

```
// Java program for implementation of Selection
Sortclass SelectionSort
{
    void sort(int arr[])
    {
        int n = arr.length;

        // One by one move boundary of unsorted
        subarrayfor (int i = 0; i < n-1; i++)
        {
            // Find the minimum element in unsorted
            arrayint min_idx = i;
            for (int j = i+1; j < n; j++)
                if (arr[j] < arr[min_idx])
                    min_idx = j;

            // Swap the found minimum element with the first
            // element
            int temp =
            arr[min_idx];
            arr[min_idx] = arr[i];
            arr[i] = temp;
        }
    }

    // Prints the array

```

```
void printArray(int arr[])
{
    int n = arr.length;
    for (int i=0; i<n; ++i)
        System.out.print(arr[i]+" ");
    System.out.println();
}

// Driver code to test above
public static void main(String args[])
{
    SelectionSort ob = new SelectionSort();
    int arr[] = {64,25,12,22,11};
    ob.sort(arr);
    System.out.println("Sorted array");
    ob.printArray(arr);
}
}
```

Output:

Sorted array

11 12 22 25 64

AIM:Write a java programs for implememntation of Bubblesort

```
public class BubbleSortExample {  
  
    static void bubbleSort(int[] arr) {  
  
        int n = arr.length;  
  
        int temp = 0;  
  
        for(int i=0; i < n; i++){  
  
            for(int j=1; j < (n-i); j++){  
  
                if(arr[j-1] > arr[j]){  
  
                    //swap elements  
  
                    temp = arr[j-1];  
  
                    arr[j-1] = arr[j];  
  
                    arr[j] = temp;  
  
                }  
  
            }  
  
        }  
  
    }  
  
    public static void main(String[] args) {  
  
        int arr[] ={3,60,35,2,45,320,5};  
  
  
        System.out.println("Array Before Bubble Sort");  
  
        for(int i=0; i < arr.length; i++){  
  
            System.out.print(arr[i] + " ");  
  
        }  
  
    }  
  
}
```

```
        System.out.println();

        bubbleSort(arr);//sorting array elements using bubble sort

        System.out.println("Array After Bubble Sort");

        for(int i=0; i < arr.length; i++){

            System.out.print(arr[i] + " ");

        }

    }

}
```

Output:

```
Array Before Bubble Sort
3 60 35 2 45 320 5
Array After Bubble Sort
2 3 5 35 45 60 320
```

### 1.Linear Search Program :

```
public class LinearSearch
{
    public static int linearSearch(int a[],int n,int val )
    {
        for (int i=0;i<n;i++)
        {
            if (a[i]==val)
                return i;
        }
        return -1;
    }

    public static void main (String args[])
    {
        int a[]={55,29,10,40,57,41,20,24,45};

        int val=55;

        int n =a.length;

        int res =linearSearch(a,n,val);

        System.out.println();

        System.out.print("The elements of the array are -");

        for(int i=0;i<n;i++)

            System.out.println(" "+a[i]);

        System.out.println();
    }
}
```

```
        System.out.println(" Element to be searched is -"+val);  
    if ( res==-1)  
        System.out.println(" Elements is not present in the array");  
    else  
        System.out.println(" Elements is present at "+res+" position of the array");  
    }  
}
```

OUTPUT:

The elements of the array are - 55

29

10

40

57

41

20

24

45

Element to be searched is -55

Elements is present at 0 position of the array

## 2. BINARY SEARCH PROGRAM :

```
class BinarySearch
{
    static int binarySearch(int a[],int beg,int end,int val)
    {
        int mid;
        if (end>=beg)
        {
            mid=(beg+end)/2;
            if(a[mid]==val)
            {
                return mid;
            }
            else if (a[mid]<val)
            {
                return binarySearch(a,mid+1,end,val);
            }
            else
            {
                return binarySearch(a,beg,mid-1,val);
            }
        }
        return -1;
    }
}
```

```

public static void main(String args[])
{
    int a[]={8,10,22,27,37,44,49,55,69};
    int val =10;
    int n =a.length;
    int res=binarySearch(a,0,n-1,val);
    System.out.println(" The elements of the array is :- ");
    for (int i=0;i<n;i++)
    {
        System.out.println(a[i]+"");
    }
    System.out.println();
    System.out.println("Elements to be searched is :- "+val);
    if (res==-1)
        System.out.println("Element is not present in the array ");
    else
        System.out.println("Element is present at "+res+"position of the array");
    }
}

