

```
#include<ESP8266WiFi.h>
```

```
#include <WiFiClient.h>
```

```
#include <ESP8266HTTPClient.h>
```

```
const char* ssid = "iot";
```

```
const char* password = "12345678";
```

```
char serverName[] = "http://iotcloud22.in/1057_gas/post_value.php";
```

```
WiFiClient client;
```

```
HTTPClient http;
```

```
int gas;
```

```
String httpRequestData;
```

```
void setup() {
```

```
    Serial.begin(9600);
```

```
    pinMode(A0, INPUT);
```

```
    //pinMode(D6, INPUT);
```

```
    pinMode(D7, OUTPUT);
```

```
    pinMode(D6, OUTPUT);
```

```
    digitalWrite(D7, LOW);
```

```
    digitalWrite(D6, LOW);
```

```
    Serial.print("Connecting to ");
```

```
    Serial.println(ssid);
```

```
    WiFi.begin(ssid, password);
```

```
while (WiFi.status() != WL_CONNECTED) {  
    delay(500);  
    Serial.print(".");  
}  
  
Serial.println("");  
Serial.println("WiFi connected");  
Serial.print(WiFi.localIP());  
delay(1000);  
  
}
```

```
void loop() {  
    gas = analogRead(A0);  
    Serial.println(gas);  
  
    if (gas > 500)  
    {  
        digitalWrite(D7, HIGH);  
        digitalWrite(D6, HIGH);  
    }  
    else {  
        digitalWrite(D7, LOW);  
        digitalWrite(D6, LOW);  
    }  
  
    sending_to_db();  
}
```

```
void sending_to_db()
{
    if (WiFi.status() == WL_CONNECTED)
    {
        http.begin(client, serverName);

        http.addHeader("Content-Type", "application/x-www-form-urlencoded");

        httpRequestData = "&value1=" + String(gas) + "";

        // Serial.print("httpRequestData: ");

        Serial.println(httpRequestData);

        int httpResponseCode = http.POST(httpRequestData);

        if (httpResponseCode > 0) {

            Serial.print("HTTP Response code: ");

            Serial.println(httpResponseCode);

        }

        else {

            Serial.print("Error code: ");

            Serial.println(httpResponseCode);

        }

        http.end();

    }

    else {

        Serial.println("WiFi Disconnected");

    }

    delay(1000);

}
```