# Computer Science / IT Project

COMP3900/9900

Matthew Sladescu, Week 1, T2 2021



Course Introduction
Assessment Overview
Interface and Flow Diagrams
User Stories
Scrum Preview (including on scrum roles)

### **Assumed Knowledge**

#### Before commencing this course, students should be able to:

- produce correct software programs in Python, Java or C/C++, i.e., compilation, running, testing, debugging, etc.
- produce readable code with clear documentation.
- have basic knowledge of database programming, Web programming and/or script programming (such as Python, PHP, JavaScript).

### **Assumed Knowledge**

#### For COMP9900, students must:

- Be in their final semester of study, and
- Have completed at least 66 UOC towards MIT program 8543.

#### **Assumed Knowledge**

#### For COMP3900, students must:

- Have successfully completed COMP1531 and (COMP2521 or COMP1927)
- Be enrolled in a BSc Computer Science major
- Have completed at least 102 UOC

## **Learning Outcomes**

- be able to work effectively in a project team, and lead when required
- be able to work from a set of requirements, elaborate them, and produce a specification
- be able to use software development and software project management tools
- be able to design and build a correct, efficient and robust software system from specification
- be able to validate the correctness and robustness of software
- be able to communicate technical information clearly, both verbally and in writing
- be able to manage their time effectively, and make reasoned trade-offs over competing demands

#### Getting to know you, getting to know me ...



Dr. Matthew Sladescu cs3900@cse.unsw.edu.au or cs9900@cse.unsw.edu.au

### What is the Capstone Project?

This is a software project capstone course. Students work in teams of ideally five (5) members to define, implement and evaluate a real-world software system. Most of the work in this course is team-based project work, although there are some introductory lectures on software project management and teamwork strategies. Project teams meet weekly starting from Week 1 with project mentors to report on the progress of the project. Assessment is based on a project proposal, two progressive demonstrations and retrospectives, a final project demonstration and report, and on the quality of the software system itself. Students are also required to reflect on their work and to provide peer assessment of their team-mates' contributions to the project.

## What is the Capstone Project?

A capstone software project

Students work in teams

To define

To implement

To evaluate

A real world software system

#### Classes

Lectures: Weeks 1, 2, and 10 - Monday 9am

Week 3 - Tuesday 8am

Where: Online - via echo360 and WebCMS

Labs: Weeks 1-5, 7-10

2 hours per week, as scheduled on your timetable

Where: Online - via Blackboard Collaborate Ultra

#### **Online Resources**

Moodle: https://moodle.telt.unsw.edu.au/login/index.php

Links to:

"Lectures": echo360 Lecture Recordings

"Labs": Blackboard Collaborate Ultra Lab sessions

Course website: WebCMS site

http://www.cse.unsw.edu.au/~cs3900/

http://www.cse.unsw.edu.au/~cs9900/

Main course website: slides, assessments, groups, and all other main course content

#### Labs

- Weekly online meeting with mentor
  - Project progress updates
  - 2 x Progressive Demos
  - 2 x Team Retrospectives
  - 1 x Final Project Demo
- Attendance to labs is important!
- Regular online group meetings (more than once per week) among team members

No written exam

- A team-based project
- Each team has ideally five (5) members

Item	Topic	Due	Marks	Contributes to
Proposal	Project	Monday, Week 4 @ 9:00am (21 Jun)	10%	CLOs 1,3,5-7
Progressive Demo A	Project	Week 5 Lab Time	2.5%	CLOs 2-7
Retrospective A	Project	Week 7 Lab Time	2.5%	CLOs 5
Progressive Demo B	Project	Week 8 Lab Time	2.5%	CLOs 2-7
Retrospective B	Project	Week 9 Lab Time	2.5%	CLOs 5
Software Quality	Project	Monday, Week 10 @ 10:00pm (2 Aug)	20%	CLOs 2-7
Project Report	Project	Monday, Week 10 @ 10:00pm (2 Aug)	20%	CLOs 1,2,5-7
Final Project Demo	Project	Week 10 Lab Time	20%	CLOs 2-7
Participation & Peer Assessment	Project	Friday Week 10 @ 10:00pm (6 Aug)	20%	CLOs 1-7

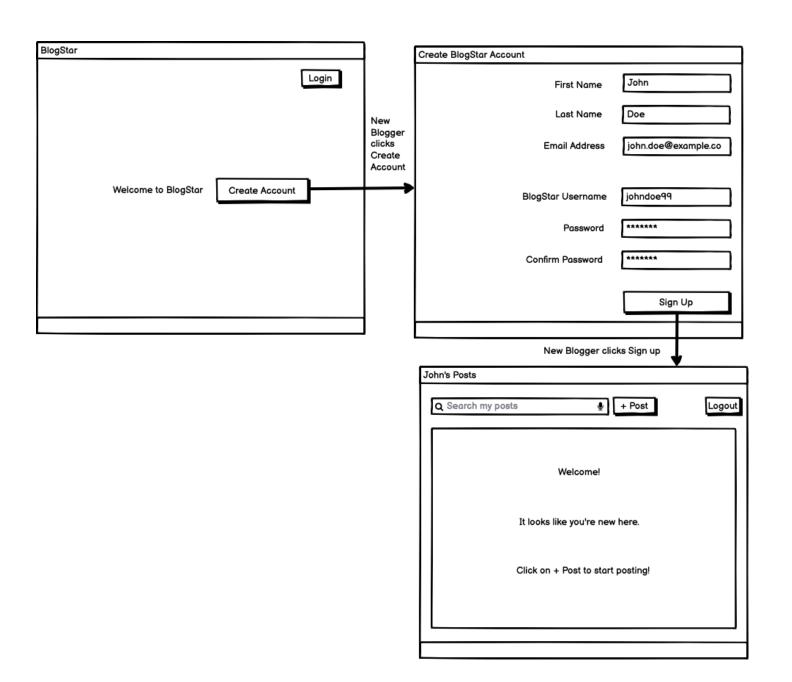
#### **Charity Connect**

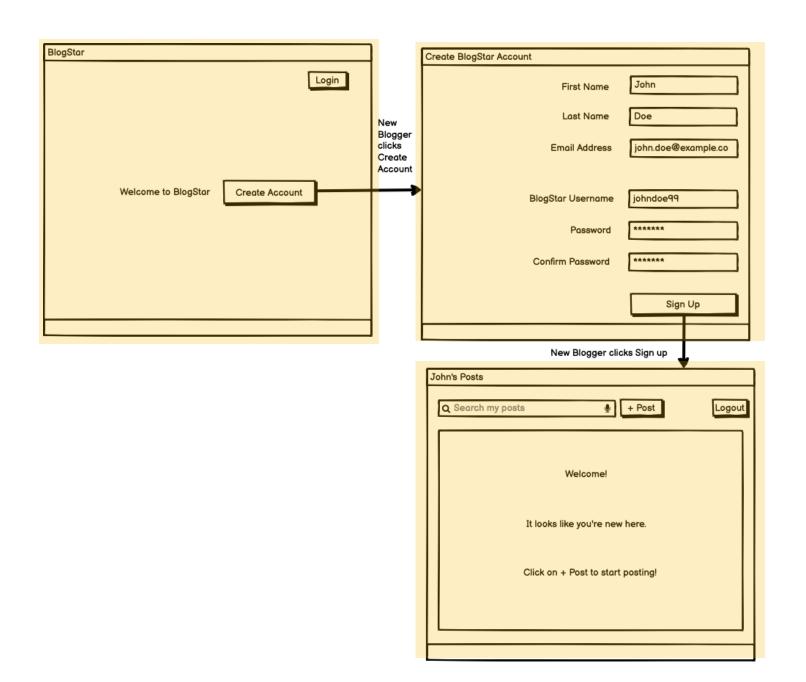
Charities have needs, and sponsors can be out there to satisfy those needs. That's the motivation behind Charity Connect. The platform will allow sponsors and charities to register their details, along with the needs they can help with (sponsors), or the needs they have (charities). Once registered, these charities and sponsors can request to be connected, with sponsors being rewarded for their support through advertisements on their sponsored charity pages and on the "Biggest Sponsors" page if they qualify. Sponsors can look for charities they think they can support the needs of , and the platform can also provide recommendations to charities on sponsors that might be able to help them. See the project objectives for further details on what this platform must be able to do.

