

# INTRODUCTION TO AI

# Outline: What students are expected to Learn

1. What is AI
2. Background of AI
3. Machine Learning
4. Deep Learning
5. Summary

# THE DELUGE OF DATA

DAILY BY 2020

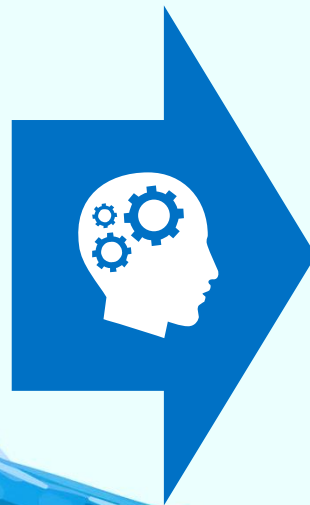
AVERAGE INTERNET USER **1.5 GB**

AUTONOMOUS VEHICLE **4 TB**

CONNECTED AIRPLANE **5 TB**

SMART FACTORY **1 PB**

CLOUD VIDEO PROVIDER **750 PB**



**BUSINESS  
INSIGHTS**

**OPERATIONAL  
INSIGHTS**

**SECURITY  
INSIGHTS**

# AI WILL TRANSFORM



## CONSUMER

Smart Assistants  
Chatbots  
Search  
Personalization  
Augmented Reality  
Robots



## HEALTH

Enhanced Diagnostics  
Drug Discovery  
Patient Care  
Research  
Sensory Aids



## FINANCE

Algorithmic Trading  
Fraud Detection  
Research  
Personal Finance  
Risk Mitigation



## RETAIL

Support Experience  
Marketing  
Merchandising  
Loyalty  
Supply Chain  
Security



## GOVERNMENT

Defense  
Data Insights  
Safety & Security  
Resident Engagement  
Smarter Cities



## ENERGY

Oil & Gas Exploration  
Smart Grid  
Operational Improvement  
Conservation



## TRANSPORT

In-Vehicle Experience  
Automated Driving  
Aerospace  
Shipping  
Search & Rescue



## INDUSTRIAL

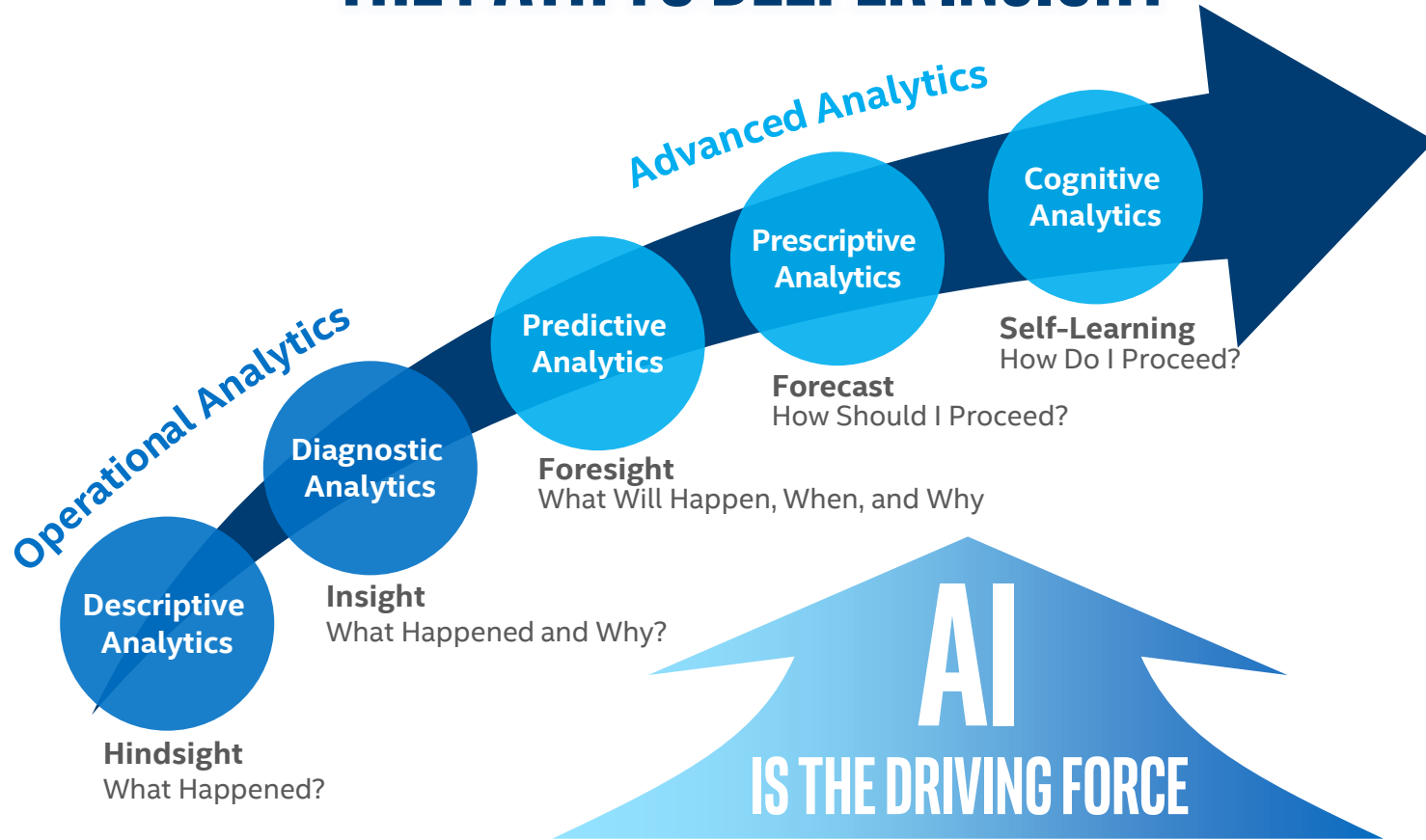
Factory Automation  
Predictive Maintenance  
Precision Agriculture  
Field Automation



## OTHER

Advertising  
Education  
Gaming  
Professional & IT Services  
Telco/Media  
Sports

# THE PATH TO DEEPER INSIGHT



# AI ADOPTION IS NASCENT

According to a recent Gartner survey...

**46%**

of Chief Information Officers (CIOs) have developed plans to implement AI, but **only**

**4%**

have implemented AI so far.

# THE AI LIFECYCLE

## 1. Define the Challenge

## 2. Approach

Team breaks down the defined business problem into workable steps to translate the right data to achieve results

## 3. Expertise

A team of management sponsors, data scientists, data engineers, solution architects, and domain experts identifies the right data and works to translate the data to achieve results

## 4. Philosophy

Team embraces fail-fast continuous improvement practices to evaluate their success in translating data to achieve results

## 7. Organization

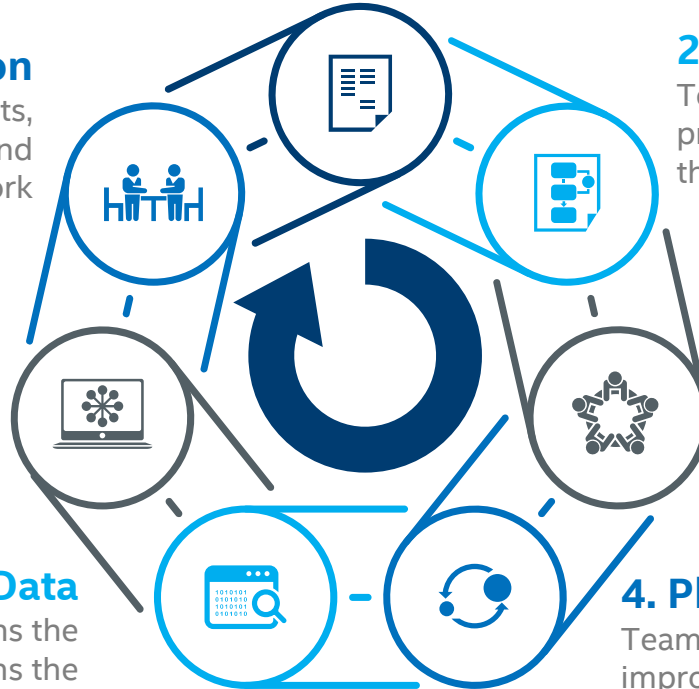
Organization embraces data insights, sponsors properly resourced teams, and prioritizes analytic development work

