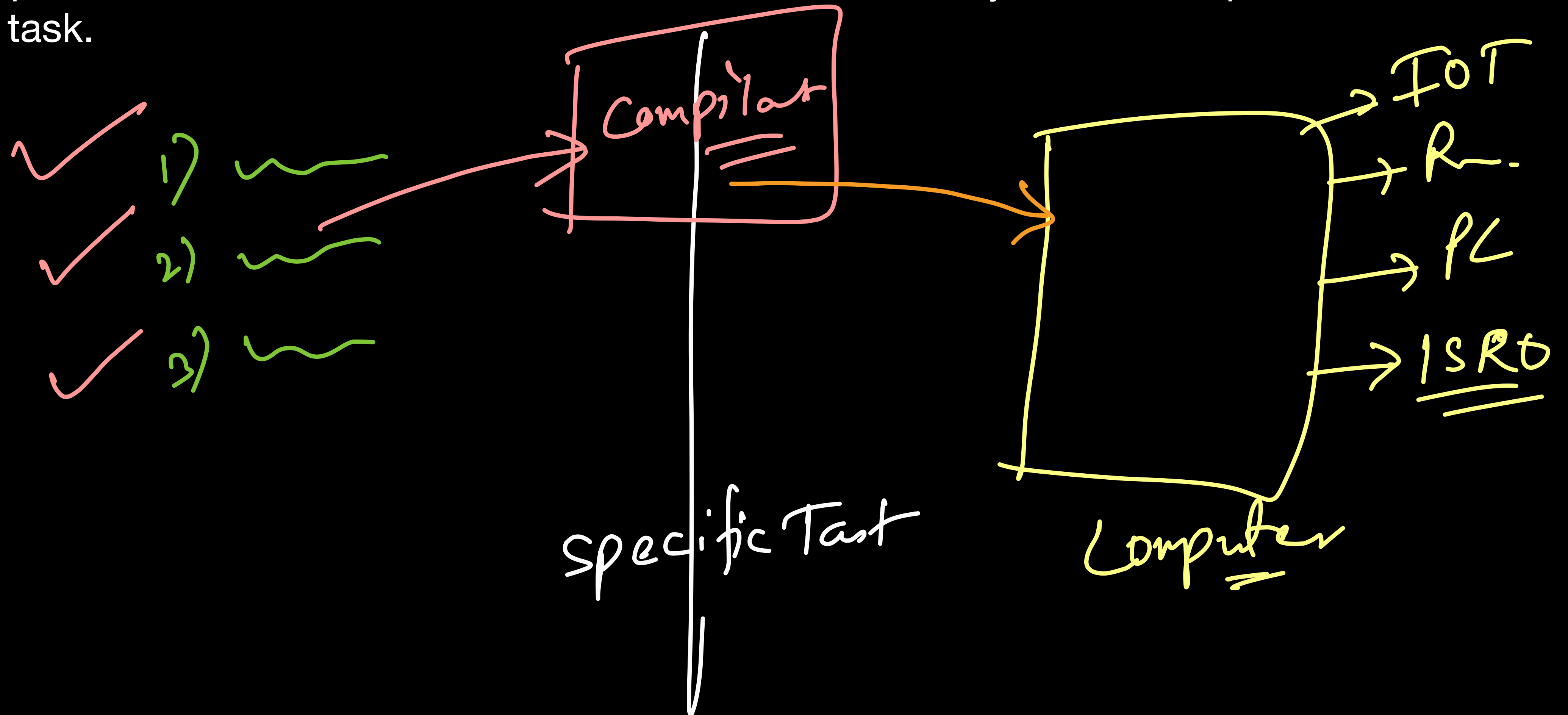


# Introduction to Java

- Lakshay

# Programming Language

1. Medium used by programmers to communicate with computers.
2. Used to provide set of instructions written in C, C++, Java or Python etc. to perform a specific task.

