Project Details Report

Project ID: 1

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-8-14

Purpose: To facilitate sustainability

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: React Native, Google Maps

Project ID: 2

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-11-26

Purpose: To enhance cybersecurity

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 3

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-9-25

Purpose: To analyze accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 4

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2020-6-13

Purpose: To analyze mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 5

Department: MSCCIT

Faculty: Dr. Smith

Date: 2021-9-21

Purpose: To promote game development

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Django, React, GitHub

Project ID: 6

Department: MSCCIT

Faculty: Dr. Lee

Date: 2020-10-27

Purpose: To develop cybersecurity

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 7

Department: MSCCIS

Faculty: Dr. Smith

Date: 2022-6-25

Purpose: To improve game development

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 8

Department: MSCCIT

Faculty: Dr. Lee

Date: 2020-3-25

Purpose: To promote sustainability

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 9

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2020-7-7

Purpose: To analyze cybersecurity

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 10

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-11-25

Purpose: To analyze student feedback

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 11

Department: MSCCIS

Faculty: Dr. Davis

Date: 2020-5-19

Purpose: To develop accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 12

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-5-10

Purpose: To facilitate cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: React Native, Google Maps

Project ID: 13

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2021-1-7

Purpose: To develop cybersecurity

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 14

Department: MSCCSE

Faculty: Dr. Davis

Date: 2020-4-12

Purpose: To promote collaboration

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 15

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-1-12

Purpose: To enhance student feedback

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Django, React, GitHub

Project ID: 16

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-2-20

Purpose: To develop game development

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Flask, MySQL, Chart.js

Project ID: 17

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-5-17

Purpose: To analyze accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Tableau, Python, NLTK

Project ID: 18

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-8-17

Purpose: To analyze game development

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Unity, C#, Socket.io

Project ID: 19

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-10-11

Purpose: To facilitate mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 20

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-9-21

Purpose: To develop mental health

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 21

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2020-3-21

Purpose: To enhance game development

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: React Native, Google Maps

Project ID: 22

Department: MSCCSE

Faculty: Dr. Davis

Date: 2022-11-28

Purpose: To promote student feedback

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 23

Department: MSCCSE

Faculty: Dr. Davis

Date: 2020-9-20

Purpose: To improve accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 24

Department: MSCCSE

Faculty: Dr. Davis

Date: 2020-7-7

Purpose: To enhance student feedback

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Tableau, Python, NLTK

Project ID: 25

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-1-26

Purpose: To facilitate cybersecurity

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Tableau, Python, NLTK

Project ID: 26

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2022-4-12

Purpose: To develop cybersecurity

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 27

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2020-5-16

Purpose: To improve mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 28

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2022-4-25

Purpose: To enhance student feedback

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 29

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-10-27

Purpose: To improve student feedback

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 30

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-10-14

Purpose: To enhance sustainability

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 31

Department: MSCCIT

Faculty: Dr. Davis

Date: 2022-2-3

Purpose: To analyze mental health

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: React Native, Google Maps

Project ID: 32

Department: MSCCSE

Faculty: Dr. Smith

Date: 2020-1-20

Purpose: To improve collaboration

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 33

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-9-2

Purpose: To promote collaboration

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: React Native, Google Maps

Project ID: 34

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-9-1

Purpose: To promote cybersecurity

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 35

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-6-14

Purpose: To analyze cybersecurity

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 36

Department: MSCCIS

Faculty: Dr. Smith

Date: 2022-10-14

Purpose: To analyze cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Unity, C#, Socket.io

Project ID: 37

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-10-9

Purpose: To improve campus navigation

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 38

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-2-1

Purpose: To promote sustainability

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Flask, MySQL, Chart.js

Project ID: 39

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-9-4

Purpose: To improve accessibility

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 40

Department: MSCCSE

Faculty: Dr. Davis

Date: 2020-8-17

Purpose: To analyze cybersecurity

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 41

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-12-13

Purpose: To improve sustainability

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: React Native, Google Maps

Project ID: 42

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2020-6-23

Purpose: To facilitate cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 43

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2020-7-17

Purpose: To promote collaboration

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 44

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-10-27

Purpose: To analyze collaboration

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 45

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-11-9

Purpose: To enhance sustainability

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 46

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-2-3

Purpose: To promote cybersecurity

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 47

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-8-19

Purpose: To enhance sustainability

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 48

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2021-5-3

Purpose: To enhance sustainability

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 49

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-7-9

Purpose: To enhance accessibility

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Flask, MySQL, Chart.js

Project ID: 50

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2021-3-25

Purpose: To develop collaboration

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 51

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2022-5-4

Purpose: To enhance accessibility

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Tableau, Python, NLTK

Project ID: 52

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-7-22

Purpose: To improve accessibility

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 53

Department: MSCCIT

Faculty: Dr. Smith

Date: 2021-1-18

Purpose: To improve sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Django, React, GitHub

Project ID: 54

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-3-21

Purpose: To analyze mental health

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 55

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-2-25

Purpose: To enhance campus navigation

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 56

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-10-23

Purpose: To analyze cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 57

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2022-2-26

Purpose: To enhance game development

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Unity, C#, Socket.io

Project ID: 58

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2022-4-8

Purpose: To promote sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 59

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-4-13

Purpose: To develop campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 60

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-4-14

Purpose: To analyze mental health

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Flask, MySQL, Chart.js

Project ID: 61

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-2-2

Purpose: To facilitate accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Tableau, Python, NLTK

Project ID: 62

Department: MSCCSE

Faculty: Dr. Lee

Date: 2021-1-26

Purpose: To enhance student feedback

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: React Native, Google Maps

Project ID: 63

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-9-2

Purpose: To facilitate campus navigation

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Tableau, Python, NLTK

Project ID: 64

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-7-7

Purpose: To analyze cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Unity, C#, Socket.io

Project ID: 65

Department: MSCCIT

Faculty: Dr. Lee

Date: 2020-2-20

Purpose: To promote mental health

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 66

Department: MSCCIS

Faculty: Dr. Davis

Date: 2022-3-16

Purpose: To improve game development

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 67

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-1-26

Purpose: To improve game development

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 68

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-1-7

Purpose: To develop mental health

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 69

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2021-10-7

Purpose: To develop accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Tableau, Python, NLTK

