

1) FIND ROOTS OF QUADRATIC EQUATION

```
1 #include<stdio.h>
2 #include<math.h>
3 int main()
4 {
5     float a,b,c,D,x1,x2;
6     printf("enter values of coefficients a, b and c :\n");
7     scanf("%f %f %f",&a,&b,&c);
8     D=(b*b - 4*a*c);
9     if (D<0){
10         printf("The roots are imaginary\n First root is : %f + i%f", -b/(2*a)
11         printf("Second root is : %f - i%f", -b/(2*a), sqrt(-D)/(2*a) );
12     }
13     else if(D>0){
14         x1=(-b + sqrt(D))/(2*a);
15         x2=(-b - sqrt(D))/(2*a);
16         printf("The roots are real and distinct\n First root is : %f\n",x1);
17         printf("Second root is :%f\n",x2);
18     }
19     else{
20         x1=-b/(2*a);
21         printf("The roots are real and equal\n First root is :%f\n The second root is :%f\n",x1,x1);
22     }
23     return 0;
24 }
```

D:\programs\LAB_4-EVAL\QuadraticRoots.exe

enter values of coefficients a, b and c :
3 -5 -8
The roots are real and distinct
First root is : 2.666667
Second root is :-1.000000

Process exited after 64.63 seconds with return value 0
Press any key to continue . . .

```
1 #include<stdio.h>
2 #include<math.h>
3 int main()
4 {
5     float a,b,c,D,x1,x2;
6     printf("enter values of coefficients a, b and c :\n");
7     scanf("%f %f %f",&a,&b,&c);
8     D=(b*b - 4*a*c);
9     if (D<0){
10         printf("The roots are imaginary\n First root is : %f + i%f", -b/(2*a), sqrt(-D)/(2*a) );
11         printf("Second root is : %f - i%f", -b/(2*a), sqrt(-D)/(2*a) );
12     }
13     else if(D>0){
14         x1=(-b + sqrt(D))/(2*a);
15         x2=(-b - sqrt(D))/(2*a);
16         printf("The roots are real and distinct\n First root is : %f\n",x1);
17         printf("Second root is :%f\n",x2);
18     }
19     else{
20         x1=-b/(2*a);
21         printf("The roots are real and equal\n First root is :%f\n The second root is :%f\n",x1,x1);
22     }
23     return 0;
24 }
```

D:\programs\LAB_4-EVAL\QuadraticRoots.exe

enter values of coefficients a, b and c :
1 4 5
The roots are imaginary
First root is : -2.000000 + i1.000000
Second root is : -2.000000 - i1.000000

Process exited after 21.19 seconds with return value 0
Press any key to continue . . .

```
1 #include<stdio.h>
2 #include<math.h>
3 int main()
4 {
5     float a,b,c,D,x1,x2;
6     printf("enter values of coefficients a, b and c :\n");
7     scanf("%f %f %f",&a,&b,&c);
8     D=(b*b - 4*a*c);
9     if (D<0){
10         printf("The roots are imaginary\n First root is : %f + i%f", -b/(2*a), sqrt(-D)/(2*a) );
11         printf("Second root is : %f - i%f", -b/(2*a), sqrt(-D)/(2*a) );
12     }
13     else if(D>0){
14         x1=(-b + sqrt(D))/(2*a);
15         x2=(-b - sqrt(D))/(2*a);
16         printf("The roots are real and distinct\n First root is : %f\n",x1);
17         printf("Second root is :%f\n",x2);
18     }
19     else{
20         x1=-b/(2*a);
21         printf("The roots are real and equal\n First root is :%f\n The second root is :%f\n",x1,x1);
22     }
23     return 0;
24 }
```

D:\programs\LAB_4-EVAL\QuadraticRoots.exe

enter values of coefficients a, b and c :
-1 6 -9
The roots are real and equal
First root is :3.000000
The second root is :3.000000

Process exited after 7.846 seconds with return value 0
Press any key to continue . . .

2) FIND SMALLEST OF 3 NUMBERS

```
1 #include<stdio.h>
2 int main()
3 {
4     int num1,num2,num3;
5     printf("Enter three numbers:");
6     scanf("%d %d %d",&num1,&num2,&num3);
7     if(num1 < num2 && num1 < num3)
8     {
9         printf("%d is smallest",num1);
10    }
11    else if(num2 < num3)
12    {
13        printf("%d is smallest",num2);
14    }
15    else
16    {
17        printf("%d is smallest",num3);
18    }
19    return 0;
20 }
```

D:\programs\LAB_4-EVAL\SmallestOf3.exe

Enter three numbers:2 9 5
2 is smallest

Process exited after 14.11 seconds with return value 0
Press any key to continue . . .

```
1 #include<stdio.h>
2 int main()
3 {
4     int num1,num2,num3;
5     printf("Enter three numbers:");
6     scanf("%d %d %d",&num1,&num2,&num3);
7     if(num1 < num2 && num1 < num3)
8     {
9         printf("%d is smallest",num1);
10    }
11    else if(num2 < num3)
12    {
13        printf("%d is smallest",num2);
14    }
15    else
16    {
17        printf("%d is smallest",num3);
18    }
19    return 0;
20 }
```

Select D:\programs\LAB_4-EVAL\SmallestOf3.exe

Enter three numbers:9 6 10
6 is smallest

Process exited after 9.604 seconds with return value 0
Press any key to continue . . .