



SURANA COLLEGE AUTONOMOUS

WEB PROGRAMMING LAB MANUAL



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WEB PROGRAMMING PRACTICAL EXERCISES

- 1) Design a form to input fields for a book table like ISBN number, Book title, Book price and number of copies. Write a PHP script to validate the form.
- 2) Write a PHP script to set a session timeout after 30 minutes of inactivity.
- 3) Design a form to input student name and Phone number. Write a PHP script to create a cookie with name as username with student name as value that automatically expires after 60 minutes.
- 4) Design a PHP program to validate username and password using SQL database.
- 5) Write a program to demonstrate XMLHttpRequest() properties and methods.
- 6) Write JavaScript programs to demonstrate array destructuring and arrow functions.
- 7) Write a program using React to create a form with a textbox and a Submit button.
- 8) Write a program using React to create a counter.
- 9) Write a program using React to create TODO list.
- 10) Write a program to dynamically change colours using React.

STEPS TO RUN PHP PROGRAMS ON XAMPP SERVER

1. Download and Install XAMPP

1. Download XAMPP:

- Go to the official XAMPP website.
- Download the version compatible with your operating system.

2. Install XAMPP:

- Run the installer and follow the installation wizard.
- Choose the required components (ensure "Apache" and "PHP" are selected).
- Complete the installation.

2. Start XAMPP and Apache Server

1. Open the XAMPP Control Panel (available in the installation directory).
2. Start the **Apache** server by clicking the "Start" button next to it.
3. If Apache starts successfully, the status will turn green.

3. Place Your PHP Files

1. Navigate to the htdocs directory:
 - The htdocs folder is located inside the XAMPP installation directory (e.g., C:\xampp\htdocs on Windows).
2. Create a project folder:
 - For example, create a folder named myphpapp inside htdocs.
3. Add your PHP files to this folder:
 - For example, C:\xampp\htdocs\myphpapp\index.php.

4. Write a PHP Program

1. Open a text editor (e.g., Notepad++ or VS Code).
2. Write a simple PHP script:

```
<?php
echo "Hello, World!";
?>
```
3. Save the file as index.php in your project folder (myphpapp).

5. Access Your PHP Program in a Browser

1. Open a web browser.
2. Type the following URL:
<http://localhost/myphpapp/index.php>

1. DESIGN A FORM TO INPUT FIELDS FOR A BOOK TABLE LIKE ISBN NUMBER, BOOK TITLE, BOOK PRICE AND NUMBER OF COPIES. WRITE A PHP SCRIPT TO VALIDATE THE FORM.

HTML PROGRAM

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Book Form</title>
</head>
<body>
  <form method="POST" action="lab1.php">
    <table>
      <tr>
        <td>Book ID</td>
        <td><input type="text" name="bookID" /></td></tr>
      <tr>
        <td>Book Title</td>
        <td><input type="text" name="bookTitle" /></td></tr>
      <tr>
        <td>Book Price</td>
        <td><input type="text" name="bookPrice" /></td></tr>
      <tr>
        <td>No. of Copies </td>
        <td><input type="text" name="bookCopies" /></td></tr>
      <tr>
        <td align="center"><input type="submit" name="submit" value="Submit" />
      </td>
        <td align="center"><input type="reset" name="reset" value="Reset" /></td>
      </tr>
    </table>
  </form>
</body>
</html>
```

PHP PROGRAM

```
<?php
//Lab Exercise - 01 - PHP Script
//PHP Program to validate form data
$pattern="/[0-9]/";
$bname=$_POST["bookID"];
$btitle=$_POST["bookTitle"];
$bprice=$_POST["bookPrice"];
$bcopies=$_POST["bookCopies"];
if(empty($bname)||empty($btitle)||empty($bprice)||empty($bcopies))
    echo "Fields cannot be empty";
elseif(!preg_match($pattern,$bprice))
    echo "Price cannot be anything else than digits";
elseif($bprice<=0 ||$bcopies<=0)
    echo "Price and Copies cannot be negative";
else
    echo "Form data is validated";
?>
```

2. WRITE A PHP SCRIPT TO SET A SESSION TIMEOUT AFTER 30 MINUTES OF INACTIVITY.

