

Vijay Kumar

Game Programmer

477, PKSA Arumugam Road,
Sivakasi - 626123,
Tamil Nadu, India.
+91 9585475805
vjvijay2k@gmail.com

CAREER OBJECTIVE

To pursue a challenging role as a game programmer towards the growth of the organization by achieving the goals of the organization.

EDUCATION

S.NO	EDUCATION	INSTITUTE	YEAR OF PASSING	PASS %
1.	Diploma in Game development	Backstage Pass Institute of Gaming and Technologies	2021 - 2022	87 (until the first semester)
2.	B.Com(PA)	Ayya Nadar Janaki Ammal College, Sivakasi, Tamil Nadu, India.	2018 - 2021	70.2

PROJECTS

PROJECT #1:

TITLE: Candy Catch

Description: It's a 2D mobile game for kids made with Unity and C# for the android platform. I have worked as a programmer and designer in this game.

GooglePlay Link:

<https://bit.ly/3zZdXnn>

PROJECT #2:

TITLE: Mossy Walk (2d platformer)

(The new game version is still in development)

Description: A cool 2D mobile platformer game with good graphics made with Unity and Unity C# for the android platform. I have worked as a Programmer and level designer in this game.

GooglePlay Link:

<https://bit.ly/3feIeGN> (This is an old version)

Updated Gameplay clip: [Mossy walk gameplay new Version](#)

PROFILE

I am a B.Com graduate and self-taught programmer and long-time video game enthusiast. I'm passionate about all stages of development, but my favorite part is working in game programming.

SOFTWARE AND TOOLS

- Unity 3D
- Visual Studio
- Git

PROGRAMMING LANGUAGES

- C#
- C++
- HTML5
- CSS3
- JAVASCRIPT

PERSONAL SKILLS

- Good communication skills to deal with people.
- willingness to learn.
- Ability to grasp things better.

AREA OF INTERESTS

Interested in design problem-solving, and mobile and PC gaming.

PROJECT #3:

TITLE: Zombie Survivor (3d Top-Down Shooter)

Description: It's an addictive 3d top-down shooter game with amazing graphics using Unity's URP render pipeline and I have published this game on itch.io.

Itch.io Link:

<https://vijay-vj.itch.io/zombie-survivor>

PROJECT #4 : (FREELANCE PROJECT)

TITLE: Rocket Duel

Description: It's a hyper-casual game made using Unity and C#. In this project, I worked as a programmer. I have made the entire game mechanics for this game.

GooglePlay Link:

<https://bit.ly/3ECu7IC>

PROJECT #5 :

TITLE: Mini Soccer

Description: It's a 2d "Two Player" game made in unity. This game is made for the game jam. In this project, I worked as a programmer. I have made the entire game mechanics for this game.

Video clip of the game:

[Mini Soccer Gameplay clip](#)

PERSONAL PROFILE

DOB	:	09/05/2000
AGE	:	22
FATHER'S NAME	:	S. Ravi Kumar
NATIONALITY	:	Indian
LANGUAGE	:	Tamil, English

DECLARATION

I hereby declare that the above information given by me is true to the best of my knowledge.

PORTFOLIO WEBSITE

<https://vijay2k.github.io/VijayPortfolio/>

GITHUB REPOSITORY

<https://github.com/Vijay2K>

LINKEDIN PROFILE

<https://www.linkedin.com/in/vijay-kumar-4943b1b0/>

FIVERR PROFILE

https://www.fiverr.com/vijayvj0905?up_rollout=true

UDEMY CERTIFICATION

Courses Enrolled in Udemy

- Master in C#

CERTIFICATION URL:

<https://bit.ly/3jaaXxo>

- Unity C# Scripting

CERTIFICATION URL:

<https://bit.ly/3rOesO3>