Project ID: 70

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2021-8-28

Purpose: To improve campus navigation

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: React Native, Google Maps

Project ID: 71

Department: MSCCSE

Faculty: Dr. Lee

Date: 2021-1-18

Purpose: To analyze campus navigation

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: React Native, Google Maps

Project ID: 72

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-3-3

Purpose: To develop accessibility

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 73

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-12-8

Purpose: To promote cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: React Native, Google Maps

Project ID: 74

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2021-4-2

Purpose: To facilitate accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Unity, C#, Socket.io

Project ID: 75

Department: MSCCIS

Faculty: Dr. Davis

Date: 2021-1-11

Purpose: To develop campus navigation

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: React Native, Google Maps

Project ID: 76

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-7-7

Purpose: To facilitate mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Tableau, Python, NLTK

Project ID: 77

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2021-12-22

Purpose: To analyze campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 78

Department: MSCCSE

Faculty: Dr. Lee

Date: 2021-12-14

Purpose: To improve sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 79

Department: MSCCIS

Faculty: Dr. Smith

Date: 2022-8-25

Purpose: To facilitate campus navigation

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 80

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-5-3

Purpose: To facilitate mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 81

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-7-24

Purpose: To promote accessibility

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 82

Department: MSCCSE

Faculty: Dr. Smith

Date: 2020-10-26

Purpose: To develop cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 83

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-4-1

Purpose: To develop sustainability

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 84

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2022-3-16

Purpose: To enhance sustainability

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 85

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-7-19

Purpose: To analyze collaboration

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 86

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2022-7-6

Purpose: To develop collaboration

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 87

Department: MSCCIS

Faculty: Dr. Davis

Date: 2022-6-24

Purpose: To promote sustainability

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: React Native, Google Maps

Project ID: 88

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-7-10

Purpose: To develop sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 89

Department: MSCCIT

Faculty: Dr. Davis

Date: 2022-4-20

Purpose: To facilitate mental health

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 90

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-3-7

Purpose: To promote mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Django, React, GitHub

Project ID: 91

Department: MSCCIS

Faculty: Dr. Davis

Date: 2022-10-7

Purpose: To enhance game development

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 92

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-10-11

Purpose: To facilitate cybersecurity

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 93

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2020-10-26

Purpose: To promote mental health

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 94

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-11-24

Purpose: To promote sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 95

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-9-23

Purpose: To facilitate collaboration

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Django, React, GitHub

Project ID: 96

Department: MSCCSE

Faculty: Dr. Davis

Date: 2022-4-25

Purpose: To enhance sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Tableau, Python, NLTK

Project ID: 97

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-8-26

Purpose: To improve campus navigation

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Tableau, Python, NLTK

Project ID: 98

Department: MSCCIT

Faculty: Dr. Smith

Date: 2020-2-20

Purpose: To facilitate campus navigation

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 99

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-3-18

Purpose: To analyze campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 100

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-7-11

Purpose: To enhance mental health

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Tableau, Python, NLTK

Project ID: 101

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-4-27

Purpose: To promote cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 102

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-6-27

Purpose: To analyze campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Django, React, GitHub

Project ID: 103

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2022-6-7

Purpose: To analyze student feedback

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Unity, C#, Socket.io

Project ID: 104

Department: MSCCIT

Faculty: Dr. Davis

Date: 2021-10-20

Purpose: To enhance campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Django, React, GitHub

Project ID: 105

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2022-11-8

Purpose: To facilitate cybersecurity

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 106

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2022-2-1

Purpose: To enhance collaboration

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Flask, MySQL, Chart.js

Project ID: 107

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2022-3-6

Purpose: To improve cybersecurity

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 108

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2021-7-3

Purpose: To analyze student feedback

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Django, React, GitHub

Project ID: 109

Department: MSCCIS

Faculty: Dr. Smith

Date: 2021-2-10

Purpose: To facilitate sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Tableau, Python, NLTK

Project ID: 110

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-1-23

Purpose: To improve accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 111

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-5-6

Purpose: To develop student feedback

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Unity, C#, Socket.io

Project ID: 112

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-8-28

Purpose: To analyze collaboration

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 113

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-7-19

Purpose: To enhance sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 114

Department: MSCCIS

Faculty: Dr. Smith

Date: 2021-9-21

Purpose: To develop campus navigation

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 115

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-12-3

Purpose: To facilitate campus navigation

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 116

Department: MSCCIT

Faculty: Dr. Smith

Date: 2021-1-23

Purpose: To analyze accessibility

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 117

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-7-24

Purpose: To enhance cybersecurity

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 118

Department: MSCCIS

Faculty: Dr. Davis

Date: 2022-1-11

Purpose: To analyze mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Tableau, Python, NLTK

Project ID: 119

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-7-2

Purpose: To develop cybersecurity

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Tableau, Python, NLTK

Project ID: 120

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-4-16

Purpose: To promote collaboration

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 121

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-12-3

Purpose: To improve game development

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Django, React, GitHub

Project ID: 122

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-9-23

Purpose: To improve mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 123

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-11-7

Purpose: To enhance sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 124

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-8-2

Purpose: To improve accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Django, React, GitHub

Project ID: 125

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-3-11

Purpose: To promote mental health

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 126

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-6-24

Purpose: To develop cybersecurity

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Django, React, GitHub

Project ID: 127

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-6-16

Purpose: To develop accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 128

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-1-21

Purpose: To facilitate sustainability

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: React Native, Google Maps

Project ID: 129

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-10-14

Purpose: To enhance collaboration

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 130

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2021-11-7

Purpose: To promote mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Flask, MySQL, Chart.js

Project ID: 131

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-5-22

Purpose: To enhance campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Unity, C#, Socket.io

Project ID: 132

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-12-26

Purpose: To analyze accessibility

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 133

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-1-6

Purpose: To facilitate cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Unity, C#, Socket.io

Project ID: 134

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-1-3

Purpose: To improve collaboration

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Unity, C#, Socket.io

Project ID: 135

Department: MSCCSE

Faculty: Dr. Davis

Date: 2022-6-23

Purpose: To analyze student feedback

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 136

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-11-23

Purpose: To improve student feedback

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 137

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-1-26

Purpose: To promote sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Unity, C#, Socket.io

