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# Serializability

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# Serializability

### Serializable schedule:

- concurrent schedule for T<sub>1</sub>..T<sub>n</sub> with final state S
- S is also a final state of a possible serial schedule for  $T_1..T_n$

Abstracting this needs a notion of schedule equivalence.

Two common formulations of serializability:

- conflict serializibility (read/write operations occur in the "right" order)
- view serializibility (read operations see the correct version of data)

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## Conflict Serializability

Consider two transactions  $T_1$  and  $T_2$  acting on data item X.

Possible orders for read/write operations by  $T_1$  and  $T_2$ :

T <sub>1</sub> first	$T_2$ first	Equiv?
$R_1(X) R_2(X)$	$R_2(X) R_1(X)$	yes
$R_1(X) W_2(X)$	$W_2(X) R_1(X)$	no
$W_1(X) R_2(X)$	$R_2(X) W_1(X)$	no
$W_1(X) W_2(X)$	$W_2(X) W_1(X)$	no

If  $T_1$  and  $T_2$  act on different data items, result is always equivalent.

### Conflict Serializability (cont)

Two transactions have a potential conflict if

- they perform operations on the same data item
- at least one of the operations is a write operation

In such cases, the order of operations affects the result.

If no conflict, can swap order without affecting the result.

If we can transform a schedule

- by swapping the order of non-conflicting operations
- such that the result is a serial schedule

then we say that the schedule is conflict serializible.

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### Conflict Serializability (cont)

Example: transform a concurrent schedule to serial schedule

```
T1: R(A) W(A) R(B) W(B)
            R(A) W(A) R(B) W(B)
T2:
swap
T1: R(A) W(A) R(B)
                         W(B)
T2:
                R(A) W(A)
                        R(B) W(B)
swap
T1: R(A) W(A) R(B) W(B)
T2:
                R(A) W(A) R(B) W(B)
swap
T1: R(A) W(A) R(B) W(B)
T2:
                    R(A) W(A) R(B) W(B)
```

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### Conflict Serializability (cont)

### Checking for conflict-serializability:

- show that ordering in concurrent schedule
- cannot be achieved in any serial schedule

### Method for doing this:

- build a precedence-graph
- nodes represent transactions
- arcs represent order of action on shared data
- arc from  $T_1 \rightarrow T_2$  means  $T_1$  acts on X before  $T_2$
- a cycle indicates not conflict-serializable.

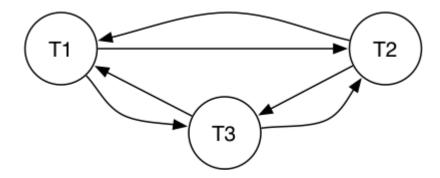
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### Conflict Serializability Example

Example schedule which is not conflict serializable:

```
T1: R(X)
                    R(Y) W(X)
                                    W(Y)
T2:
               R(X)
                               W(X)
T3:
         R(X)
                                          W(X)
attempted swaps
T1:
                                   R(Y) W(Y)
               R(X) W(X)
T2:
                         W(X)
         R(X)
T3: R(X)
                               W(X)
```

Precendence graph for the above schedule:



## View Serializability

### View Serializability is

- an alternative formulation of serializability
- that is less conservative than conflict serializability (CS) (some safe schedules that are view serializable are not conflict serializable)

As with CS, it is based on a notion of schedule equivalence

• a schedule is "safe" if view equivalent to a serial schedule

The idea: if, across the two schedules ...

- they read the same version of a shared object
- they write the same final version of an object

then they are view equivalent

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### View Serializability (cont)

Two schedules S and S' on  $T_1$ ..  $T_n$  are view equivalent iff

- for each shared data item X
  - if, in S, T<sub>j</sub> reads the initial value of X,
     then, in S', T<sub>j</sub> also reads the initial value of X
  - if, in S,  $T_j$  reads X written by  $T_k$ , then, in S'  $T_j$  also reads the value of X written by  $T_k$  in S'
  - if, in S,  $T_j$  performs the final write of X, then, in S',  $T_j$  also performs the final write of X

To check serializibilty of S...

- find a serial schedule that is *view equivalent* to *S*
- from among the n! possible serial schedules

# View Serializability Example

Example: consider the following concurrent schedule

If view serializable, the read/write behaviour must be like one of

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### View Serializability Example (cont)

### Reminder of concurrent schedule

In the concurrent schedule

- A: T1 reads initial, T2 reads T1's write, T2 writes final
- B: T1 reads initial, T2 reads T1's write, T2 writes final

In T1;T2

- A: T1 reads initial, T2 reads T1's write, T2 writes final
- B: T1 reads initial, T2 reads T1's write, T2 writes final

So, concurrent schedule is view equivalent to T1;T2

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