```

OUTPUT:

The elements of the array is :-

8 10 22 37 44 49 55 69

Elements to be searched is :- 10

Element is present at 1position of the array



### 3.INSERTION SORT :

```
class InsertionSort
{
    public static void sortInsertion(int [] sort_arr)
    {
        for(int i=0;i<sort_arr.length;i++)
        {
            int j=i;
            while (j>0 && sort_arr[j-1]>sort_arr[j])
            {
                int key = sort_arr[j];
                sort_arr[j]= sort_arr[j-1];
                sort_arr[j-1]=key;
                j=j-1;
            }
        }
    }

    public static void main (String args[])
    {
        int [] arr= {9,7,8,4,2,1};
        sortInsertion(arr);
        for(int i=0;i<arr.length;++i)
        {
            System.out.println(arr[i]+ " ");
        }
    }
}
```

```
}
```

```
}
```

```
}
```

OUTPUT:

1 2 4 7 8 9

```

/ JAVA program for implementation of KMP pattern

// searching algorithm

class KMP_String_Matching {

    void KMPSearch(String pat, String txt)

    {

        int M = pat.length();

        int N = txt.length();


        // create lps[] that will hold the longest

        // prefix suffix values for pattern

        int lps[] = new int[M];

        int j = 0; // index for pat[]


        // Preprocess the pattern (calculate lps[]

        // array)

        computeLPSArray(pat, M, lps);


        int i = 0; // index for txt[]

        while (i < N) {

            if (pat.charAt(j) == txt.charAt(i)) {

                j++;

                i++;

            }

            if (j == M) {

```

```

        System.out.println("Found pattern "
                            + "at index " + (i - j));

        j = lps[j - 1];
    }

    // mismatch after j matches
    else if (i < N && pat.charAt(j) != txt.charAt(i)) {
        // Do not match lps[0..lps[j-1]] characters,
        // they will match anyway
        if (j != 0)
            j = lps[j - 1];
        else
            i = i + 1;
    }
}

```

```

void computeLPSArray(String pat, int M, int lps[])
{
    // length of the previous longest prefix suffix
    int len = 0;
    int i = 1;
    lps[0] = 0; // lps[0] is always 0

    // the loop calculates lps[i] for i = 1 to M-1

```

```

while (i < M) {
    if (pat.charAt(i) == pat.charAt(len)) {
        len++;
        lps[i] = len;
        i++;
    }
    else // (pat[i] != pat[len])
    {
        // This is tricky. Consider the example.
        // AAACAAAA and i = 7. The idea is similar
        // to search step.
        if (len != 0) {
            len = lps[len - 1];

            // Also, note that we do not increment
            // i here
        }
        else // if (len == 0)
        {
            lps[i] = len;
            i++;
        }
    }
}
}

```

```

// Driver program to test above function

public static void main(String args[])
{
    String txt = "ABABDABACDABABCABAB";
    String pat = "ABABCABAB";
    new KMP_String_Matching().KMPSearch(pat, txt);
}
}

```

OUTPUT:

Found pattern at index 10

9.

```

// A class for creation of nodes of the binary Tree

```

```

// nodes of the binary tree contain

```

```

// a left and a right reference

```

```

// and a value of the node

```

```

class TreeNode

```

```

{

```

```

// for holding value of the node

```

```

int val;

```

```

// for referring to the other nodes

```

```

TreeNode left, right;

```

```

// constructor of the class TreeNode

// the construct initializes the class fields

public TreeNode(int i)
{
    val = i;
    right = left = null;
}

}

public class BTreeLevelOrder
{
    // top node i.e. root of the Binary Tree
    TreeNode r;

    // constructor of the class BTree
    public BTreeLevelOrder() { r = null; }

    // method for displaying the level order traversal of the binary tree
    void displayLevelOrder()
    {
        int ht = treeHeight(r);
        int j;

        for (j = 1; j <= ht; j++)