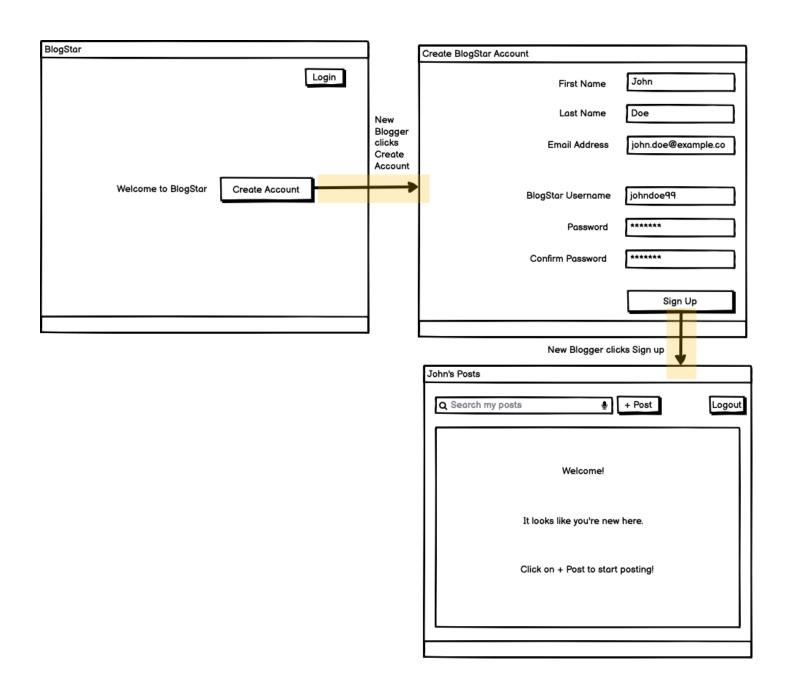
#### **Project Objectives**

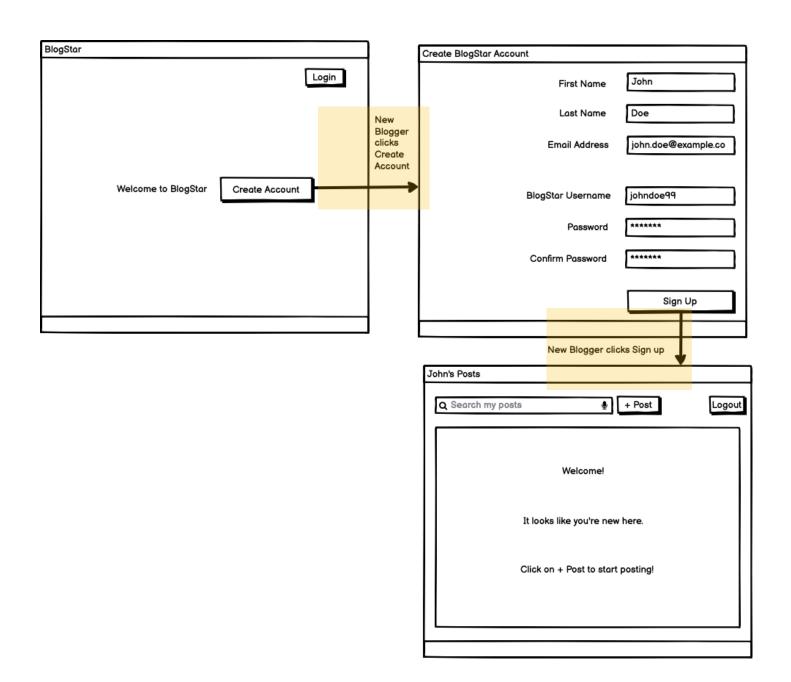
Each charity must be able to create a profile to advertise who they are by specifying their charity name, as well as a description of themselves and their cause. A charity must also be able to maintain a list of needs on their profile, where the system should be able to indicate a list of needs they can choose from based on a needs registry, (eg: food, clothes, accommodation, etc), and allow a charity to define a new "need" if it's not already included on the needs registry. Sponsors wishing to help charities with their needs must also be able register on Charity Connect, and create a profile that advertises their name, a description of what they do, the needs they can help with, and (optionally) a link to their business website. These sponsors must then be able to find charities they think they can help through searching by keywords that match on any combination of charity name, description, and/or needs. If a sponsor thinks they can help a charity they find, they must be able to request

