Vijay Kumar

Game Programmer

477, PKSA Arumugam Road,
Sivakasi - 626123,
Tamil Nadu, India.
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vjvijay2k@gmail.com

CAREER OBJECTIVE

To pursue a challenging role as game programmer towards the growth of the organization by achieving the goals of the organization.

EDUCATION

S.NO	EDUCATION	INSTITUTE	YEAR OF PASSING	PASS %
1.	B.Com(PA)	Ayya Nadar Janaki Ammal College, Sivakasi, Tamil Nadu, India.	2018 – 2021	70.2
2.	H.S.C	Jaycees.Mat. Hr.Sec.School Sivakasi, Tamil Nadu, India.	2018	86
3.	S.S.L.C	Jaycees.Mat. Hr.Sec.School Sivakasi, Tamil Nadu, India	2016	87

PROJECTS

PROJECT #1:

TITLE: Zombie Shooter (First Person shooter)

Description: It's a simple 3D mobile shooting game made with Unity3D and Unity C# for the android platform. (haven't published)

PROJECT #2:

TITLE: Candy Catch

Description: It's a 2D mobile game for kids made with Unity and C# for the android platform. I have worked as a programmer and designer in this game.

GooglePlay Link :

https://bit.ly/3zZdXnn

PROFILE

I am a B.Com graduate and self-taught programmer and long-time video game enthusiast. I'm passionate about all stages of development, but my favorite part is working in game programming.

SOFTWARE AND TOOLS

- Unity 3D
- Visual Studio
- Photoshop
- Git

PROGRAMMING LANGUAGES

- C#
- HTML5
- CSS3
- JAVASCRIPT

PERSONAL SKILLS

- Good communication skills to deal with people.
- willingness to learn.
- Ability to grasp things better.

AREA OF INTERESTS

Interested in design problem-solving, and mobile and PC gaming.

PROJECT #3:

TITLE: Mossy Walk (2d platformer)

Description: It's a cool 2D mobile platformer game with good graphics made with Unity and Unity C# for the android platform. I have worked as a Programmer and level designer in this game.

GooglePlay Link :

https://bit.ly/3feIeGN

PROJECT #4:

TITLE: Zombie Survivor (3d Top-Down Shooter)

Description: It's an addictive 3d top-down shooter game with amazing graphics using Unity's URP render pipeline and I have published this game in itch.io.

Itch.io Link :

https://vijay-vj.itch.io/zombie-survivor

PROJECT #5 : (FREELANCE PROJECT) Rocket Duel

Description: It's a hyper-casual game made using Unity and C#. In this project, I have worked as a programmer. I have made the entire game mechanics for this game.

.APK Link:

https://bit.ly/3fi0QWj

PERSONAL PROFILE

DOB   :   09/05/2000

AGE   :   21

FATHER'S NAME   :   S. Ravi Kumar

NATIONALITY   :   Indian

LANGUAGE   :   Tamil, English

DECLARATION

I hereby declare that the above information given by me is true to the best of my knowledge.

PORTFOLIO WEBSITE

https://vijay2k.github.io/Vijay Portfolio/

GITHUB REPOSITORY

https://github.com/Vijay2K

LINKEDIN PROFILE

https://www.linkedin.com/in/vijay-kumar-4943b11b0/

FIVERR PROFILE

https://www.fiverr.com/vijayvj0905?up_rollout=true

UDEMY CERTIFICATION

Courses Enrolled in Udemy

- Master in C#

  CERTIFICATION URL:

  https://bit.ly/3jaaXxo

- Unity C# Scripting

  CERTIFICATION URL:

  https://bit.ly/3rOesO3