05/05/2021 PR_Assignment4_Q1

Q1. Train a **single perceptron and SVM** to learn an AND gate with two inputs x1 and x2. Assume that all the weights of the perceptron are initialized as 0. Show the calulation for each step and also draw the decision boundary for each updation.

Importing the necessary libraries

```
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
import seaborn as sns
from cvxopt import matrix, solvers
```

Single Perceptron

Defining the necessary functions used

```
def decision_plot(w, x_min, x_max, y_min, y_max):
    inp 0 = []
    inp_1 = []
    x_min = x_min - np.abs(((x_max - x_min) / 10))
   y_min = y_min - np.abs(((y_max - y_min) / 10))
    x_max = x_max + np.abs(((x_max - x_min) / 10))
   y_max = y_max + np.abs(((y_max - y_min) / 10))
    for i in np.arange(x_min, x_max, np.abs(x_max - x_min) / 100):
        for j in np.arange(y_min, y_max, np.abs(x_max - x_min) / 100):
           y_pred = np.dot(np.array([[1, i, j]]), w)
            if y pred < 0:</pre>
                inp_0.append(np.array((i, j)))
            else:
                inp_1.append(np.array((i, j)))
    return inp_0, inp_1
def perceptron_training_alg(X, Y, learning_rate):
 # Adding Bias to the input and Randomly initializing weights
 num_samples, num_features = X.shape
 X = np.hstack((np.ones((num_samples, 1)), X))
 W = np.zeros(num_features + 1).reshape((-1, 1))
 weight_vector = []
 weight_vector.append(W)
 print(W, "\n")
  # Running the algorithm until all the data points are correctly classified
  samples misclassified = True
  cnt=0
  while samples misclassified and cnt < 100000:
    # Initially we'll assume that there are no misclassified samples
    samples misclassified = False
    for index, x in enumerate(X):
      if cnt >= 100000:
        return W, np.array(weight_vector)
```

```
x = Y[index] * x
     if np.dot(x.reshape((1, -1)), W) <= 0: # if samples misclassified</pre>
       samples_misclassified = True
       W = W + (learning_rate * x.reshape((-1,1))) # Gradient Descent Step
       weight_vector.append(W)
       print(W, "\n")
       cnt += 1
  return W, np.array(weight_vector)
def sorter(X, Y):
 X_new0 = []
 Y_new0 = []
 X_new1 = []
 Y_new1 = []
 for x, y in zip(X, Y):
   if y == 0:
     Y_new0.append(y)
     X_new0.append(x)
     Y new1.append(y)
     X_{new1.append(x)}
 X0 = []
 Y0 = []
 X1 = []
 Y1 = []
 if len(X new0) > 0:
   X0 = np.stack(X_new0)
   Y0 = np.stack(Y_new0)
 elif len(X_new1) > 0:
   X1 = np.stack(X_new1)
   Y1 = np.stack(Y_new1)
 if len(X0) > 0 and len(X1) > 0:
   X = np.concatenate((X0, X1))
   Y = np.concatenate((Y0, Y1))
 elif len(X0) > 0:
   X = X0
   Y = Y0
  else:
   X = X1
   Y = Y1
 return X, Y
def decision_boundary(W, X, Y):
 X, Y = sorter(X, Y)
 num_samples, num_features = X.shape
 np2 = np.hstack((np.ones((num_samples, 1)), X))
 X=np2
 x1, y1 = decision_plot(W, min(X[:,1]), max(X[:,1]), min(X[:,2]), max(X[:,2]))
 plt.scatter([i[0] for i in x1], [i[1] for i in x1])
```

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[1.] [0.5]]