```

```

{
displayCurrentLevel(r, j);
}
}

// finding the "height" of the binary tree
// Note that the total number of nodes
// present in the longest path from the topmost node (root node_
// to the leaf node, which is farthest from the root node, gives the
// height of the tree
int treeHeight(TreeNode r)
{
if (r == null)
{
return 0;
}
else
{
// finding the height of the left and right subtrees
int lh = treeHeight(r.left);
int rh = treeHeight(r.right);

// picking up the larger one
if (lh > rh)
{

```



```
return (lh + 1);
```

```
}
```

```
else
```

```
{
```

```
return (rh + 1);
```

```
}
```

```
}
```

```
}
```

```
// Printing nodes present in the current level
```

```
void displayCurrentLevel(TreeNode r, int l)
```

```
{
```

```
// null means nothing is there to print
```

```
if (r == null)
```

```
{
```

```
return;
```

```
}
```

```
// l == 1 means only one node
```

```
// is present in the binary tree
```

```
if (l == 1)
```

```
{
```

```
System.out.print(r.val + " ");
```

```
}
```

```

// l > 1 means either there are nodes present in
// the left side of the current node or in the
// right side of the current node or in both sides
// therefore, we have to look in the left as well as in
// the right side of the current node
else if (l > 1)
{
displayCurrentLevel(r.left, l - 1);
displayCurrentLevel(r.right, l - 1);
}
}

// main method
public static void main(String args[])
{
// creating an object of the class BTreeLevelOrder
BTreeLevelOrder tree = new BTreeLevelOrder ();

// root node
tree.r = new TreeNode(18);

// remaining nodes of the tree
tree.r.left = new TreeNode(20);
tree.r.right = new TreeNode(30);
tree.r.left.left = new TreeNode(60);

```

```
tree.r.left.right = new TreeNode(34);  
tree.r.right.left = new TreeNode(45);  
tree.r.right.right = new TreeNode(65);  
tree.r.left.left.left = new TreeNode(12);  
tree.r.left.left.right = new TreeNode(50);  
tree.r.left.right.left = new TreeNode(98);  
tree.r.left.right.right = new TreeNode(82);  
tree.r.right.left.left = new TreeNode(31);  
tree.r.right.left.right = new TreeNode(59);  
tree.r.right.right.left = new TreeNode(71);  
tree.r.right.right.right = new TreeNode(41);
```

```
System.out.println("Level order traversal of binary tree is ");
```

```
tree.displayLevelOrder();
```

```
}
```

```
}
```

```

// Array-based list implementation

class AList implements List {

    private Object listArray[];           // Array holding list
    elements

    private static final int DEFAULT_SIZE = 10; // Default size

    private int maxSize;                  // Maximum size of list

    private int listSize;                 // Current # of list items

    private int curr;                     // Position of current
    element

    // Constructors

    // Create a new list object with maximum size "size"
    AList(int size) {
        maxSize = size;

        listSize = curr = 0;

        listArray = new Object[size];     // Create listArray
    }

    // Create a list with the default capacity
    AList() { this(DEFAULT_SIZE); }       // Just call the other
    constructor

    public void clear()                   // Reinitialize the list
    { listSize = curr = 0; }              // Simply reinitialize
    values

    // Insert "it" at current position
    public boolean insert(Object it) {
        if (listSize >= maxSize) return false;

        for (int i=listSize; i>curr; i--) // Shift elements up
            listArray[i] = listArray[i-1]; // to make room
    }
}

```

```

    listArray[curr] = it;

    listSize++;                                // Increment list size

    return true;
}

// Append "it" to list
public boolean append(Object it) {
    if (listSize >= maxSize) return false;

    listArray[listSize++] = it;

    return true;
}

// Remove and return the current element
public Object remove() throws NoSuchElementException {
    if ((curr < 0) || (curr >= listSize)) // No current element

        throw new NoSuchElementException("remove() in AList has current
of " + curr + " and size of "

        + listSize + " that is not a a valid element");

    Object it = listArray[curr];                // Copy the element
    for(int i=curr; i<listSize-1; i++) // Shift them down

        listArray[i] = listArray[i+1];

    listSize--;                                // Decrement size

    return it;
}

public void moveToStart() { curr = 0; } // Set to front
public void moveToEnd() { curr = listSize; } // Set at end
public void prev() { if (curr != 0) curr--; } // Move left
public void next() { if (curr < listSize) curr++; } // Move right

