#include<iostream.h>

#include<conio.h>

class gta

{int a;

static int c;

public:void idata()

{

cout<<"enter no. : ";

cin>>a;

c++;

}

void sdata()

{

cout<<"the no. of execution : "<<c<<endl;

}

};

int gta::c;

void main()

{clrscr();

gta a1,a2,a3;

a3.sdata();

a1.idata();

a1.idata();

a1.idata();

a2.sdata();

getch();

}