# Interface & Flow Diagrams / Storyboards











## **User Stories**

















State of the world before your software







Output

State of the world before your software



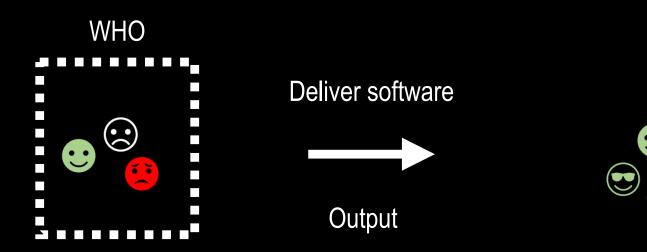


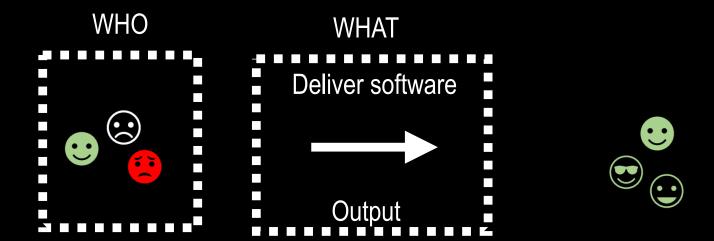


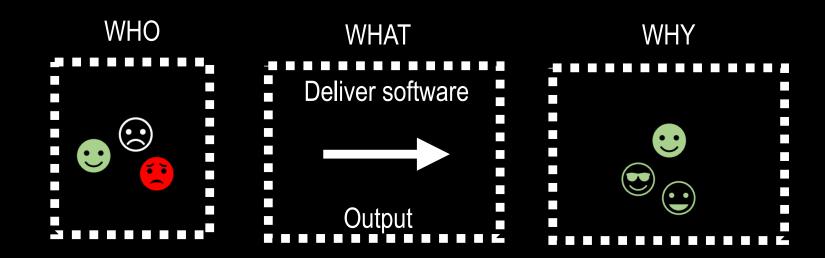
Output

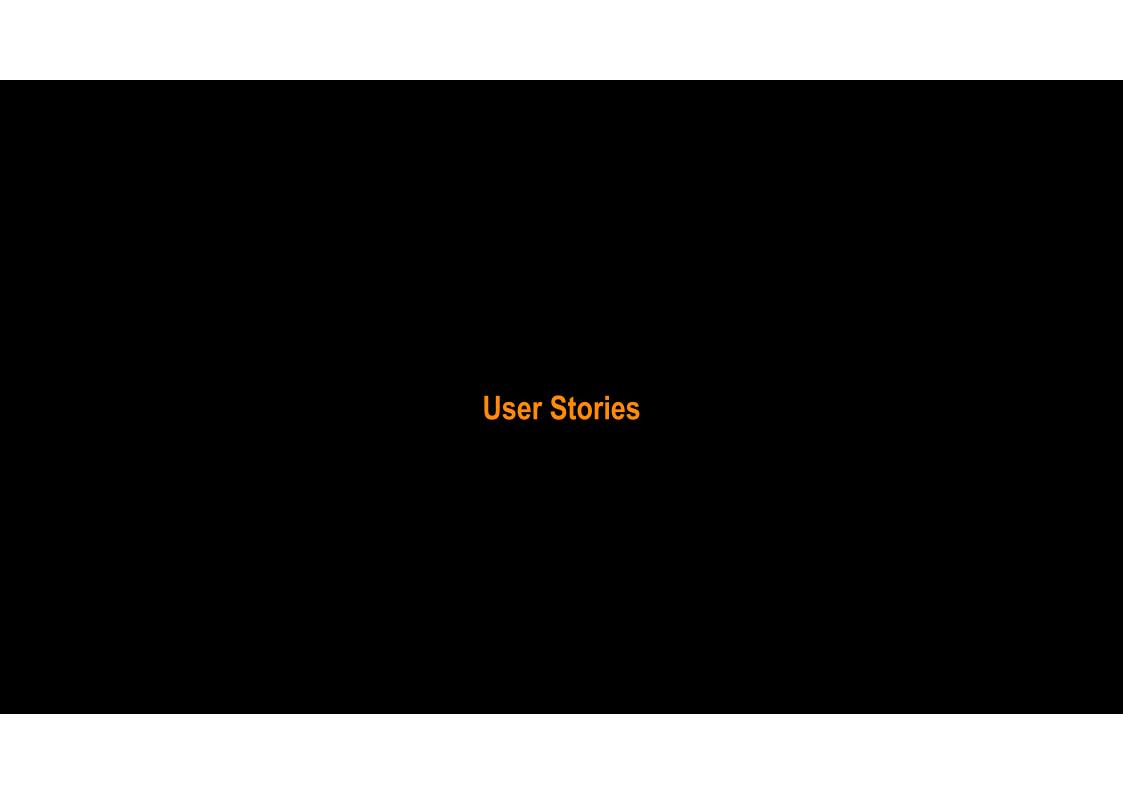
State of the world before your software











**User Stories** 

Who What Why



#### **Connextra Format**

As a [who] I want to [what] so that [why]

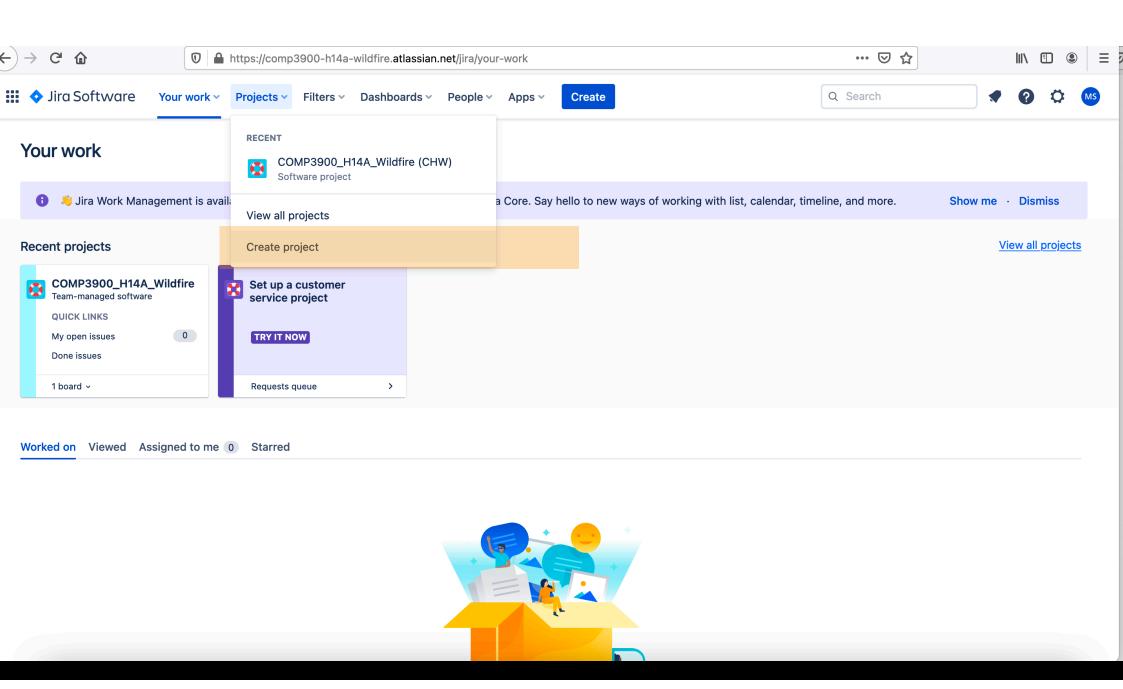
#### **Connextra Format**

As a [who] I want to [what] so that [why]

As a customer, I want to request assistance from a waiter at any time, so that I don't have to wait for the waiter to see me

As an employee, I want to be able to predict my leave balance on a given date, so that I can plan the time and length of my holiday