Project ID: 138

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2022-12-20

Purpose: To analyze mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 139

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-11-1

Purpose: To enhance cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 140

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-11-16

Purpose: To analyze sustainability

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Tableau, Python, NLTK

Project ID: 141

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-3-8

Purpose: To enhance collaboration

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 142

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2022-3-6

Purpose: To improve campus navigation

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: React Native, Google Maps

Project ID: 143

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-12-26

Purpose: To analyze cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Unity, C#, Socket.io

Project ID: 144

Department: MSCCIS

Faculty: Dr. Davis

Date: 2020-6-23

Purpose: To improve sustainability

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: React Native, Google Maps

Project ID: 145

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-2-13

Purpose: To develop student feedback

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Tableau, Python, NLTK

Project ID: 146

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2021-12-14

Purpose: To improve student feedback

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Tableau, Python, NLTK

Project ID: 147

Department: MSCCIS

Faculty: Dr. Davis

Date: 2022-1-8

Purpose: To analyze sustainability

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 148

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-12-6

Purpose: To develop game development

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 149

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-3-16

Purpose: To analyze accessibility

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Tableau, Python, NLTK

Project ID: 150

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2022-8-3

Purpose: To facilitate campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Flask, MySQL, Chart.js

Project ID: 151

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2020-1-10

Purpose: To develop accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 152

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2021-10-7

Purpose: To facilitate sustainability

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Flask, MySQL, Chart.js

Project ID: 153

Department: MSCCIT

Faculty: Dr. Smith

Date: 2021-12-23

Purpose: To enhance campus navigation

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 154

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2020-6-7

Purpose: To enhance student feedback

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Flask, MySQL, Chart.js

Project ID: 155

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-4-16

Purpose: To enhance student feedback

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 156

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-12-14

Purpose: To analyze game development

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Django, React, GitHub

Project ID: 157

Department: MSCCSE

Faculty: Dr. Davis

Date: 2020-2-25

Purpose: To develop accessibility

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 158

Department: MSCCIT

Faculty: Dr. Smith

Date: 2020-2-17

Purpose: To promote mental health

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Django, React, GitHub

Project ID: 159

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2020-9-20

Purpose: To enhance student feedback

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 160

Department: MSCCSE

Faculty: Dr. Davis

Date: 2020-5-27

Purpose: To analyze cybersecurity

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 161

Department: MSCCSE

Faculty: Dr. Lee

Date: 2021-1-26

Purpose: To develop accessibility

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: React Native, Google Maps

Project ID: 162

Department: MSCCIT

Faculty: Dr. Davis

Date: 2021-3-7

Purpose: To develop student feedback

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 163

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-2-2

Purpose: To improve student feedback

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 164

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-1-6

Purpose: To facilitate accessibility

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 165

Department: MSCCIS

Faculty: Dr. Davis

Date: 2021-12-14

Purpose: To promote sustainability

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 166

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-2-3

Purpose: To enhance mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Tableau, Python, NLTK

Project ID: 167

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-2-2

Purpose: To develop sustainability

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 168

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-7-9

Purpose: To analyze student feedback

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Unity, C#, Socket.io

Project ID: 169

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-5-7

Purpose: To analyze collaboration

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Flask, MySQL, Chart.js

Project ID: 170

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2020-10-20

Purpose: To facilitate mental health

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: React Native, Google Maps

Project ID: 171

Department: MSCCIS

Faculty: Dr. Davis

Date: 2022-1-6

Purpose: To facilitate accessibility

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 172

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-7-17

Purpose: To improve sustainability

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 173

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-10-13

Purpose: To facilitate accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Flask, MySQL, Chart.js

Project ID: 174

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-1-25

Purpose: To enhance sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 175

Department: MSCCIS

Faculty: Dr. Smith

Date: 2022-10-5

Purpose: To facilitate mental health

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Django, React, GitHub

Project ID: 176

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-2-20

Purpose: To improve sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Flask, MySQL, Chart.js

Project ID: 177

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-8-17

Purpose: To improve campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Unity, C#, Socket.io

Project ID: 178

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-1-11

Purpose: To improve accessibility

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Unity, C#, Socket.io

Project ID: 179

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-9-12

Purpose: To analyze student feedback

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 180

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2022-6-27

Purpose: To facilitate cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 181

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-8-19

Purpose: To enhance cybersecurity

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: React Native, Google Maps

Project ID: 182

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2021-7-13

Purpose: To enhance accessibility

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 183

Department: MSCCSE

Faculty: Dr. Davis

Date: 2022-10-14

Purpose: To promote cybersecurity

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Unity, C#, Socket.io

Project ID: 184

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-8-28

Purpose: To improve student feedback

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 185

Department: MSCCIT

Faculty: Dr. Smith

Date: 2020-10-3

Purpose: To enhance accessibility

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 186

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-3-25

Purpose: To improve student feedback

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 187

Department: MSCCSE

Faculty: Dr. Davis

Date: 2022-9-11

Purpose: To improve cybersecurity

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 188

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2020-2-23

Purpose: To enhance campus navigation

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 189

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-12-14

Purpose: To facilitate sustainability

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 190

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-3-28

Purpose: To enhance cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Unity, C#, Socket.io

Project ID: 191

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-3-22

Purpose: To facilitate student feedback

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 192

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-6-17

Purpose: To facilitate campus navigation

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Django, React, GitHub

Project ID: 193

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-2-12

Purpose: To enhance sustainability

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 194

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-7-20

Purpose: To promote collaboration

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 195

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-9-28

Purpose: To enhance campus navigation

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Unity, C#, Socket.io

Project ID: 196

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-1-28

Purpose: To analyze accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 197

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-8-14

Purpose: To improve collaboration

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 198

Department: MSCCSE

Faculty: Dr. Smith

Date: 2020-2-27

Purpose: To enhance campus navigation

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 199

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-2-25

Purpose: To facilitate cybersecurity

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 200

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-4-24

Purpose: To facilitate collaboration

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 201

Department: MSCCSE

Faculty: Dr. Smith

Date: 2020-9-23

Purpose: To facilitate student feedback

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Flask, MySQL, Chart.js

Project ID: 202

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-2-22

Purpose: To analyze accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 203

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-10-17

Purpose: To improve sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 204

Department: MSCCIS

Faculty: Dr. Smith

Date: 2021-11-25

Purpose: To analyze campus navigation

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 205

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2021-11-13

Purpose: To improve sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Flask, MySQL, Chart.js

