```
#include <Servo.h>
Servo motor1;
Servo motor2;
// angles in degree and radian
// length of links of robot arm
double L1;
double L2:
// end effector
double pi = 3.14159265359;
double getUserInputBlocking(const char * message) {
 double result = 0;
 bool receiving = true;
 bool acquisitionStarted = false;
 Serial.println(message);
 do {
  int r = Serial.peek();
  if (r != -1) \{ // \text{ got something } \}
   if (isdigit(r)) {
    acquisitionStarted = true;
    Serial.read(); // remove the byte from the
incoming stream
    result = 10 * result + (r - '0'); // do the math, might
overflow.
   } else {
    if (acquisitionStarted) {
     receiving = false; // we are done
    } else {
```

```
Serial.read(): // ignore that byte and remove it
from the incoming stream
    }
  }
 } while (receiving);
 return result;
void setup() {
 motor1.attach(11);
 motor2.attach(3);
 Serial.begin(9600);
 motor1.write(0);
 motor2.write(0);
// Serial.println("Enter the length of first arm ");
L1 = getUserInputBlocking("Enter the length of first
arm ");
Serial.println(L1);
// Serial.println("Enter the length of second arm ");
L2 = getUserInputBlocking("Enter the length of
second arm "):
Serial.println(L2);
digitalWrite(5,HIGH);
Serial.println("Enter Number 1 for
ForwardKinematics");
Serial.println("Enter Number o for
inverseKinematics");
 }
```

```
void loop() {
if (Serial.available()) {
  char choice = Serial.read();
 if (choice == '1'){
                          //Forwad kinematics Case
  ForwardKinematics();
}
else if(choice == '0'){
 inverseKinematics();
                               //inverse kinematics
case
}
void ForwardKinematics(){
double angle1;
double angle2;
double rad_angle1;
double rad_angle2;
double x;
double y;
// Serial.println("Enter the angle1 in degree ");
// while(Serial.available()==0){}
// angle1=Serial.parsedouble();
```

```
angle1 = getUserInputBlocking("Enter the angle1 in
degree ");
Serial.println(angle1);
// Serial.println("Enter the angle2 in degree "):
// while(Serial.available()==0){}
// angle2=Serial.parsedouble();
angle2 = getUserInputBlocking("Enter the angle2 in
degree ");
Serial.println(angle2);
 rad_angle1 = (angle1*pi)/180;
 rad angle2 = (angle2*pi)/180;
 motor1.write(angle1);
 delay(1000);
 motor2.write(angle2);
 x = L1 * cos(rad_angle1) + L2 * cos(rad_angle1 +
rad angle2):
 y = L1 * sin(rad_angle1) +L2 * sin (rad_angle1 +
rad_angle2);
 delay(1000);
Serial.print("L1 = ");
Serial.println(L1);
 Serial.print("L2 = ");
Serial.println(L2);
Serial.print("x = ");
Serial.println(x);
Serial.print("y = ");
Serial.println(y);
```

```
Serial.print("angle1 is ");
Serial.println(angle1);
Serial.print("angle2 is ");
Serial.println(angle2);
Serial.println("Enter Number 1 for
ForwardKinematics"):
Serial.println("Enter Number 0 for
inverseKinematics");
}
void inverseKinematics(){
double angle1;
double angle2:
double rad angle1;
double rad_angle2;
double x;
double y:
// Serial.println("Enter the value x ");
// while(Serial.available()==0){}
//
    x=Serial.parsedouble();
x = getUserInputBlocking("Enter the value x");
    Serial.println("Enter the value y");
//
// while(Serial.available()==0){}
//
    y=Serial.parsedouble();
y = getUserInputBlocking("Enter the value y");
   rad_angle2 = acos((sq(x) + sq(y) - sq(L1) - sq(L2)) /
```

```
(2*L1*L2));
   rad_angle1 = atan(y/x)
atan((L2*sin(rad_angle2)) / (L1+
L2*cos(rad_angle2)));
   delay(1000);
   angle1= (rad_angle1*180)/pi;
   angle2= (rad_angle2*180)/pi;
Serial.print("x is ");
Serial.println(x);
Serial.print("y is ");
Serial.println(y);
Serial.print("angle1 is ");
Serial.println(angle1);
Serial.print("angle2 is ");
Serial.println(angle2);
Serial.println("Enter Number 1 for
ForwardKinematics"):
Serial.println("Enter Number 0 for
inverseKinematics");
motor1.write(angle1);
motor2.write(angle2);
delay(2000);
}
```