

ASYNCHRONOUS NETWORKING

Networking with async/await & fetch()

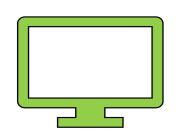
OVERVIEW

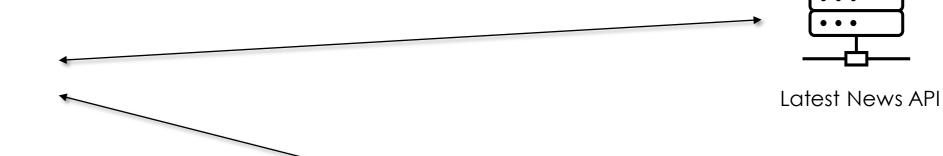
- Client-Server Model + AJAX
- Concurrency & JS
- Networking with XMLHttpRequest()
- Networking with Promises & fetch()
- Networking with async/await & fetch()

RECAP

Client

Servers



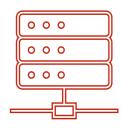


We've built up a nice asynchronous framework with callbacks, then Promises.

Both have a similar problem: code written does not look like the functions we are used to.

That's where async/await come in

Super cool cats API



ASYNC/AWAIT

```
// Promise version
fetch(input: "http://example.com/movies.json", init: {
    method: "POST", // this object is optional
Promise < Response >
    .then(res => res.json()) Promise<any>
    .then(js => console.log(js));
// async/await version
lasync function getMovies() {
    const url = "http://example.com/movies.json";
    const res = await fetch(url);
    const js = await res.json();
    console.log(js);
```

- Keywords introduced in ES2017
 - Supported by <u>virtually all</u> browsers
 - So-called "coroutines" i.e. resumable functions
- Built on top of Promises
- async functions always return a Promise
- await expressions always unwrap a resolved Promise
- Rejections are thrown as exceptions
- Program asynchronous code in a familiar and intuitive way again

1 async function foo(v) { 2 const w = await v; 3 return w; 4 }

```
1 resumable function foo(v) {
2  implicit_promise = createPromise();
3  // 1. Wrap v in a promise.
4  promise = Promise.resolve(v)
5  // 2. Attach handlers for resuming
6  // foo.
7  promise.then(() => {
8    resume(foo);
9  }, (err) => {
10    throw(err);
11  });
12  // 3. Suspend foo and return
13  // implicit_promise
14  w = suspend(foo, implicit_promise);
15  implicit_promise.resolve(w);
16 }
```

Image Credit: Zain Afzal

N.B. It is as-if this is what happens. This is not real code.

UNDER THE HOOD AN INTUITIVE UNDERSTANDING

- Non-promise values/thenables are awaitable like promises
- v always wrapped into a Promise
- This Promise then chained with injected logic to resume the function at the point where await was used
- JS runtime suspends execution of the function whilst returning a Promise to the caller that represents the suspended function's eventual result
- The returned Promise resolves once the suspended function is resumed and reaches the end of its body

ERROR-HANDLING REVISITED

```
// Promise version
       function foo() {
           // should reject with an unreachable domain error
           const baz = fetch(input: "http://oops");
           baz.catch(err => console.log(err));
 8
       // async/await version
       async function Foo() {
10
           // should reject with an unreachable domain error
11
           const baz = fetch(input: "http://oops");
12
13
14
           try {
15
               await baz;
16
           } catch (err) {
17
               console.log(err);
18
19
```

- async/await functions always maintain their function scope
- Errors and rejections handled by try/catch again
- Careful:
 - await'ing a Promise will cause an exception
 - async functions called synchronously will still return a pending Promise

ASYNC/AWAIT FETCH DEMO

See examples/asyncawait-fetch



PROMISES OR ASYNC/AWAIT?

Promise

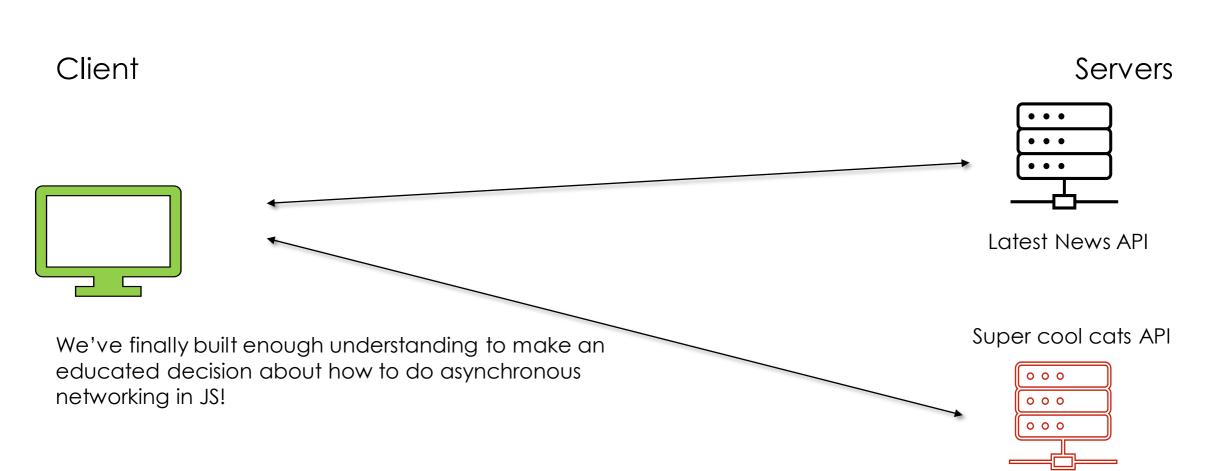
- Can pass around and attach different handlers
- Maintains a stack trace so takes more memory
- Supported more on older browsers

async/await

- Easier to read
- Potentially harder to debug
 - Debuggers will jump around source code
- More performant in some cases
- More familiar

Ultimately, which to use comes down to your specific needs / environment / targets, etc.

FINALLY!



SUMMARY

- Today:
 - async/await
 - Using async/await with fetch()
- Asynchronous networking with Javascript accomplished by:
 - XMLHttpRequest (legacy)
 - fetch() and Promises
 - fetch() and async/await
- AJAX technologies continue to evolve
- But the fundamentals rarely change