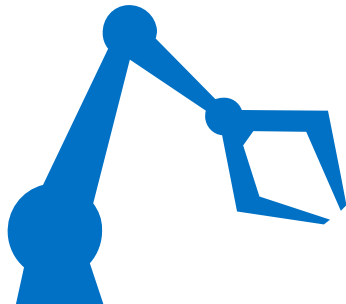
## 6. Infrastructure

Organization secures hardware and software infrastructure that supports data processing in a timely manner

## 5. Source Data

Team understands and obtains the right data that explains the business problem to achieve results





# WHICH APPROACH IS RIGHT?

A large **manufacturer** uses data to improve their operations, with each challenge using a different approach to deliver maximum business value at the lowest possible cost

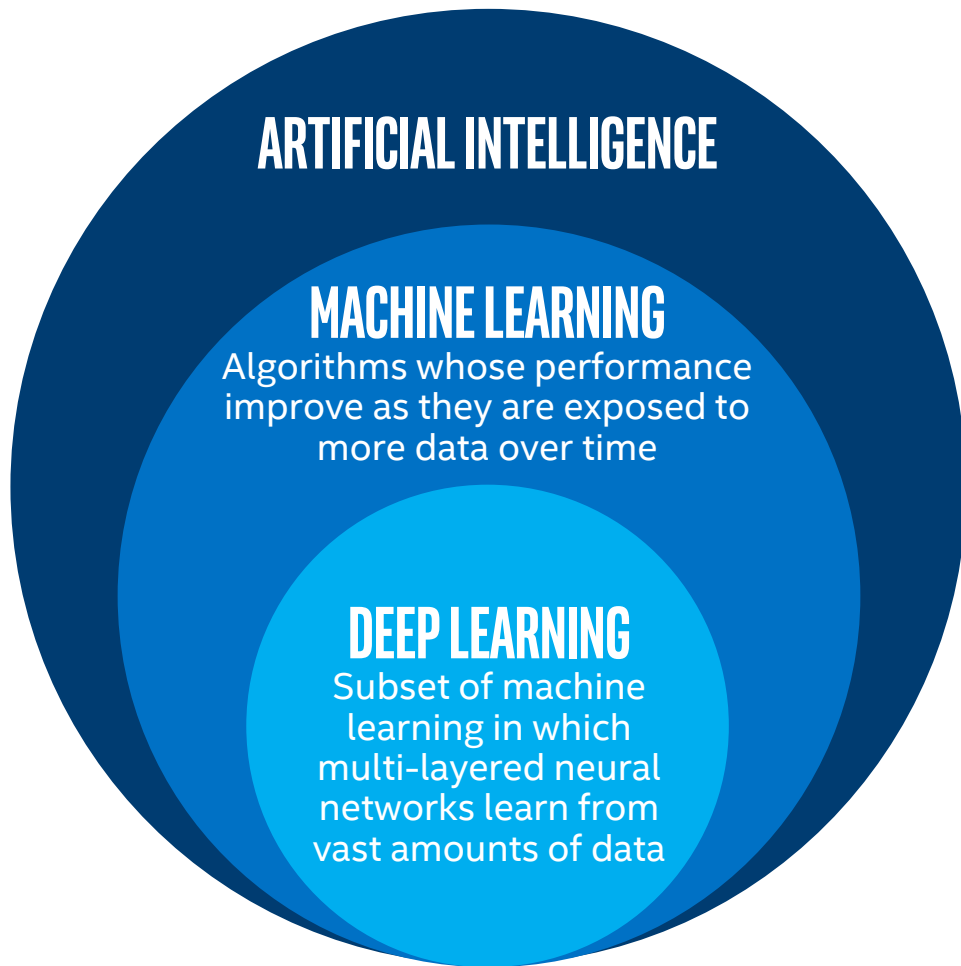
CHALLENGE	BEST APPROACH	APPROACH	ANSWER
How many widgets should we manufacture?	Analyze historical supply/demand	Analytics/ Business Intelligence	10,000
What will our yield be?	Algorithm that correlates many variables to yield	Statistical/ Machine Learning	At current conditions, yield will be at 90% with 10% loss expected
Which widgets have visual defects?	Algorithm that learns to identify defects in images	Deep Learning	Widget 1003, Widget 1094 ...

LEARN  
MORE IN  
THE NEXT  
SLIDES



# ARTIFICIAL INTELLIGENCE

is the ability of machines to learn from experience, without explicit programming, in order to perform cognitive functions associated with the human mind



# Artificial Intelligence

- “A branch of computer science dealing with the simulation of intelligent behavior in computers.” (Merriam-Webster)
- “Colloquially, the term ‘artificial intelligence’ is applied when a machine mimics ‘cognitive’ functions that humans associate with other human minds, such as ‘learning’ and ‘problem solving’.” (Wikipedia)

# Background of AI

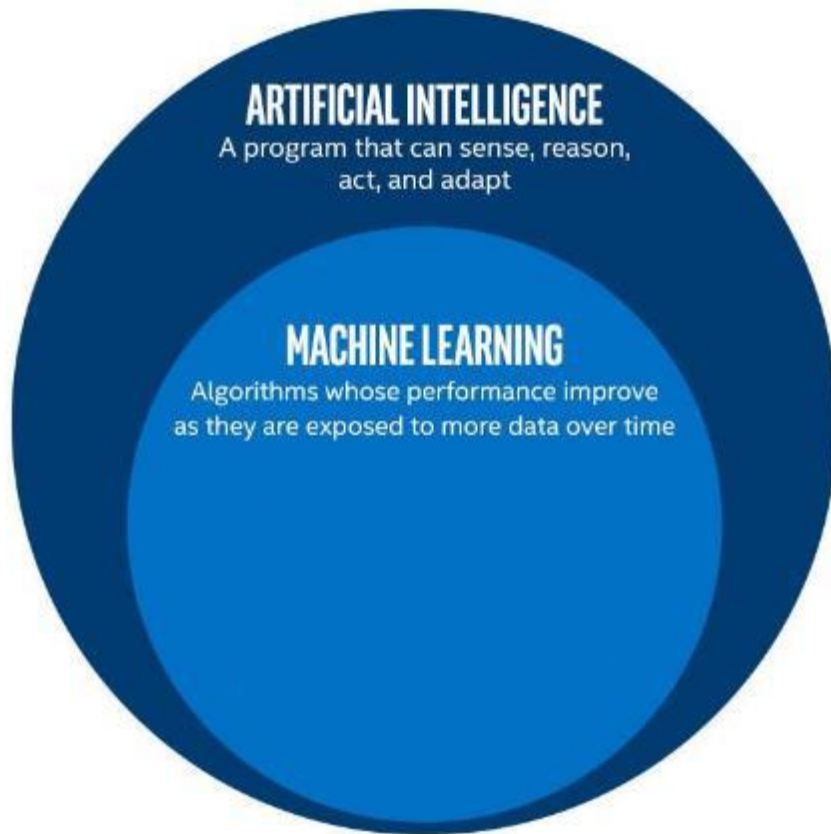
- AI has increased significantly in the last 5 years with the availability of large data sources, growth in compute engines and modern algorithms development. AI on PC is propelling new technologies into all parts of modern life. Central to this story is that the PCs are now well capable of applying AI technologies to varied usages from computer vision to identification, classification to natural language processing.
- As a data scientist Andrew Ng noted, AI is the next electricity:

***"Just as electricity transformed almost everything 100 years ago, today I actually have a hard time thinking of an industry that I don't think AI will transform in the next several years."***

- While AI usage in the cloud continues to grow, there is an inclination to perform AI inference on the PCs driven by the need for lower latency, persistent availability, lower costs and addressing privacy concerns. We are moving to the day that devices from phones to PCs and embedded edge devices all will have AI embedded in them.

