

## Construct a special tree from given preorder traversal

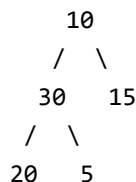
Given an array 'pre[]' that represents Preorder traversal of a special binary tree where every node has either 0 or 2 children. One more array 'preLN[]' is given which has only two possible values 'L' and 'N'. The value 'L' in 'preLN[]' indicates that the corresponding node in Binary Tree is a leaf node and value 'N' indicates that the corresponding node is non-leaf node. Write a function to construct the tree from the given two arrays.

Source: [Amazon Interview Question](#)

Example:

Input: pre[] = {10, 30, 20, 5, 15}, preLN[] = {'N', 'N', 'L', 'L', 'L'}

Output: Root of following tree



The first element in pre[] will always be root. So we can easily figure out root. If left subtree is empty, the right subtree must also be empty and preLN[] entry for root must be 'L'. We can simply create a node and return it. If left and right subtrees are not empty, then recursively call for left and right subtrees and link the returned nodes to root.

### C

```
/* A program to construct Binary Tree from preorder traversal */
#include<stdio.h>

/* A binary tree node structure */
struct node
{
    int data;
    struct node *left;
    struct node *right;
};
```

```

/* Utility function to create a new Binary Tree node */
struct node* newNode (int data)
{
    struct node *temp = new struct node;
    temp->data = data;
    temp->left = NULL;
    temp->right = NULL;
    return temp;
}

/* A recursive function to create a Binary Tree from given pre[]
preLN[] arrays. The function returns root of tree. index_ptr is used
to update index values in recursive calls. index must be initially
passed as 0 */
struct node *constructTreeUtil(int pre[], char preLN[], int *index_ptr, int n)
{
    int index = *index_ptr; // store the current value of index in pre[]

    // Base Case: All nodes are constructed
    if (index == n)
        return NULL;

    // Allocate memory for this node and increment index for
    // subsequent recursive calls
    struct node *temp = newNode ( pre[index] );
    (*index_ptr)++;

    // If this is an internal node, construct left and right subtrees and link the subtrees
    if (preLN[index] == 'N')
    {
        temp->left = constructTreeUtil(pre, preLN, index_ptr, n);
        temp->right = constructTreeUtil(pre, preLN, index_ptr, n);
    }

    return temp;
}

// A wrapper over constructTreeUtil()
struct node *constructTree(int pre[], char preLN[], int n)
{
    // Initialize index as 0. Value of index is used in recursion to maintain
    // the current index in pre[] and preLN[] arrays.
    int index = 0;

    return constructTreeUtil (pre, preLN, &index, n);
}

/* This function is used only for testing */

```

```

void printInorder (struct node* node)
{
    if (node == NULL)
        return;

    /* first recur on left child */
    printInorder (node->left);

    /* then print the data of node */
    printf("%d ", node->data);

    /* now recur on right child */
    printInorder (node->right);
}

/* Driver function to test above functions */
int main()
{
    struct node *root = NULL;

    /* Constructing tree given in the above figure
        10
       /  \
      30   15
     /  \
    20   5 */
    int pre[] = {10, 30, 20, 5, 15};
    char preLN[] = {'N', 'N', 'L', 'L', 'L'};
    int n = sizeof(pre)/sizeof(pre[0]);

    // construct the above tree
    root = constructTree (pre, preLN, n);

    // Test the constructed tree
    printf("Following is Inorder Traversal of the Constructed Binary Tree: \n");
    printInorder (root);

    return 0;
}

```

## Java

```

// Java program to construct a binary tree from preorder traversal

// A Binary Tree node
class Node {

    int data;
    Node left, right;
}

