

GLIDE: Towards Photorealistic Image Generation and Editing with Text-Guided Diffusion Models

Present by: Ahmed, Chandra, Joseph, Muhammad, and Rajat

CAP 6412

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Outline

- Motivation
- Objectives
- Diffusion Model
- GLIDE
- Image Inpainting
- Results
- Conclusion

GLIDE: Towards Photorealistic Image Generation and Editing with Text-Guided Diffusion Models

Alex Nichol * Prafulla Dhariwal * Aditya Ramesh * Pranav Shyam Pamela Mishkin Bob McGrew Ilya Sutskever Mark Chen

Abstract

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Diffusion models have recently been shown to generate high-quality synthetic images, especially when paired with a guidance technique to trade off diversity for fidelity. We explore diffusion models for the problem of text-conditional image synthesis and compare two different guidance strategies: CLIP guidance and classifier-free guidance. We find that the latter is preferred by human evaluators for both photorealism and caption similarity, and often produces photorealistic samples. Samples from a 3.5 billion parameter text-conditional diffusion model using classifierfree guidance are favored by human evaluators to those from DALL-E, even when the latter uses expensive CLIP reranking. Additionally, we find that our models can be fine-tuned to perform image inpainting, enabling powerful text-driven image editing. We train a smaller model on a filtered dataset and release the code and weights at https://github.com/openai/glide-text2im.

their corresponding text prompts.

On the other hand, unconditional image models can synthesize photorealistic images (Brock et al., 2018; Karras et al., 2019a;b; Razavi et al., 2019), sometimes with enough fidelity that humans can't distinguish them from real images (Zhou et al., 2019). Within this line of research, diffusion models (Sohl-Dickstein et al., 2015; Song & Ermon, 2020b) have emerged as a promising family of generative models, achieving state-of-the-art sample quality on a number of image generation benchmarks (Ho et al., 2020; Dhariwal & Nichol, 2021; Ho et al., 2021).

To achieve photorealism in the class-conditional setting, Dhariwal & Nichol (2021) augmented diffusion models with classifier guidance, a technique which allows diffusion models to condition on a classifier's labels. The classifier is first trained on noised images, and during the diffusion sampling process, gradients from the classifier are used to guide the sample towards the label. Ho & Salimans (2021) achieved similar results without a separately trained classifier through the use of classifier-free guidance, a form of guidance that interpolates between predictions from a diffusion model with and without labels.

https://github.com/openai/glide-text2im

Diffusion models have revolutionized generating photorealistic images from text prompts.



"a hedgehog using a calculator"

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"a hedgehog using a calculator"



"a painting of a fox in the style of starry night"

One of the interesting applications of diffusion models is **Image editing**, which is making realistic edits to an image based on natural language prompts.



"zebras roaming in the field"

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Objectives

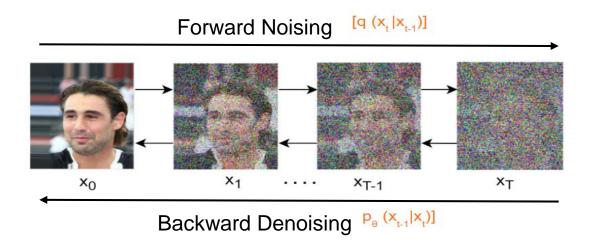
Objectives

- Develop guided diffusion model to generate photorealistic images given text prompts using,
 - CLIP guidance
 - Classifier-free guidance

Perform image inpainting

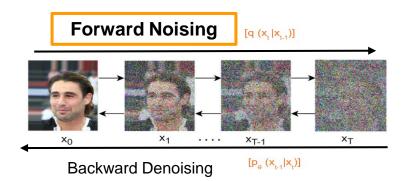
Diffusion Model

Diffusion Model



- Noise is added iteratively to generate sample noised images.
- A model is learned to take noised image and iteratively generate denoised samples.

Forward process



Noise Adding Function

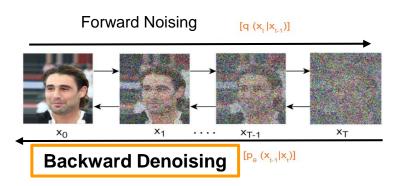


$$q(x_t|x_{t-1}) \coloneqq \mathcal{N}(x_t; \sqrt{\alpha_t} x_{t-1}, (1 - \alpha_t)\mathcal{I})$$

Where:

- N is the Gaussian distribution
- a_t is a hyperparameter variance scheduler
- I is the identity matrix

Backward Process



Inference

$$p_{\theta}(x_{t-1}|x_t) \coloneqq \mathcal{N}(\mu_{\theta}(x_t), \Sigma_{\theta}(x_t))$$

Where:

- N is the Gaussian distribution
- μ_θ(x_t) is the learned mean vector
- $\Sigma_{\theta}(x_t)$ is the learned covariance vector

Text-Guided Diffusion Model



$$p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(\mu_{\theta}(x_t), \Sigma_{\theta}(x_t))$$

You already understand the Diffusion.



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$$p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(\mu_{\theta}(x_t), \Sigma_{\theta}(x_t))$$

But you need something More Controlled.

You already understand the Diffusion.



$$p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(\mu_{\theta}(x_t), \Sigma_{\theta}(x_t))$$

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Label = "Goldfinch"

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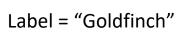
Label = "robots meditating in a vipassana retreat"

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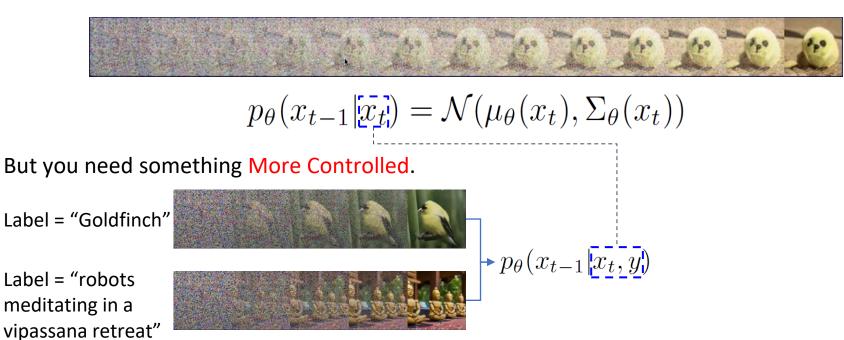


$$p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(\mu_{\theta}(x_t), \Sigma_{\theta}(x_t))$$

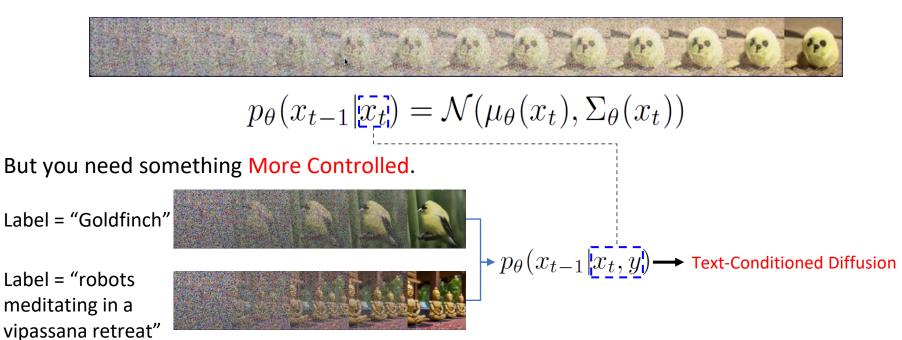
But you need something More Controlled.