# **User Stories in Jira**



#### **Project templates**

Software development

Service management

Work management

Marketing

**Human resources** 

Design

Personal

Operations

Legal

Sales

**PRODUCTS** 

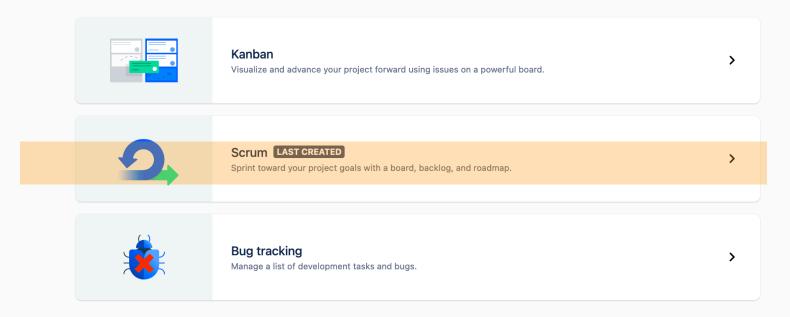


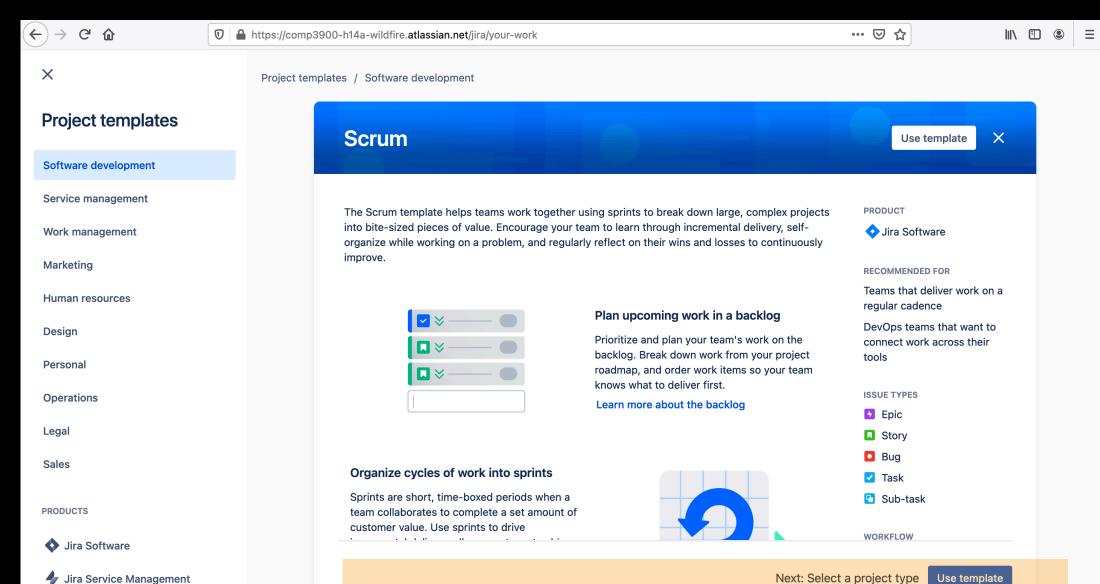


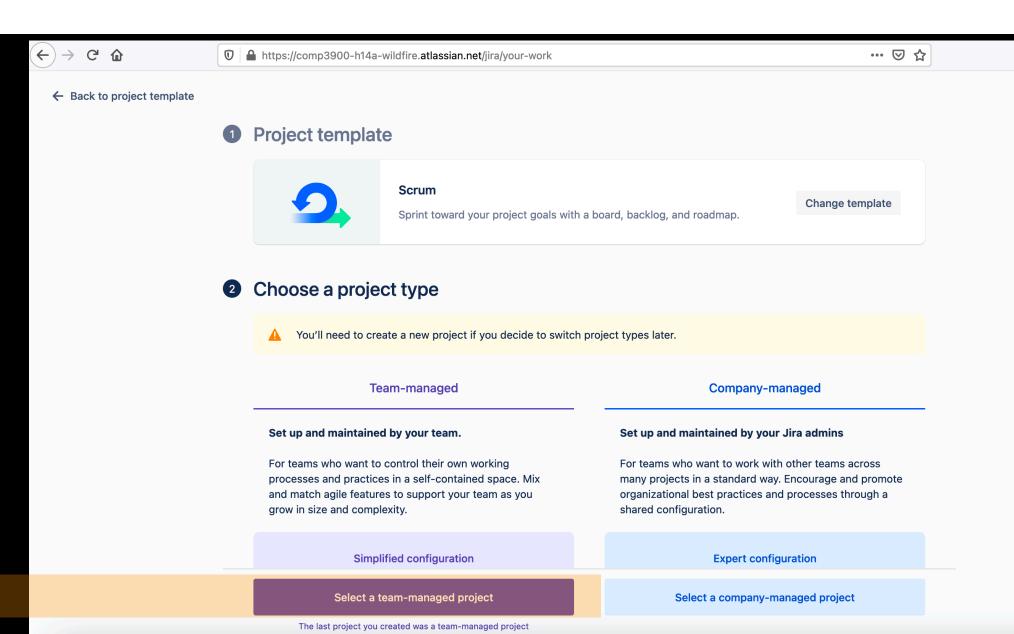
Project templates

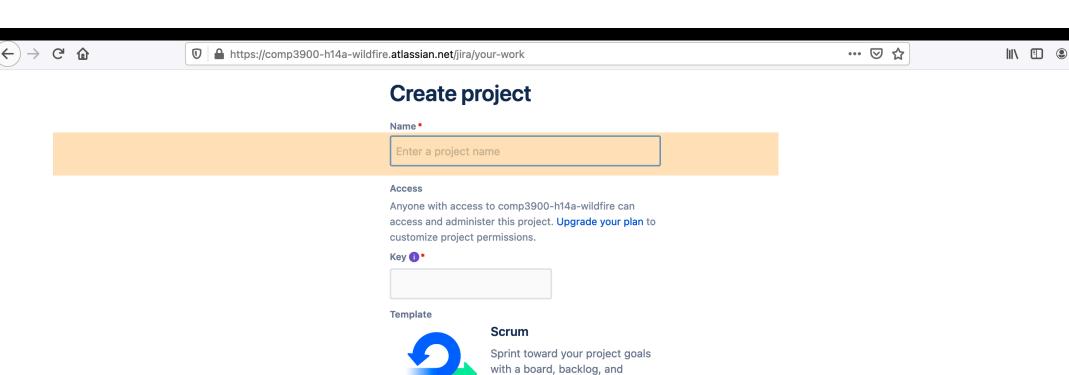
#### Software development

Plan, track and release great software. Get up and running quickly with templates that suit the way your team works. Plus, integrations for DevOps teams that want to connect work across their entire toolchain.



