

Practical 2

Aim :

Consider any image with size 1024*1024. Modify the image to the sizes 512*512, 256*256, 128*128, 64*64 and 32*32 using subsampling technique. Create the original image from all the above subsampled images using resampling technique. Read any image. Display the histogram, Equalized histogram, and image with equalized histogram.

Objective: To learn the resize/scaling/ interpolation concept in Image processing • Input – RGB images of size 1024*1024

Theory:

Image digitization (Sampling and quantization) –

In Digital Image Processing, signals captured from the physical world need to be translated into digital form by “Digitization” Process. In order to become suitable for digital processing, an image function $f(x,y)$ must be digitized both spatially and in amplitude. This digitization process involves

Two main processes called-

3. Sampling: Digitizing the co-ordinate value is called sampling.
4. Quantization: Digitizing the amplitude value is called quantization.

The subsampling was accomplished by deleting the appropriate number of rows and columns from the original image. For example, the 512*512 image was obtained by deleting every other row and column from the 1024*1024 image. The 256*256 image was generated by deleting every other row and column in the 512*512 image, and so on. The number of allowed gray levels was kept at 256. These images show the dimensional proportions between various sampling densities, but their size differences make it difficult to see the effects resulting from a reduction in the number of samples. The simplest way to compare these effects is to bring all the subsampled images up to size 1024*1024 by row and column pixel replication.

Quantization is opposite to sampling. It is done on y axis. When you are quantizing an image, you are actually dividing a signal into quanta (partitions). On the x axis of the signal, are the co-ordinate values, and on the y axis, we have amplitudes. So digitizing the amplitudes is known as Quantization.

Procedure

6. Read and load the images obtained in the previous step of sizes 512*512, 256*256, 128*128, 64*64, 32*32. (One by one).
7. Set the output size as: 1024*1024.
8. Resize the input image to resample it, using the cv2.resize() function by passing the input image and output size as parameters.
9. Also, set the parameter 'interpolation' to cv2.INTER_LINEAR so that it follows linear interpolation while resampling. (Other types of interpolation can also be tested).
10. Display the resampled images.

Histogram Equalization –

The histogram technique that is used to enhance the brightness and contrast of an image is histogram equalization. The goal of histogram equalization is to distribute the gray levels within an image so that every gray level is equally likely to occur. In other words, histogram equalization takes an image's histogram and produces a new image with a histogram that is uniformly distributed. Histogram equalization will increase the brightness and contrast of a dark and low contrast image, making features observable that were not visible in the original image. Since histogram equalization distributes an image's gray levels uniformly about the range of gray levels, all images will have approximately the same brightness and contrast, hence allowing images to be compared equally without a bias due to perceived contrast and brightness differences.

Conclusion:

We have successfully modified the image to the sizes 512*512, 256*256, 128*128, 64*64 and 32*32 using subsampling technique and create the original image from all the subsampled images using resampling technique and also display equalized histogram for the images