Project ID: 206

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-7-11

Purpose: To enhance game development

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 207

Department: MSCCIT

Faculty: Dr. Smith

Date: 2021-9-11

Purpose: To facilitate sustainability

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Flask, MySQL, Chart.js

Project ID: 208

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-12-14

Purpose: To improve campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Unity, C#, Socket.io

Project ID: 209

Department: MSCCSE

Faculty: Dr. Smith

Date: 2020-2-7

Purpose: To promote collaboration

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Tableau, Python, NLTK

Project ID: 210

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-9-11

Purpose: To improve student feedback

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 211

Department: MSCCIT

Faculty: Dr. Smith

Date: 2020-1-21

Purpose: To enhance game development

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: React Native, Google Maps

Project ID: 212

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2020-8-4

Purpose: To promote student feedback

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 213

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-7-2

Purpose: To analyze accessibility

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Django, React, GitHub

Project ID: 214

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-5-4

Purpose: To promote sustainability

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: React Native, Google Maps

Project ID: 215

Department: MSCCSE

Faculty: Dr. Lee

Date: 2021-11-4

Purpose: To facilitate cybersecurity

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Flask, MySQL, Chart.js

Project ID: 216

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-5-4

Purpose: To develop cybersecurity

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 217

Department: MSCCIT

Faculty: Dr. Davis

Date: 2021-7-8

Purpose: To promote sustainability

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Flask, MySQL, Chart.js

Project ID: 218

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-7-22

Purpose: To promote game development

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 219

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-10-2

Purpose: To promote mental health

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Flask, MySQL, Chart.js

Project ID: 220

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-4-12

Purpose: To develop campus navigation

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 221

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-11-20

Purpose: To develop accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Flask, MySQL, Chart.js

Project ID: 222

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2021-3-27

Purpose: To develop mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 223

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-5-11

Purpose: To facilitate accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Flask, MySQL, Chart.js

Project ID: 224

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-3-25

Purpose: To analyze student feedback

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 225

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-10-27

Purpose: To facilitate sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 226

Department: MSCCIT

Faculty: Dr. Smith

Date: 2020-7-5

Purpose: To promote game development

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 227

Department: MSCCIT

Faculty: Dr. Lee

Date: 2020-8-24

Purpose: To improve student feedback

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 228

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-11-28

Purpose: To facilitate mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Flask, MySQL, Chart.js

Project ID: 229

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-4-2

Purpose: To enhance accessibility

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: React Native, Google Maps

Project ID: 230

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-7-11

Purpose: To develop cybersecurity

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Tableau, Python, NLTK

Project ID: 231

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-2-7

Purpose: To improve campus navigation

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 232

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-2-3

Purpose: To promote mental health

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Flask, MySQL, Chart.js

Project ID: 233

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-9-1

Purpose: To develop cybersecurity

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 234

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2022-8-11

Purpose: To develop mental health

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 235

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2022-4-17

Purpose: To analyze cybersecurity

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Flask, MySQL, Chart.js

Project ID: 236

Department: MSCCIT

Faculty: Dr. Smith

Date: 2021-12-14

Purpose: To improve game development

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Tableau, Python, NLTK

Project ID: 237

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-6-24

Purpose: To analyze game development

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: React Native, Google Maps

Project ID: 238

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-4-20

Purpose: To facilitate collaboration

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Flask, MySQL, Chart.js

Project ID: 239

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-7-10

Purpose: To enhance collaboration

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 240

Department: MSCCSE

Faculty: Dr. Davis

Date: 2022-7-7

Purpose: To facilitate campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Flask, MySQL, Chart.js

Project ID: 241

Department: MSCCIS

Faculty: Dr. Davis

Date: 2020-1-5

Purpose: To facilitate game development

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 242

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-1-26

Purpose: To enhance game development

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: React Native, Google Maps

Project ID: 243

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-1-16

Purpose: To improve collaboration

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 244

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-9-4

Purpose: To develop sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 245

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-1-21

Purpose: To promote game development

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Django, React, GitHub

Project ID: 246

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-8-5

Purpose: To improve accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 247

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-3-7

Purpose: To improve mental health

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Unity, C#, Socket.io

Project ID: 248

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-3-12

Purpose: To improve accessibility

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Django, React, GitHub

Project ID: 249

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-1-11

Purpose: To facilitate accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Tableau, Python, NLTK

Project ID: 250

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2020-6-27

Purpose: To improve sustainability

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: React Native, Google Maps

Project ID: 251

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-9-11

Purpose: To enhance accessibility

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Flask, MySQL, Chart.js

Project ID: 252

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-2-26

Purpose: To enhance sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: React Native, Google Maps

Project ID: 253

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-9-23

Purpose: To facilitate mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 254

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2022-3-16

Purpose: To enhance collaboration

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 255

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-4-8

Purpose: To facilitate cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 256

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-10-27

Purpose: To promote campus navigation

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: React Native, Google Maps

Project ID: 257

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-12-22

Purpose: To analyze game development

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 258

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-5-16

Purpose: To analyze mental health

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Unity, C#, Socket.io

Project ID: 259

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-7-19

Purpose: To facilitate mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 260

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-2-28

Purpose: To analyze student feedback

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 261

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-3-6

Purpose: To develop collaboration

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Tableau, Python, NLTK

Project ID: 262

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2020-1-5

Purpose: To develop cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Unity, C#, Socket.io