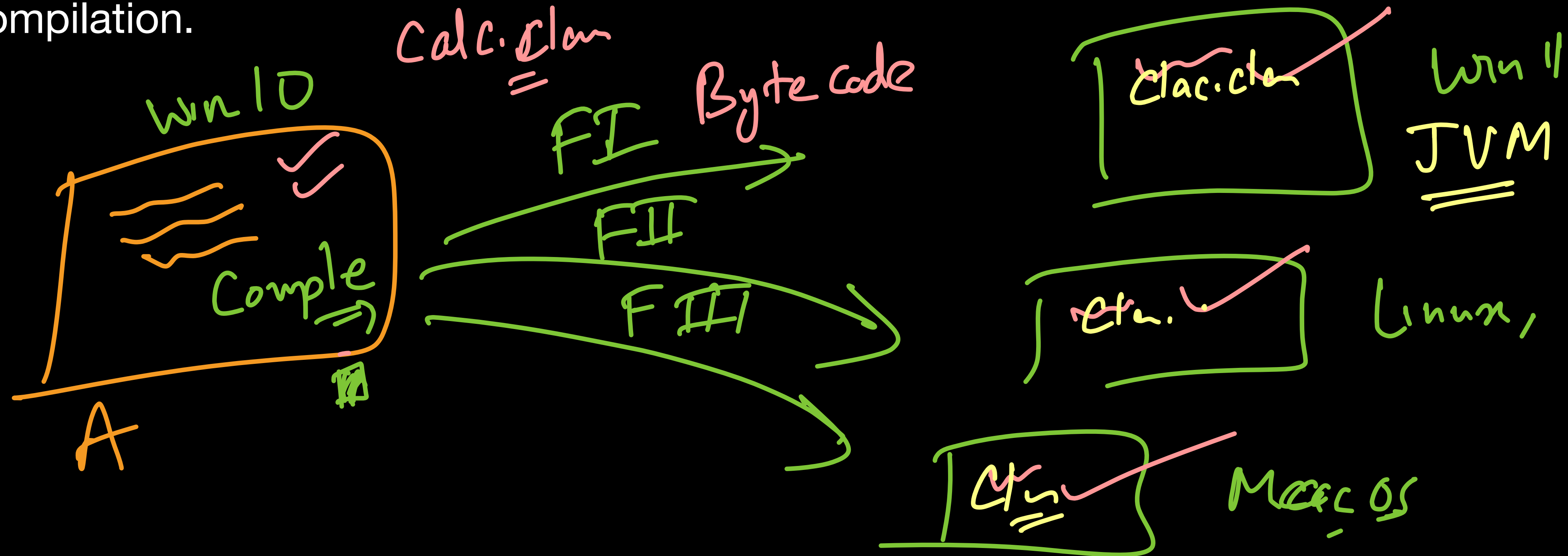


# Brief history of Java

1. Created by James Gosling and Patrick Naughton, employees of Sun Microsystems, with support from Bill Joy, co-founder of Sun Microsystems.