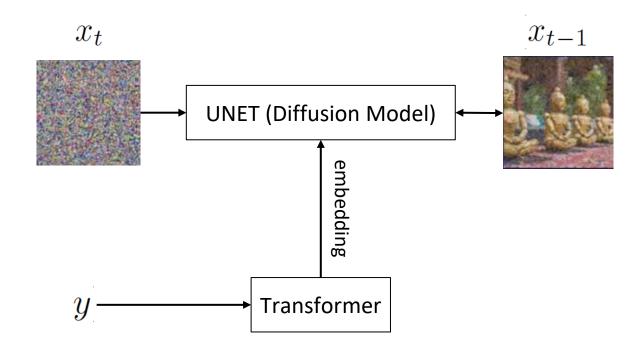


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Convert text to discrete tokens & attend to them in UNET

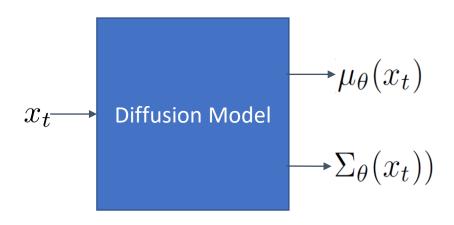
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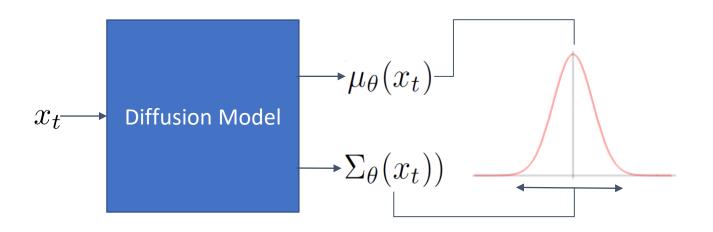
Solution: Guidance

$$p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(\mu_{\theta}(x_t), \Sigma_{\theta}(x_t))$$

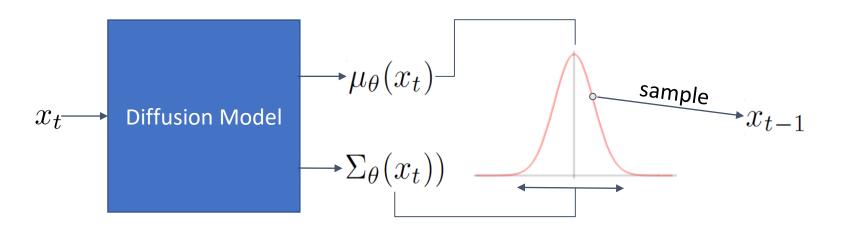
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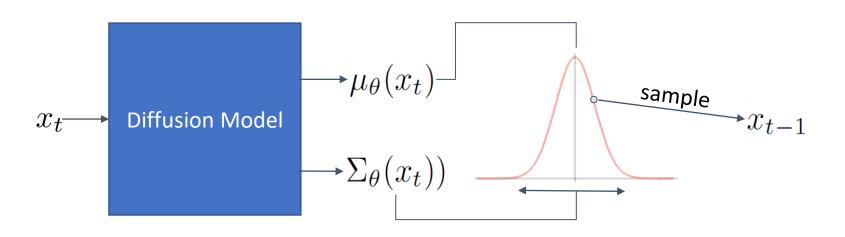
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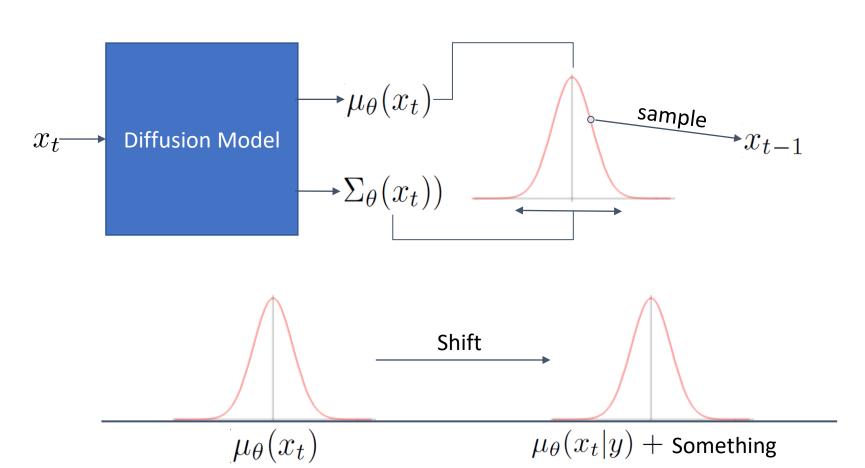


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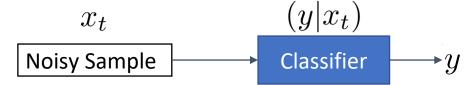
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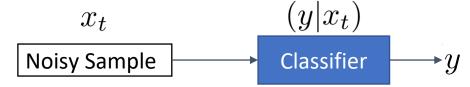
Guidance | Simple Classifier-Based Guidance | Label = "Goldfinch"

First: Train a Classifier.

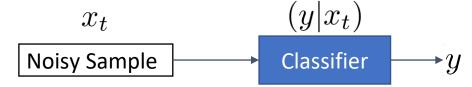
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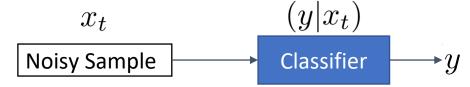


Then in Diffusion:

Pass x_t through classifier; $\det y$. Compute gradient of log-probability of y by x_t

.

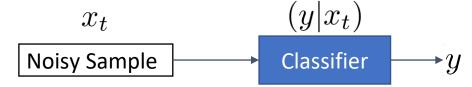
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Pass x_t through classifier; get y . Compute $abla_{x_t} \log p_\phi(y|x_t)$

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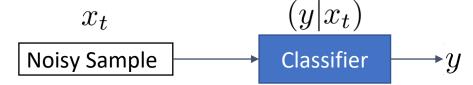


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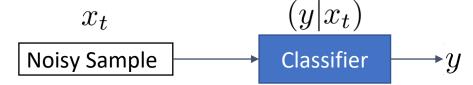
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$$p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(\underline{\mu_{\theta}(x_t)}, \Sigma_{\theta}(x_t))$$

$$\hat{\mu}_{\theta}(x_t|y) = \mu_{\theta}(x_t|y) + s \cdot \Sigma_{\theta}(x_t|y) \nabla_{x_t} \log p_{\phi}(y|x_t)$$

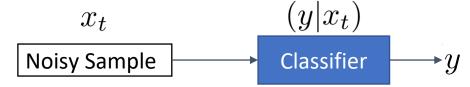
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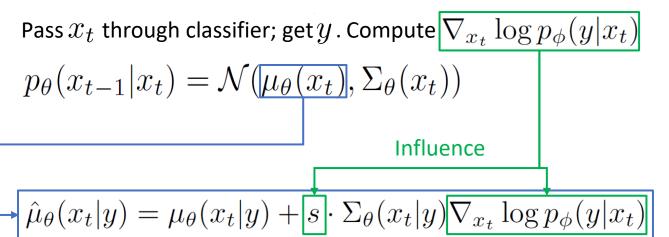


Then in Diffusion:

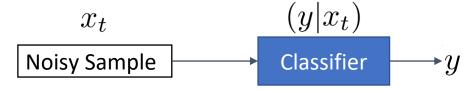
Pass x_t through classifier; get y . Compute $\nabla_{x_t} \log p_\phi(y|x_t)$ $p_\theta(x_{t-1}|x_t) = \mathcal{N}(\mu_\theta(x_t), \Sigma_\theta(x_t))$ $\hat{\mu}_\theta(x_t|y) = \mu_\theta(x_t|y) + s \cdot \Sigma_\theta(x_t|y) \nabla_{x_t} \log p_\phi(y|x_t)$

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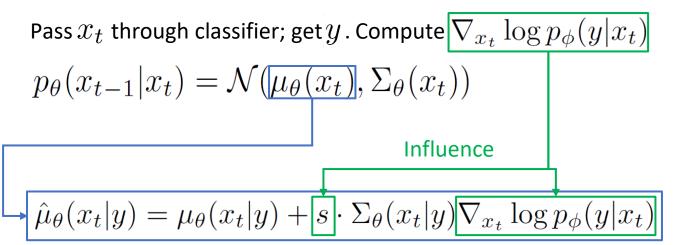




First: Train a Classifier.



Then in Diffusion:

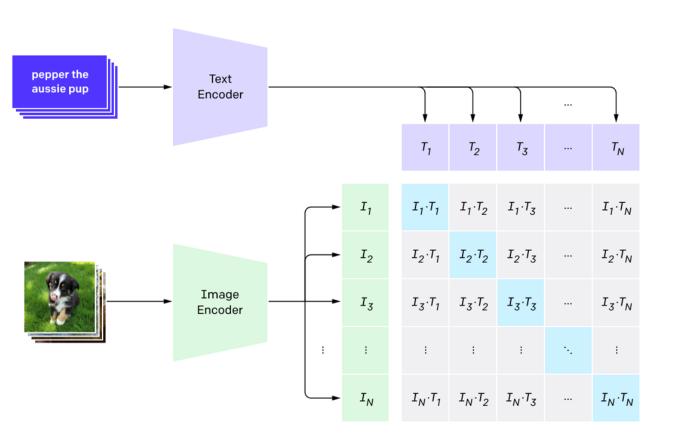


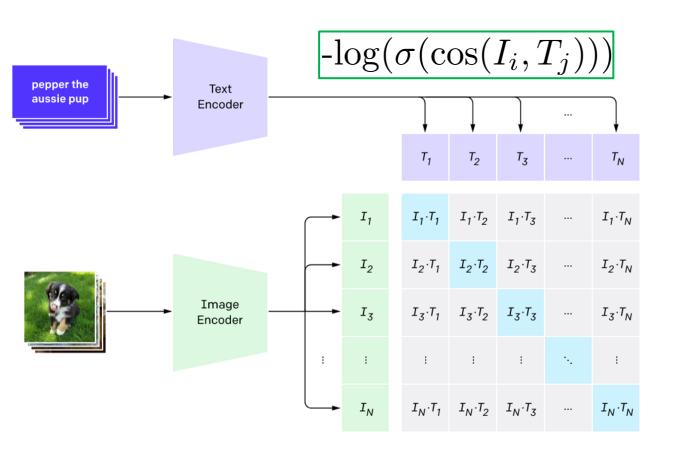
But. You need even more Control. Label = "robots meditating in a vipassana retreat"

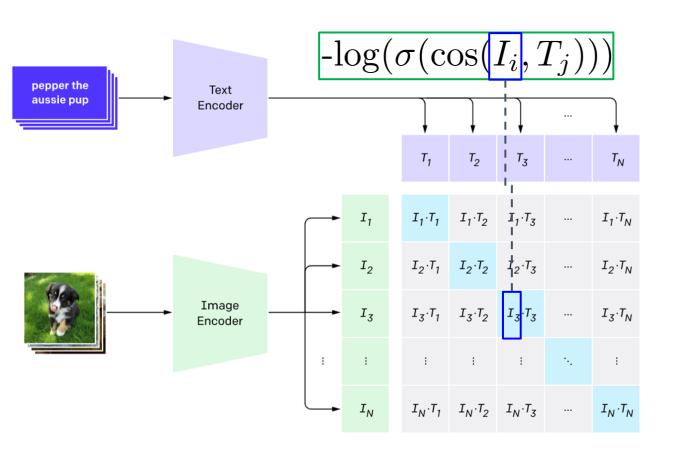
Guidance |

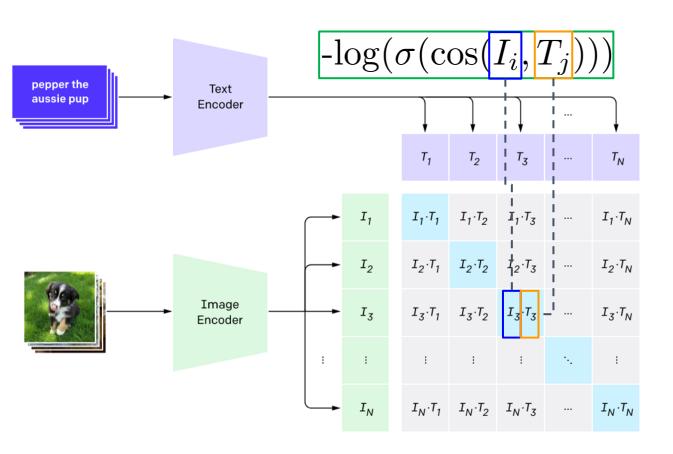
First: Train a CLIP

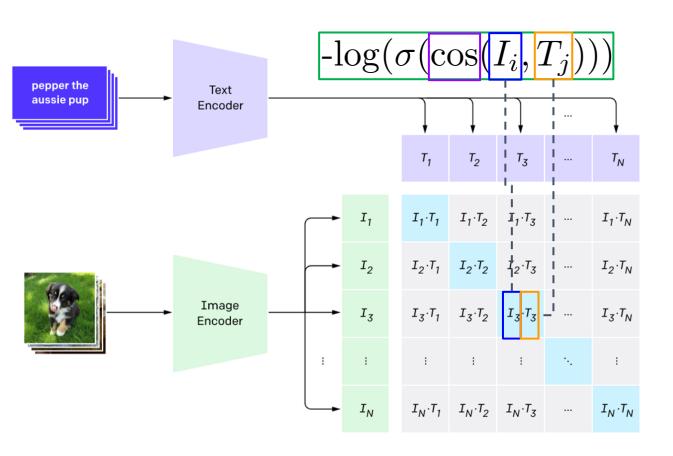
model.