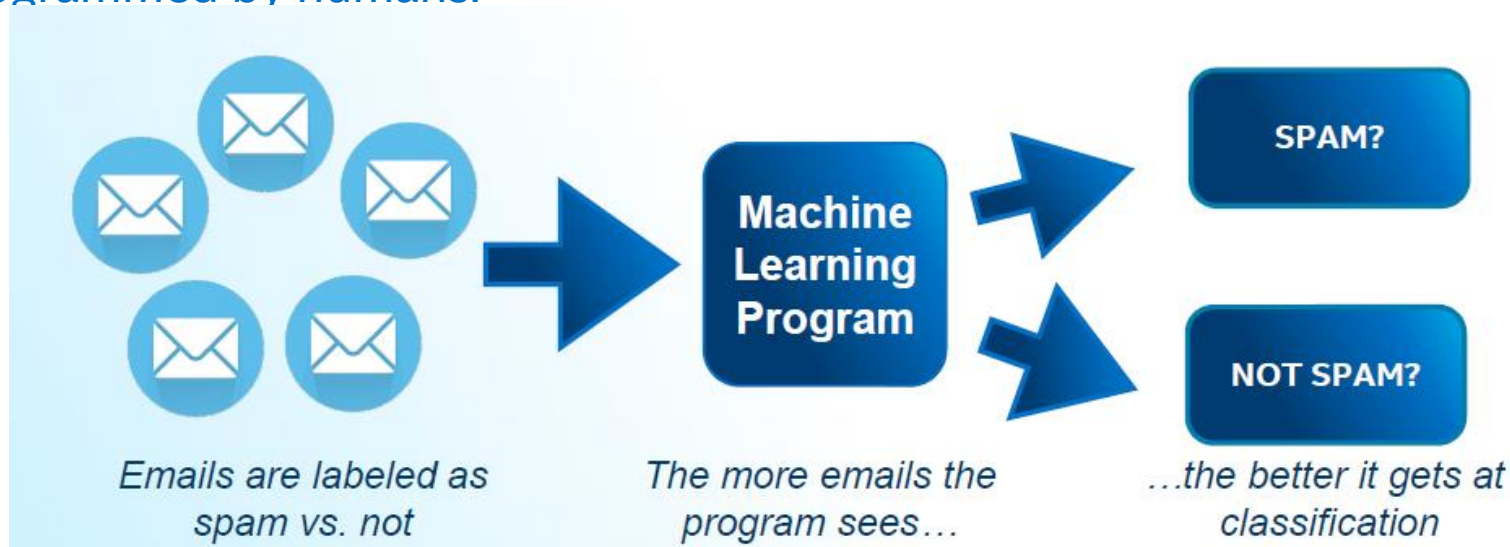
# Machine Learning

“The study and construction of programs that are *not explicitly programmed*, but learn patterns as they are exposed to more data over time.” (Intel)



# Machine Learning

These programs learn from repeatedly seeing data, rather than being explicitly programmed by humans.



# Machine Learning Terminology

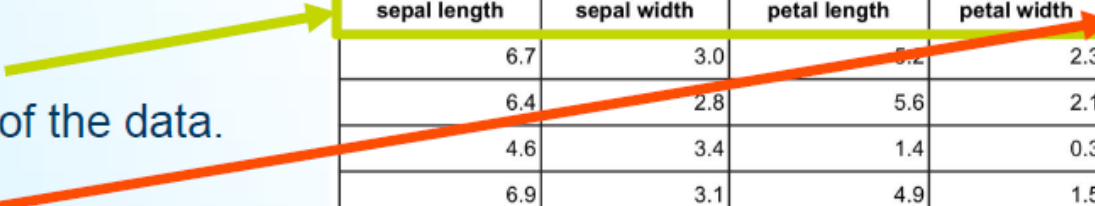
This example is learning to classify a species from a set of measurement features.

**Features:**

Attributes of the data.

**Target:**

Column to be predicted.

A yellow arrow points from the 'Features' label to the first four columns of the table (sepal length, sepal width, petal length, petal width). An orange arrow points from the 'Target' label to the 'species' column.

sepal length	sepal width	petal length	petal width	species
6.7	3.0	5.2	2.3	virginica
6.4	2.8	5.6	2.1	virginica
4.6	3.4	1.4	0.3	setosa
6.9	3.1	4.9	1.5	versicolor
4.4	2.9	1.4	0.2	setosa
4.8	3.0	1.4	0.1	setosa
5.9	3.0	5.1	1.8	virginica
5.4	3.9	1.3	0.4	setosa
4.9	3.0	1.4	0.2	setosa
5.4	3.4	1.7	0.2	setosa

# Two Main Types of Machine Learning

	Dataset	Goal	Example
Supervised Learning	Has a target column	Make predictions	Fraud detection
Unsupervised Learning	Does not have a target column	Find structure in the data	Customer segmentation

# Machine Learning Example – fraud detection

- Suppose you wanted to identify fraudulent credit card transactions.
- You could define features to be:
  - Transaction time
  - Transaction amount
  - Transaction location
  - Category of purchase
- The algorithm could learn what feature combinations suggest unusual activity.





# Machine Learning Limitations

- Suppose you wanted to determine if an image is a dog.
- What features would you use?
- This is where Deep Learning can come in.

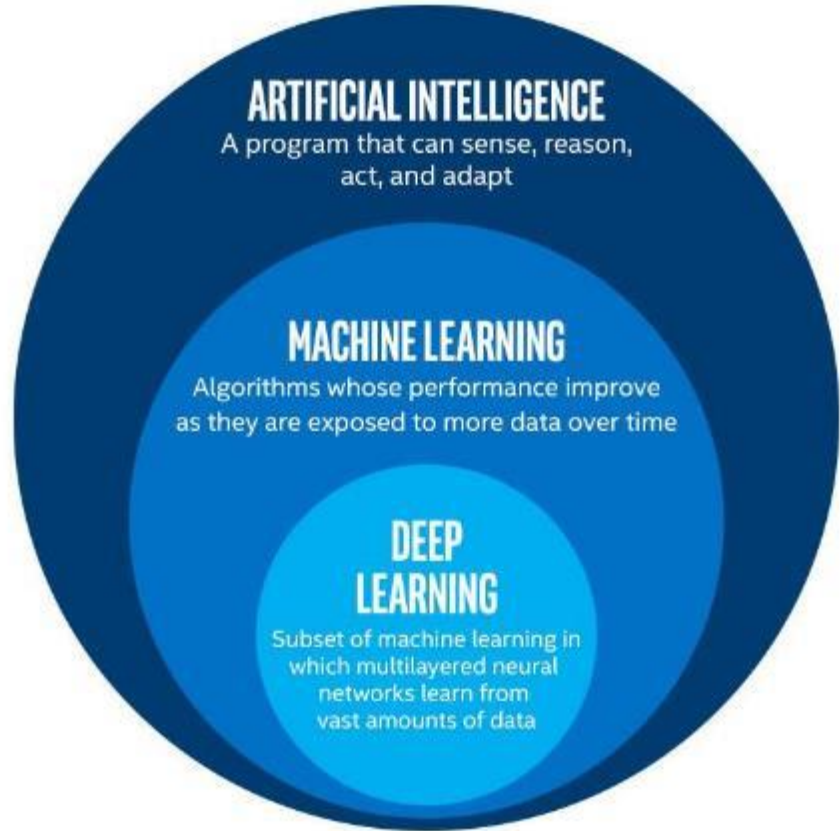


*Dog and cat recognition*

# Deep Learning

“Machine learning that involves using very complicated models called “deep neural networks”.”  
(Intel)

