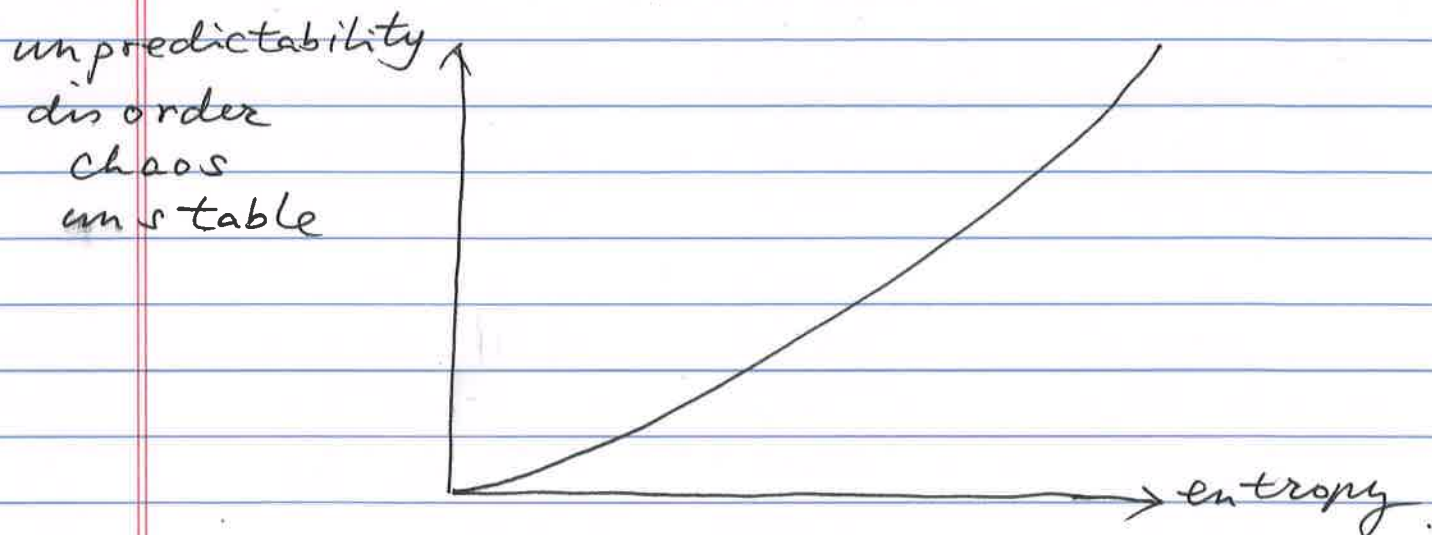
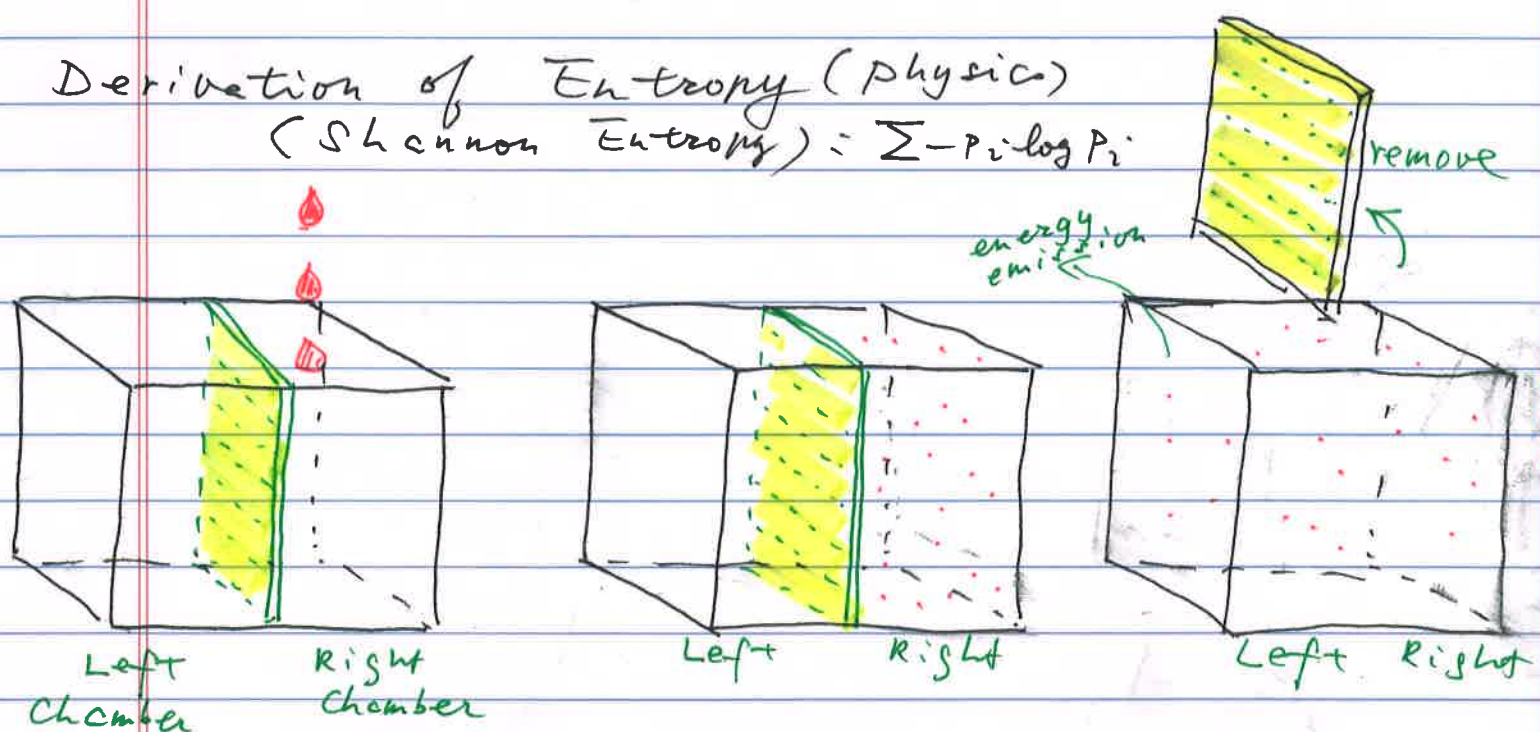