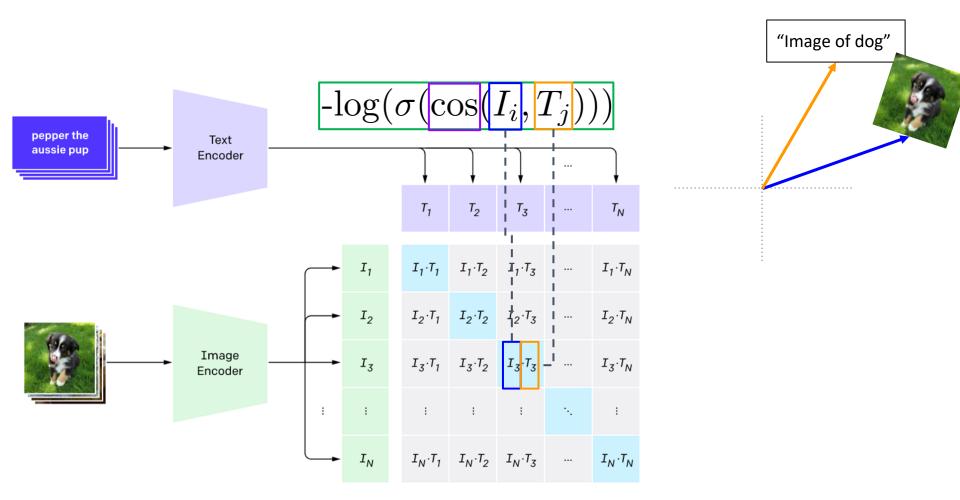


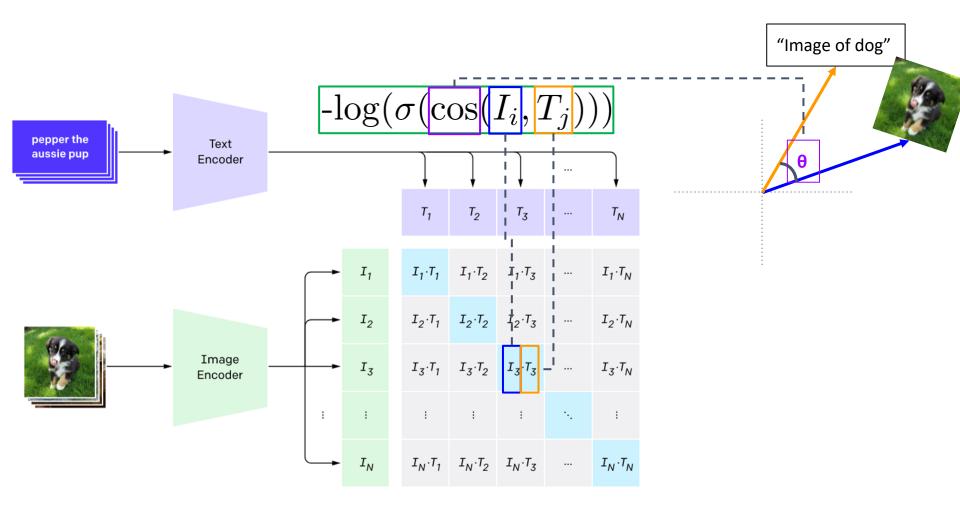


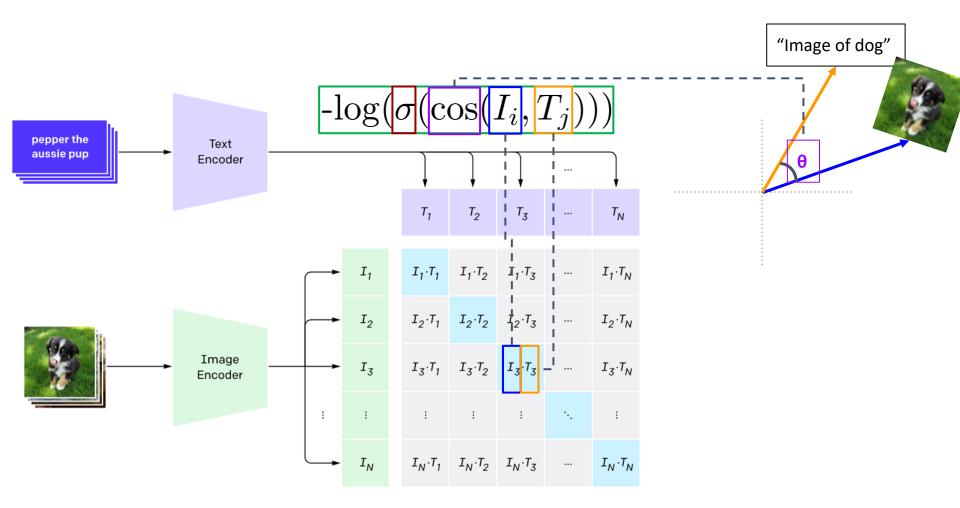


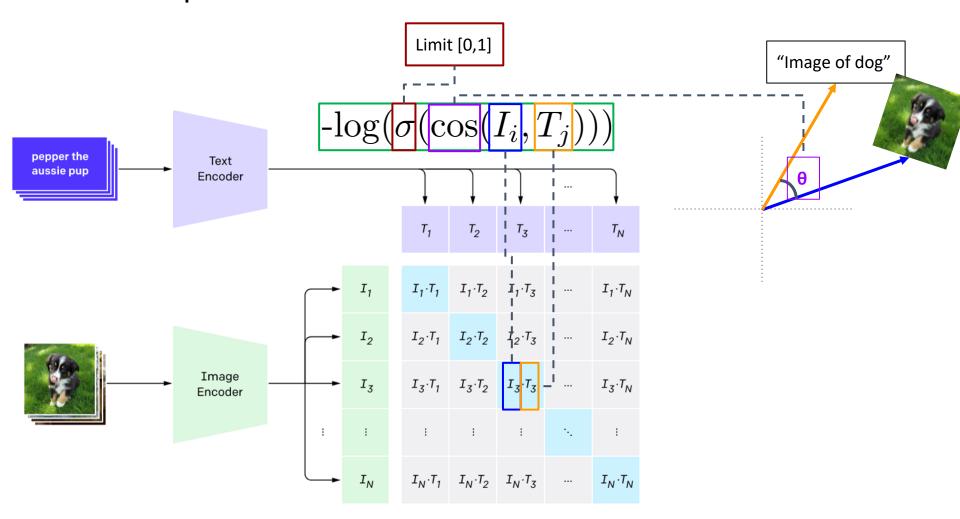


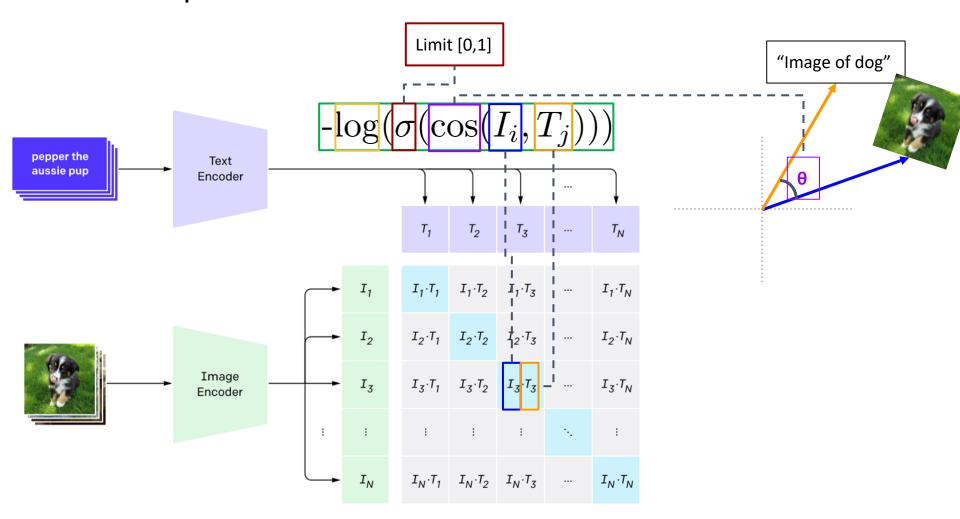


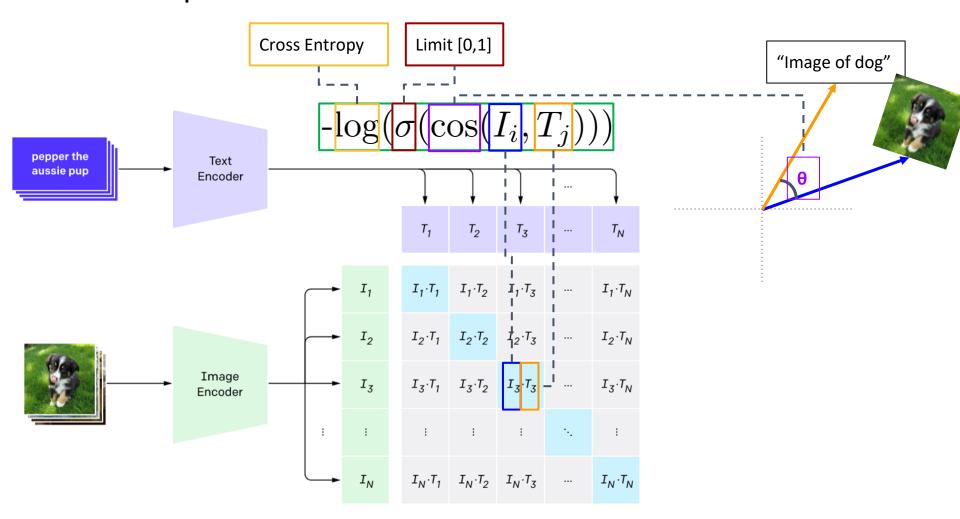


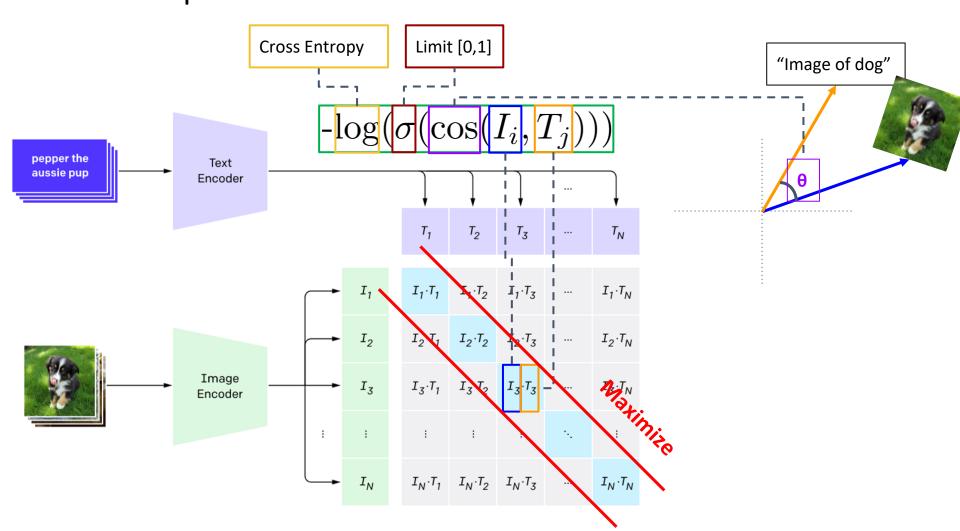












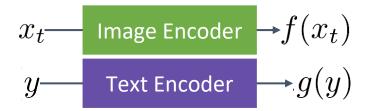
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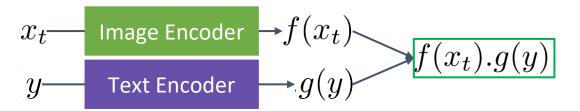
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$$x_t$$
 Image Encoder $\rightarrow f(x_t)$

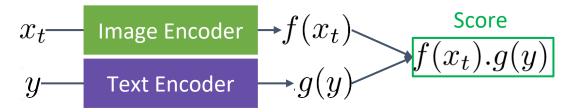
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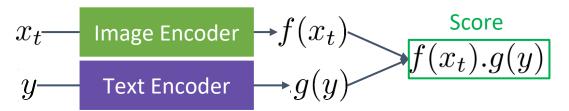