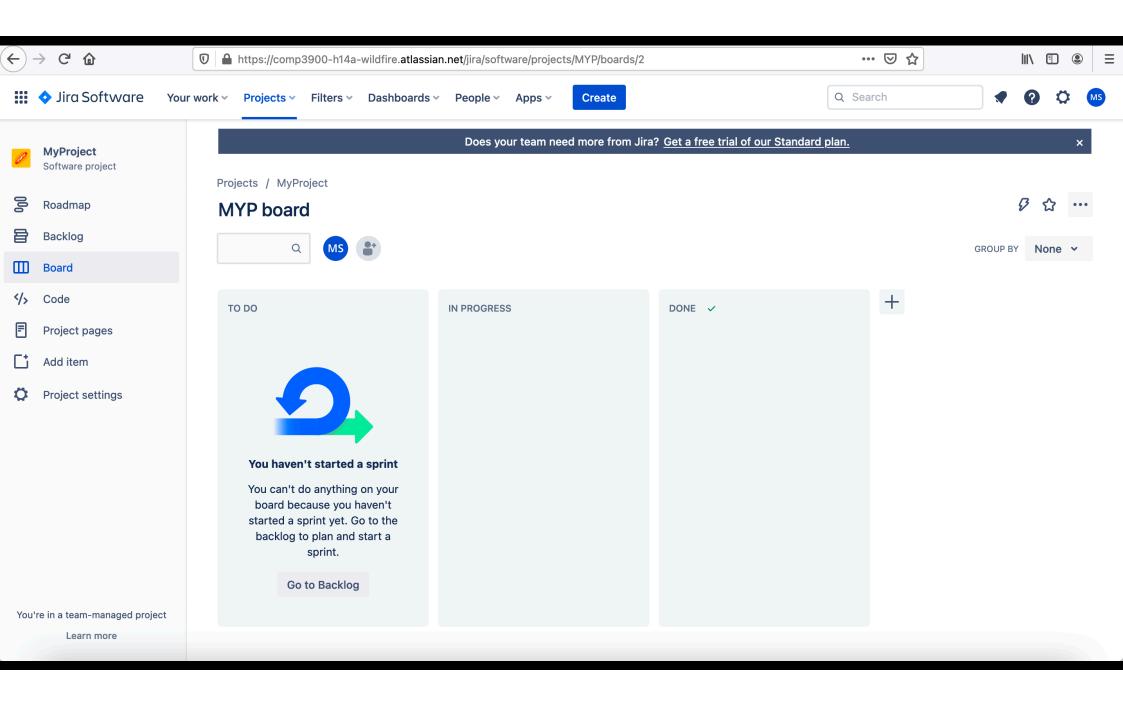


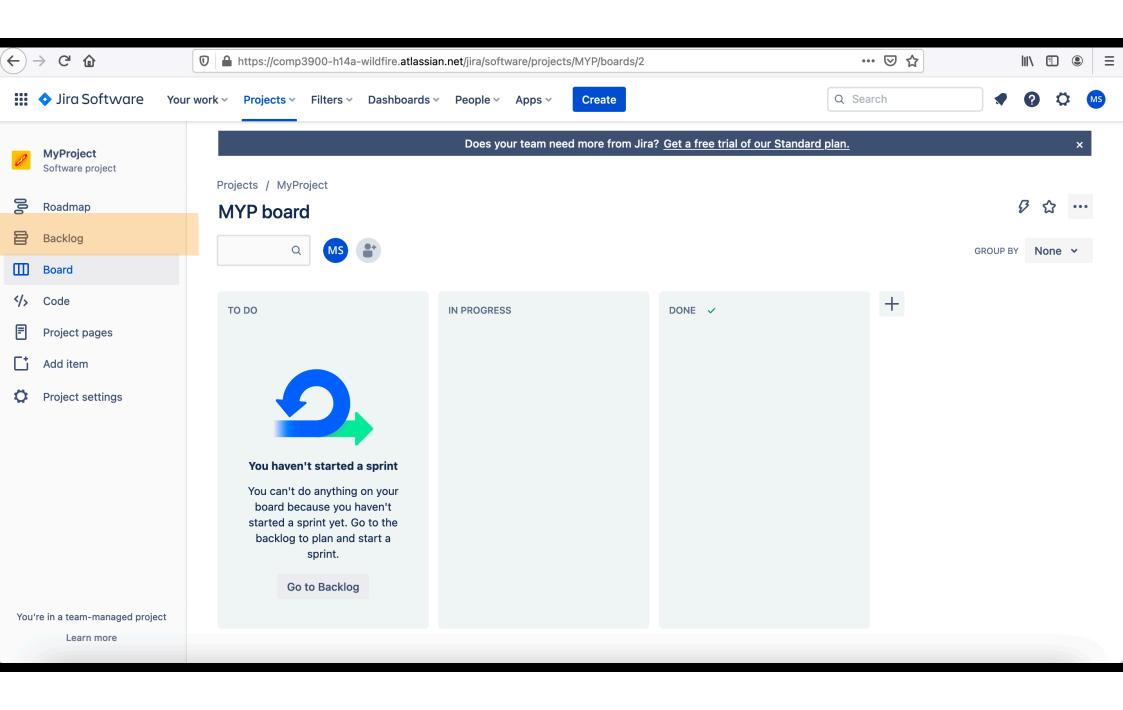


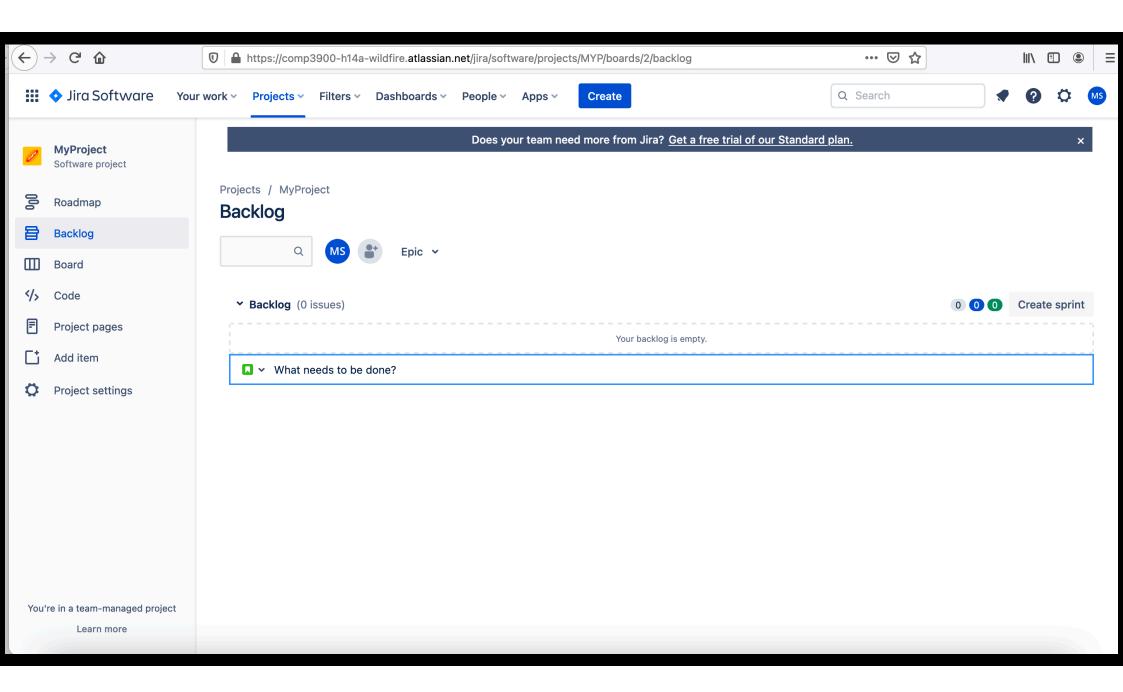


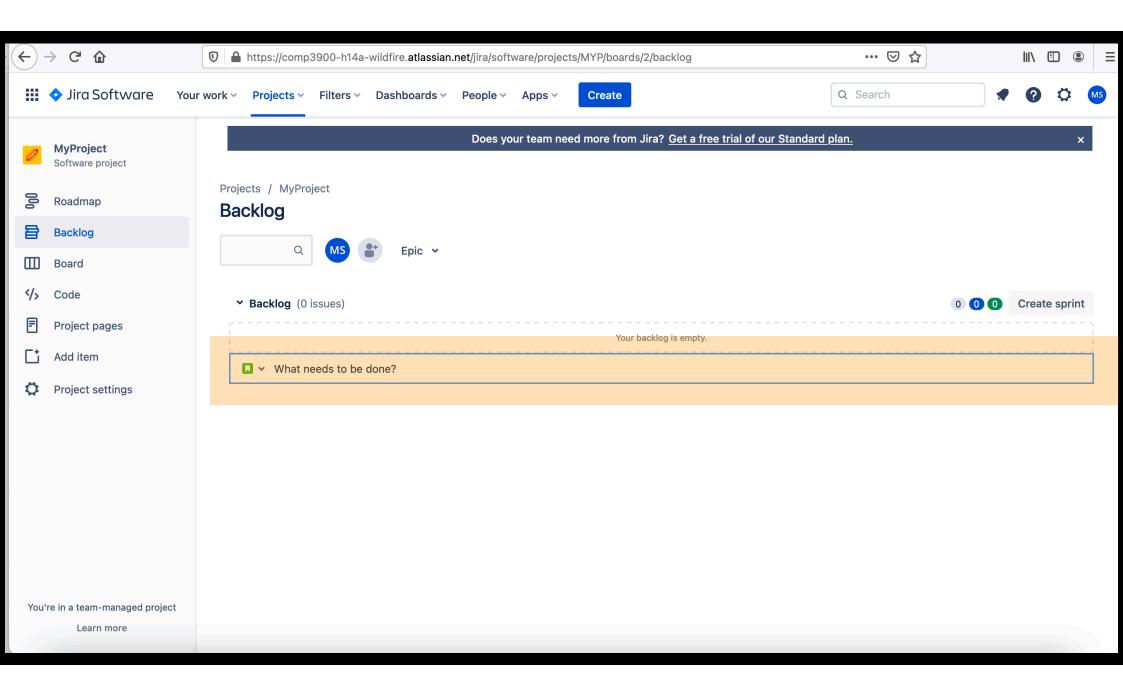
roadmap.

