

## ASSIGNMENT - 7

①

```
int items[SIZE];
```

```
int front = -1, rear = -1;
```

```
int isFull() {
```

```
    if ((front == rear + 1) || (front == 0 && rear == SIZE - 1))
```

```
        return 1;
```

```
    return 0; }
```

```
int isEmpty() {
```

```
    if (front == -1) return 1;
```

```
    return 0; }
```

```
void enqueue(int element) {
```

```
    if (isFull())
```

```
        printf("Queue is full! \n");
```

```
    else {
```

```
        if (front == -1) front = 0;
```

```
        rear = (rear + 1) % SIZE;
```

```
        items[rear] = element;
```

```
        printf("Inserted -> %d", element); }
```

```
int dequeue() {
```

```
    int element;
```

```
    if (isEmpty()) {
```

```
        printf("Queue is empty! \n");
```

```
        return (-1); }
```

```
    else {
```

```
        element = items[front];
```

```
        if (front == rear) {
```

```
            front = -1;
```

```
            rear = -1; }
```

```
    else {
```

```
        front = (front + 1) % SIZE; }
```

```
printf ("Deleted element -> %d\n", element) ,  
return (element) , 3 }
```

```
void display() {
```

```
int i;
```

```
if (isEmpty())
```

```
printf ("Empty Queue\n") ;
```

```
else {
```

```
printf ("Front -> %d", front) ,
```

```
printf ("Items -> %d") ,
```

```
for (i = front; i != rear; i = (i+1) % size) {
```

```
printf ("%d", items[i]) , 3
```

```
printf ("%d", items[i]) ,
```

```
printf ("Rear -> %d\n", rear) ; 3 }
```