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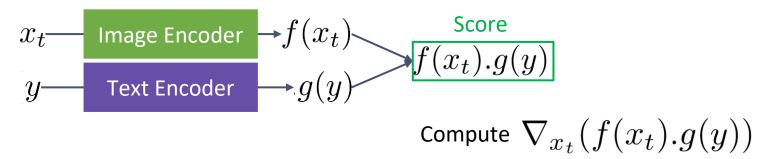
First: Train a CLIP model.

Then in Diffusion:

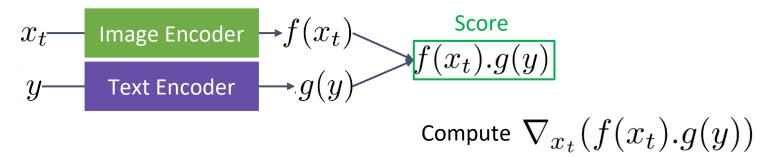


Compute gradient of score by x_t .

First: Train a CLIP model.



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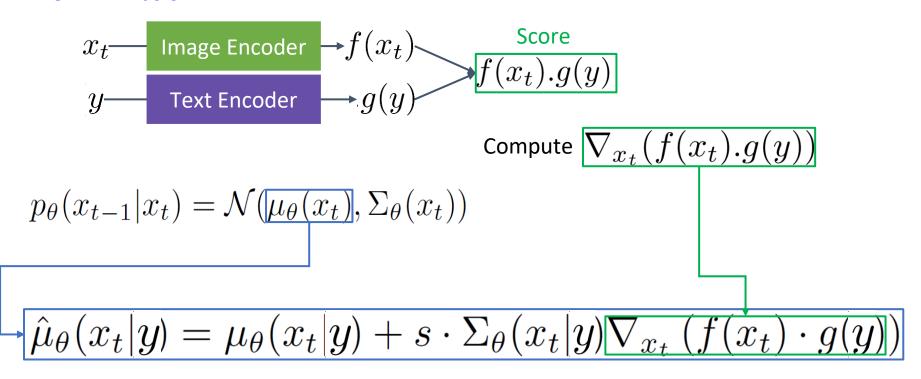
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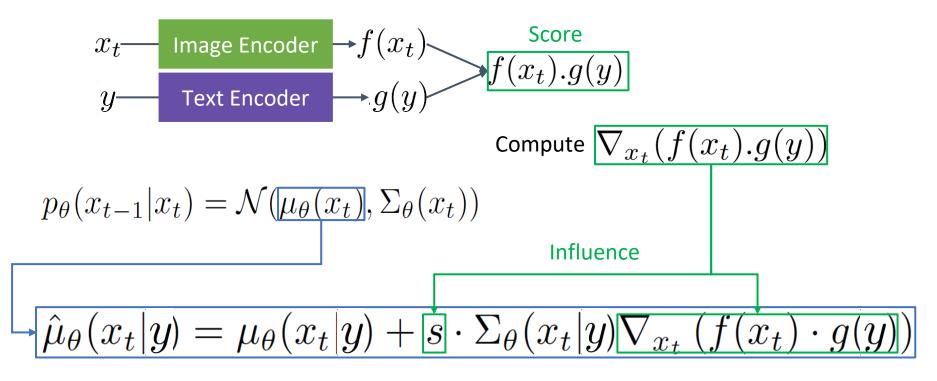
$$\hat{\mu}_{\theta}(x_t|y) = \mu_{\theta}(x_t|y) + s \cdot \Sigma_{\theta}(x_t|y) \nabla_{x_t} (f(x_t) \cdot g(y))$$

First: Train a CLIP model.