Project ID: 263

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2021-1-11

Purpose: To promote student feedback

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: React Native, Google Maps

Project ID: 264

Department: MSCCIT

Faculty: Dr. Davis

Date: 2022-11-5

Purpose: To develop accessibility

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 265

Department: MSCCIT

Faculty: Dr. Davis

Date: 2022-2-3

Purpose: To develop cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 266

Department: MSCCIT

Faculty: Dr. Davis

Date: 2021-9-12

Purpose: To enhance mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 267

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-1-12

Purpose: To improve game development

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Flask, MySQL, Chart.js

Project ID: 268

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-10-15

Purpose: To enhance campus navigation

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Django, React, GitHub

Project ID: 269

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-2-22

Purpose: To promote collaboration

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Flask, MySQL, Chart.js

Project ID: 270

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-12-25

Purpose: To enhance game development

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 271

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-7-7

Purpose: To develop collaboration

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 272

Department: MSCCIS

Faculty: Dr. Smith

Date: 2021-4-19

Purpose: To improve student feedback

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 273

Department: MSCCSE

Faculty: Dr. Lee

Date: 2021-1-19

Purpose: To enhance campus navigation

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 274

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2021-2-26

Purpose: To develop accessibility

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Unity, C#, Socket.io

Project ID: 275

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2020-2-5

Purpose: To promote mental health

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 276

Department: MSCCIT

Faculty: Dr. Lee

Date: 2020-7-18

Purpose: To develop collaboration

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 277

Department: MSCCIS

Faculty: Dr. Davis

Date: 2021-10-25

Purpose: To improve accessibility

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Flask, MySQL, Chart.js

Project ID: 278

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2021-10-20

Purpose: To facilitate mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 279

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-9-18

Purpose: To enhance accessibility

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 280

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-11-26

Purpose: To promote cybersecurity

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 281

Department: MSCCSE

Faculty: Dr. Davis

Date: 2022-7-15

Purpose: To enhance accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Tableau, Python, NLTK

Project ID: 282

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-3-21

Purpose: To promote collaboration

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Tableau, Python, NLTK

Project ID: 283

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2022-3-13

Purpose: To enhance game development

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Django, React, GitHub

Project ID: 284

Department: MSCCIS

Faculty: Dr. Smith

Date: 2021-12-22

Purpose: To improve campus navigation

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 285

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2020-6-22

Purpose: To enhance cybersecurity

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Flask, MySQL, Chart.js

Project ID: 286

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-12-23

Purpose: To facilitate game development

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Tableau, Python, NLTK

Project ID: 287

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2022-7-14

Purpose: To analyze mental health

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 288

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-8-25

Purpose: To promote sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Flask, MySQL, Chart.js

Project ID: 289

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2021-6-8

Purpose: To analyze sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 290

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-1-11

Purpose: To improve mental health

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Tableau, Python, NLTK

Project ID: 291

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2021-2-9

Purpose: To develop collaboration

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Django, React, GitHub

Project ID: 292

Department: MSCCIT

Faculty: Dr. Smith

Date: 2020-8-17

Purpose: To facilitate mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 293

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2020-1-24

Purpose: To improve student feedback

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 294

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2020-3-21

Purpose: To develop campus navigation

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Unity, C#, Socket.io

Project ID: 295

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-7-22

Purpose: To promote game development

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 296

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-6-23

Purpose: To enhance accessibility

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 297

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-12-7

Purpose: To improve mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 298

Department: MSCCIS

Faculty: Dr. Davis

Date: 2022-6-1

Purpose: To facilitate game development

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 299

Department: MSCCIS

Faculty: Dr. Davis

Date: 2020-4-14

Purpose: To improve cybersecurity

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Tableau, Python, NLTK

Project ID: 300

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2022-1-8

Purpose: To promote cybersecurity

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: React Native, Google Maps

Project ID: 301

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-10-17

Purpose: To improve collaboration

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 302

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2020-3-21

Purpose: To develop accessibility

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Flask, MySQL, Chart.js

Project ID: 303

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-4-13

Purpose: To analyze collaboration

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Unity, C#, Socket.io

Project ID: 304

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-12-3

Purpose: To enhance sustainability

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Flask, MySQL, Chart.js

Project ID: 305

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-6-15

Purpose: To enhance accessibility

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Flask, MySQL, Chart.js

Project ID: 306

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-4-27

Purpose: To promote game development

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 307

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-11-28

Purpose: To analyze sustainability

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: React Native, Google Maps

Project ID: 308

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-3-16

Purpose: To develop cybersecurity

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 309

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-11-20

Purpose: To promote game development

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 310

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2020-9-14

Purpose: To facilitate collaboration

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Unity, C#, Socket.io

Project ID: 311

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2022-9-25

Purpose: To facilitate cybersecurity

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Flask, MySQL, Chart.js

Project ID: 312

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2022-4-27

Purpose: To facilitate accessibility

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 313

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-2-3

Purpose: To analyze game development

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Unity, C#, Socket.io

Project ID: 314

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2022-5-27

Purpose: To analyze cybersecurity

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 315

Department: MSCCSE

Faculty: Dr. Davis

Date: 2020-11-15

Purpose: To analyze sustainability

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 316

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2022-7-19

Purpose: To facilitate mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 317

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2021-10-28

Purpose: To facilitate mental health

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: React Native, Google Maps

Project ID: 318

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2021-7-13

Purpose: To develop sustainability

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 319

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-7-22

Purpose: To enhance student feedback

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Unity, C#, Socket.io

Project ID: 320

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-6-1

Purpose: To facilitate sustainability

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 321

Department: MSCCIT

Faculty: Dr. Lee

Date: 2020-2-24

Purpose: To analyze sustainability

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 322

Department: MSCCSE

Faculty: Dr. Davis

Date: 2020-3-26

Purpose: To enhance sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 323

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-10-7

Purpose: To facilitate mental health

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 324

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-11-25

Purpose: To improve game development

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 325

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2022-5-13

Purpose: To improve accessibility

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 326

Department: MSCCIS

Faculty: Dr. Smith

Date: 2022-3-16

Purpose: To improve accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 327

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-12-20

Purpose: To develop cybersecurity

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 328

Department: MSCCSE

Faculty: Dr. Davis

Date: 2020-6-22

Purpose: To improve game development

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 329

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2022-7-17

Purpose: To improve game development

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 330

Department: MSCCIS

Faculty: Dr. Smith

Date: 2022-8-11

Purpose: To enhance campus navigation

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 331

Department: MSCCIT

Faculty: Dr. Smith

Date: 2021-10-17

Purpose: To facilitate campus navigation

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 332

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-9-9

Purpose: To facilitate mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 333

