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DEPARTMENT OF COMPUTER TECHNOLOGY

Semester :- III

Master: 'K'

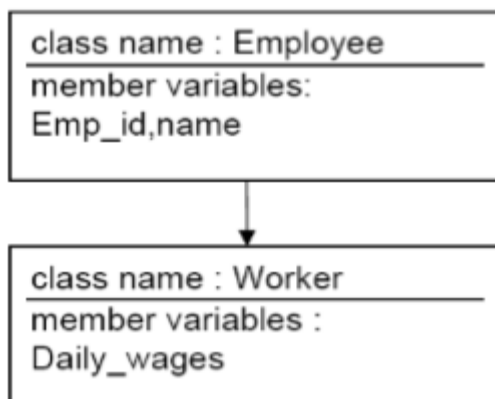
Subject :- Object Oriented Programming (OOP)

Subject Code: -313304

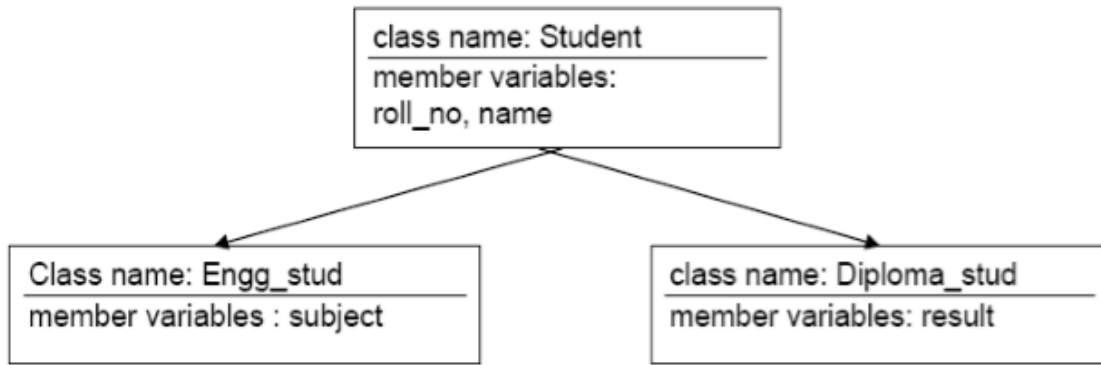
Assignment No. 3

Chapter No -03 Extending classes using Inheritance

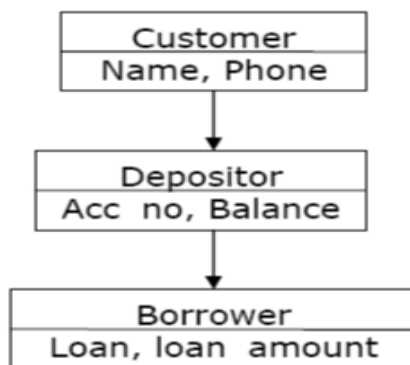
1. Describe access specifier with example. Difference between public and private access specifier.
2. What do you mean by inline function? Write its syntax and example.
3. Define derived class. Give one example
4. What is inheritance? Why inheritance used in C++?
5. Describe Visibility modes with example.
6. Explain effects of visibility modes using table.
7. List the different types of inheritances
8. Explain various types of inheritance with example and syntax.
9. Write a program showing use of single inheritance
10. How to solve ambiguity occurred in multiple inheritance give example.
11. Explain multiple inheritance with suitable example.
12. Write the program to implement inheritance as shown in fig. given below. Assume suitable member functions create at least one object.



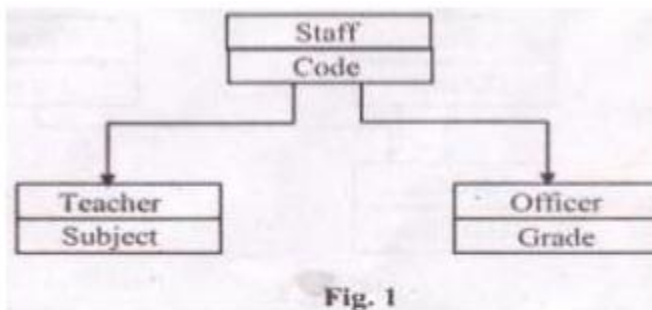
13. Write a program to implement the inheritance as shown in figure given below. Assume suitable member functions.



