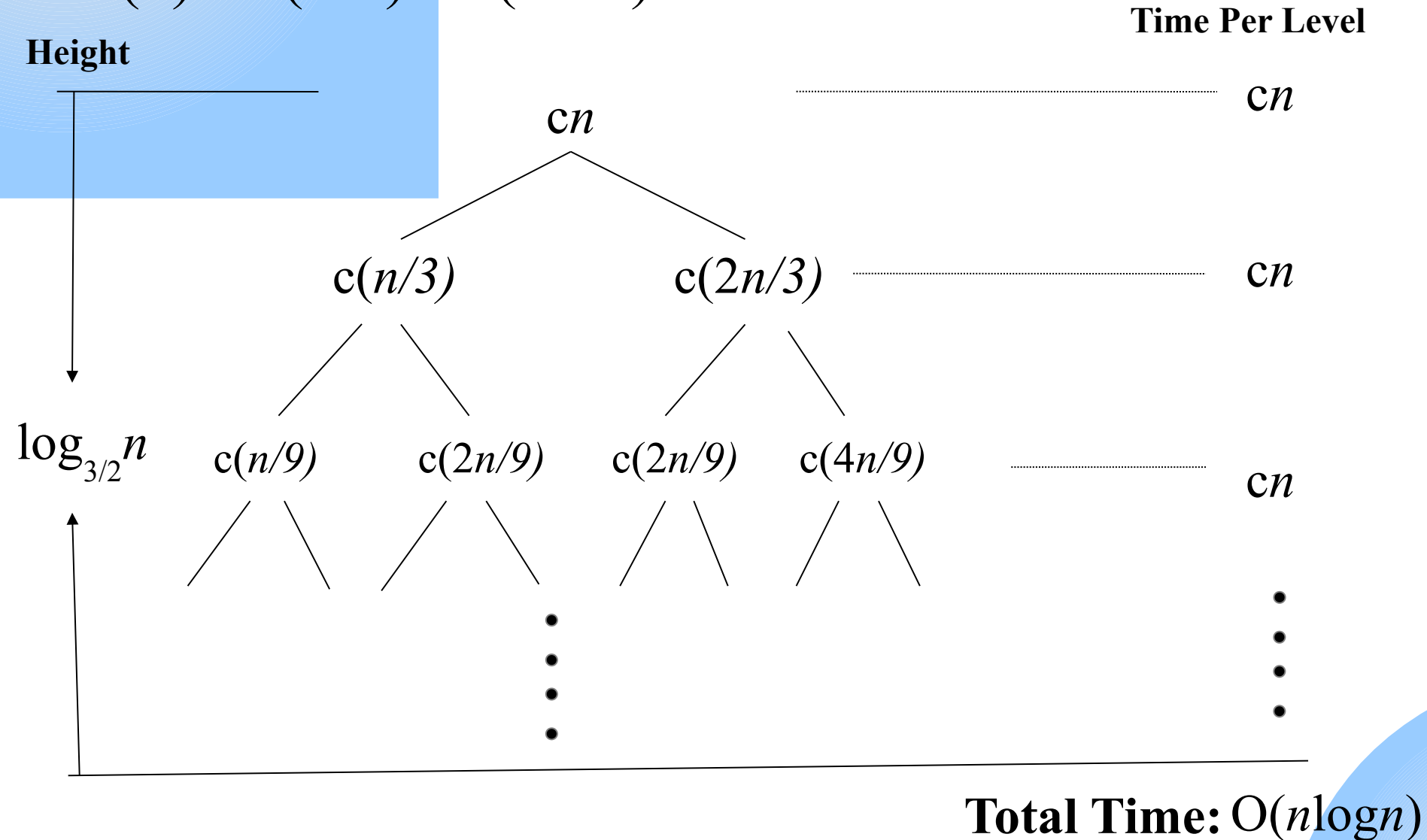
Src: CLR:Introduction to Algorithms: 4.4

Recursion Tree construction



Recursion Tree Example2

- $T(n) = T(n/3) + T(2n/3) + cn$



Sample Problems

- Use the recursion tree to determine a good upper bound on the recurrence $T(n) = 3T(\lfloor n/2 \rfloor) + n$. Use substitution method to verify your answer.
- Use the recursion tree to determine a good upper bound on the recurrence $T(n) = 2T(n-1) + 1$. Use substitution method to verify your answer.
- Show that the solution to $T(n) = (2T(\lfloor n/2 \rfloor) + 17) + n$ is $O(n \lg n)$.