# Lesson 045: Information Science



Derivation of Entropy (physics)  
(Shannon Entropy) :  $\sum -p_i \log p_i$



thermodynamics

$P(x)$  : the probability that a Pigment molecule appears

Entropy :  $-1 \cdot \log_2 1 - 0 \cdot \log_2 0 = 0$  in Right Chamber

$$\Rightarrow -\frac{1}{2} \log_2 \frac{1}{2} - \frac{1}{2} \log_2 \frac{1}{2} = 1$$

# Information Science

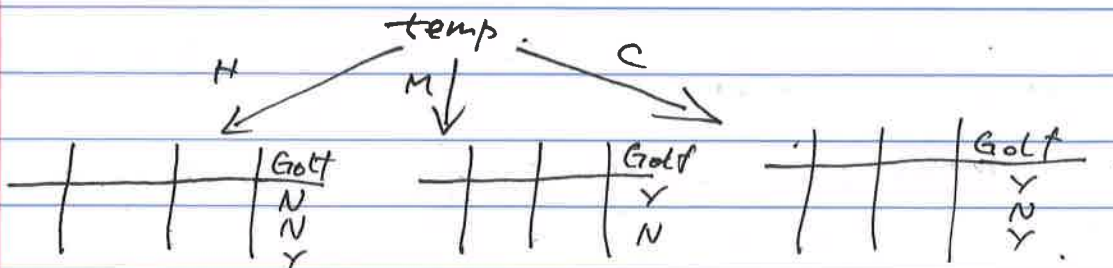
(gain : loss) Broker	Entropy	Deterministic
100% : 0%	0	✓
75% : 25%	$-\frac{3}{4} \log_2 \frac{3}{4} - \frac{1}{4} \log_2 \frac{1}{4}$	✓
25% : 75%	$-\frac{1}{4} \log_2 \frac{1}{4} - \frac{3}{4} \log_2 \frac{3}{4}$	✓
0% : 100%	0	✓
50% : 50%	1	X

$$\text{Predictability} \propto \frac{1}{\text{Entropy}}$$

# Entropy and Information Gain (IG)

Outlook	Temp	Humidity	Windy	play golf
Rainy	Hot	High	F	No
Rainy	Hot	H	T	No
Overcast	Hot	H	F	Yes
Sunny	Mild	H	F	Yes
Sunny	Cool	Normal	F	Yes
Overcast	Cool	N	T	No
Rainy	Cool	N	T	Yes
Rainy	Mild	H	F	No

$$E(\text{play Golf}) = \left( -\frac{1}{2} \cdot \log_2\left(\frac{4}{8}\right) - \frac{1}{2} \cdot \log_2\left(\frac{4}{8}\right) \right) = 1$$



$$E(\text{temp, Golf}) = \frac{3}{8} \cdot E(\text{temp} = \text{Hot, Golf}) + \frac{2}{8} \cdot E(\text{temp} = \text{Mild, Golf}) + \frac{3}{8} \cdot E(\text{temp} = \text{Cool, Golf})$$

$$IG = E(\text{golf}) - E(\text{temp, golf})$$



# Cross - Entropy

$$H(P, Q) = - \sum_i P_i \log_2(Q_i)$$

targetprediction

Cross-entropy is used to measure the difference between two probability distributions.

Cross-Entropy is widely used as a Loss-function when optimizing classification model.

Cross-Entropy vs.

Kullback-Leibler (KL)  
Divergence (Relative Entropy)

$$KL(P/Q) = \sum_i P_i \log \frac{P_i}{Q_i}$$

$$= \sum_i (-P_i \log Q_i + P_i \log P_i)$$

$$= \sum_i P_i \log \frac{1}{Q_i} - \sum_i P_i \log \frac{1}{P_i}$$

$$= H(P, Q) - H(P)$$

$$\Rightarrow \underbrace{H(P, Q)}_{\text{cross entropy}} = \underbrace{H(P)}_{\text{Shannon entropy}} + \underbrace{KL(P/Q)}_{\text{KL entropy}}$$