```

```

    public int length() { return listSize; }           // Return list size

    public int currPos() { return curr; }             // Return current
    position

    // Set current list position to "pos"
    public boolean moveToPos(int pos) {
        if ((pos < 0) || (pos > listSize)) return false;

        curr = pos;

        return true;
    }

    // Return true if current position is at end of the list
    public boolean isAtEnd() { return curr == listSize; }

    // Return the current element
    public Object getValue() throws NoSuchElementException {
        if ((curr < 0) || (curr >= listSize)) // No current element

            throw new NoSuchElementException("getvalue() in AList has
current of " + curr + " and size of "

                + listSize + " that is not a a valid element");

        return listArray[curr];
    }

    // Check if the list is empty
    public boolean isEmpty() { return listSize == 0; }
}

```

## List ADT.

// defining node of the list

```
class node{
```

```
    public;
```

```
    int data; // to store the data
```

```
    node* next; // to store the address of the next List node
```

```
    node(int val) // a constructor to initialize the node parameters
```

```
    {
```

```
        data=val;
```

```
        next=NULL;
```

```
    }
```

```
}
```

```
class list{
```

```
    int count=0; // to count the number of nodes in the list
```

```
    public:
```

```
    int front(); // returns value of the node present at the front of the list
```

```
    int back(); // returns value of the node present at the back of the list
```

```
    void push_front(int val); // creates a pointer with value = val and keeps this pointer to the front of the linked list
```

```
void push_back(int val); // creates a pointer with value = val and keeps this pointer to the back of the
linked list

void pop_front(); // removes the front node from the list

void pop_back(); // removes the last node from the list

bool empty(); // returns true if list is empty, otherwise returns false

int size(); // returns the number of nodes that are present in the list

};
```

## Stack ADT

```
class node{

public:

int data; // to store data in a stack node

node* next; // to store the address of the next node in the stack

node(int val) // a constructor to initialize stack parameters
{
    data=val;
    next=NULL;
}
```



```
    }  
};  
  
class stack(){  
    int count=0; // to count number of nodes in the stack  
  
    public:  
  
    int top(); // returns value of the node present at the top of the stack  
    void push(int val); // creates a node with value = val and put it at the stack top  
    void pop(); // removes node from the top of the stack  
    bool empty(); // returns true if stack is empty, otherwise returns false  
    int size(); // returns the number of nodes that are present in the stack  
};
```

## Queue ADT

```
class node{

    public:

    int data; // to store data in a stack node

    node* next; // to store the address of the next node in the stack

    node(int val) // a constructor to initialize stack parameters
    {
        data=val;
        next=NULL;
    }
};

class queue{

    int count=0; // to count number of nodes in the stack

    public:

    int front(); // returns value of the node present at the front of the queue
    int back(); // returns value of the node present at the back of the queue
    void push(int val); // creates a node with value = val and put it at the front of the queue
    void pop(); // removes node from the rear of the queue
```

```

    bool empty(); // returns true if queue is empty, otherwise returns false

    int size(); // returns the number of nodes that are present in the queue;

//singly linked list

class Node{

    int data;

    Node next;

}

void insertAtStart(Node newNode, Node head){

    newNode.data = 10;

    newNode.next = head;

    head.next = newNode;

}

void insertAfterTargetNode(Node newNode, Node head, int target){

    newNode.data = 10;

    Node temp = head;

    while(temp.data != target){

        temp = temp.next;

    }

    newNode.next = temp.next;

    temp.next = newNode;

}

void insertAtEnd(Node newNode, Node head){

    newNode.data = 10;

    Node temp = head;

    while(temp.next != null){