First: Train a CLIP model.

Then in Diffusion:



But. The results rely on Pre-Trained (often smaller) Models.

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Solution: Classifier-Free Guidance

Guidance |

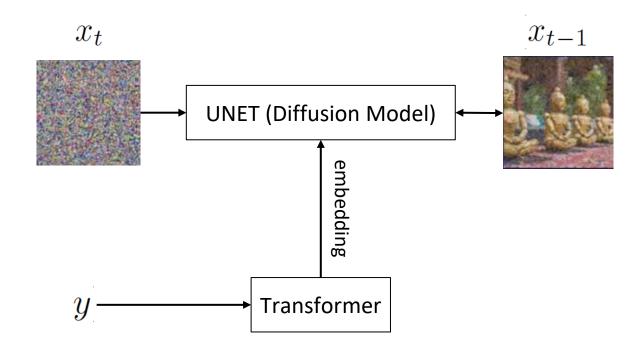
Previously: Train a Guidance Model.

No Separate Guidance Model Needed

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Text-Conditioned Diffusion



Convert text to discrete tokens & attend to them in UNET

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Use noisy x_t and y to train it.

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Sometimes don't pass labels. $y = \emptyset$

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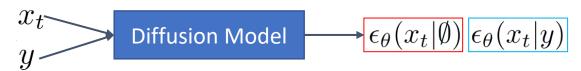
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Then at Inference:



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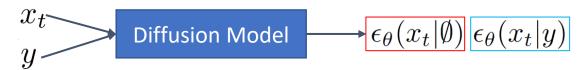
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$\bullet \quad \boxed{\epsilon_{\theta}(x_t|\emptyset)}$

Then at Inference:



$$\hat{\epsilon}_{\theta}(x_t|y) = \epsilon_{\theta}(x_t|\emptyset)$$

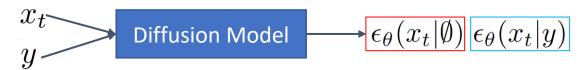
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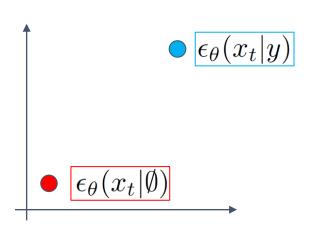
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Then at Inference:



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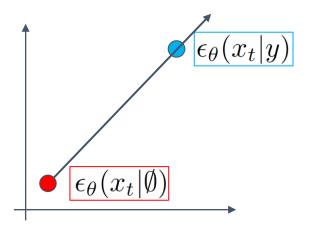


No Separate Guidance Model Needed

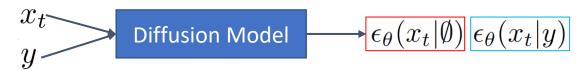
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Use noisy x_t and y to train it.

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Then at Inference:



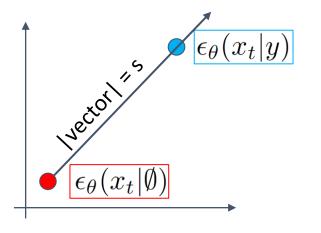
$$\hat{\epsilon}_{\theta}(x_t|y) = \epsilon_{\theta}(x_t|\emptyset) + (\epsilon_{\theta}(x_t|y) - \epsilon_{\theta}(x_t|\emptyset))$$

No Separate Guidance Model Needed

Train a Naïve Text Conditional Model.

Use noisy x_t and y to train it.

Sometimes don't pass labels. $y = \emptyset$



Then at Inference:



$$\hat{\epsilon}_{\theta}(x_t|y) = \epsilon_{\theta}(x_t|\emptyset) + s \cdot (\epsilon_{\theta}(x_t|y) - \epsilon_{\theta}(x_t|\emptyset))$$

Guidance |

Guidance \mid Visualizing scale parameter S

Guidance | Visualizing scale parameter S

"a stained glass window of a panda eating bamboo"

Guidance | Visualizing scale parameter S

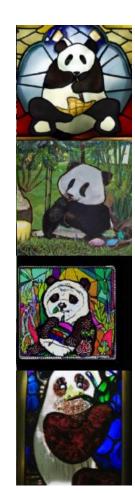
"a stained glass window of a panda eating bamboo"





Guidance | Visualizing scale parameter S

"a stained glass window of a panda eating bamboo"



S = 0



s = 3

Inception Score

Inception Score

- Named after the Inception classifier model used
- A way to evaluate samples without humans that still correlates well with human evaluation
- To calculate inception score ...
 - Inception model is ran on the generated images to get ...
 - p(y|x), conditional label distribution (distribution of labels for a given image)
 - p(y), marginal distribution (distribution of labels across all images)
 - Relative entropy is measured between p(y|x) and p(y)
- Measures if the images generated are distinct and varied

Inception Score

- Named after the Inception classifier model used
- A way to evaluate samples without humans that still correlates well with human evaluation
- To calculate inception score ...
 - Inception model is ran on the generated images to get ...
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- Measures if the images generated are distinct and varied

Inception Score (cont.)

Inception Score Function

$$\exp(\mathbb{E}_{\boldsymbol{x}} KL(p(y|\boldsymbol{x})||p(y)))$$

Where:

- E_x is the expected value
- KL is relative entropy
- p(y|x) and (y) are values gotten from the inception model

Frechet Inception Distance / FID Score

- Drawback to IS: does not compare to real world samples in its calculation
- FID was created to address this drawback
- To calculate the FID score...
 - Runs Inception model on real life images and fake images
 - Then difference in the two resulting gaussians is taken, giving us our FID score

FID Score (cont.)

FID Score Function

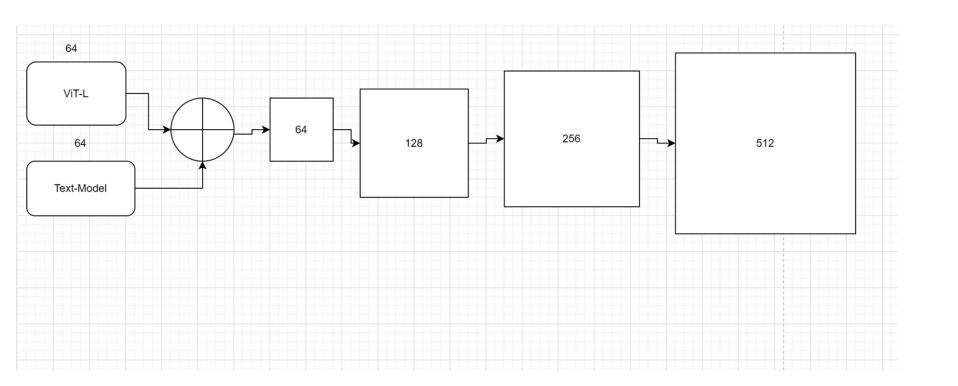
$$d^{2}((\boldsymbol{m}, \boldsymbol{C}), (\boldsymbol{m}_{w}, \boldsymbol{C}_{w})) = \|\boldsymbol{m} - \boldsymbol{m}_{w}\|_{2}^{2} + \text{Tr}(\boldsymbol{C} + \boldsymbol{C}_{w} - 2(\boldsymbol{C}\boldsymbol{C}_{w})^{1/2})$$

Where:

