

* other (complimentary) servers *

There is 5 common servers types

- (1) Everything on server
 - (2) Separate data base Servers
 - (3) Load Balancer
 - (4) HTTP Accelerators
 - (5) Primary-to-Replica Database Replication
- Combining Concepts

- (1) in this everything on server so database and Page
 - fights for same resource so it will reduce performance (cpu, io, database)
 - Adv = simple setup
 - Disadv = Not scalable, Performance due to sharing resource.

- (2) Separate database
- In this there is separate database and pages
So A will be faster than previous
 - Adv = faster, Vertically scale time separately, incremental scaling
 - DisAdv = more complex, Performance issue if both servers have low bandwidth or latency.

- (3) Load balancers
- In this there is 2 servers for nearest so it will be echo friendly for user.
- Diagram: (user) \leftarrow (Load balancers) \rightarrow (app Backend) \rightarrow (database)
(app Backend) \rightarrow (app Backend)
- Adv: horizontal scaling, Prevention from DDOS atk
 - Disadv: Bottleneck if not have enough resource, poor configuration
 - Removing SSL connection can harm security
 - Single point of failure if load balancers go down then all servers go down

- (4) HTTP Accelerator
- There is one Accelerator that stores frequent use data to speed the nearest response. (this use caching technique)

Pro - Increase site performance reduce CPU load.

- can be used as reverse proxy

- some caching servers provide DDoS resistance.

cons - Require tuning to get good performance

- cache-hit is low.

(5) Primary replication

Require improvement because of two servers primary server take update and other replica servers follow that copy.

Pro - Read speed.

con 1 - outdated data can occur

- primary server fail then no update operation can perform

- Setup is complicated

(6) combine concept

in this there is replication of servers on same level

so one fail then there is another to give response

Pro - Read speed, Availability

Con - If server fails then nearest goes into look the others

some time it will return to the web. when one of servers goes back online.