[[-1.5]

```
plt.scatter([i[0] for i in y1], [i[1] for i in y1])
plt.scatter(X[:np.argmax(Y), 1], X[:np.argmax(Y), 2])
plt.scatter(X[np.argmax(Y):, 1], X[np.argmax(Y):, 2])
plt.show()
```

```
Code
In [ ]: X = np.array([[1, 1], [0, 1], [1, 0], [0, 0]])
         Y = np.array([[1], [-1], [-1], [-1]])
          ans = np.array([[1], [0], [0], [0]])
         len(X)
Out[ ]: 4
         W, weight_vector = perceptron_training_alg(X, Y, 0.5)
         [[0.]
         [0.]
[0.]]
         [[0.5]
         [0.5]
[0.5]]
         [[0.]
         [0.5]
[0.]]
         [[-0.5]
         [ 0. ]
         [[0.]
[0.5]
          [0.5]]
         [[-0.5]
         [ 0.5]
         [[-1.]
         [ 0.]
         [[-0.5]
         [ 0.5]
[ 0.5]]
         [[-1.]
         [ 0.5]
         [ 0. ]]
         [[-0.5]
[ 1. ]
         [ 0.5]]
         [[-1.]
         [ 1.]
         [ 0.]]
         [[-1.5]
[ 0.5]
         [ 0. ]]
         [[-1.]
```

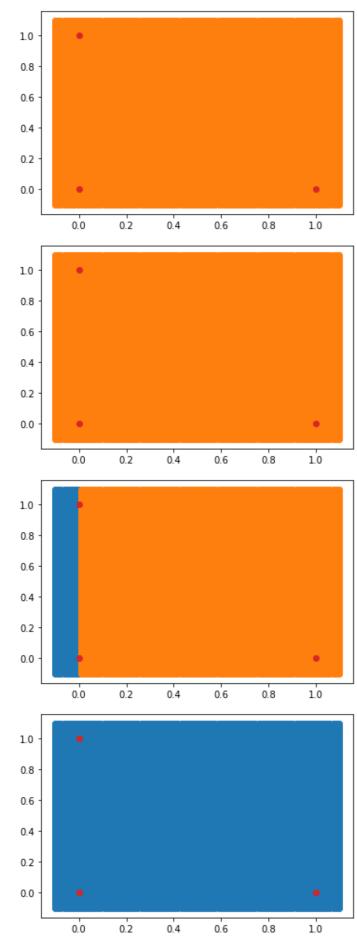
```
[ 0.5]
[ 0.5]]
            [[-1.]
[ 1.]
[ 1.]]
            [[-1.5]
[ 1. ]
[ 0.5]]
            [[-1. ]
[ 1.5]
[ 1. ]]
            [[-1.5]
[ 1.5]
[ 0.5]]
            [[-2.]
             [ 1. ]
[ 0.5]]
            [[-1.5]
[ 1.5]
[ 1. ]]
            [[-2.]
[ 1.]
[ 1.]]
            [[-1.5]
[ 1.5]
             [ 1.5]]
            [[-2.]
             [ 1.5]
[ 1. ]]
weight_vector
[[ 0.5],
[ 0.5],
[ 0.5]],
                      [[ 0. ],
[ 0.5],
[ 0. ]],
                      [[-0.5],
[ 0. ],
[ 0. ]],
                      [[ 0. ],
[ 0.5],
[ 0.5]],
                      [[-0.5],
                       [ 0.5],
[ 0. ]],
```