- (m, C) is the normal distribution from running Inception on real life images
 - m and C representing it's mean and Covariance vectors, respectively
- (m_w, C_w) the distribution from Inception on the generated images
- Tr is the trace matrix operation

Setup:

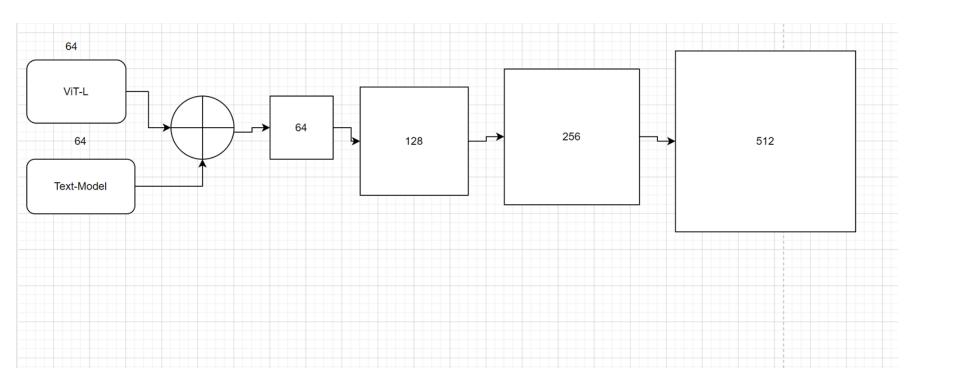
Setup:



Setup:

Dataset: MS COCO images, textual prompts

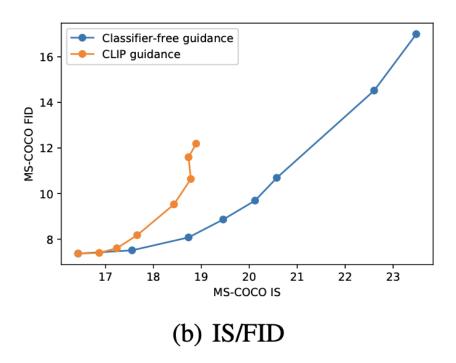
Batch size: VITL/Text model, 2048. Upsampling block: 2048/4 = 512



Evaluation: FID vs Inception score

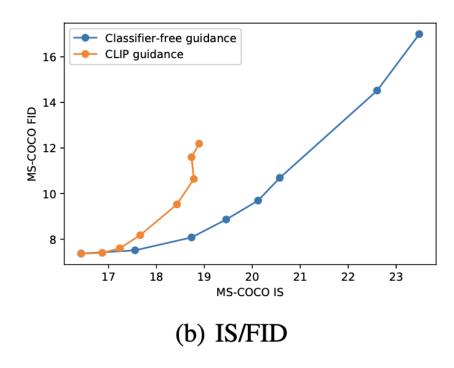
Zero-Shot FID is calculated from samples observed from classes which were not observed during training

Evaluation: FID vs Inception score



Zero-Shot FID is calculated from samples observed from classes which were not observed during training

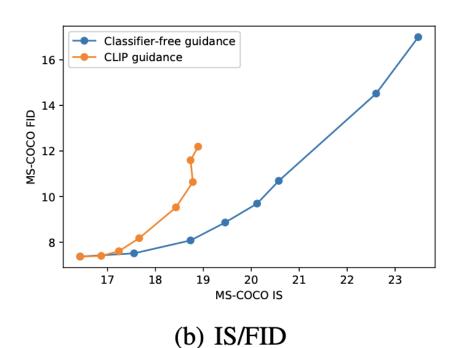
Evaluation: FID vs Inception score



- Best method: FID: low, IS: High

Zero-Shot FID is calculated from samples observed from classes which were not observed during training

Evaluation: FID vs Inception score



Model	FID	Zero-shot FID
AttnGAN (Xu et al., 2017)	35.49	
DM-GAN (Zhu et al., 2019)	32.64	
DF-GAN (Tao et al., 2020)	21.42	
DM-GAN + CL (Ye et al., 2021)	20.79	
XMC-GAN (Zhang et al., 2021)	9.33	
LAFITE (Zhou et al., 2021)	8.12	
DALL-E (Ramesh et al., 2021)		~ 28
LAFITE (Zhou et al., 2021)		26.94
GLIDE		12.24
GLIDE (Validation filtered)		12.89

- Best method: FID: low, IS: High

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ELO SCORES.

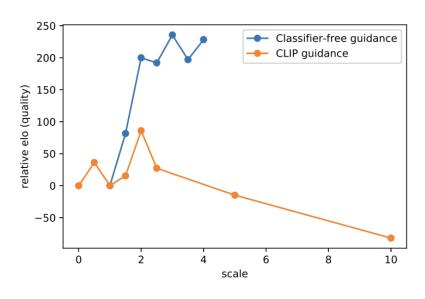
$$L_{\text{elo}} \coloneqq -\sum_{i,j} A_{ij} \cdot \log \left(\frac{1}{1 + 10^{(\sigma_i - \sigma_j)/400}} \right)$$

ELO SCORES.

Elo scores are computed by minimizing the objective:

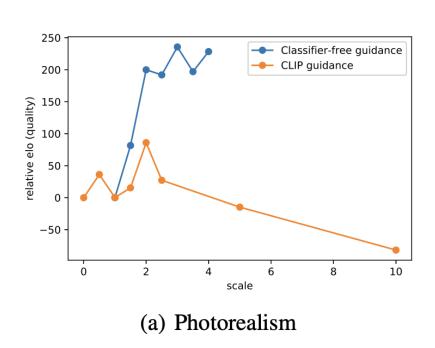
$$L_{\text{elo}} \coloneqq -\sum_{i,j} A_{ij} \cdot \log \left(\frac{1}{1 + 10^{(\sigma_i - \sigma_j)/400}} \right)$$

Elo Score is a metric that measures the relative performance in zero shot learning



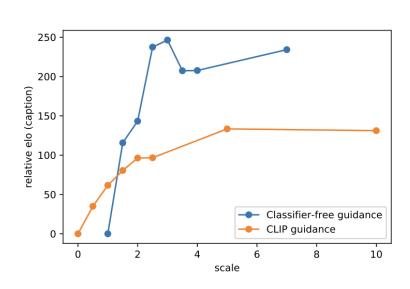
(a) Photorealism

Elo Score is a metric that measures the relative performance in zero shot learning



Elo Score is a metric that measures the relative performance in zero shot learning

(a) Photorealism



(b) Caption Similarity

Guidance	Photorealism	Caption
Unguided CLIP guidance	-88.6 -73.2	-106.2 29.3
Classifier-free guidance	82.7	110.9

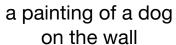
Table 3. Human evaluation results comparing GLIDE to DALL-E. We report win probabilities of our model for both photorealism and caption similarity. In the final row, we apply the dVAE used by DALL-E to the outputs of GLIDE.

