COMP9020 Week 4
Term 3, 2019
Recursion

## **Summary of topics**

- Recursion
- Recursive Data Types
- Recursive programming
- Solving recurrences

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#### Fundamental concept in Computer Science

- Recursion in algorithms: Solving problems by reducing to smaller cases
  - Factorial
  - Towers of Hanoi
  - Mergesort, Quicksort

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  - Natural numbers
  - Words
  - Linked lists
  - Formulas
  - Binary trees



#### Fundamental concept in Computer Science

- Recursion in algorithms: Solving problems by reducing to smaller cases
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  - Mergesort, Quicksort
- Recursion in data structures: Finite definitions of arbitrarily large objects
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  - Formulas
  - Binary trees
- Analysis of recursion: Proving properties
  - Recursive sequences (e.g. Fibonacci sequence)
  - Structural induction



Consists of a basis (B) and recursive process (R).

A sequence/object/algorithm is recursively defined when (typically)

- (B) some initial terms are specified, perhaps only the first one;
- (R) later terms stated as functional expressions of the earlier terms.

#### NB

(R) also called recurrence formula (especially when dealing with sequences)



#### **Example: Factorial**

#### **Example**

```
Factorial:
```

$$(B) \qquad 0! = 1$$

(B) 
$$0! = 1$$
  
(R)  $(n+1)! = (n+1) \cdot n!$ 

```
fact(n):
```

(B) 
$$if(n = 0): 1$$

(R) else: 
$$n * fact(n-1)$$



## **Example:** Euclid's gcd algorithm

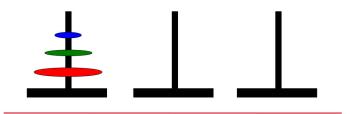
#### **Example**

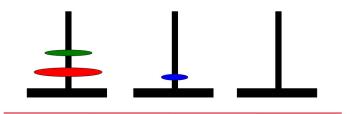
$$\gcd(m, n) = \begin{cases} m & \text{if } m = n \\ \gcd(m - n, n) & \text{if } m > n \\ \gcd(m, n - m) & \text{if } m < n \end{cases}$$

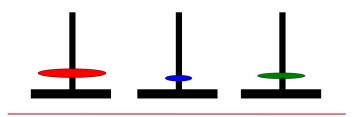
- There are 3 towers (pegs)
- *n* disks of decreasing size placed on the first tower
- You need to move all disks from the first tower to the last tower
- Larger disks cannot be placed on top of smaller disks
- The third tower can be used to temporarily hold disks

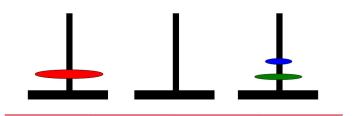
#### Questions

- Describe a general solution for n disks
- How many moves does it take?



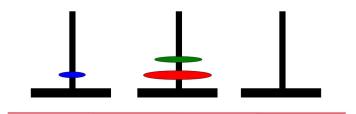


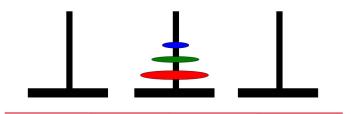


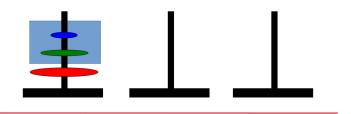


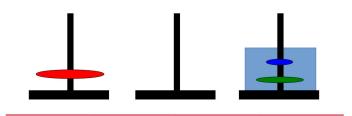


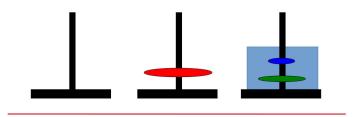


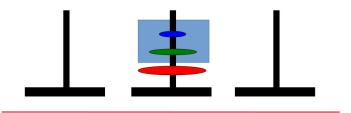












#### Questions

- Describe a general solution for n disks
- How many moves does it take? ?

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#### **Example: Natural numbers**

#### **Example**

A natural number is either 0 (B) or one more than a natural number (R).

