# Project 2 FYS4150

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The code is available on GitHUb at https://github.com/Vikenes/FYS4150.

#### INTRODUCTION

To describe a one-dimensional buckling beam, we have the second order differential equation

$$\gamma \frac{\mathrm{d}u}{\mathrm{d}x} = -Fu(x), \quad x \in [0, L] \tag{1}$$

with u(0) = u(L) = 0...

#### PROBLEM 1

We define  $\hat{x} \equiv x/L$ . Now  $d^2\hat{x}/dx^2 = L^{-2}$  and we can rewrite eq. (1).

$$\begin{split} \gamma \frac{\mathrm{d}^2 u}{\mathrm{d}\hat{x}^2} \frac{\mathrm{d}\hat{x}}{\mathrm{d}x} &= -Fu(x) \\ \frac{\gamma}{L^2} \frac{\mathrm{d}^2 u}{\mathrm{d}\hat{x}^2} &= -Fu(\hat{x}) \\ \frac{\mathrm{d}^2 u}{\mathrm{d}\hat{x}^2} &= -\frac{FL^2}{\gamma} \end{split}$$

Letting  $\lambda \equiv FL^2/\gamma$  yields

$$\frac{\mathrm{d}^2 u}{\mathrm{d}\hat{x}^2} = -\lambda u(\hat{x}). \tag{2}$$

#### PROBLEM 2

In order to make sure that we can set up the tridiagonal  $N \times N$  matrix A correctly, we write a short program in C++ that (1) defines A for N = 6, (2) solves  $A\mathbf{v} = \lambda \mathbf{v}$  using the Armadillo library and (3) compares the solution to the analytical result.

#### PROBLEM 3

**a**)

In C++, we write a function that identifies the largest off-diagonal element in absolute value in a symmetric Armadillo matrix and notes the matrix indices (in the upper tiangle) of this element.

**b**)

We test the function on the matrix

$$\begin{pmatrix} 1 & 0 & 0 & 0.5 \\ 0 & 1 & -0.7 & 0 \\ 0 & -0.7 & 1 & 0 \\ 0.5 & 0 & 0 & 1 \end{pmatrix}.$$

In particular, we make sure that the C++-function yields the maximum value 0.7 at row k=1 and column l=2.

#### PROBLEM 4

**a**)

In order to implement the Jacobi rotation algorithm we write two separate algorithms: Jacobi rotate, and Jacobi eigensolver:

### Algorithm 1 Jacobi rotation

```
\begin{array}{l} \textbf{if } A_{kl}^m = 0 \textbf{ then} \\ c = 1 \\ s = 0 \\ t = 0 \\ \textbf{else} \\ & \tau = (A_{ll}^m - A_{kk}^m)/(2A_{kl}^m) \\ \textbf{if } \tau > 0 \textbf{ then} \\ & t = 1/(\tau + \sqrt{1 + \tau^2}) \\ \textbf{else} \\ & t = -1/(-\tau + \sqrt{1 + \tau^2}) \\ \textbf{else} \\ & t = -1/(-\tau + \sqrt{1 + \tau^2}) \\ c = 1/(\sqrt{1 + t^2}) \\ s = ct \\ A_{kk}^{m+1} = c^2 A_{kk}^m - 2cs A_{kl}^m + s^2 A_{ll}^m \\ A_{ll}^{m+1} = c^2 A_{ll}^m + 2cs A_{kl}^m + s^2 A_{kk}^m \\ A_{lk}^{m+1} = 0 \\ A_{lk}^{m+1} = 0 \\ A_{lk}^{m+1} = 0 \\ \textbf{for } i = 0, 1, 2, \dots, N-1 \textbf{ do} \\ \textbf{if } i \neq k \land i \neq l \textbf{ then} \\ A_{ik}^{m+1} = c A_{ik}^m - s A_{il} \\ A_{ki}^{m+1} = c A_{ik}^m + s A_{ik}^m \\ A_{li}^{m+1} = c A_{il}^m + s A_{ik}^m \\ A_{li}^{m+1} = c A_{il}^m + s A_{ik}^m \\ A_{li}^{m+1} = c A_{il} + s A_{ik}^m \\ A_{li}^{m+1} = c R_{ik} - s R_{il} \\ R_{ik}^{m+1} = c R_{il} + s R_{ik} \\ R_{il}^{m+1} = c R_{il} + s R_{ik} \\ \end{array}
```

**b**)

## PROBLEM 5

a)

Consider our symmetric, tridiagonal matrix  $A \in \mathbb{R}^{N \times N}$  with signature (a, d, a). Let M denote the number of transformations needed for a Jacobi rotation algorithm to converge. That is, M represents the number of iterations in the Jacobi rotation algorithm needed for the transformed matrix A' to be similar enough<sup>1</sup> to a diagonal matrix. For  $N = 2, 3, \ldots, 100$ , we run the Jacobi eigensolver and save the corresponding integer M. The result is plotted in Figure 1.

<sup>&</sup>lt;sup>1</sup> Choosing the number  $\varepsilon = 10^{-8}$  to be close enough to zero.