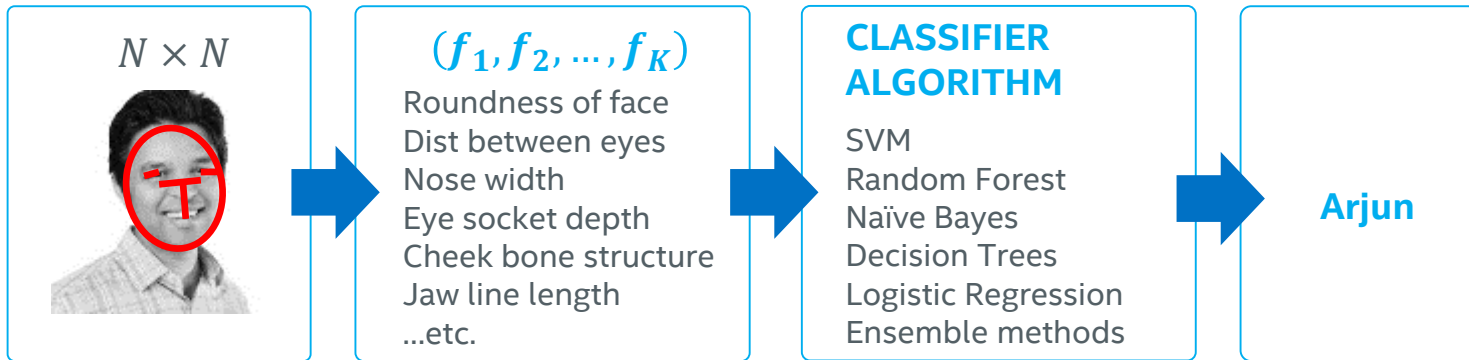
*Models determine best representation of original data; in classic machine learning, humans must do this.*



# MACHINE VS. DEEP LEARNING

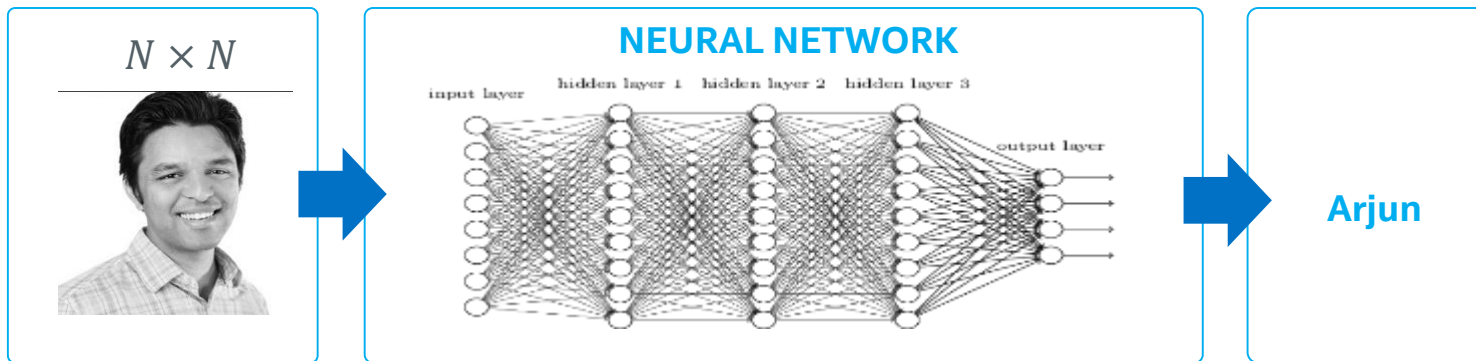
## MACHINE LEARNING

How do you engineer the best features?



## DEEP LEARNING

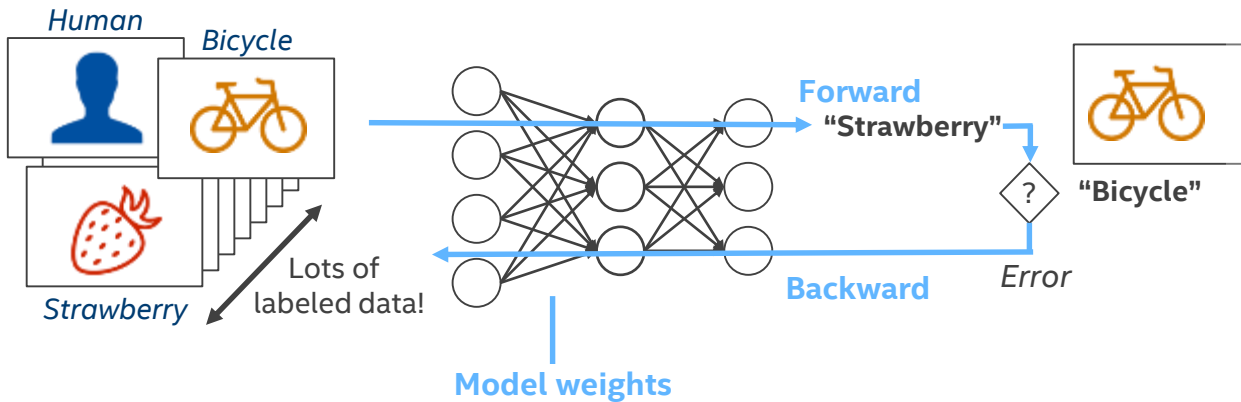
How do you guide the model to find the best features?



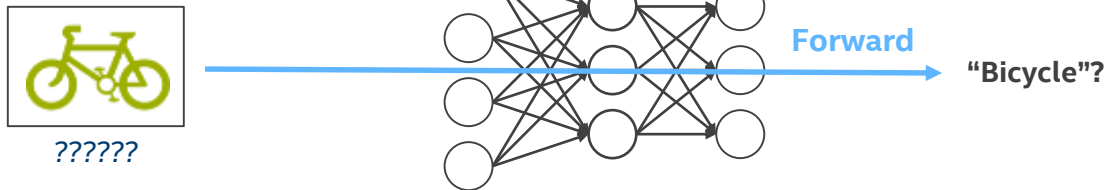
# DEEP LEARNING BASICS



## TRAINING

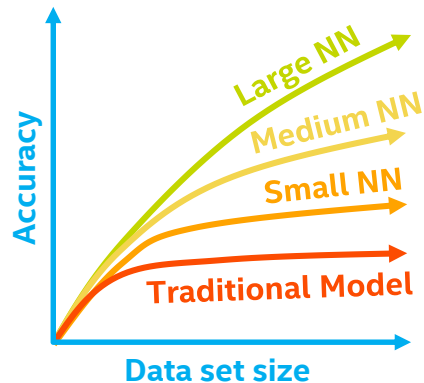


## INFERENCE



## DID YOU KNOW?

Training with a large data set AND deep (many layered) neural network often leads to the highest accuracy inference



# MACHINE LEARNING

# Machines Learn in Two Ways: Supervised Learning & Unsupervised Learning

# Supervised Learning

We train the model. We feed the model with correct answers.  
Model Learns and finally predicts.

We feed the model with “ground truth”.

# Unsupervised Learning

Data is given to the model. Right answers are not provided to the model. The model makes sense of the data given to it.

Can teach you something you were probably not aware of in the given dataset.