Department: MSCCSE

Faculty: Dr. Davis

Date: 2022-2-23

Purpose: To analyze student feedback

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Django, React, GitHub

Project ID: 334

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2022-1-26

Purpose: To promote sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Tableau, Python, NLTK

Project ID: 335

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-2-1

Purpose: To enhance collaboration

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Tableau, Python, NLTK

Project ID: 336

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-12-24

Purpose: To enhance mental health

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 337

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-4-6

Purpose: To improve game development

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Django, React, GitHub

Project ID: 338

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-9-25

Purpose: To improve mental health

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Tableau, Python, NLTK

Project ID: 339

Department: MSCCIS

Faculty: Dr. Davis

Date: 2022-8-5

Purpose: To facilitate sustainability

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Django, React, GitHub

Project ID: 340

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-8-17

Purpose: To improve sustainability

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 341

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-7-13

Purpose: To enhance student feedback

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 342

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-10-8

Purpose: To enhance sustainability

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 343

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2020-3-25

Purpose: To develop campus navigation

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: React Native, Google Maps

Project ID: 344

Department: MSCCIT

Faculty: Dr. Davis

Date: 2021-7-27

Purpose: To facilitate campus navigation

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Flask, MySQL, Chart.js

Project ID: 345

Department: MSCCSE

Faculty: Dr. Smith

Date: 2020-9-7

Purpose: To facilitate mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 346

Department: MSCCIT

Faculty: Dr. Davis

Date: 2022-6-16

Purpose: To enhance sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 347

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2020-5-19

Purpose: To facilitate cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Flask, MySQL, Chart.js

Project ID: 348

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-5-13

Purpose: To develop game development

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 349

Department: MSCCIS

Faculty: Dr. Davis

Date: 2020-5-9

Purpose: To promote student feedback

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 350

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-11-1

Purpose: To develop collaboration

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 351

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-7-2

Purpose: To promote mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 352

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-2-7

Purpose: To develop accessibility

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Tableau, Python, NLTK

Project ID: 353

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-7-2

Purpose: To improve collaboration

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 354

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-3-25

Purpose: To promote cybersecurity

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Django, React, GitHub

Project ID: 355

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2020-12-20

Purpose: To analyze collaboration

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 356

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-2-21

Purpose: To promote sustainability

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Tableau, Python, NLTK

Project ID: 357

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-10-15

Purpose: To facilitate game development

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Flask, MySQL, Chart.js

Project ID: 358

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-3-26

Purpose: To enhance accessibility

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 359

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-9-24

Purpose: To analyze campus navigation

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Flask, MySQL, Chart.js

Project ID: 360

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-1-7

Purpose: To develop collaboration

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: React Native, Google Maps

Project ID: 361

Department: MSCCIS

Faculty: Dr. Davis

Date: 2021-7-2

Purpose: To analyze student feedback

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 362

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-7-10

Purpose: To develop cybersecurity

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 363

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-12-7

Purpose: To analyze game development

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 364

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2022-1-24

Purpose: To develop accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Django, React, GitHub

Project ID: 365

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-10-26

Purpose: To promote student feedback

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Unity, C#, Socket.io

Project ID: 366

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-1-19

Purpose: To develop campus navigation

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: React Native, Google Maps

Project ID: 367

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2022-1-3

Purpose: To facilitate collaboration

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 368

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-7-21

Purpose: To analyze campus navigation

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Django, React, GitHub

Project ID: 369

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-11-16

Purpose: To analyze game development

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 370

Department: MSCCIS

Faculty: Dr. Smith

Date: 2021-12-26

Purpose: To develop sustainability

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 371

Department: MSCCIT

Faculty: Dr. Davis

Date: 2022-7-6

Purpose: To enhance student feedback

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 372

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-2-22

Purpose: To facilitate game development

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Unity, C#, Socket.io

Project ID: 373

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-9-28

Purpose: To develop mental health

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 374

Department: MSCCIT

Faculty: Dr. Lee

Date: 2020-5-21

Purpose: To analyze game development

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Django, React, GitHub

Project ID: 375

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-6-8

Purpose: To facilitate campus navigation

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 376

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-10-9

Purpose: To promote student feedback

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Flask, MySQL, Chart.js

Project ID: 377

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-5-12

Purpose: To enhance accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 378

Department: MSCCIS

Faculty: Dr. Smith

Date: 2022-9-18

Purpose: To promote mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 379

Department: MSCCIS

Faculty: Dr. Davis

Date: 2020-3-3

Purpose: To improve student feedback

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 380

Department: MSCCIT

Faculty: Dr. Lee

Date: 2020-11-4

Purpose: To develop accessibility

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 381

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-7-11

Purpose: To analyze collaboration

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Django, React, GitHub

Project ID: 382

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-10-9

Purpose: To promote accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 383

Department: MSCCSE

Faculty: Dr. Smith

Date: 2020-5-21

Purpose: To enhance cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 384

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-7-19

Purpose: To develop accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 385

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-2-28

Purpose: To develop game development

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Tableau, Python, NLTK

Project ID: 386

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-6-26

Purpose: To facilitate collaboration

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 387

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-10-26

Purpose: To facilitate student feedback

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 388

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-9-2

Purpose: To analyze mental health

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 389

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-11-23

Purpose: To facilitate mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 390

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2020-11-1

Purpose: To develop student feedback

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Flask, MySQL, Chart.js

Project ID: 391

Department: MSCCIS

Faculty: Dr. Smith

Date: 2021-1-28

Purpose: To develop collaboration

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 392

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-3-20

Purpose: To promote student feedback

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Django, React, GitHub

Project ID: 393

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-1-18

Purpose: To facilitate collaboration

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 394

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2022-12-8

Purpose: To analyze accessibility

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 395

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-1-3

Purpose: To facilitate campus navigation

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Flask, MySQL, Chart.js

Project ID: 396

Department: MSCCIS

Faculty: Dr. Davis

Date: 2020-1-15

Purpose: To improve student feedback

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 397

Department: MSCCSE

Faculty: Dr. Lee

Date: 2021-7-2

Purpose: To develop mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Tableau, Python, NLTK