Master Method

- Used for recurrence equation of the form

$$t(n) = \begin{cases} c & \text{if } n < d \\ aT(n/b) + f(n) & \text{if } n \geq d \end{cases}$$

- where $d \geq 1$ is integer constant, $a > 0$, $c > 0$, $b > 1$ real constants
- $f(n)$ is positive for $n \geq d$
- subproblems of size n/b , merge time $O(n^d)$ or $O(f(n))$
- This form arises in divide-conquer algorithms
 - Divides problem into a subproblems of size at most n/b each
 - Solves each recursively and merges the solutions

The Master theorem

- If there is a small constant $\epsilon > 0$, s.t, $f(n)$ is $O(n^{\log_b a - \epsilon})$, then $T(n)$ is $\Theta(n^{\log_b a})$
 - $f(n)$ polynomially smaller than special function $n^{\log_b a}$
- If there is a constant $k \geq 0$, s.t, $f(n)$ is $O(n^{\log_b a} \log^k n)$, then $T(n)$ is $\Theta(n^{\log_b a} \log^{k+1} n)$
 - $f(n)$ is asymptotically close to the special function
- If there are small constants $\epsilon > 0$, and $\delta < 1$, s.t, $f(n)$ is $\Omega(n^{\log_b a + \epsilon})$, and $af(n/b) \leq \delta f(n)$, for $n \geq d$ then $T(n)$ is $\Theta(f(n))$
 - $f(n)$ polynomially larger than special function

Master Theorem

- Compare function $n^{\log_b a}$ and $f(n)$, to find out which of them are larger
 - Case 1: $n^{\log_b a}$ is larger hence $T(n) = \Theta(n^{\log_b a})$
 - Case 3: $f(n)$ is larger, hence $T(n) = \Theta(f(n))$
 - Case 2: the two functions are the same size, we multiply by a logarithmic factor, and the solution is $T(n) = \Theta(n^{\log_b a} \log n) = \Theta(f(n) \log n)$

Master Method : Case 1

- If there is a small constant $\epsilon > 0$ s.t, $f(n)$ is $O(n^{\log_b a - \epsilon})$, then $T(n) = \Theta(n^{\log_b a})$
- Example
 - $T(n) = 4T(n/2) + n$
 - $n^{\log_b a} = n^{\log_2 4} = n^2$
 - $f(n) = O(n^{2-\epsilon})$ for $\epsilon = 1$
 - $T(n) = \Theta(n^2)$ by Master Method

Master Method: Case 2

- If there is a small constant $k \geq 0$, s.t, $f(n)$ is $\Theta(n^{\log_b a} \log^k n)$, then $T(n) = \Theta(n^{\log_b a} \log^{k+1} n)$
- Example
 - $T(n) = 2T(n/2) + n \log n$
 - $n^{\log_b a} = n^{\log_2 2} = n$, hence $k = 1$ for $f(n) = \Theta(n \log n)$
 - Falls in case 2
 - $T(n) = \Theta(n \log^2 n)$ by Master Method

Master Method: Case 3

- If there is a small constant $\epsilon > 0$ and $\delta < 1$, s.t, $f(n)$ is $\Omega(n^{\log_b a + \epsilon})$, and $af(n/b) \leq \delta f(n)$ for $n \geq \delta$, then $T(n) = \Theta(f(n))$
- Example
 - $T(n) = T(n/3) + n$
 - $n^{\log_b a} = n^{\log_3 1} = n^0 = 1$, hence case 3
 - $f(n)$ is $\Omega(n^{0+\epsilon})$, for $\epsilon=1$, and $af(n/b) = n/3 = (1/3)f(n)$
 - $af(n/b) \leq \delta f(n) \Rightarrow \delta = 1/3$
 - $T(n) = \Theta(n)$ by Master Method

Problems

- Characterize the following recurrence equations using the master method (assuming $T(n) = c$ for $n < d$, for constants $c > 0$ and $d \geq 1$)
 - $T(n) = 8T(n/2) + n^2$
 - $T(n) = 2T(n/4) + n$
 - $T(n) = 2T(n/4) + n^2$
 - $T(n) = 2T(n/4) + n^{1/2}$
 - $T(n) = 2T(n/2) + \log n$

Problem

- Which of the following algorithms is best and why?
 - Algorithm A solves problems by dividing them into 5 subproblems of half the size, recursively solving each subproblem, and then combining solutions in linear time
 - Algorithm B solves problems of size n by recursively solving subproblems of size $n-1$ and then combining solutions in constant time
 - Algorithm C solves problems of size n by dividing them into 9 subproblems of size $n/3$, recursively solving each subproblem, and then combining solutions in $O(n^2)$ time