# Types of Supervised and Unsupervised learning

## **SUPERVISED**

**CLASSIFICATION**

**REGRESSION**

## **UNSUPERVISED**

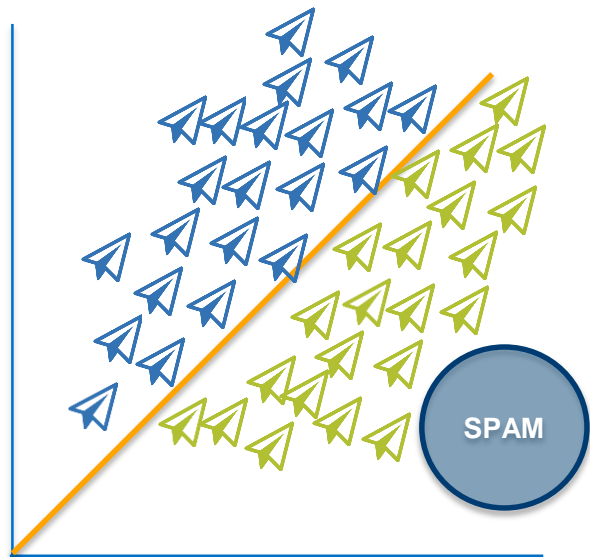
**CLUSTERING**

**RECOMMENDATION**

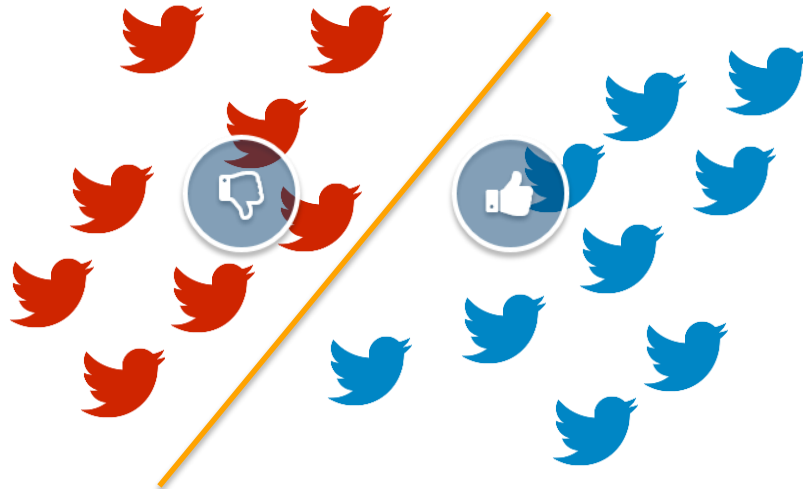
# EXAMPLES OF SUPERVISED LEARNING - CLASSIFICATION

Predict a **label** for an entity with a given set of features.

## PREDICTION

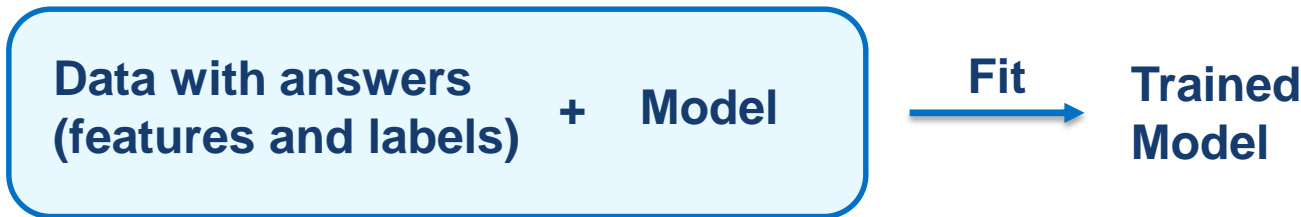


## SENTIMENT ANALYSIS



# Supervised Learning Overview

**Training:** Train a model with known data.



**Inference:** Feed unseen data into trained model to make predictions.



# Which Model?

Some considerations when choosing are:

- Time needed for training
- Speed in making predictions
- Amount of data needed
- Type of data
- Problem complexity
- Ability to solve a complex problem
- Tendency to overcomplicate a simple one

# Evaluation Metric

There are many metrics available\* to measure performance, such as:

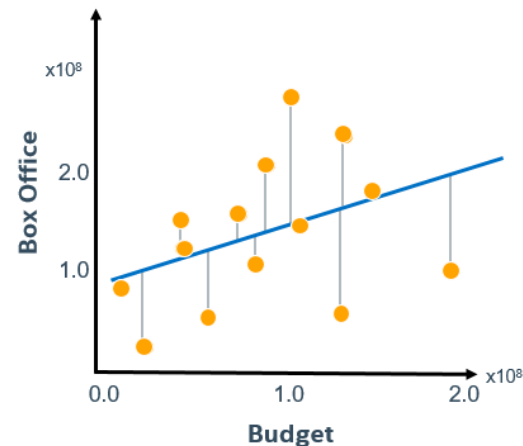
- **Accuracy:** how well predictions match true values.
- **Mean Squared Error:** average square distance between prediction and true value.

$$\min_{\beta_0, \beta_1} \frac{1}{m} \sum_{i=1}^m \left( (\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$