Formal definition of  $\mathbb{N}$ :

- (B) 0 ∈ N
- (R) If  $n \in \mathbb{N}$  then  $(n+1) \in \mathbb{N}$

## **Example: Fibonacci numbers**

#### **Example**

The Fibonacci sequence starts  $0, 1, 1, 2, 3, \ldots$  where, after 0, 1, each term is the sum of the previous two terms.

Formally, the set of Fibonacci numbers:  $\mathbb{F} = \{F_n : n \in \mathbb{N}\}$ , where the *n*-th Fibonacci number  $F_n$  is defined as:

- (B)  $F_0 = 0$ ,
- (B)  $F_1 = 1$ ,
- (R)  $F_n = F_{n-1} + F_{n-2}$

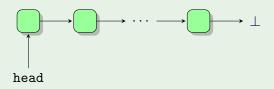
#### NB

Could also define the Fibonacci sequence as a function  $\mathbb{F}\mathbb{B}:\mathbb{N}\to\mathbb{F}$ . Choice of perspective depends on what structure you view as your base object (ground type).

## **Example: Linked lists**

#### **Example**

A linked list is zero or more linked list nodes:



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# **Example** A linked list is zero or more linked list nodes: head In C: struct node{ int data; struct node \*next;

#### **Example: Linked lists**

#### **Example**

We can view the linked list **structure** abstractly. A linked list is either:

- (B) an empty list, or
- (R) an ordered pair (Data, List).

# **Example:** Words over $\Sigma$

#### **Example**

A word over an alphabet  $\Sigma$  is either  $\lambda$  (B) or a symbol from  $\Sigma$  followed by a word (R).

Formal definition of  $\Sigma^*$ :

- (B)  $\lambda \in \Sigma^*$
- (R) If  $w \in \Sigma^*$  then  $aw \in \Sigma^*$  for all  $a \in \Sigma$

#### NB

This matches the recursive definition of a **Linked List** data type.



# **Example: Propositional formulas**

#### **Example**

A well-formed formula (wff) over a set of propositional variables, PROP is defined as:

- (B) ⊤ is a wff
- (B)  $\perp$  is a wff
- (B) p is a wff for all  $p \in PROP$
- (R) If  $\varphi$  is a wff then  $\neg \varphi$  is a wff
- (R) If  $\varphi$  and  $\psi$  are wffs then:
  - $(\varphi \wedge \psi)$ ,
  - $(\varphi \lor \psi)$ ,
  - $\bullet$   $(\varphi \to \psi)$ , and
  - $(\varphi \leftrightarrow \psi)$  are wffs.

#### **Exercises**

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4.4.4 (a) Give a recursive definition for the sequence

$$(2, 4, 16, 256, \ldots)$$

(b) Give a recursive definition for the sequence

$$(2, 4, 16, 65536, \ldots)$$

#### **Exercises**

4.4.4 (a) Give a recursive definition for the sequence

$$(2, 4, 16, 256, \ldots)$$

To generate  $a_n = 2^{2^n}$  use  $a_n = (a_{n-1})^2$ . (The related "Fermat numbers"  $F_n = 2^{2^n} + 1$  are used in cryptography.)

(b) Give a recursive definition for the sequence

$$(2, 4, 16, 55536, \ldots)$$

To generate a "stack" of n 2's use  $b_n = 2^{b_{n-1}}$ .



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# Programming over recursive datatypes

Recursive datatypes make recursive programming/functions easy.

#### **Example**

The factorial function:

```
fact(n):

(B) if(n = 0): 1

(R) else: n * fact(n - 1)
```

Recursive datatypes make recursive programming/functions easy.

#### **Example**

Summing the first *n* natural numbers:

```
sum(n):

(B) if(n = 0): 0

(R) else: n + \text{sum}(n - 1)
```

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# **Example**

Sorting elements of a linked list (insertion sort):

```
sort(L):

(B) if(L.isEmpty()):
    return L

else:

(R) L2 = sort(L.next)
    insert L.data into L2
    return L2
```

Recursive datatypes make recursive programming/functions easy.