Project ID: 398

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-10-27

Purpose: To facilitate accessibility

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Flask, MySQL, Chart.js

Project ID: 399

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-5-9

Purpose: To develop collaboration

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 400

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-6-28

Purpose: To promote collaboration

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 401

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-6-5

Purpose: To analyze campus navigation

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 402

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-2-1

Purpose: To promote game development

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: React Native, Google Maps

Project ID: 403

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-5-17

Purpose: To analyze mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Tableau, Python, NLTK

Project ID: 404

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-7-7

Purpose: To enhance campus navigation

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Tableau, Python, NLTK

Project ID: 405

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-2-26

Purpose: To develop sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Flask, MySQL, Chart.js

Project ID: 406

Department: MSCCSE

Faculty: Dr. Smith

Date: 2020-2-2

Purpose: To promote campus navigation

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Django, React, GitHub

Project ID: 407

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-1-3

Purpose: To improve collaboration

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Flask, MySQL, Chart.js

Project ID: 408

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-8-8

Purpose: To analyze mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Flask, MySQL, Chart.js

Project ID: 409

Department: MSCCIS

Faculty: Dr. Davis

Date: 2020-3-18

Purpose: To promote campus navigation

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 410

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2021-9-28

Purpose: To improve mental health

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: React Native, Google Maps

Project ID: 411

Department: MSCCIT

Faculty: Dr. Lee

Date: 2020-10-2

Purpose: To promote game development

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 412

Department: MSCCSE

Faculty: Dr. Davis

Date: 2020-4-13

Purpose: To enhance game development

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: React Native, Google Maps

Project ID: 413

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-7-7

Purpose: To analyze campus navigation

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Flask, MySQL, Chart.js

Project ID: 414

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2022-4-27

Purpose: To enhance cybersecurity

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 415

Department: MSCCIS

Faculty: Dr. Smith

Date: 2022-4-13

Purpose: To analyze accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 416

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-1-6

Purpose: To analyze sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Tableau, Python, NLTK

Project ID: 417

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2020-11-9

Purpose: To improve campus navigation

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 418

Department: MSCCIT

Faculty: Dr. Davis

Date: 2022-6-25

Purpose: To improve campus navigation

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Unity, C#, Socket.io

Project ID: 419

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2020-4-20

Purpose: To facilitate campus navigation

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 420

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2020-7-5

Purpose: To improve cybersecurity

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 421

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-8-16

Purpose: To analyze campus navigation

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 422

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-11-16

Purpose: To develop mental health

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 423

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-8-25

Purpose: To develop game development

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 424

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-7-24

Purpose: To enhance student feedback

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Flask, MySQL, Chart.js

Project ID: 425

Department: MSCCIS

Faculty: Dr. Davis

Date: 2022-6-25

Purpose: To enhance campus navigation

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Django, React, GitHub

Project ID: 426

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-12-13

Purpose: To improve game development

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: React Native, Google Maps

Project ID: 427

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2020-12-8

Purpose: To enhance cybersecurity

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Unity, C#, Socket.io

Project ID: 428

Department: MSCCIS

Faculty: Dr. Davis

Date: 2021-10-20

Purpose: To develop student feedback

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 429

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-7-19

Purpose: To facilitate student feedback

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 430

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2021-5-6

Purpose: To promote accessibility

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 431

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-8-8

Purpose: To promote sustainability

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Flask, MySQL, Chart.js

Project ID: 432

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2020-3-8

Purpose: To improve cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 433

Department: MSCCSE

Faculty: Dr. Lee

Date: 2021-7-15

Purpose: To enhance campus navigation

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 434

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-1-12

Purpose: To facilitate sustainability

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 435

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2022-4-27

Purpose: To analyze cybersecurity

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 436

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-8-11

Purpose: To promote cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 437

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-12-22

Purpose: To promote cybersecurity

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 438

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-7-26

Purpose: To analyze mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Flask, MySQL, Chart.js

Project ID: 439

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2020-8-16

Purpose: To facilitate student feedback

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 440

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2021-1-7

Purpose: To promote sustainability

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 441

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2020-7-11

Purpose: To facilitate cybersecurity

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: React Native, Google Maps

Project ID: 442

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2022-9-6

Purpose: To improve student feedback

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 443

Department: MSCCIT

Faculty: Dr. Davis

Date: 2022-3-8

Purpose: To promote cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 444

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-3-25

Purpose: To analyze campus navigation

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 445

Department: MSCCIT

Faculty: Dr. Lee

Date: 2021-9-11

Purpose: To facilitate mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 446

Department: MSCCIT

Faculty: Dr. Lee

Date: 2022-4-13

Purpose: To enhance sustainability

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Tableau, Python, NLTK

Project ID: 447

Department: MSCCIS

Faculty: Dr. Smith

Date: 2022-4-20

Purpose: To facilitate mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: React Native, Google Maps

Project ID: 448

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2021-6-8

Purpose: To enhance accessibility

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Unity, C#, Socket.io

Project ID: 449

Department: MSCCIS

Faculty: Dr. Lee

Date: 2021-10-7

Purpose: To facilitate campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: React Native, Google Maps

Project ID: 450

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-7-22

Purpose: To develop game development

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 451

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-2-24

Purpose: To develop campus navigation

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 452

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-8-24

Purpose: To analyze collaboration

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 453

Department: MSCCSAI

Faculty: Dr. Johnson

Date: 2022-1-21

Purpose: To facilitate sustainability

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Tableau, Python, NLTK

Project ID: 454

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-8-2

Purpose: To improve accessibility

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 455

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2022-2-24

Purpose: To promote sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Tableau, Python, NLTK