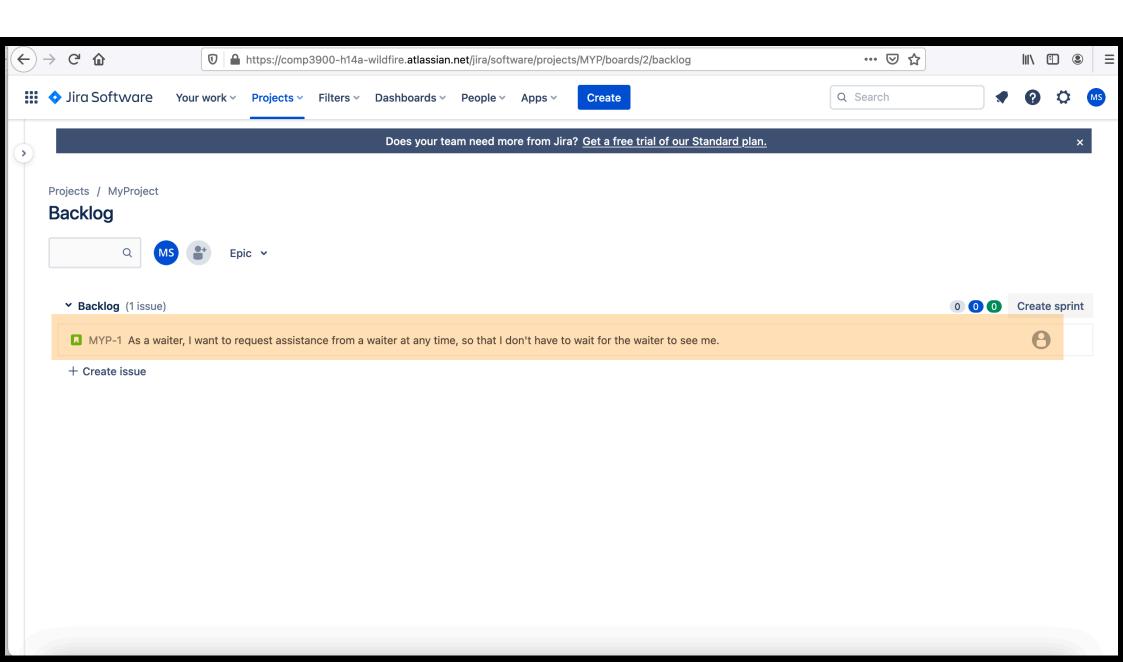




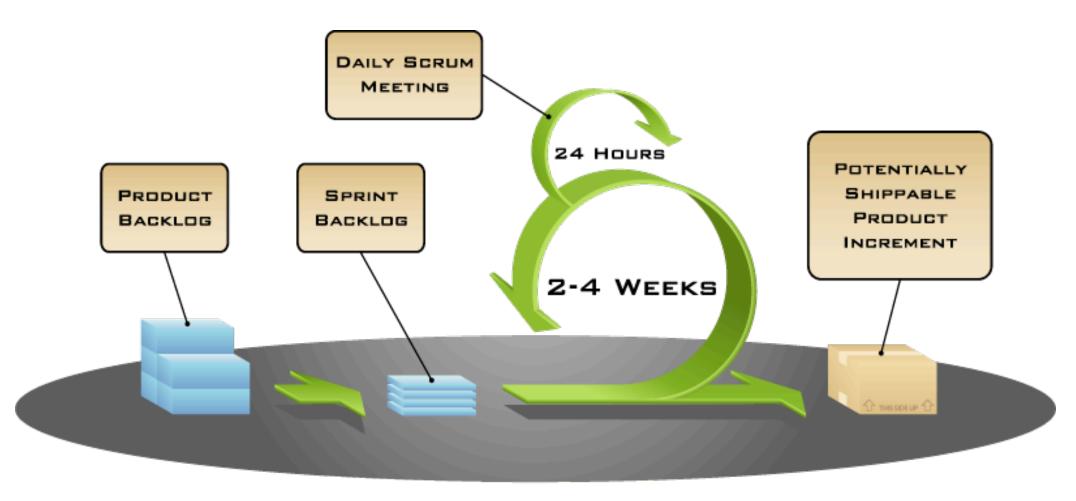




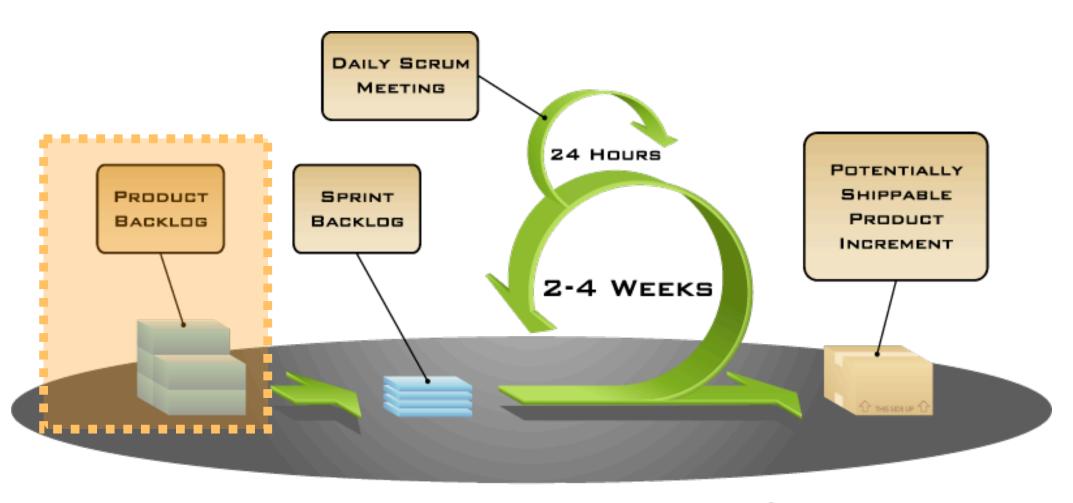




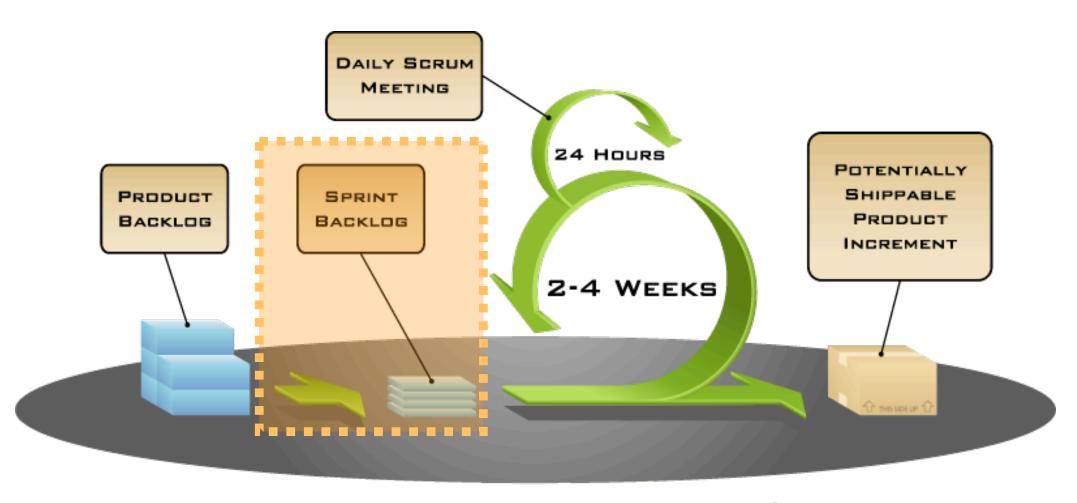
# **Scrum: Preview**



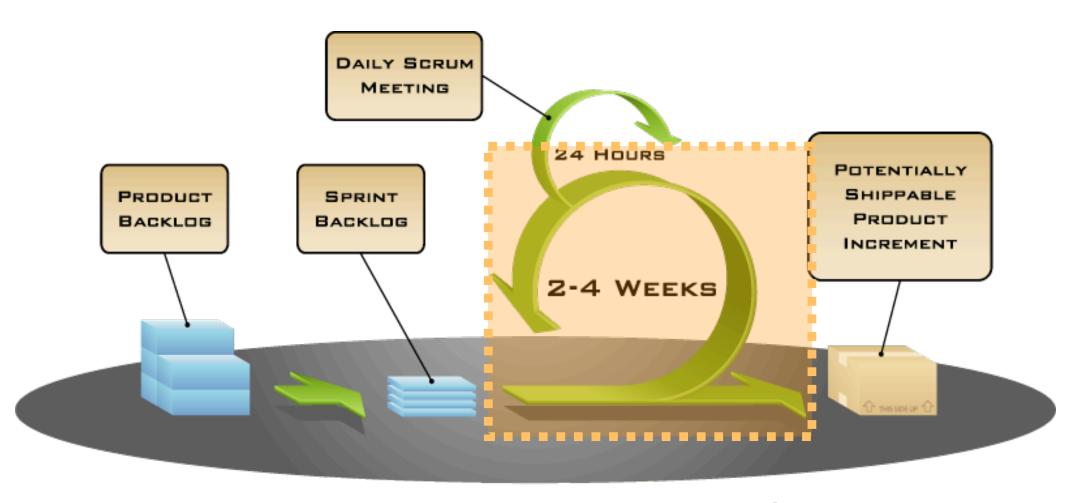