```
<?php

//LAB EXERCISE 02
/* Write a PHP script to set a session timeout
after 30 minutes of inactivity.*/

session_save_path('c:/xampp/htdocs/session');
session_start();

// Set the session timeout duration in seconds
$sessionTimeout = 30; // 30 minutes

// Check if the session has already been started and calculate the time since the last activity
if (isset($_SESSION['LAST_ACTIVITY'])) {
    $lastActivity = $_SESSION['LAST_ACTIVITY'];
    $currentTime = time();
    $timeSinceLastActivity = $currentTime - $lastActivity;

    // Check if the session has exceeded the timeout duration
    if ($timeSinceLastActivity > $sessionTimeout) {
        // Session expired, destroy the session
        session_unset();
        session_destroy();
        echo "Session expired. Please log in again.";
    } else {
        // Update the last activity time
        $_SESSION['LAST_ACTIVITY'] = $currentTime;
        echo "Session active.";
    }
} else {
    // Set the last activity time for the session
    $_SESSION['LAST_ACTIVITY'] = time();
    echo "Session started.";
}
?>
```

3. DESIGN A FORM TO INPUT STUDENT NAME AND PHONE NUMBER. WRITE A PHP SCRIPT TO CREATE A COOKIE WITH NAME AS USERNAME WITH STUDENT NAME AS VALUE THAT AUTOMATICALLY EXPIRES AFTER 60 MINUTES.

```
<!DOCTYPE html>
<?php
//LAB EXERCISE 03
/* Design a form to input student name and Phone number.
Write a PHP script to create a cookie with name as username with
student name as value that automatically expires after 60 minutes.*/

$cookie_name = "bca_5";
$cookie_value = "bca_student";
setcookie($cookie_name, $cookie_value, time() + 1800, "/"); // 3600 is 60 minutes

if(!isset($_COOKIE[$cookie_name])) {
    echo "Cookie named '" . $cookie_name . "' is not set!";
} else {
    echo "Cookie '" . $cookie_name . "' is set!<br>";
    echo "Value is: " . $_COOKIE[$cookie_name];
}
?>
```

STEPS TO CREATE TABLE IN MySQL

I. Start XAMPP and Open phpMyAdmin

1. Open the **XAMPP Control Panel**.
2. Start the **Apache** and **MySQL** services by clicking the "Start" buttons next to them.
3. Open a web browser and go to: <http://localhost/phpmyadmin>

II. Create a New Database

1. In phpMyAdmin, click on the **Databases** tab in the top menu.
2. Under the **Create database** section:
 - Enter a name for your database as **STUDENT_DATABASE**
 - Click the **Create** button.

III. Create a Table in the Database

1. After creating the database, you'll be redirected to the database's structure page.
2. In the **Create table** section:
 - Enter a name for the table **STUDENT_LOGIN**
 - Specify the number of columns - 2
 - Click the **Go** button.
3. Define the table structure:
 - For each column, specify:
 - **Name:** username and password
 - **Type:** VARCHAR
 - Click the **Save** button.

4. Example Table Structure

For **STUDENT_LOGIN** table with two columns:

Field Name	Type	Length/Values	Attributes	Index	A_I
name	VARCHAR	255			No
password	VARCHAR	255			No

IV. Insert Data into the Table

1. Navigate to the **Insert** tab in your table (e.g., users).
2. Fill in the fields with sample data:
3. Click the **Go** button to insert the data.

4. DESIGN A PHP PROGRAM TO VALIDATE USERNAME AND PASSWORD USING SQL DATABASE.

HTML PROGRAM