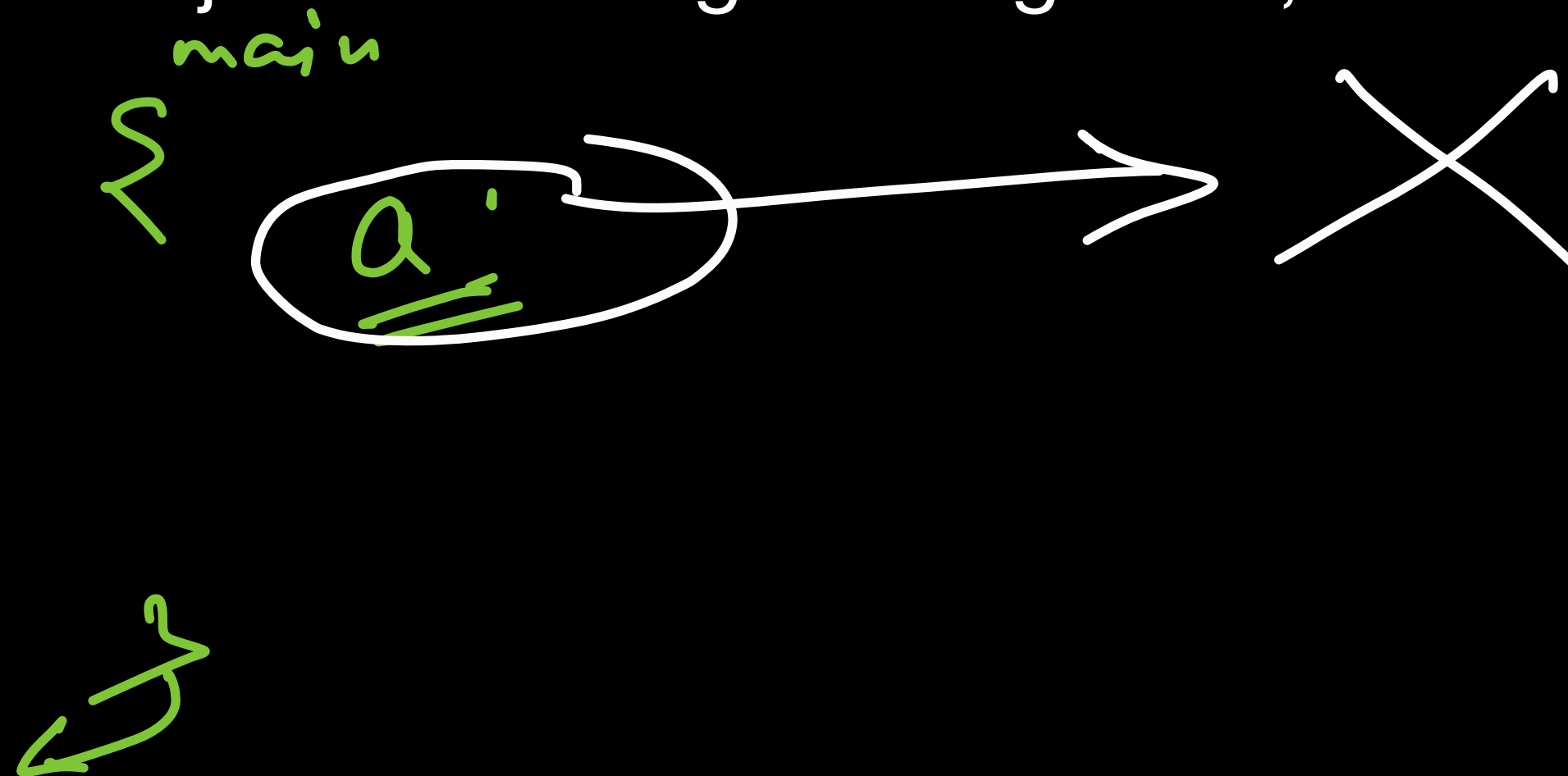
# What is Java?

1. Java as a high-level, class-based, object-oriented programming language.
2. **Design goal** of allowing application developers to "**write once, run anywhere**" (**WORA**), meaning compiled Java code can run on all platforms that support Java without the need for recompilation.