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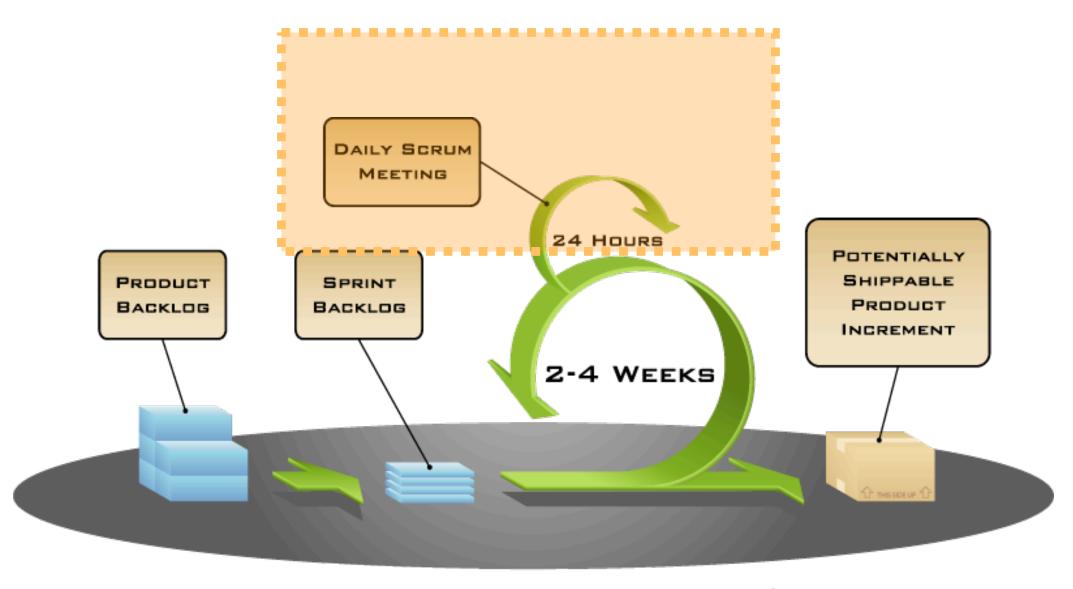


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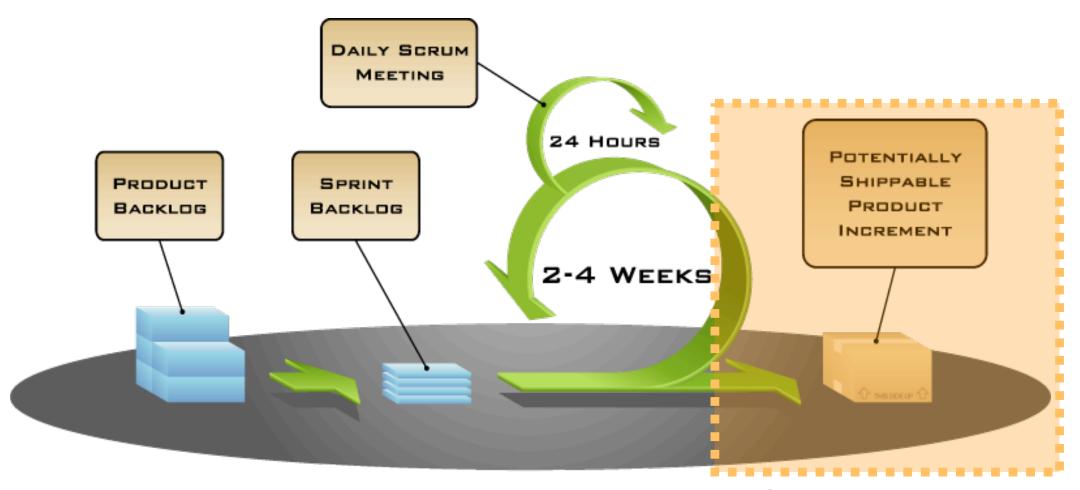