```

```
Node(int item) {
    data = item;
    left = right = null;
}

}

class Index {

    int index = 0;
}

class BinaryTree {

    static Node root;
    Index myindex = new Index();

    /* A recursive function to create a Binary Tree from given pre[]
    preLN[] arrays. The function returns root of tree. index_ptr is used
    to update index values in recursive calls. index must be initially
    passed as 0 */
    Node constructTreeUtil(int pre[], char preLN[], Index index_ptr, int n, Node temp) {
        int index = index_ptr.index; // store the current value of index in pre[]

        // Base Case: All nodes are constructed
        if (index == n) {
            return null;
        }

        // Allocate memory for this node and increment index for
        // subsequent recursive calls
        temp = new Node(pre[index]);
        (index_ptr.index)++;

        // If this is an internal node, construct left and right subtrees and link the subtrees
        if (preLN[index] == 'N') {
            temp.left = constructTreeUtil(pre, preLN, index_ptr, n, temp.left);
            temp.right = constructTreeUtil(pre, preLN, index_ptr, n, temp.right);
        }

        return temp;
    }

    // A wrapper over constructTreeUtil()
    Node constructTree(int pre[], char preLN[], int n, Node node) {

        // Initialize index as 0. Value of index is used in recursion to maintain
        // the current index in pre[] and preLN[] arrays.
        int index = 0;
```

```
        return constructTreeUtil(pre, preLN, myindex, n, node);
    }

    /* This function is used only for testing */
    void printInorder(Node node) {
        if (node == null) {
            return;
        }

        /* first recur on left child */
        printInorder(node.left);

        /* then print the data of node */
        System.out.print(node.data + " ");

        /* now recur on right child */
        printInorder(node.right);
    }

    // driver function to test the above functions
    public static void main(String args[]) {
        BinaryTree tree = new BinaryTree();
        int pre[] = new int[]{10, 30, 20, 5, 15};
        char preLN[] = new char[]{'N', 'N', 'L', 'L', 'L'};
        int n = pre.length;

        // construct the above tree
        Node mynode = tree.constructTree(pre, preLN, n, root);

        // Test the constructed tree
        System.out.println("Following is Inorder Traversal of the Constructed Binary Tree: ");
        tree.printInorder(mynode);
    }
}

// This code has been contributed by Mayank Jaiswal
```

#### Output:

```
Following is Inorder Traversal of the Constructed Binary Tree:
20 30 5 10 15
```

Time Complexity:  $O(n)$

Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above



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*prashant*

below standard question

*prakash*

"If left subtree is empty, the right subtree must also be empty and preLN[] entry for root must be 'L'." Why? This is not mentioned in the question. Am I missing something

*rahul*

Do we really need to index\_ptr as pointer to maintain the index? Just passing by value should suffice right?

*Amit Bgl*

wow code 😊

*eric wu*

No need to use n, the recursion will exit by itself when it reaches all the leaves.

*eric wu*

No need to use n, the recursion will exit by itself when it reaches all the leaves.

```
/* Paste your code here (You may delete these lines if not writing code) */
```

*abhishek08aug*

Intelligent 😊

*xiaoc10*

```
if (index == n)
    return NULL;
```

Why the above two lines are necessary?

*eric wu*

No need to use n, the recursion will exit after it reaches all the leaves.

L

It shud be

```
if (preLN[index] == 'N')
{
    temp->left = constructTreeUtil(pre, preLN, index_ptr, n);
    temp->right = constructTreeUtil(pre, preLN, index_ptr, n);
} else {
    temp->left = NULL;
    temp->right = NULL;
}
```

*Sreenivas Doosa*

@L:

You don't need to add the else condition to set left and right child to NULL. Because it has already been set to NULL when you create a New Node..

*Gopika*

I dont under stand where is 'n' coming from. Can you please explain.

*Ankit Gupta*

If you are talking about the 'n' in the order O(n). It is from the running time of the recursive call constructTreeUtil(). @var index\_ptr takes values in the range [0, n). Hence the order.

*wakeup123*

n is the size of the array pre[], as well as preLN[]. it is being passed to the function constructTree(), while calling the function in the main. As you can see below.....

```
int n = sizeof(pre)/sizeof(pre[0]);
// construct the above tree
root = constructTree (pre, preLN, n);
```

*Priyank*

Why is this true: "If left subtree is empty, the right subtree must also be empty" ?

*kartik*

As per the problem statement, every node has either 0 or 2 children.

*Gopika*

I am not clear about where is 'n' coming from.

Can you please explain.

Thanks.

```
/* Paste your code here (You may delete these lines if not writing code) */
```

*kartik*

n is size of input arrays and size of tree.

*ritesh*

Thats because every node has 2 or 0 children as per question. So it must be a complete binary tree. Therefore as per its preorder style of traversal, if the left subtree is empty then its not possible to get a right subtree. There has to have a leftsubtree at first.