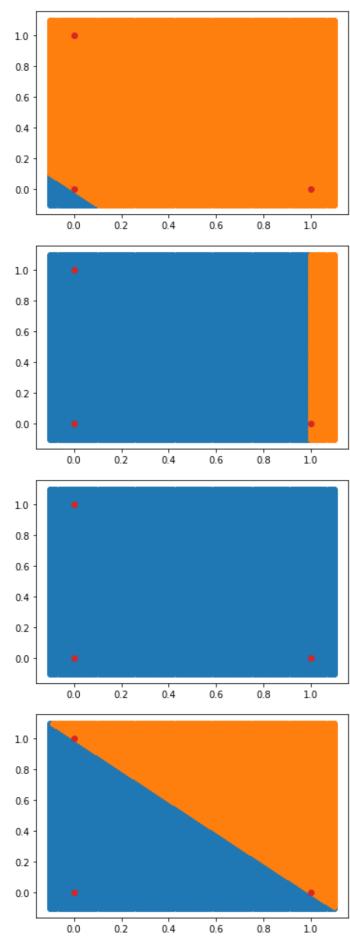
```
[[-1. ],
[ 0. ],
[ 0. ]],
[[-0.5],
[ 0.5],
[ 0.5]],
[[-1.],
[0.5],
[0.]],
[[-0.5],
[ 1. ],
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[0.]],
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[[-1.5],
[ 1.5],
[ 0.5]],
[[-2.],
[1.],
[0.5]],
[[-1.5],
[ 1.5],
[ 1. ]],
[[-2.],
[1.],
[1.]],
[[-1.5],
 [ 1.5],
[ 1.5]],
[[-2.],
  [ 1.5],
[ 1. ]]])
```

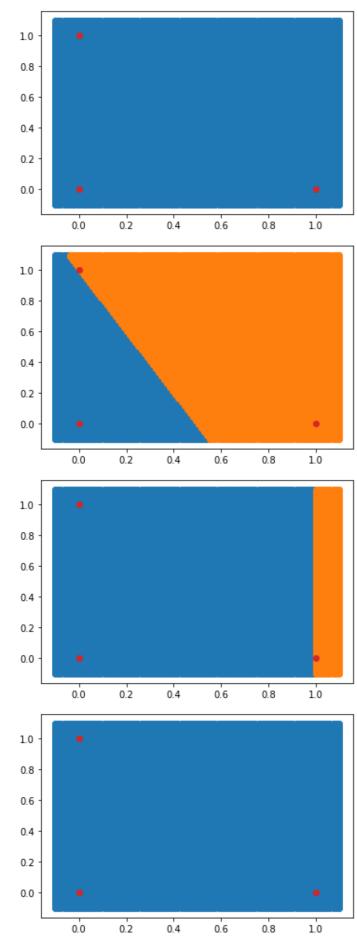
In []: for w in weight_vector:

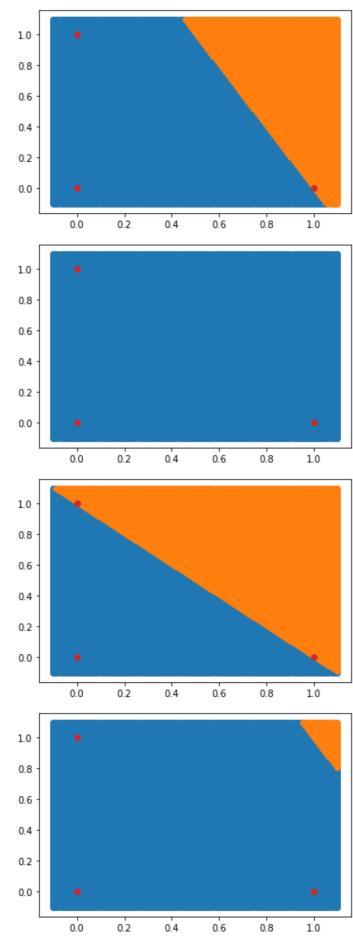
decision_boundary(w, X, ans)