*\*The wrong metric can be misleading or not capture the real problem.*



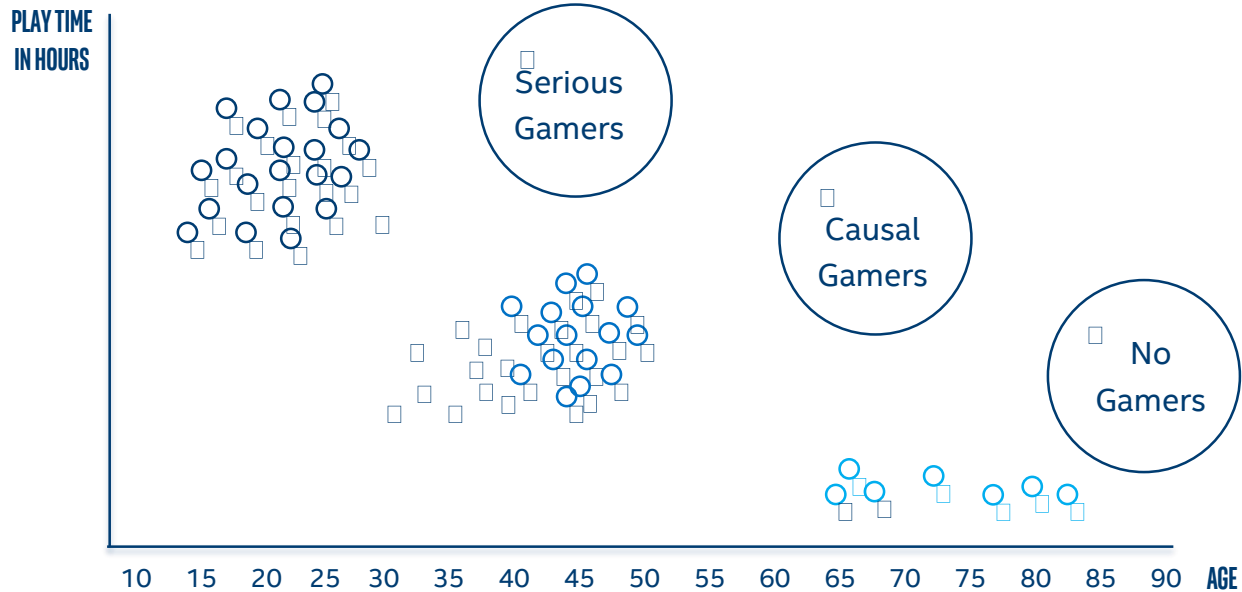
*Accuracy target*



# EXAMPLE OF UNSUPERVISED LEARNING - CLUSTERING

Group entities with similar features

## MARKET SEGMENTATION

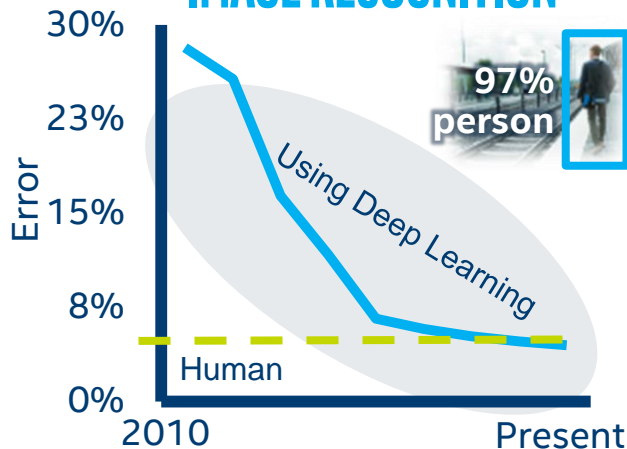


# DEEP LEARNING

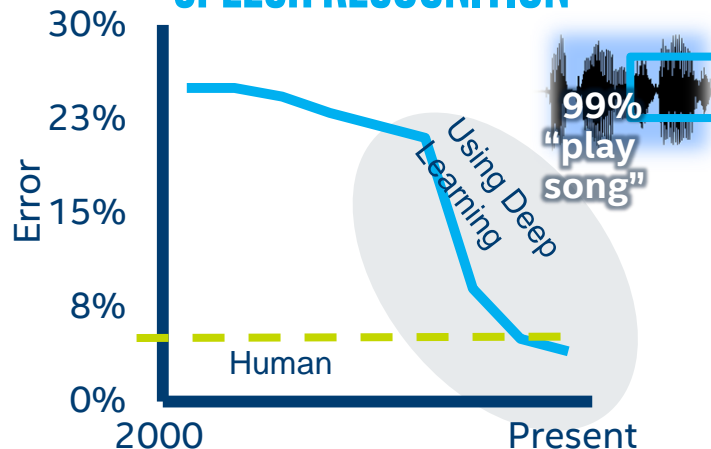
# DEEP LEARNING BREAKTHROUGHS

Machines able to meet or exceed human image & speech recognition

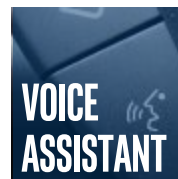
## IMAGE RECOGNITION



## SPEECH RECOGNITION



e.g.

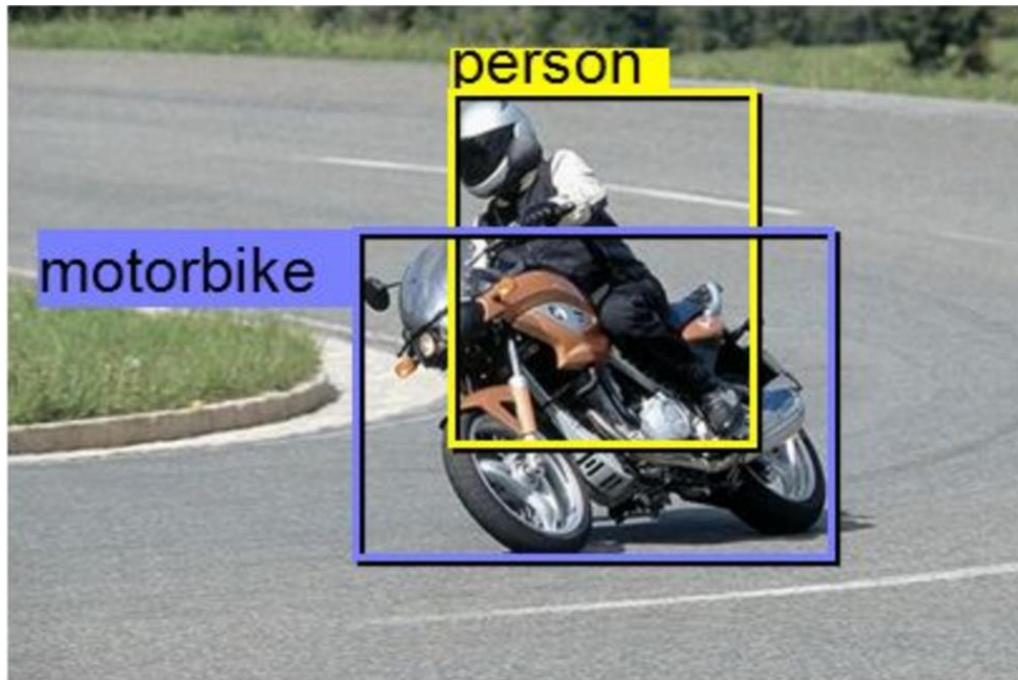




# Classification and Detection

Detect and label the image

- Person
- Motor Bike



# Semantic Segmentation

Label every pixel



<https://people.eecs.berkeley.edu/~jhoffman/talks/llda-baylearn2014.pdf>

# Natural Language Object Retrieval

a scene with three people query='man far right'



query='man far right'



query='left guy'

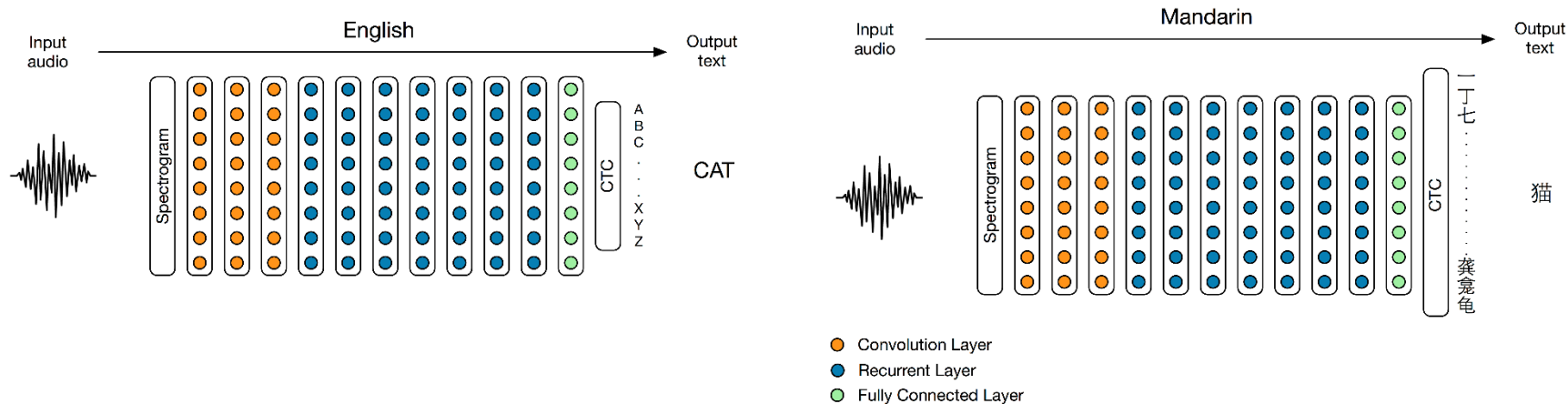


query='cyclist'



<http://arxiv.org/pdf/1511.04164v3.pdf>

# Speech Recognition and Language Translation



The same architecture is used for English and Mandarin Chinese speech recognition

<http://svail.github.io/mandarin/>

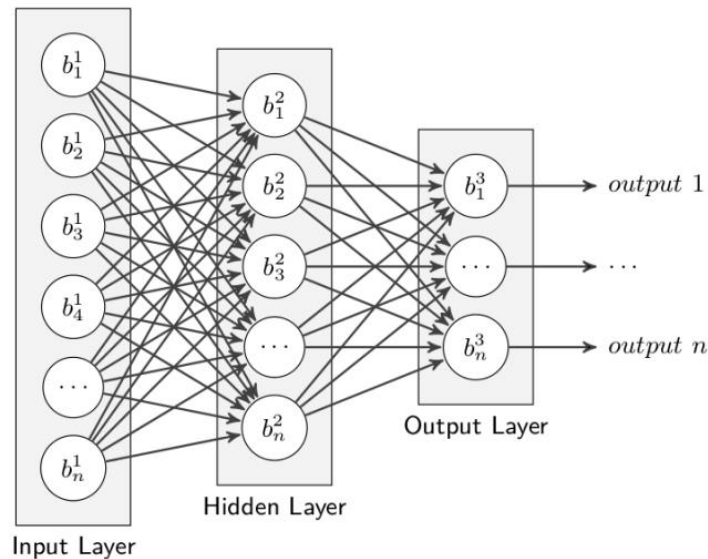


# NEURAL NETWORKS CONNECTIVITY

# Fully Connected Network

More complicated problems can be solved by connecting multiple neurons together and using more complicated activation functions.