```
<!doctype html>
<html>

<head>
  <title>Login Page</title>
  <script>
  </script>
</head>

<body>
  <form method="post" action="Lab4_LoginPage.php">
    <label>Enter Username</label><br />
    <input type="text" name="username" required /><br />
    <label>Enter Password</label><br />
    <input type="password" name="password" required /><br />
    <input type="submit" name="submit" value="Submit"/>
    <input type="reset" name="reset" value="Reset" /> </form>
  </body>
```

PHP PROGRAM

```
<?php
if (isset($_POST['submit'])) {
  $username = $_POST['username'];
  $password = $_POST['password'];
  $conn = new mysqli("localhost", "root", "", "student_database");
  $sql = "select * from student_login where username='" . $username . "' and password = '" .
$password . "'";
  $result = mysqli_query($conn, $sql);
  if (mysqli_num_rows($result) > 0) {
    echo "Login Successful";
  } else
    echo "Username and password does not exist";
}
?>
```

5. WRITE A PROGRAM TO DEMONSTRATE XMLHttpRequest() PROPERTIES AND METHODS.

```
<!DOCTYPE html>
<html>
<body>

<div id="demo">
<h1>The XMLHttpRequest Object</h1>
<button type="button" onclick="loadDoc()">Change Content</button>
</div>

<script>
function loadDoc() {
  var xhttp = new XMLHttpRequest();
  xhttp.onreadystatechange = function() {
if (this.readyState == 4 && this.status == 200) {
    document.getElementById("demo").innerHTML =
this.responseText;
  }
};
  xhttp.open("GET", "ajaxinfo.txt", true);
  xhttp.send();
}
</script>

</body>
</html>
```

STEPS TO EXECUTE THE PROGRAM

1. Type the above program in VS-CODE and save the file with HTML extension.
2. Create a text file in the same folder as the program and name it as **ajaxinfo.txt**
3. **Execute the program on XAMPP server.**

6. WRITE JAVASCRIPT PROGRAMS TO DEMONSTRATE ARRAY DESTRUCTURING AND ARROW FUNCTIONS.

//program to demonstrate array destructuring and arrow functions

//array destructuring

```
let colors = ['red', 'green', 'blue', 'violet', 'black'];  
let [value1, value2, value3] = colors; //array destructuring using []  
console.log('Colors after destructuring');  
console.log(value1, value2, value3);
```

//object destructuring

```
let obj = {  
  id: 123,  
  sname: 'ABC',  
  percent: 94  
};  
let { id, sname, percent } = obj; //object destructuring using {}  
console.log('Object after destructuring');  
console.log(id, sname, percent);
```

//arrow function

//function to calculate factorial

```
/* let fact=(n)=>{  
  let f=1;  
  for (let i = 2; i <= n; i++) {  
    f *= i;  
  }  
  return f;  
};  
*/  
  
let fact = (n) => (n == 0 ? 1 : n * fact(n - 1));  
console.log(`Factorial of 5 is ${fact(4)}`);
```

STEPS TO CREATE A REACT APP USING CREATE-REACT-APP TOOL

1. Set Up Your Development Environment

Ensure you have the following installed on your system:

- **Node.js:** Download and install it from Node.js official site. It comes with npm (Node Package Manager).
 - **npm or yarn:** These are package managers. npm is installed automatically with Node.js, but you can install yarn as an alternative.
- To verify installation:

node -v

npm -v

2. Install create-react-app (Optional)

From npm version 5.2+, you can directly use npx, so you don't need to globally install create-react-app.

3. Create a New React App

Using npx

```
npx create-react-app my-app
```

Replace my-app with the desired name for your project. This command will create a new directory called my-app with all the boilerplate code and dependencies needed for a React app.

4. Start Coding

Open the project in Visual Studio Code:

The main files to begin editing are in the src folder:

- **src/App.js: Main component.**
- **src/index.js: Entry point of the application.**

5. To run the application:

a) Navigate to the App Directory

After the project is created, navigate to the directory:

```
cd my-app
```

b) Start the Development Server

Start the app in development mode:

```
npm start
```

7. WRITE A PROGRAM USING REACT TO CREATE A FORM WITH A TEXTBOX AND A SUBMIT BUTTON.

Type the following code in App.js of Src folder

```
import { useState } from "react";
import ReactDOM from 'react-dom/client';

function MyForm() {
  const [name, setName] = useState("");
  const handleSubmit = (event) => {
    event.preventDefault();
    alert(`The name you entered was: ${name}`);
  }

  return (
    <form onSubmit={handleSubmit}>
      <label>Enter your name:
        <input
          type="text"
          value={name}
          onChange={(e) => setName(e.target.value)}
        />
      </label>
      <input type="submit" />
    </form>
  )
}
```

Type the following code in index.js

```
import React from 'react';
import ReactDOM from 'react-dom/client';
import MyForm from './App';

const root = ReactDOM.createRoot(document.getElementById('root'));
root.render(<MyForm/>);
```

8. WRITE A PROGRAM USING REACT TO CREATE A COUNTER.

Type the following code in App.js of Src folder

```
import React, { useState } from 'react';

const Counter = () => {
  const [count, setCount] = useState(0);
  const increment = () => setCount(prevCount => prevCount + 1);
  const decrement = () => setCount(prevCount => prevCount - 1);
  const reset = () => setCount(0);
  return (
    <div>
      <h2>Count: {count}</h2>
      <button onClick={increment}>Increment</button>
      <button onClick={decrement}>Decrement</button>
      <button onClick={reset}>Reset</button>
    </div>
  );
};

const App = () => {
  return (
    <div><h1>Simple Counter App</h1>
      <Counter />
    </div>
  );
};

export default App;
```

Type the following code in index.js

```
import React from 'react';
import ReactDOM from 'react-dom/client';
import App from './App';

const root = ReactDOM.createRoot(document.getElementById('root'));
root.render(<App/>);
```

9. WRITE A PROGRAM TO DYNAMICALLY CHANGE COLOURS USING REACT

Type the following code in App.js of Src folder

```
import React, { useState } from 'react';

function App() {

  const [color, setColor] = useState('black');
  const [index, setIndex] = useState(0);

  // Function to change the color randomly
  const changeColor = () => {
    const colors = ['red', 'blue', 'green', 'purple', 'orange', 'pink', 'brown'];
    const newColor = colors[index];
    setColor(newColor);
    setIndex((prevIndex) => (prevIndex + 1) % colors.length);
  };
  return (
    <div>
      <h1>Change Paragraph Color</h1>
      <p style={{ color: color, fontSize: '20px' }}>
        Click the button to change my color! </p>
      <button onClick={changeColor} > Change Color</button>
    </div>
  );
}
export default App;
```

Type the following code in index.js

```
import React from 'react';
import ReactDOM from 'react-dom/client';
import './index.css';
import App from './App';
const root = ReactDOM.createRoot(document.getElementById('root'));
root.render(<App />);
```

10. WRITE A PROGRAM USING REACT TO CREATE TODO LIST.

Type the following code in App.js of Src folder

```

import React from 'react'
import { useState } from 'react'

function TodoList () {
    const [todos, setTodos] = useState([])
    const [inputValue, setInputValue] = useState("")

    function handleChange(e){
        setInputValue(e.target.value)
    }

    function handleSubmit(e){
        e.preventDefault()
        setTodos([...todos, inputValue])
        setInputValue("")
    }

    return (
        <div> <h1>Todo List</h1>
        <form>
            <input type='text' value={inputValue} onChange={handleChange}/>
            <button onClick={handleSubmit}>Add Todo</button>
        </form>
        <ul>
            {todos.map((todo) => (
                <li key={todo}>{todo}
                <button>Delete</button>
            </li>
            ))}
        </ul> </div>
    )
}

export default TodoList

```

Type the following code in index.js

```

import React from 'react';
import ReactDOM from 'react-dom/client';
import TodoList from './App';
const root = ReactDOM.createRoot(document.getElementById('root'));
root.render(<TodoList />);

```