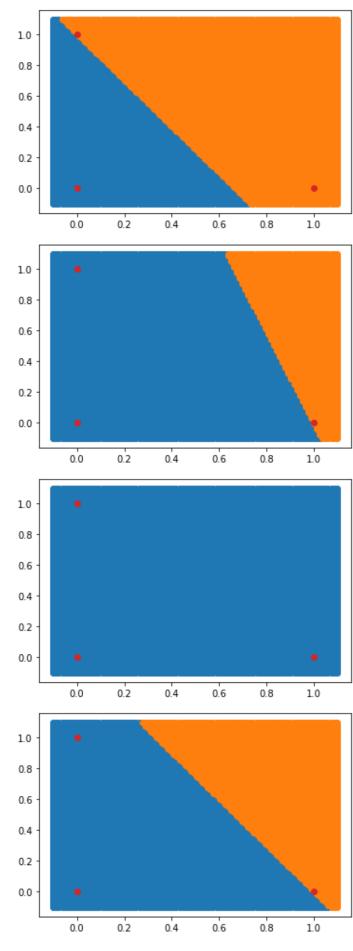
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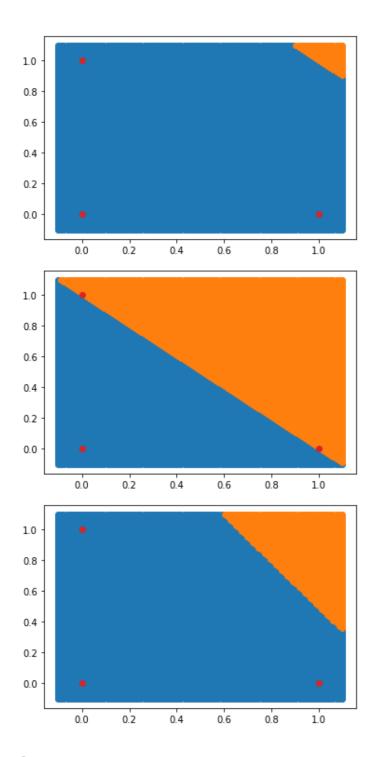












SVM

Defining the necessary functions used

```
In []:
    def SVM(c1, c2):
        x1 = np.array(C1.to_numpy())
        x2 = np.vstack((x1, x2))
        y = np.hstack((np.ones(len(x2)) * -1))

        X = np.dot(x, np.transpose(x))
        Y = np.outer(y, y)

        n = X.shape[0]

        H = matrix(Y * X)
        f = matrix(np.ones(n) * -1)
        A = matrix(np.diag(np.ones(n) * -1))
        a = matrix(np.zeros(n))
```

```
B = matrix(y, (1, n))
b = matrix(0.0)
# solve QP problem
solution = solvers.qp(H, f, A, a, B, b)
print('')
# Lagrange multipliers
t1 = np.ravel(solution['x'])
# Support vectors have non zero lagrange multipliers
for i in range(0, len(t1)):
 if(t1[i] < 1e-4):</pre>
  t1[i] = 0.0
  else:
   t1[i] = round(t1[i], 4)
t1 = np.array(t1)
print(t1)
# Weight vector
w = np.zeros(X.shape[1])
for i in range(X.shape[1]):
 w[i] = t1[i] * y[i]
w = np.dot(w, x)
# Intercept
b = 0
for i in range(len(t1)):
if(t1[i] != 0.0):
   b = round(1 - np.dot(w, np.transpose(x[i])), 4)
   break
return w, b
```

Code

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```
print('')
print(b)
    pcost
                dcost
                           gap pres dres
0: -1.7500e+00 -4.2500e+00 8e+00 2e+00 2e+00
1: -3.6653e+00 -4.3941e+00 1e+00 3e-01 3e-01
2: -3.9945e+00 -4.0256e+00 3e-02 2e-15 3e-16
3: -3.9999e+00 -4.0003e+00 3e-04 1e-15 4e-16
4: -4.0000e+00 -4.0000e+00 3e-06 2e-15 4e-16
Optimal solution found.
[0. 2. 2. 4.]
[-2. -2.]
3.0
x1 = np.arange(-0.01, 1.1, 0.01)
plt.scatter(C1.iloc[:, [0]], C1.iloc[:, [1]], label = 'Class 1', color = '#FF0000')
plt.scatter(C2.iloc[:, [0]], C2.iloc[:, [1]], label = 'Class 2', color = '#00FF00')
plt.legend()
slope, c = -w[0] / w[1], -b / w[1]
plt.plot(x1, slope * x1 + c)
plt.show()
```