#### **Example**

Concatenation of words (defining wv):

For all 
$$w, v \in \Sigma^*$$
 and  $a \in \Sigma$ :

(B) 
$$\lambda v = v$$

$$(R) \qquad (aw)v = a(wv)$$



Recursive datatypes make recursive programming/functions easy.

#### **Example**

Length of words:

(B) 
$$length(\lambda) = 0$$
  
(R)  $length(aw) = 1 + length(w)$ 

Recursive datatypes make recursive programming/functions easy.

#### **Example**

"Evaluation" of a propositional formula



### **Exercise**

#### **Exercise**

Let  $\Sigma$  be a finite set.

Define append :  $\Sigma^* \times \Sigma \to \Sigma^*$  by

$$append(w, a) = wa$$

Give a (direct) definition of append [i.e. only concatenates symbols on the left].

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### Pitfall: Correctness of Recursive Definition

A recurrence formula is correct if the computation of any later term can be reduced to the initial values given in (B).

### **Example (Incorrect definition)**

• Function g(n) is defined recursively by

$$g(n) = g(g(n-1)-1)+1,$$
  $g(0) = 2.$ 

The definition of g(n) is incomplete — the recursion may not terminate:

Attempt to compute g(1) gives

$$g(1) = g(g(0) - 1) + 1 = g(1) + 1 = \dots = g(1) + 1 + 1 + 1 + \dots$$

When implemented, it leads to an overflow; most static analyses cannot detect this kind of ill-defined recursion.



## **Pitfall: Correctness of Recursive Definition**

#### **Example (continued)**

However, the definition could be repaired. For example, we can add the specification specify g(1) = 2.

Then 
$$g(2) = g(2-1) + 1 = 3$$
,  
 $g(3) = g(g(2) - 1) + 1 = g(3-1) + 1 = 4$ ,  
...

In fact, by induction ... g(n) = n + 1



## **Pitfall: Correctness of Recursive Definition**

Check your base cases!

#### **Example**

Function f(n) is defined by

$$f(n) = f(\lceil n/2 \rceil), \quad f(0) = 1$$

When evaluated for n = 1 it leads to

$$f(1) = f(1) = f(1) = \dots$$

This one can also be repaired. For example, one could specify that f(1) = 1.

This would lead to a constant function f(n) = 1 for all  $n \ge 0$ .



### **Mutual Recursion**

Sometimes recursive definitions use more than one function, with each calling each other.

# Example (Fibonacci, again)

#### Recall:

- (B) f(0) = 0; f(1) = 1,
- (R) f(n) = f(n-1) + f(n-2)

### **Mutual Recursion**

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- (B) f(0) = 0; f(1) = 1,
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Alternative, mutually recursive definition:

- (B) f(1) = 1; g(1) = 0
- (R) f(n) = f(n-1) + g(n-1)
- (R) g(n) = f(n-1)

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Sometimes recursive definitions use more than one function, with each calling each other.

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• (R) 
$$f(n) = f(n-1) + f(n-2)$$

Alternative, mutually recursive definition:

• (B) 
$$f(1) = 1$$
;  $g(1) = 0$ 

• (R) 
$$f(n) = f(n-1) + g(n-1)$$

$$\bullet (\mathsf{R}) \ g(n) = f(n-1)$$
 
$$\begin{pmatrix} f(n) \\ g(n) \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} f(n-1) \\ g(n-1) \end{pmatrix}$$

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# **Solving recurrences**

#### Approaches:

- Unwinding the recurrence
- Approximating with big-O
- The Master Theorem

#### NB

Each approach gives an informal "solution": ideally one should prove a solution is correct (using e.g. induction).