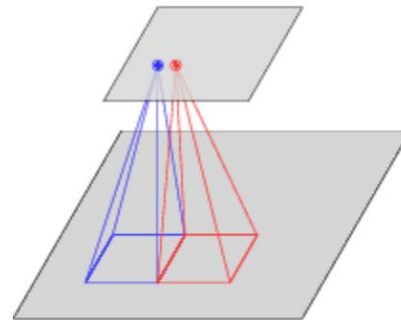
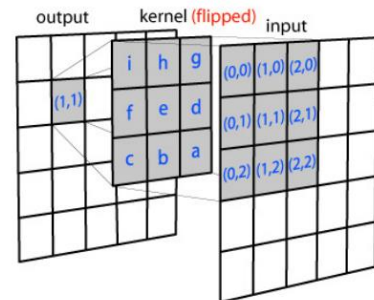
- Organized into layers of neurons.
- Each neuron is connected to every neuron in the previous layer.
- Each layer transforms the output of the previous layer and then passes it on to the next.
- Every connection has a separate weight



# Convolutional Neural Network

Convolutional neural networks reduce the required computation and are good for detecting features.

- Each neuron is connected to a small set of nearby neurons in the previous layer
- The same set of weights are used for each neuron
- Ideal for spatial feature recognition, Ex: Image recognition
- Cheaper on resources due to fewer connections



# Summary

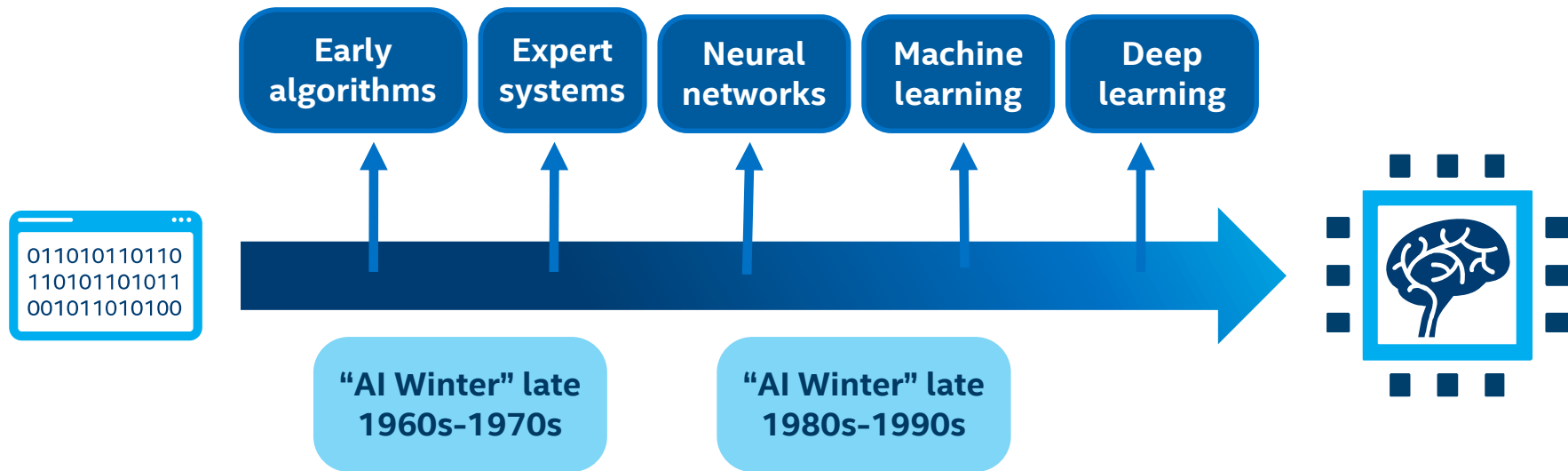
- The differences between machine learning and deep learning are:
  - Machine learning requires humans to engineer the features and the algorithms that will learn either in supervised or unsupervised modes.
  - Deep learning where the algorithms represent a variety of connection between computational nodes – the so called neural-networks.
- The differences between training and inference are:
  - Training refers to the process where data is processed by an algorithm to produce a model that is consistent with the features of the given data.
  - Inference refers to the process where a trained model when presented with new data can make predictions.



# HISTORY

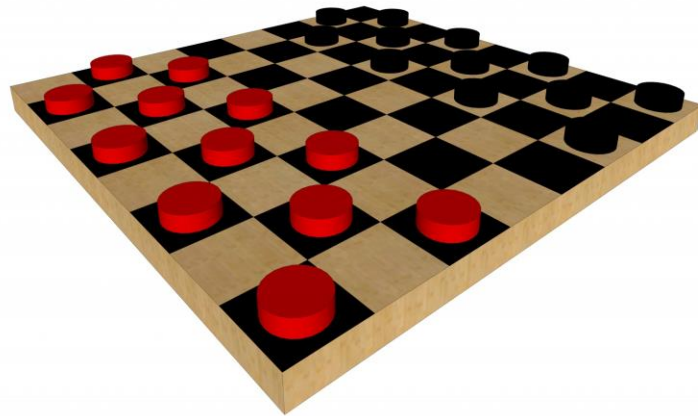
# History of AI

AI has experienced several hype cycles, where it has oscillated between periods of excitement and disappointment.



# 1950s: Early AI

- 1950: Alan Turing developed the Turing test to test a machine's ability to exhibit intelligent behavior.
- 1956: Artificial Intelligence was accepted as a field at the Dartmouth Conference.
- 1957: Frank Rosenblatt invented the perceptron algorithm. This was the precursor to modern neural networks.
- 1959: Arthur Samuel published an algorithm for a checkers program using machine learning.



# The First “AI Winter”

- 1966: ALPAC committee evaluated AI techniques for machine translation and determined there was little yield from the investment.
- 1969: Marvin Minsky published a book on the limitations of the Perceptron algorithm which slowed research in neural networks.
- 1973: The Lighthill report highlights AI's failure to live up to promises.
- The two reports led to cuts in government funding for AI research leading to the first “AI Winter.”



*John R. Pierce, head of ALPAC*

# 1980's AI Boom

- Expert Systems - systems with programmed rules designed to mimic human experts.
- Ran on mainframe computers with specialized programming languages (e.g. LISP).
- Were the first widely-used AI technology, with two-thirds of "Fortune 500" companies using them at their peak.
- 1986: The "Backpropagation" algorithm is able to train multi-layer perceptrons leading to new successes and interest in neural network research.



*Early expert systems machine*

# Another AI Winter (late 1980's – early 1990s)

- Expert systems' progress on solving business problems slowed.
- Expert systems began to be melded into software suites of general business applications (e.g. SAP, Oracle) that could run on PCs instead of mainframes.
- Neural networks didn't scale to large problems.
- Interest in AI in business declined.

# Late 1990's to early 2000's: Classical Machine Learning

- Advancements in the SVM algorithm led to it becoming the machine learning method of choice.
- AI solutions had successes in speech recognition, medical diagnosis, robotics, and many other areas.
- AI algorithms were integrated into larger systems and became useful throughout industry.
- The Deep Blue chess system beat world chess champion Garry Kasparov.
- Google search engine launched using artificial intelligence technology.



*IBM supercomputer*

# 2006: Rise of Deep Learning

- 2006: Geoffrey Hinton publishes a paper on unsupervised pre-training that allowed deeper neural networks to be trained.
- Neural networks are rebranded to deep learning.
- 2009: The ImageNet database of human-tagged images is presented at the CVPR conference.
- 2010: Algorithms compete on several visual recognition tasks at the first ImageNet competition.