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**Product Owner** 

Scrum Master

**Product Owner** 

Scrum Master

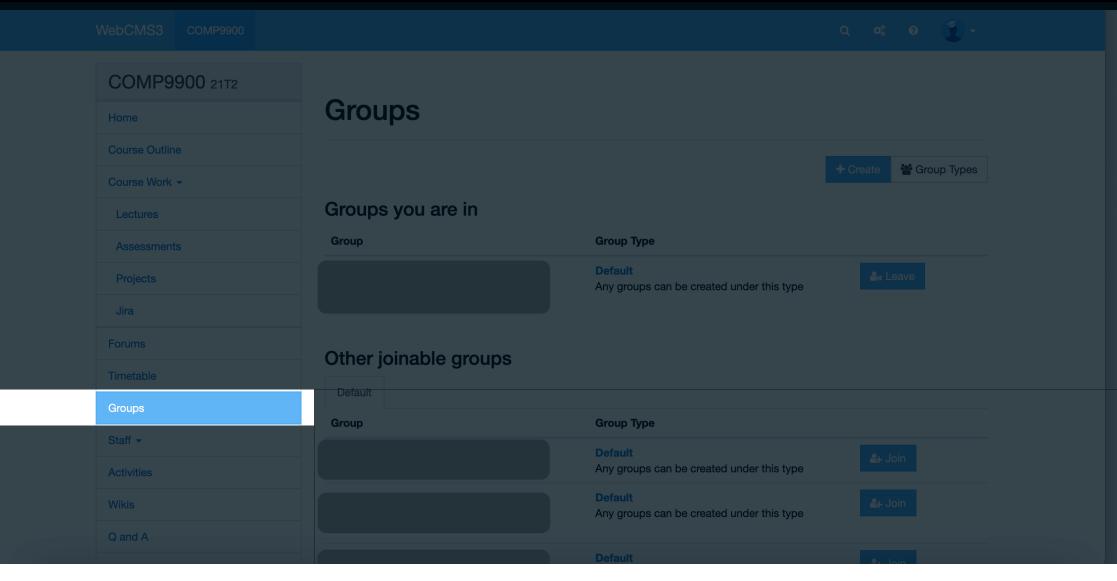
**Product Owner** 

Scrum Master

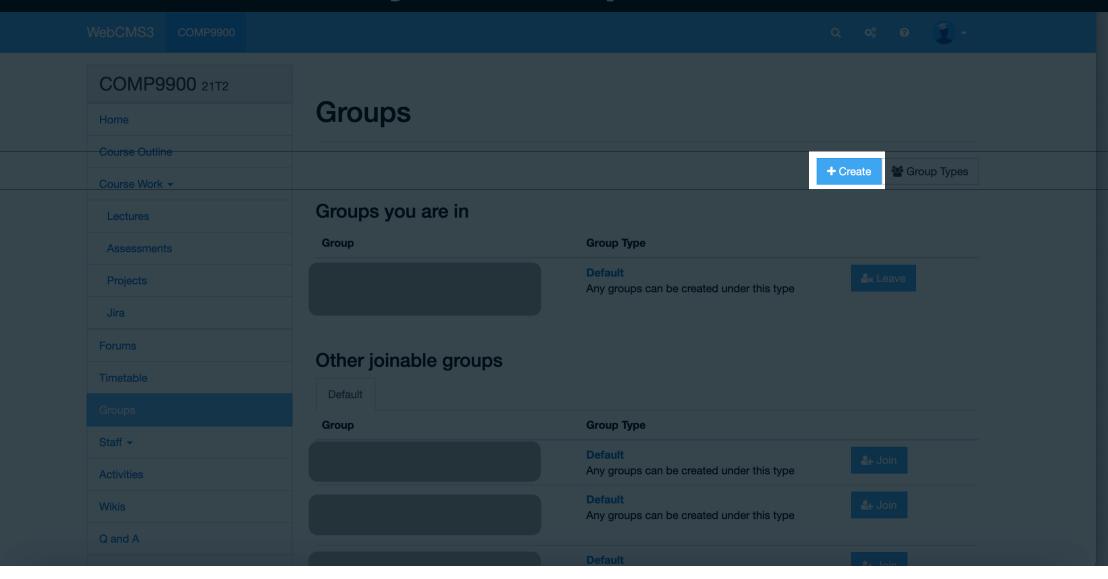
**Product Owner** 

Scrum Master

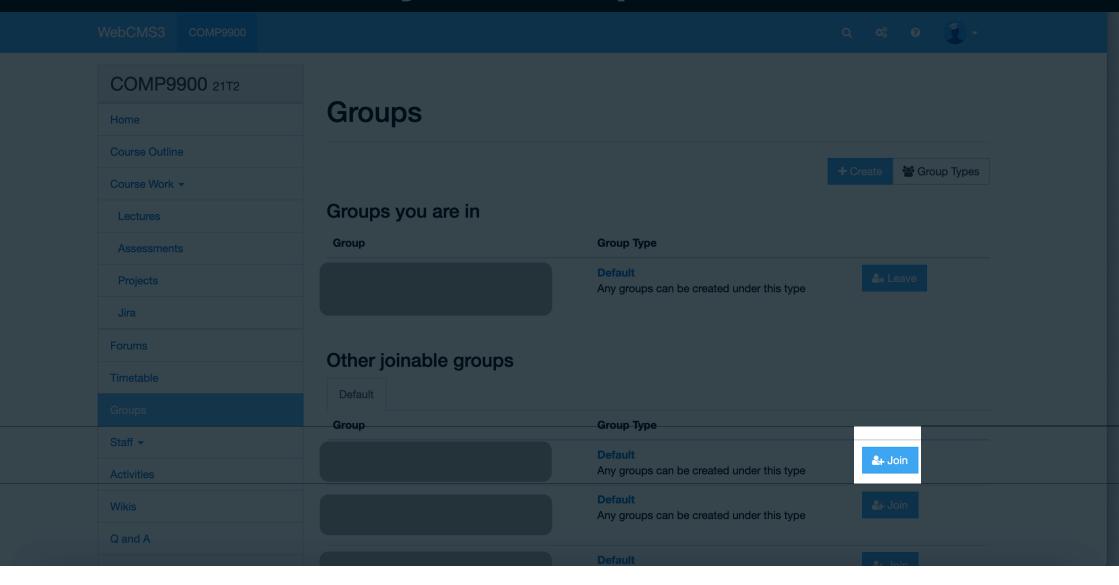
### **Enrol your Group on WebCMS**



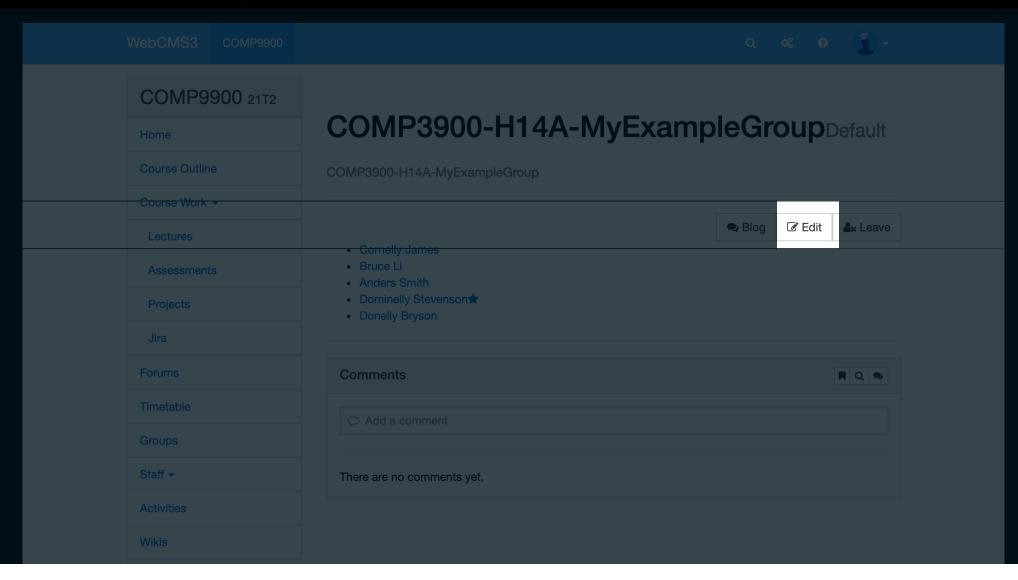
#### **Enrol your Group on WebCMS**



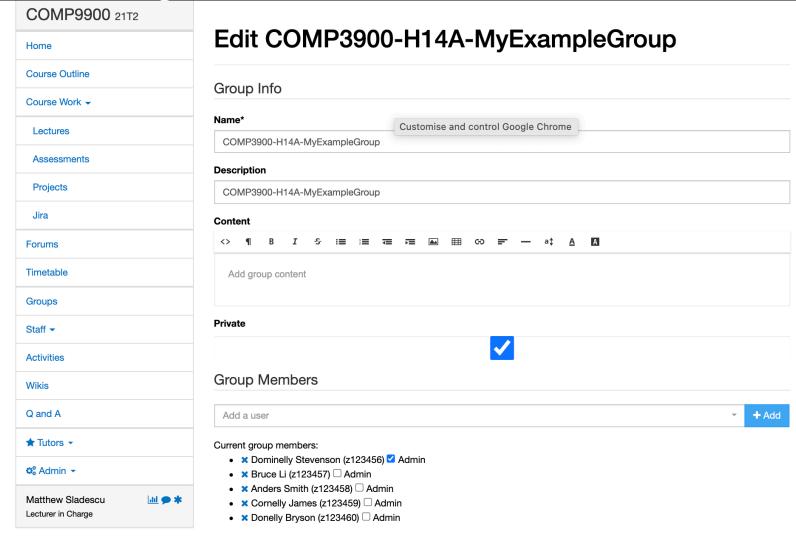
# **Enrol your Group on WebCMS**



#### Assign Scrum Master on WebCMS



#### **Assign Scrum Master on WebCMS**



Save

Scrum Preview (including on scrum roles)
User Stories
Interface and Flow Diagrams
Assessment Overview
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