Project ID: 456

Department: MSCCIS

Faculty: Dr. Smith

Date: 2020-11-25

Purpose: To facilitate game development

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Tableau, Python, NLTK

Project ID: 457

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-4-3

Purpose: To analyze accessibility

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 458

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2022-7-17

Purpose: To improve accessibility

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Django, React, GitHub

Project ID: 459

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2020-6-27

Purpose: To promote accessibility

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 460

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2021-3-4

Purpose: To promote mental health

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 461

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-3-15

Purpose: To analyze collaboration

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 462

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2021-6-26

Purpose: To improve game development

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Flask, MySQL, Chart.js

Project ID: 463

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2022-12-18

Purpose: To enhance collaboration

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 464

Department: MSCCIS

Faculty: Dr. Davis

Date: 2020-2-7

Purpose: To facilitate student feedback

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 465

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2020-9-23

Purpose: To promote cybersecurity

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Flask, MySQL, Chart.js

Project ID: 466

Department: MSCCSAI

Faculty: Dr. Smith

Date: 2020-11-9

Purpose: To enhance campus navigation

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Django, React, GitHub

Project ID: 467

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-9-17

Purpose: To improve sustainability

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Unity, C#, Socket.io

Project ID: 468

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-4-23

Purpose: To facilitate game development

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 469

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-7-23

Purpose: To analyze mental health

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Flask, MySQL, Chart.js

Project ID: 470

Department: MSCCSE

Faculty: Dr. Smith

Date: 2022-11-5

Purpose: To enhance mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 471

Department: MSCCIS

Faculty: Dr. Davis

Date: 2021-7-19

Purpose: To facilitate cybersecurity

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 472

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2022-9-21

Purpose: To analyze mental health

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Tableau, Python, NLTK

Project ID: 473

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2020-6-28

Purpose: To promote student feedback

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 474

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-11-4

Purpose: To analyze collaboration

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 475

Department: MSCCSE

Faculty: Dr. Lee

Date: 2021-12-13

Purpose: To enhance campus navigation

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Django, React, GitHub

Project ID: 476

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-12-21

Purpose: To facilitate student feedback

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: React Native, Google Maps

Project ID: 477

Department: MSCCIS

Faculty: Dr. Smith

Date: 2021-8-13

Purpose: To develop sustainability

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Django, React, GitHub

Project ID: 478

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-10-28

Purpose: To promote campus navigation

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Flask, MySQL, Chart.js

Project ID: 479

Department: MSCCSAI

Faculty: Dr. Lee

Date: 2020-9-8

Purpose: To analyze campus navigation

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 480

Department: MSCCIS

Faculty: Dr. Davis

Date: 2022-8-11

Purpose: To improve accessibility

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: HTML, CSS, JavaScript, Lighthouse

Project ID: 481

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2020-11-9

Purpose: To enhance campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Tableau, Python, NLTK

Project ID: 482

Department: MSCCSE

Faculty: Dr. Lee

Date: 2022-2-13

Purpose: To improve game development

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Unity, C#, Socket.io

Project ID: 483

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-12-20

Purpose: To develop accessibility

Project Description: Built a project management tool using Django and React to help students collaborate on group projects.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 484

Department: MSCCIT

Faculty: Dr. Davis

Date: 2021-4-6

Purpose: To promote accessibility

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: React Native, Google Maps

Project ID: 485

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-10-9

Purpose: To enhance cybersecurity

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 486

Department: MSCCSE

Faculty: Dr. Davis

Date: 2021-1-23

Purpose: To promote sustainability

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Django, React, GitHub

Project ID: 487

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-6-5

Purpose: To promote campus navigation

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Flask, MySQL, Chart.js

Project ID: 488

Department: MSCCSE

Faculty: Dr. Lee

Date: 2020-8-16

Purpose: To promote campus navigation

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Flask, MySQL, Chart.js

Project ID: 489

Department: MSCCIS

Faculty: Dr. Smith

Date: 2021-3-27

Purpose: To develop sustainability

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: Dialogflow, Node.js, Firebase

Project ID: 490

Department: MSCCSE

Faculty: Dr. Smith

Date: 2021-9-11

Purpose: To facilitate mental health

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Flask, MySQL, Chart.js

Project ID: 491

Department: MSCCIS

Faculty: Dr. Davis

Date: 2021-7-2

Purpose: To develop cybersecurity

Project Description: Created a machine learning-based intrusion detection system using Python and scikit-learn to detect potential threats in a network.

Tools Used: Unity, C#, Socket.io

Project ID: 492

Department: MSCCSE

Faculty: Dr. Johnson

Date: 2021-1-11

Purpose: To improve game development

Project Description: Developed a chatbot using Dialogflow and Node.js to provide students with mental health resources and support.

Tools Used: React Native, Google Maps

Project ID: 493

Department: MSCCSAI

Faculty: Dr. Davis

Date: 2022-2-3

Purpose: To facilitate campus navigation

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Python, scikit-learn, TensorFlow

Project ID: 494

Department: MSCCIS

Faculty: Dr. Johnson

Date: 2022-9-1

Purpose: To improve collaboration

Project Description: Designed a web-based platform using Flask and MySQL to track and analyze energy consumption patterns in dormitories.

Tools Used: Django, React, GitHub

Project ID: 495

Department: MSCCIS

Faculty: Dr. Lee

Date: 2020-1-7

Purpose: To facilitate game development

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Flask, MySQL, Chart.js

Project ID: 496

Department: MSCCSE

Faculty: Dr. Davis

Date: 2022-1-6

Purpose: To facilitate student feedback

Project Description: Created a data visualization dashboard using Tableau and Python to analyze student feedback and sentiment analysis.

Tools Used: Django, React, GitHub

Project ID: 497

Department: MSCCIS

Faculty: Dr. Lee

Date: 2022-3-5

Purpose: To promote student feedback

Project Description: Developed a web-based tool using HTML, CSS, and JavaScript to provide real-time accessibility feedback for websites.

Tools Used: Django, React, GitHub

Project ID: 498

Department: MSCCIT

Faculty: Dr. Johnson

Date: 2021-11-5

Purpose: To improve campus navigation

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: Unity, C#, Socket.io

Project ID: 499

Department: MSCCIT

Faculty: Dr. Davis

Date: 2020-11-22

Purpose: To enhance student feedback

Project Description: Developed a mobile app using React Native and Google Maps to help students navigate the campus more efficiently.

Tools Used: React Native, Google Maps

Project ID: 500

Department: MSCCIT

Faculty: Dr. Smith

Date: 2022-10-27

Purpose: To enhance campus navigation

Project Description: Designed a multiplayer online game using Unity and C# to promote teamwork and problem-solving skills.

Tools Used: Unity, C#, Socket.io