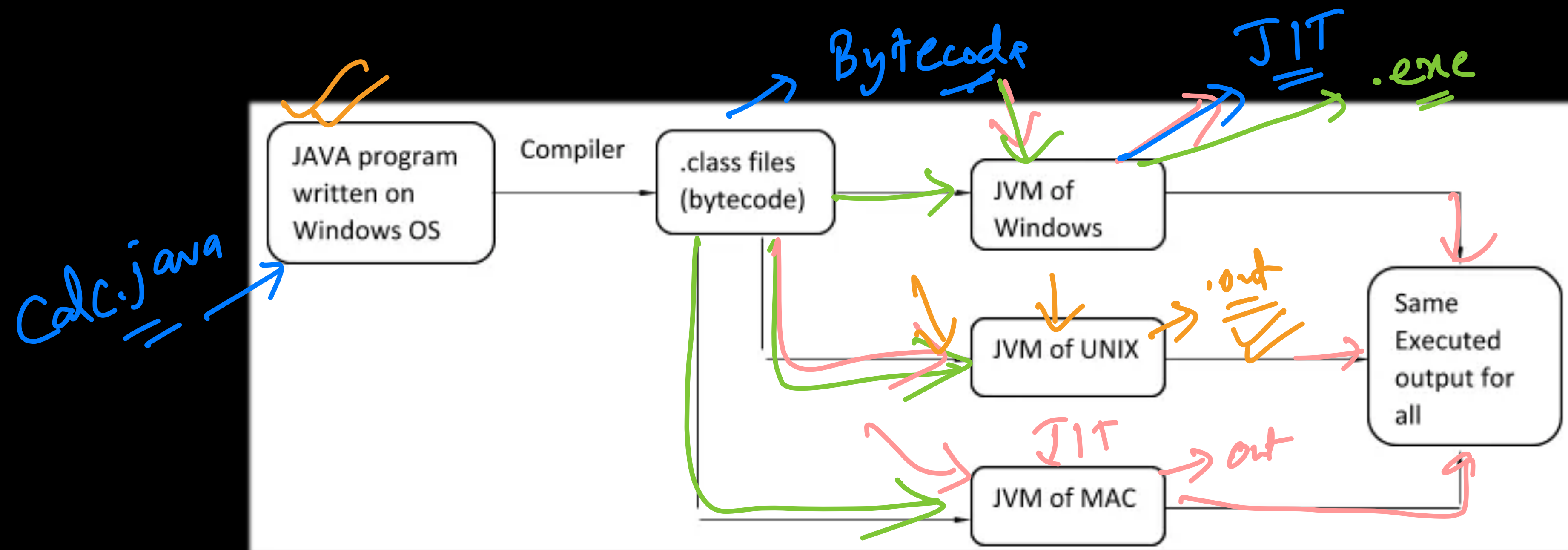
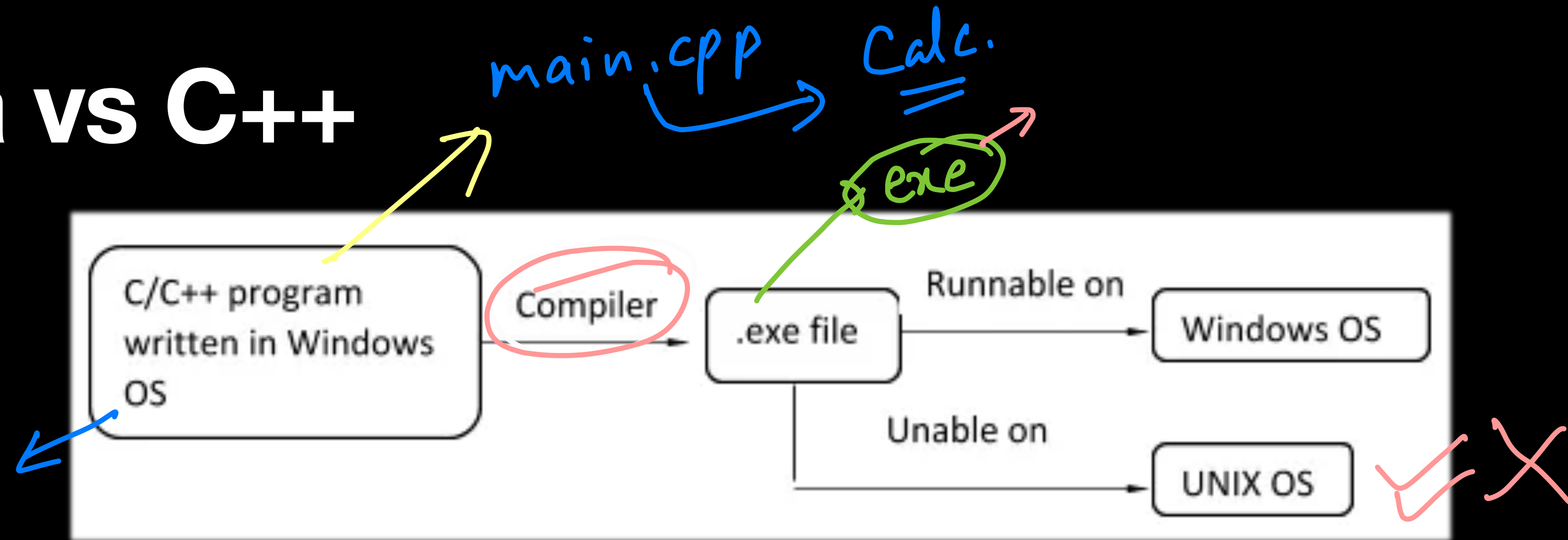


# Key Features of Java

1. **Platform Independent**: Java code is compiled into bytecode, which can run on any device equipped with a Java Virtual Machine (JVM).
2. **Object-Oriented**: Discuss the basics of object-oriented programming (OOP) principles such as encapsulation, inheritance, and polymorphism as they apply to Java.
3. **Performance**: Even though Java is platform independent, it's performance is still good, all thanks to Just-In-Time (JIT) Compilation.
4. **Garbage Collection**: JVM keeps track of objects the program creates, and when it determines that an object is no longer being used, it removes it and frees up memory space.



# Java vs C++



# Java in the Real World

-Java to illustrate its versatility and widespread use.

1. Desktop applications
2. Web applications
3. Enterprise solutions
4. Mobile applications (Android)
5. Embedded systems.