**MODERN AI**

# Deep Learning Breakthroughs (2012 – Present)

- In 2012, deep learning beats previous benchmark on the ImageNet competition.
- In 2013, deep learning is used to understand “conceptual meaning” of words.
- In 2014, similar breakthroughs appeared in language translation.
- These have led to advancements in Web Search, Document Search, Document Summarization, and Machine Translation.



*Google Translate*

# Deep Learning Breakthroughs (2012 – Present)

- In 2014, computer vision algorithm can describe photos.
- In 2015, Deep learning platform TensorFlow\* is developed.
- In 2016, DeepMind\* AlphaGo, developed by Aja Huang, beats Go master Lee Se-dol.



# Modern AI (2012 – Present): Deep Learning Impact

## Computer vision



Self-driving cars:  
object detection



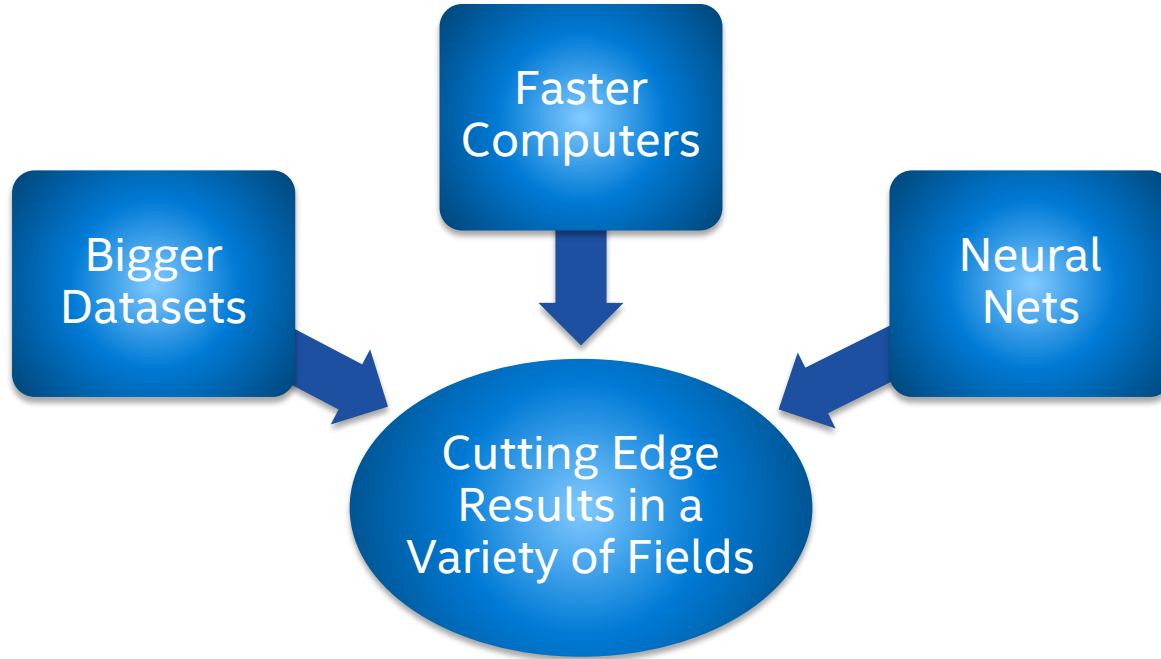
Healthcare:  
improved diagnosis

## Natural language



Communication:  
language translation

# How Is This Era of AI Different?



# Other Modern AI Factors

- Continued expansion of open source AI, especially in Python\*, aiding machine learning and big data ecosystems.
- Leading deep learning libraries *open sourced*, allowing further adoption by industry.
- Open sourcing of large datasets of millions of labeled images, text datasets such as Wikipedia has also driven breakthroughs.



# Transformative Changes



## Health

Enhanced  
Diagnostics  
Drug Discovery  
Patient Care  
Research  
Sensory Aids



## Industrial

Factory  
Automation  
Predictive  
Maintenance  
Precision  
Agriculture  
Field  
Automation



# Transformative Changes



## Finance

- Algorithmic Trading
- Fraud Detection
- Research
- Personal Finance
- Risk Mitigation



## Energy

- Oil & Gas Exploration
- Smart Grid
- Operational Improvement
- Conservation



# Transformative Changes



## Government

Defense  
Data  
Insights  
Safety &  
Security  
Engagement  
Smarter  
Cities



## Transport

Autonomous  
Cars  
Automated  
Trucking  
Aerospace  
Shipping  
Search & Rescue

# Transformative Changes



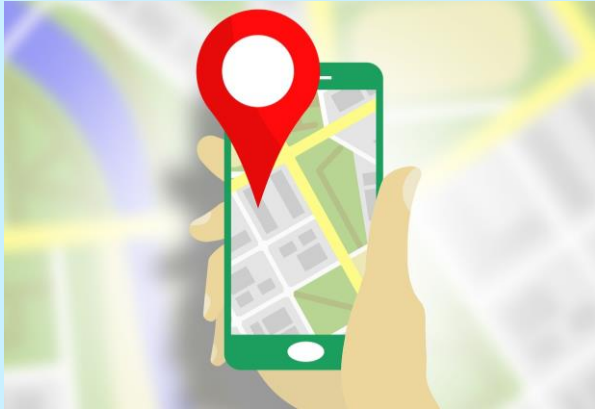
## Other

Advertising  
Education  
Gaming  
Professional &  
IT Services  
Telco/Media  
Sports

# APPLICATIONS

# AI Omnipresence In Transportation

## Navigation



Google & Waze find the fastest route, by processing traffic data.

## Ride sharing



Uber & Lyft predict real-time demand using AI techniques, machine learning, deep learning.

# AI Omnipresence In Social Media

## Audience



Facebook & Twitter use AI to decide what content to present in their feeds to different audiences.

## Content

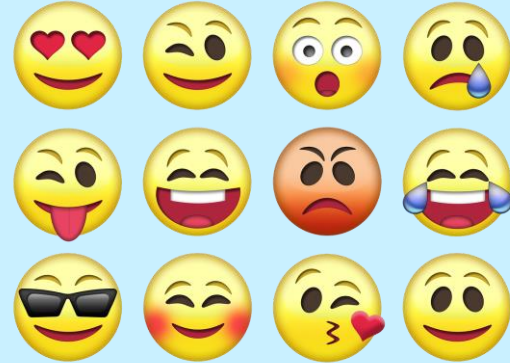


Image recognition and sentiment analysis to ensure that content of the appropriate “mood” is being served.

# AI Omnipresence In Daily Life

## Natural language



We carry around powerful natural language processing algorithms in our phones/computers.

## Object detection

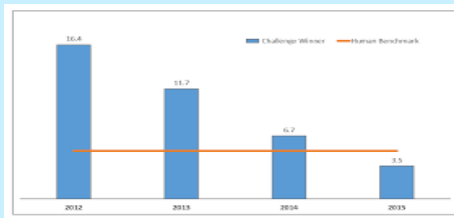


Cameras like Amazon DeepLens\* or Google Clips\* use object detection to determine when to take a photo.

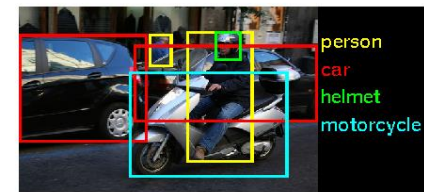
# Latest Developments: Computer Vision



Deep Learning  
“proven” to work for  
image classification.



Models outperform  
humans on image  
classification.



Object detection  
models beat previous  
benchmarks.

2012

2015

2016

# Application Area: Abandoned Baggage Detection

- We can automatically detect when baggage has been left unattended, potentially saving lives.
- This system relies on the breakthroughs we discussed:
  - Cutting edge object detection.
  - Fast hardware on which to train the model (Intel® Xeon® processors in this case).



*Abandoned baggage*