```

```

    temp = temp.next;
}

temp.next = newNode;
newNode.next = null;
}

void deleteAtFirst(Node head){

    head = head.next;
}void deleteAfterTarget(Node head, int target){

    Node temp = head;

    while(temp.data != target){

        temp = temp.next;

    }

    temp.next= temp.next.next;
}

void deleteLast(Node head){

    Node temp = head;

    while(temp.next.next != null){

        temp = temp.next;

    }

    temp.next = null;
}

void display(Node head){

    Node temp = head;

    while(temp != null){

        System.out.println(temp.data);

```

```
    temp = temp.next;
}
}
Node search(Node head, int target){
    Node temp = head;
    while(temp != null && temp.data != target){
        temp = temp.next;
    }
    return temp;
}
```

```
//INFIX TO POST FIX EXPRESSION
```

```
import java.util.Stack;
```

```
public class InfixToPostFix {
```

```
    static int precedence(char c){
```

```
        switch (c){
```

```
            case '+':
```

```
            case '-':
```

```
                return 1;
```

```
            case '*':
```

```
            case '/':
```

```
                return 2;
```

```
            case '^':
```

```
                return 3;
```

```
        }
```

```
        return -1;
```

```
    }
```

```
    static String infixToPostFix(String expression){
```

```
        String result = "";
```

```
        Stack<Character> stack = new Stack<>();
```

```
        for (int i = 0; i < expression.length() ; i++) {
```

```
            char c = expression.charAt(i);
```

```

//check if char is operator
if(precedence(c)>0){
    while(stack.isEmpty()==false && precedence(stack.peek())>=precedence(c)){
        result += stack.pop();
    }
    stack.push(c);
}else if(c==' '){
    char x = stack.pop();
    while(x!=' '){
        result += x;
        x = stack.pop();
    }
}else if(c=='('){
    stack.push(c);
}else{
    //character is neither operator nor (
    result += c;
}
}
for (int i = 0; i <=stack.size() ; i++) {
    result += stack.pop();
}
return result;
}

```

```
public static void main(String[] args) {  
    String exp = "A+B*(C^D-E)";  
    System.out.println("Infix Expression: " + exp);  
    System.out.println("Postfix Expression: " + infixToPostFix(exp));  
}  
}
```

### Output :-

Infix Expression: A+B\*(C^D-E)

Postfix Expression: ABCD^E-\*+



```
package com.java2novice.ds.queue;

import java.util.ArrayList;
import java.util.List;

public class DoubleEndedQueueImpl {

    private List<Integer> deque = new ArrayList<Integer>();

    public void insertFront(int item){
        //add element at the beginning of the queue
        System.out.println("adding at front: "+item);
        deque.add(0,item);
        System.out.println(deque);
    }

    public void insertRear(int item){
        //add element at the end of the queue
        System.out.println("adding at rear: "+item);
        deque.add(item);
        System.out.println(deque);
    }

    public void removeFront(){
        if(deque.isEmpty()){
```

```

        System.out.println("Deque underflow!! unable to remove.");
        return;
    }

    //remove an item from the beginning of the queue
    int rem = deque.remove(0);
    System.out.println("removed from front: "+rem);
    System.out.println(deque);
}

public void removeRear(){
    if(deque.isEmpty()){
        System.out.println("Deque underflow!! unable to remove.");
        return;
    }

    //remove an item from the beginning of the queue
    int rem = deque.remove(deque.size()-1);
    System.out.println("removed from front: "+rem);
    System.out.println(deque);
}

public int peakFront(){
    //gets the element from the front without removing it
    int item = deque.get(0);
    System.out.println("Element at first: "+item);
    return item;
}

```

```

    }

    public int peakRear(){

        //gets the element from the rear without removing it

        int item = deque.get(deque.size()-1);

        System.out.println("Element at rear: "+item);

        return item;

    }

    public static void main(String a[]){

        DoubleEndedQueueImpl deq = new DoubleEndedQueueImpl();

        deq.insertFront(34);

        deq.insertRear(45);

        deq.removeFront();

        deq.removeFront();

        deq.removeFront();

        deq.insertFront(21);

        deq.insertFront(98);

        deq.insertRear(5);

        deq.insertFront(43);

        deq.removeRear();

    }

}

```

## Output:

adding at front: 34

[34]

adding at rear: 45

[34, 45]

removed from front: 34

[45]

removed from front: 45

[]

Deque underflow!! unable to remove.

