Assignment 2 (Open Gl)

1. Implement the **flood fill algorithm** (recursive as well as in iterative) such that when the x and y co-od of a point is given .It should start flooding from that point and fill till it finds a boundary.

2. Implement the **boundary fill algorithm** (recursive as well as in iterative) such that when the x and y co-od of a point is given .It should start flooding from that point and fill till it finds a boundary.

** More emphasis on **Iterative way** of implementation.

** Programs should be properly commented.

**During evaluation you should know which api function is doing what.ss

**Assignment will be evaluated in next lab(27th August 2018)