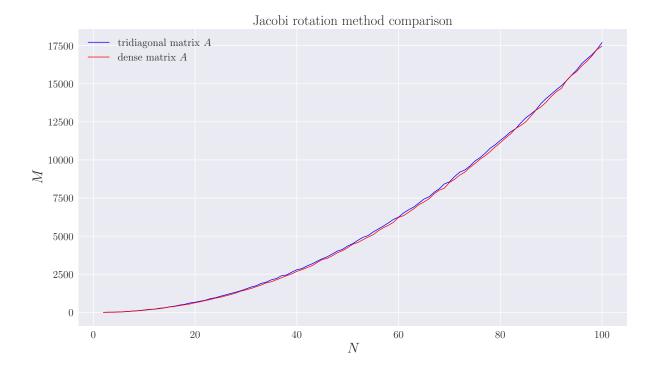


FIG. 1. The number of iterations M as function of the matrix size N. NEED UPDATE IN PLOT.

**b**)

#### PROBLEM 6

 $\mathbf{a})$ 

For n = 10 steps, i.e. n + 1 = 11 points  $\hat{x}_i$  and  $A \in \mathbb{R}^{(n-1)\times(n-1)} = \mathbb{R}^{9\times9}$ , we solve the eigenvalue problem  $A\mathbf{v} = \lambda \mathbf{v}$  using the Jacobi eigensolver. In addition, we solve the same problem with the analytic expressions for  $\lambda^{(i)}$  and  $\mathbf{v}^{(i)}$ . This yields two versions of the normalised vectors  $\mathbf{v}^{(i)}$ , and for some i's these are counter-oriented. When we encounter this situation, the issue is solved by forcing the result from the Jacobi algorithm  $\mathbf{v}^{(i)} \to -\mathbf{v}^{(i)}$ .

we encounter this situation, the issue is solved by forcing the result from the Jacobi algorithm  $\mathbf{v}^{(i)} \to -\mathbf{v}^{(i)}$ . The three resulting eigenvectors  $\mathbf{v}^{(1)}$ ,  $\mathbf{v}^{(2)}$  and  $\mathbf{v}^{(3)}$  corresponding to eigenvalues  $\lambda^{(1)}$ ,  $\lambda^{(2)}$  and  $\lambda^{(3)}$  s.t.  $\lambda^{(i)} < \lambda^{(j)}$  for i < j, are plotted in Figure 2. The vectors are extrented with the boundary points, i.e.  $v_0^{(i)} = v_0 = 0$  and  $v_n^{(i)} = v_n = 0$  for all i.

b)

We do exactly the same as in a), only now we use n = 100 discretisation steps. The resulting plot is presented in Figure 3.

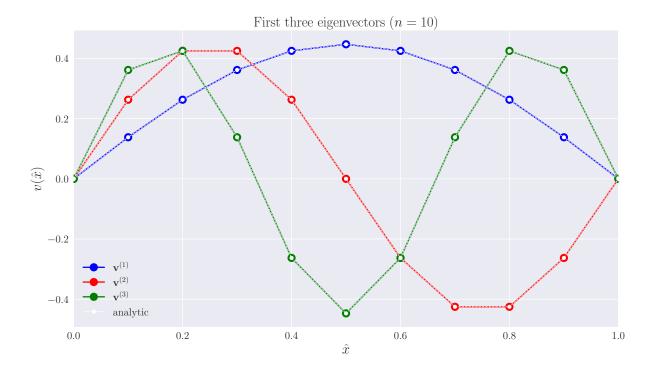


FIG. 2. The first three eigenvectors  $\mathbf{v}^{(i)}$  respectively corresponding to the three lowest eigenvalues  $\lambda^{(i)}$  computed with the Jacobi eigensolver using n = 10 discretisation steps. The white overplotted graphs are the predictions from the analytic expression.

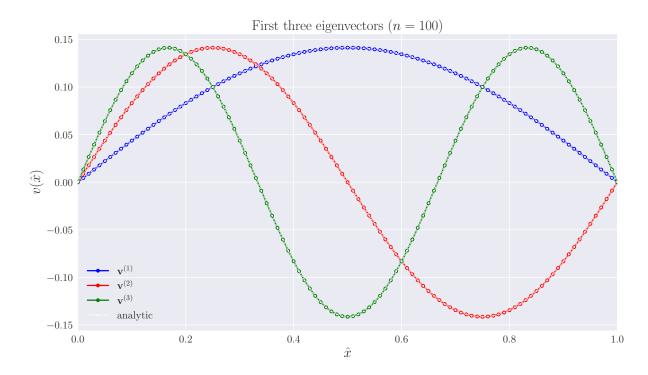


FIG. 3. The first three eigenvectors  $\mathbf{v}^{(i)}$  respectively corresponding to the three lowest eigenvalues  $\lambda^{(i)}$  computed with the Jacobi eigensolver using n=100 discretisation steps. The white overplotted graphs are the predictions from the analytic expression.