

Seat No. \_\_\_\_\_

**MSC\_CA\_IT (sem-6) Examination  
July-2021**

**CCCS621 : Web\_Application\_development\_using\_PHP**

**Time : Hours**

**Total Marks : 100**

**Q-1(A) Answer the following Questions.**

**10**

- 1 If the state of the database no longer reflects a real state of the world that the database is supposed to capture, then such a state is called
- 2 How many 9 letter words can be formed that contain 3,4 or 5 vowels allowing repetition of letters?
- 3 (ii) Visible surface detection
- 4 Prove that  $P \rightarrow Q$  and  $(P \rightarrow Q) \rightarrow (Q \rightarrow P)$  are equivalent.
- 5 The relationship between DEPARTMENT and EMPLOYEE is a

**Q-1(B) Answer the following Questions.**

**10**

- 1 explain non zero winding rule for inside outside point of polygon.
- 2 Write short notes on Weiler-Atherton Polygon Clipping.

**Q-2(A) Answer the following Questions.**

**9**

- 1 Explain briefly Real-time scheduling.
- 2 Explain the different network management tools.
- 3 Write two dimensional transformation for translation, rotation and scaling in

**Q-2(B) Answer the following Questions.**

**11**

- 1 Write mid-point algorithm for drawing a circle.
- 2 Let  $G = (V, E)$  be a graph, where  $V = \{a, b, c, d, e\}$ ,
- 3 Show that rotation (in 2-D) about the origin can be done by three shear transformations.
- 4 Write mid-point algorithm for drawing an ellipse.
- 5 Write the evolution of Microcontrollers.
- 6 explain Multiple processor scheduling
- 7 Mention and draw the Register Organisation of 8086.
- 8 Construct a minimal switching circuit for the boolean expression.
- 9 Explain about Bezier Curves.

- 10 A type of query that is placed within a WHERE or HAVING clause of another query is called
- 11 Write transformation matrices in 2-D for translation and scaling with respect to origin.

**Q-3(A) Answer the following Questions.**

**10**

- 1 Explain the steps used to Obtain transformation matrix for rotation about an arbitrary axis in 3-D.
- 2 Which of the following is the oldest database model?
- 3 What is Q, when  $S = 1$  and  $R = 1$  for SR flip-flop?
- 4 Explain Cocomo Model in brief.
- 5 Define Euler and Hamiltonian paths.

**Q-3(B) Answer the following Questions.**

**10**

- 1 Explain the method of obtaining transformation matrix for rotation about an arbitrary 3D.
- 2 Write about modelling coordinates, world coordinates, device coordinates and normalized device coordinates.

**Q-4(A) Answer the following Questions.**

**9**

- 1 Explain Weiler Atherton polygon clipping.
- 2 Explain Text clipping.
- 3 Explain briefly the revocation of access rights.

**Q-4(B) Answer the following Questions.**

**11**

- 1 Prove that every connected graph has at least one spanning tree.
- 2 Show that  $p \vee (q \wedge r)$  is equivalent to  $(p \vee q) \wedge (p \vee r)$ . Or
- 3 Write the evolution of Microprocessors.
- 4 Write about world coordinates, screen coordinates and normalized device coordinates.
- 5 Explain briefly the contiguous allocation.
- 6 Explain Sutherland-Hodgeman Polygon Clipping and a note on Weiler-Atherton polygon clipping.
- 7 Draw the block diagrams of 16-bit and 32-bit Microcontrollers and compare.
- 8 Derive the matrix for rotation about an arbitrary point in 2-D.
- 9 Write about plane equation.
- 10 What are necessary conditions for deadlocks ?
- 11 Draw the Timing diagrams for Memory, write operation of 8085 and explain.

**Q-5(A) Answer the following Questions.**

**10**

- 1 Define shear transformation. Write transformation matrices for x-shear and y-shear about the line  $y = 0$  and  $x = 0$  respectively.
- 2 The one major advantage of CMOS is its
- 3 The sum of -6 and -13 using 2's complement addition is,
- 4 A schedule where the operations of each transaction are executed consecutively without any other interference from other transactions is called
- 5 A collection of data designed to be used by different people is called a/an

**Q-5(B) Answer the following Questions.**

**10**

- 1 Mention different groups of instruction set of 8086 and explain Data transfer group of instructions with suitable examples.
- 2 Discuss briefly about issues in distributed system.
- 3 Write about back-face detection.
- 4 Explain the De Morgan theorems.
- 5 The entity integrity rule states that
- 6 Explain about parallel and perspective projections and derive transformation matrix for oblique parallel projection.
- 7 List some applications appropriate for each of the display Technology.
- 8 Write about flood-fill algorithm.
- 9 Which of the following hashing techniques does allow a hash file to expand and shrink its number of buckets dynamically without needing a directory?
- 10 Explain Liang-Barsky Line Clipping method . ./ OR