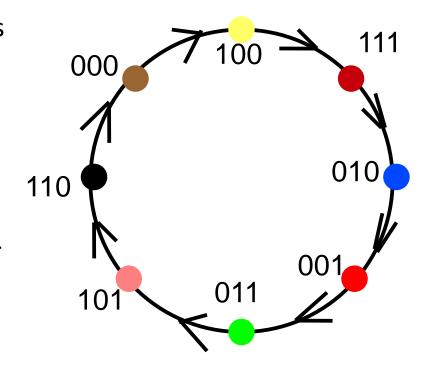
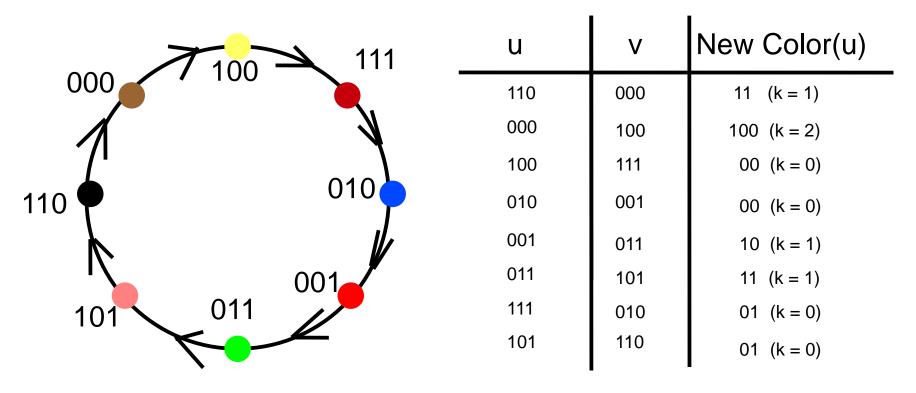
Symmetry Breaking

- A way to induce differences between like (symmetric) participants.
- Useful in applications such as graph coloring
 - Generally, difficult using deterministic techniques.
 - Need randomization
- Special cases where fast, deterministic symmetry breaking can be achieved.
 - Linked lists and directed cycles are an example.

- Consider a directed cycle of n nodes numbered 1 to n.
- Treat the number of the node as its initial color.
- Can reduce colors to log n in one step.
 - Every node u compares its color with that of the successor, and recolors as:
 - Newcolor(u) = $2k + color(u)_k$
 - —k is the index of the first bit position that u and v differ from LSB
 - E.g., for 101 and 111, k = 1.

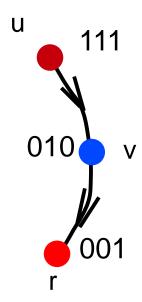


color (w): 0110101 i:2 $color(u)_2 = 1$ U is a note color (u): color value in binary color (u); ; it's bit from LSB in coloru) color(w): 01101011 color(v): 11010111 index of LSB = 0 color curp = 0



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- Claim: The new colors are valid.
- Proof: Suppose that for u and v such that u ≠ v,
 NewColor(u) = NewColor(v).
- Let NewColor(u) = $2k + color(u)_k$, and NewColor(v) = $2r + color(v)_r$.
- Let k = r. However, $color(u)_k \neq color(v)_k$. Why?
- Let $k \neq r$. Then, $color(u)_k color(v)_r = 2(r k)$.
 - The LHS has an absolute value of at most 1 and the RHS has an absolute value of at least 2.



- In one iteration, can reduce the number of colors from n to $2\log n 1 < 2\log n$.
 - Initial colors are log n bits
 - New colors are only 1+ [loglog n] bits.
- Can we repeat again?
 - Yes.
 - Reduces number of bits from t to 1+[log t].
 - But, at some point t < 1 + [log t]. No advantage any further.
 - Happens at t = 3.
- So, repeat till only 8 colors are used.

- At that point, can still reduce the number of colors as follows:
- For i = 8 downto 3 in sequence
 - If node u is colored i, then u chooses a color among {1,2,3} that is not same as the colors of its neighbors.
- Possible to do so. Why?

- At that point, can still reduce the number of colors as follows:
- For i = 8 downto 3 in sequence
 - If node u is colored i, then u chooses a color among {1,2,3} that is not same as the colors of its neighbors.
- Possible to do so. Why?
 - Each node has only two neighbors.
 - So, only some two colors amongst {1,2,3} can be used up already.

- Total time analyzed as follows:
 - Each iteration of symmetry breaking reduces number of bits from to 1+[log t].
 - The recurrence relation is $T(n) = T(\log n) + 1$
 - Solution: T(n) = O(log* n).
 - In the next phase, only 5 iterations.
 - So, overall time = O(log* n)
- Work however is O(nlog* n).
- log* n = i such thatlog(log(.....(log n))) = 1;
- The algorithm extends to lists and rooted trees also.

Coloring to Independent Sets

- For bounded degree graphs colored with O(1) colors, a coloring is equivalent to finding a large independent set.
- Iterate on each color and count the number of nodes with a given color.
- Pick the subset of like colored nodes of the largest size.
 - Clearly, an independent set.
 - Has a size of at least a fraction of n.