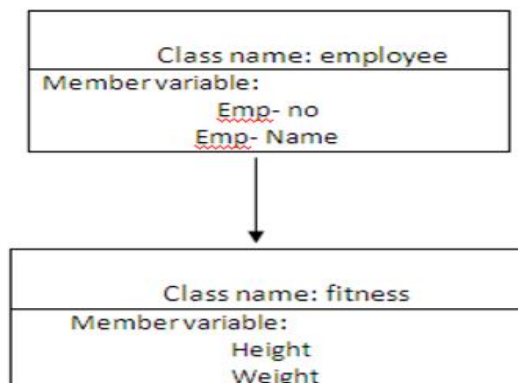
14. Write a program to implement inheritance as shown in figure below. Assume suitable data member function to accept and display function?



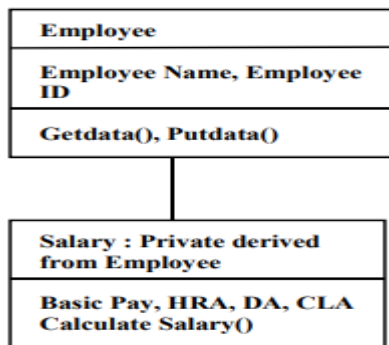
15. Write a program to implement inheritance as shown in fig 1. Assume suitable member function



16. Write a program to implement inheritance as shown in Figure No. 1 given below assume suitable Member Function.



17. Define classes to appropriately represent class hierarchy as shown in above figure. Use constructors for both classes and display Salary for a particular employee.



18. Write a program to implement inheritance as shown in Fig.2 Assume suitable member function

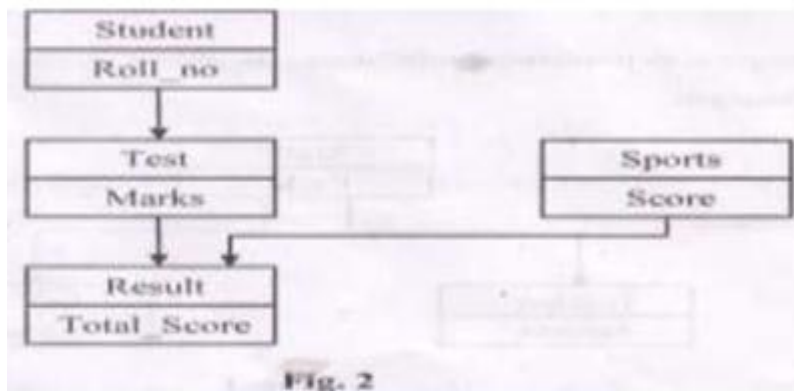


Fig. 2

19. What is virtual base class? Explain with suitable example.
20. Explain constructors in derived class using one example

Assignment No. 4

Chapter No -04 Pointer and Polymorphism

What is pointer? Describe pointer operator and address operator.

1. Explain the concept of pointer to objects with example.
2. Explain the concept of pointer to array of objects with example.
3. Explain pointer arithmetic.
4. Describe the use of this pointer with suitable example
5. Define polymorphism. Give example. State its types.
6. What is runtime polymorphism? Explain with suitable example.
7. What is static polymorphism? Explain with suitable example.
8. What is function overloading? Give one example.
9. What is function overriding? Give one example.
10. Difference between function overloading and overriding.
11. Write any eight rules of operator overloading.
12. Can the base class pointer be used to call virtual function? Justify your answer.
13. Write any six rules of virtual function.

14. Write a program to overload + operator to concatenate two strings.
15. Write a program to reverse a string by overloading ~ operator.
16. Write a program to overload –operator to negate value of variable.
17. Write a program using function overloading to calculate area of rectangle and circle.
18. Write a program using function overloading to calculate volume of rectangle, cube and cylinder.
19. Write a program to swap two integer number and two float number. Using function overloading.

Assignment No

Chapter No -05 File Handling

1. Write a C++ program to write 'Welcome to poly' in a file. Then read the data from file and display it on screen.
2. Write a C++ program to Copy data from abc .txt to xyz .txt file.
3. Develop c++ program to open and read content of file
4. Develop c++ program to check Detection of end of file.
5. Enlist the different modes of File Handling

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