	DALL-E	Photo-	Caption
	Temp.	realism	Similarity
No reranking	1.0	91%	83%
	0.85	84%	80%
DALL-E reranked	1.0	89%	71%
	0.85	87%	69%
DALL-E reranked + GLIDE blurred	1.0	72%	63%
	0.85	66%	61%



a painting of a dog on the wall

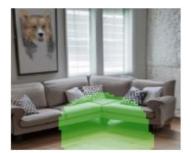








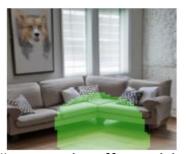
a painting of a dog on the wall



"a round coffee table in front of a couch"



a painting of a dog on the wall

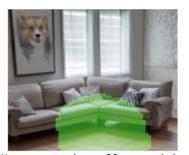


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a painting of a dog on the wall



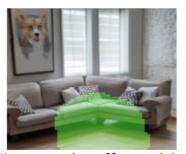
"a round coffee table in front of a couch"



"a vase of flowers on a coffee table"



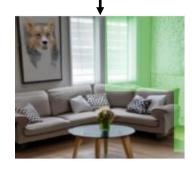
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"a couch in the corner of a room"



a painting of a dog on the wall



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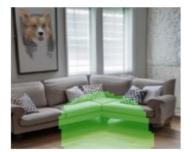
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"a round coffee table in front of a couch"

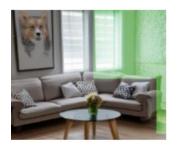


"a vase of flowers on a coffee table"

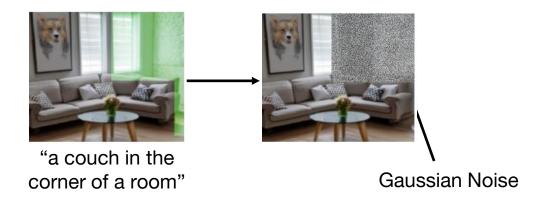


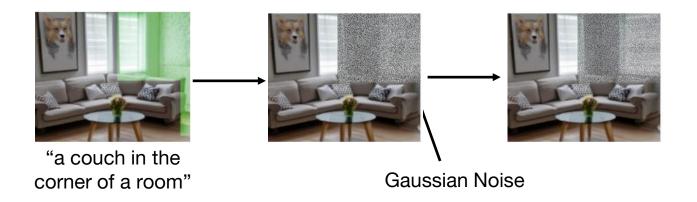
"a couch in the corner of a room"

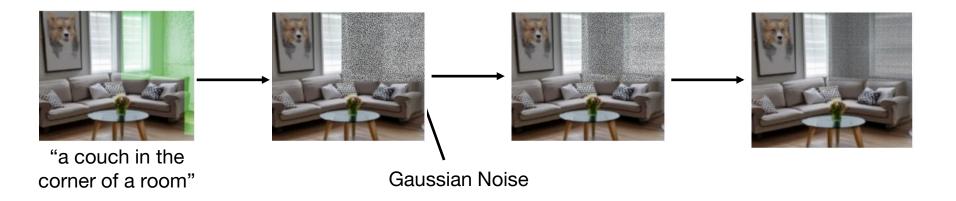
- Input: Image + Mask + Guiding Text
- Output: New Image
- Process repeated at each time step, by <u>progressively adding</u> new elements to the scene.

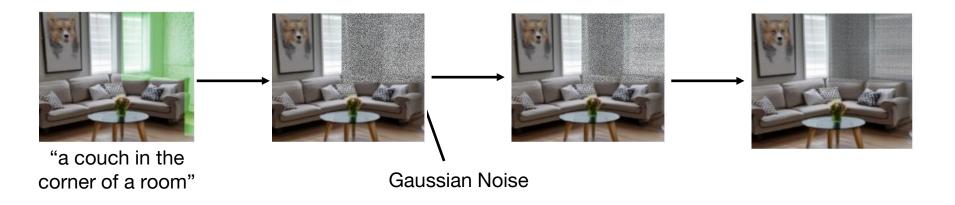


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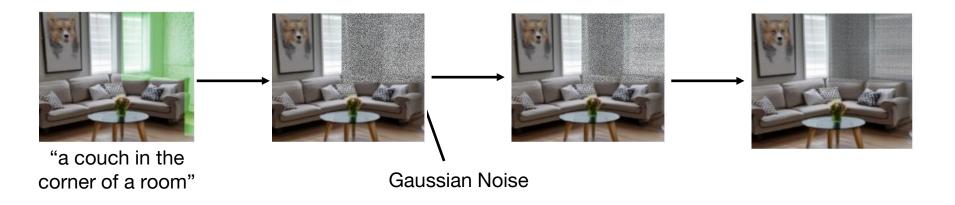








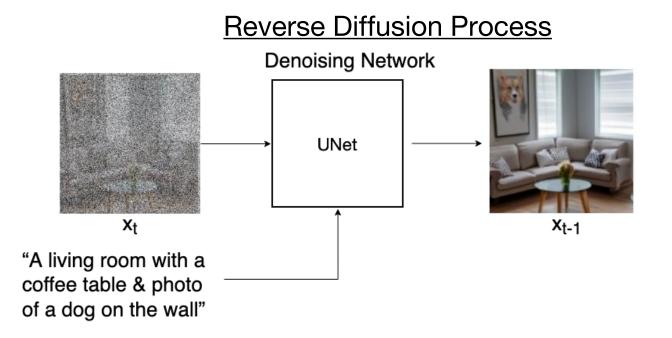
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- Leads to checkerboard artifacts.
- Network never looks at surrounding context during training



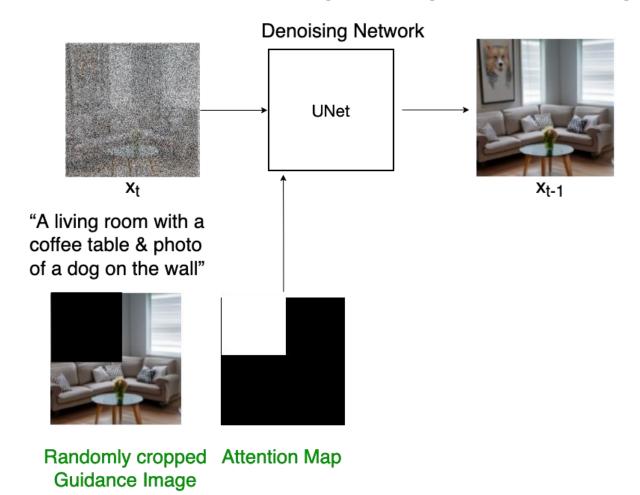
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Text guided Image Generation

Naive GLIDE model:

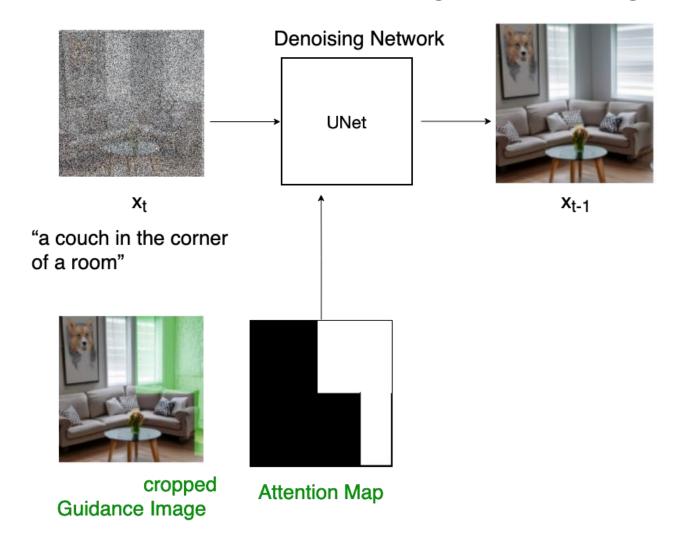


Training: Image Inpainting



- Force the network to learn global context.

Inference: Image Inpainting



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- Diffusion is iterative:
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References

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