adding at front: 21

[21]

adding at front: 98

[98, 21]

adding at rear: 5

[98, 21, 5]

adding at front: 43

[43, 98, 21, 5]

removed from front: 5

[43, 98, 21]

## Java program for Deque using doubly linked list

```
class Node{

    //data

    int i;

    // next node in the list

    Node next;

    // previous node in the list

    Node prev;

}

public class LinkedListDeque {

    private Node head;

    private Node tail;

    static class Node{

        //data

        int i;

        // next node in the list

        Node next;

        // previous node in the list

        Node prev;

        Node(int i){

            this.i = i;

        }

        public void displayData(){

            System.out.print(i + " ");
```

```

    }

}

// constructor
public LinkedListDeque(){

    this.head = null;

    this.tail = null;

}


public boolean isEmpty(){

    return head == null;

}


public void insertFirst(int i){

    //Create a new node

    Node newNode = new Node(i);

    // if first insertion tail should

    // also point to this node

    if(isEmpty()){

        tail = newNode;

    }else{

        head.prev = newNode;

    }

    newNode.next = head;

    head = newNode;

}

```

```

public void insertLast(int i){

    Node newNode = new Node(i);

    // if first insertion head should
    // also point to this node
    if(isEmpty()){

        head = newNode;

    }else{

        tail.next = newNode;

        newNode.prev = tail;

    }

    tail = newNode;

}

public Node removeFirst(){

    if(head == null){

        throw new RuntimeException("Deque is empty");

    }

    Node first = head;

    if(head.next == null){

        tail = null;

    }else{

        // previous of next node (new first) becomes null

        head.next.prev = null;

```

```
}  
  
head = head.next;  
  
return first;  
  
}
```

```
public Node removeLast(){  
  
    if(tail == null){  
  
        throw new RuntimeException("Deque is empty");  
  
    }  
  
    Node last = tail;  
  
    if(head.next == null){  
  
        head = null;  
  
    }else{  
  
        // next of previous node (new last) becomes null  
  
        tail.prev.next = null;  
  
    }  
  
    tail = tail.prev;  
  
    return last;  
  
}
```

```
public int getFirst(){  
  
    if(isEmpty()){  
  
        throw new RuntimeException("Deque is empty");  
  
    }  
  
    return head.i;
```



```
}
```

```
public int getLast(){  
    if(isEmpty()){  
        throw new RuntimeException("Deque is empty");  
    }  
    return tail.i;  
}
```

```
// Method for forward traversal
```

```
public void displayForward(){  
    Node current = head;  
    while(current != null){  
        current.displayData();  
        current = current.next;  
    }  
    System.out.println("");  
}
```

```
// Method to traverse and display all nodes
```

```
public void displayBackward(){  
    Node current = tail;  
    while(current != null){  
        current.displayData();  
        current = current.prev;  
    }  
}
```

```

    }

    System.out.println("");
}

public static void main(String[] args) {
    LinkedListDeque deque = new LinkedListDeque();

    //deque.getLast();

    deque.insertFirst(2);
    deque.insertFirst(1);
    deque.insertLast(3);
    deque.insertLast(4);
    deque.displayForward();

    Node node = deque.removeFirst();

    System.out.println("Node with value " + node.i + " deleted");

    deque.displayForward();

    System.out.println("First element in the deque " + deque.getFirst());

    System.out.println("Last element in the deque " + deque.getLast());
}
}

```

Output

1 2 3 4

Node with value 1 deleted

2 3 4

First element in the deque 2

Last element in the deque 4

## 9. // Recursive Java program for level

// order traversal of Binary Tree

/\* Class containing left and right child of current

node and key value\*/

class Node {

int data;

Node left, right;

public Node(int item)

{

data = item;

left = right = null;

}

}

class BinaryTree {

// Root of the Binary Tree

Node root;

public BinaryTree() { root = null; }

/\* function to print level order traversal of tree\*/

void printLevelOrder()