# **Example (Unwinding)**

$$f(0) = 1$$
  $f(n) = 2f(n-1)$ 

### **Example (Unwinding)**

$$f(0)=1 \qquad f(n)=2f(n-1)$$

Unwinding:

$$f(n) = 2f(n-1)$$

$$= 2(2f(n-2)) = 4f(n-2)$$

$$= 4(2f(n-3)) = 8f(n-3)$$

$$\vdots \quad \vdots$$

$$= 2^{i}f(n-i)$$

$$\vdots \quad \vdots$$

$$= 2^{n}f(0) = 2^{n}$$

### **Example (Unwinding)**

$$f(1) = 0$$
  $f(n) = 1 + f\left(\left\lfloor \frac{n}{2} \right\rfloor\right)$ 

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Unwinding:

$$f(n) = 1 + f(n/2)$$

$$= 1 + (1 + f(n/4)) = 2 + f(n/4)$$

$$= 2 + (1 + f(n/8))$$

$$\vdots \quad \vdots$$

$$= i + f(n/2^{i})$$

$$\vdots \quad \vdots$$

$$= \log(n) + f(0) = \log(n)$$

### **Example (Approximating with big-0)**

$$f(0) = 1$$
  $f(1) = 1$   $f(n) = f(n-1) + f(n-2)$ 

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Assuming f(n) is increasing:

$$f(n-2) \leq f(n-1)$$

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so:

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so (by unwinding):

$$f(n) \leq 2^n$$

### **Example (Approximating with big-0)**

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so:

$$f(n) \leq 2f(n-1)$$

so (by unwinding):

$$f(n) \leq 2^n$$

so:

$$f(n) \in O(2^n)$$

### **Master Theorem**

The following result covers many recurrences that arise in practice (e.g. divide-and-conquer algorithms)

#### **Theorem**

Suppose

$$T(n) = a \cdot T\left(\frac{n}{b}\right) + f(n)$$

where  $f(n) \in \Theta(n^c(\log n)^k)$ .

Let  $d = \log_b(a)$ . Then:

Case 1: If c < d then  $T(n) = O(n^d)$ 

Case 2: If c = d then  $T(n) = O(n^c(\log n)^{k+1})$ 

Case 3: If c > d then T(n) = O(f(n))

### **Example (Master Theorem)**

$$T(n) = T\left(\frac{n}{2}\right) + n^2, \quad T(1) = 1$$



#### **Example (Master Theorem)**

$$T(n) = T(\frac{n}{2}) + n^2, \quad T(1) = 1$$

Here a = 1, b = 2, c = 2, k = 0 and d = 0. So we have Case 3 and the solution is

$$T(n) = O(n^c) = n^2$$



### **Example (Master Theorem)**

Mergesort has

$$T(n) = 2T\left(\frac{n}{2}\right) + (n-1)$$

for the number of comparisons.



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$$T(n) = 2T\left(\frac{n}{2}\right) + (n-1)$$

for the number of comparisons.

Here  $a=b=2,\ c=1,\ k=0$  and d=1. So we have Case 2, and the solution is

$$T(n) = O(n^c \log(n)) = O(n \log(n))$$



### **Example (Master Theorem)**

Unwinding example:

$$T(1) = 0$$
  $T(n) = 1 + T(\lfloor \frac{n}{2} \rfloor)$ 

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Here a=1, b=2, c=0, k=0, and d=0. So we have Case 2, and the solution is

$$T(n) = O(\log(n))$$

## The Master Theorem: Pitfalls

#### NB

- a, b, c, k have to be constants (not dependent on n).
- Only one recursive term.
- Recursive term is of the form T(n/b), not T(n-b).
- Solution is only an asymptotic bound.

#### **Examples**

The Master theorem does not apply to any of these:

$$T(n) = 2^n T(n/2) + n^2$$
  
 $T(n) = T(n/5) + T(7n/10) + n$   
 $T(n) = 2T(n-1)$ 

### The Master Theorem: Linear differences

#### NB

The Master Theorem applies to recurrences where T(n) is defined in terms of T(n/b); not in terms of T(n-1).

However, the following is a consequence of the Master Theorem:

#### **Theorem**

Suppose

$$T(n) = a \cdot T(n-1) + bn^k$$

Then

$$T(n) = \left\{ egin{array}{ll} O(n^{k+1}) & & \mbox{if } a=1 \ O(a^n) & & \mbox{if } a>1 \end{array} 
ight.$$

### **Exercise**

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Solve 
$$T(n)=3^nT\left(\frac{n}{2}\right)$$
 with  $T(1)=1$ 

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?