{

int h = height(root);

```

    int i;

    for (i = 1; i <= h; i++)
        printCurrentLevel(root, i);
}

/* Compute the "height" of a tree -- the number of
nodes along the longest path from the root node
down to the farthest leaf node.*/
int height(Node root)
{
    if (root == null)
        return 0;
    else {
        /* compute height of each subtree */
        int lheight = height(root.left);
        int rheight = height(root.right);

        /* use the larger one */
        if (lheight > rheight)
            return (lheight + 1);
        else
            return (rheight + 1);
    }
}

```

```

/* Print nodes at the current level */

void printCurrentLevel(Node root, int level)
{
    if (root == null)
        return;

    if (level == 1)
        System.out.print(root.data + " ");

    else if (level > 1) {
        printCurrentLevel(root.left, level - 1);
        printCurrentLevel(root.right, level - 1);
    }
}

/* Driver program to test above functions */

public static void main(String args[])
{
    BinaryTree tree = new BinaryTree();

    tree.root = new Node(1);

    tree.root.left = new Node(2);

    tree.root.right = new Node(3);

    tree.root.left.left = new Node(4);

    tree.root.left.right = new Node(5);

    System.out.println("Level order traversal of

        binary tree is ");

```

```
        tree.printLevelOrder();
    }
}
```

### output

Level Order traversal of binary tree is

1 2 3 4 5

```
public class Demo{

    int rec_bin_search(int my_arr[], int left, int right, int x){

        if (right >= left){

            int mid = left + (right - left) / 2;

            if (my_arr[mid] == x)

                return mid;

            if (my_arr[mid] > x)

                return rec_bin_search(my_arr, left, mid - 1, x);

            return rec_bin_search(my_arr, mid + 1, right, x);

        }

        return -1;

    }

    public static void main(String args[]){

        Demo my_object = new Demo();

        int my_arr[] = { 56, 78, 90, 32, 45, 99, 104};

        int len = my_arr.length;

        int x = 104;

        int result = my_object.rec_bin_search(my_arr, 0, len - 1, x);
```

```

    if (result == -1)

        System.out.println("The element is not present in the array");

    else

        System.out.println("The element has been found at index " + result);

}

}

```

Output

The element has been found at index 6

// Java program to print BFS traversal from a given source vertex.

// BFS(int s) traverses vertices reachable from s.

```
import java.io.*;
```

```
import java.util.*;
```

// This class represents a directed graph using adjacency list

// representation

```
class Graph
```

```
{
```

```
    private int V; // No. of vertices
```

```
    private LinkedList<Integer> adj[]; //Adjacency Lists
```

// Constructor

```
Graph(int v)
```

```
{
```

```
    V = v;
```

```

adj = new LinkedList[v];

for (int i=0; i<v; ++i)
    adj[i] = new LinkedList();
}

// Function to add an edge into the graph
void addEdge(int v,int w)
{
    adj[v].add(w);
}

// prints BFS traversal from a given source s
void BFS(int s)
{
    // Mark all the vertices as not visited(By default
    // set as false)

    boolean visited[] = new boolean[V];

    // Create a queue for BFS
    LinkedList<Integer> queue = new LinkedList<Integer>();

    // Mark the current node as visited and enqueue it
    visited[s]=true;

    queue.add(s);

```



```

while (queue.size() != 0)
{
    // Dequeue a vertex from queue and print it
    s = queue.poll();
    System.out.print(s+" ");

    // Get all adjacent vertices of the dequeued vertex s
    // If a adjacent has not been visited, then mark it
    // visited and enqueue it
    Iterator<Integer> i = adj[s].listIterator();
    while (i.hasNext())
    {
        int n = i.next();
        if (!visited[n])
        {
            visited[n] = true;
            queue.add(n);
        }
    }
}

// Driver method to
public static void main(String args[])
{

```

```
Graph g = new Graph(4);
```

```
g.addEdge(0, 1);
```

```
g.addEdge(0, 2);
```

```
g.addEdge(1, 2);
```

```
g.addEdge(2, 0);
```

```
g.addEdge(2, 3);
```

```
g.addEdge(3, 3);
```

```
System.out.println("Following is Breadth First Traversal "+  
    "(starting from vertex 2)");
```

```
g.BFS(2);
```

```
}
```

```
}
```

```
// This code is contributed by Aakash Hasija
```

Output

Following is Breadth First Traversal (starting from vertex 2)

2 0 3 1