

## Assignment-3

### Student Result Management System.

Code:- import java.util.\*;

class Main {

public static void main (String[] args) {  
ResultManager rm = new ResultManager();  
rm.mainMenu();  
}

}

class InvalidMarksException extends Exception {  
public InvalidMarksException (String msg) {  
super(msg);  
}

}

class Student {

int rollNumber;

String studentName;

int[] marks = new int[3];

public Student (int roll, String name, int[] marks) {  
this.rollNumber = roll;  
this.studentName = name;  
this.marks = marks;

}

```

public void validateMarks () throws InvalidMarksException
{
    if (marks == null || marks.length != 3) {
        throw new InvalidMarksException ("Marks data is missing!");
    }

    for (int m: marks) {
        if (m == -1) {
            throw new InvalidMarksException ("Marks cannot be null!");
        }
        if (m < 0 || m > 100) {
            throw new InvalidMarksException ("Marks must be between 0 and 100!");
        }
    }
}

public double calculateAverage () {
    int sum = 0;
    for (int m: marks) sum += m;
    return sum/3.0;
}

public void displayResult () {
    System.out.println("In--- Student Result ---");
    System.out.println("Rollno.: " + roll number);
    System.out.println("Name: " + Student Name);
    System.out.println("Marks:");

    boolean pass = true;
    for (int i=0; i<3; i++) {
        System.out.println("Subject " + (i+1) + ": " + marks[i]);
        if (marks[i] < 40) pass = false;
    }
}

```



}

```
System.out.println("Average:" + calculateAverage());  
System.out.println("Status:" + (pass ? "PASS" : "FAIL"));
```

}

}

public class ResultManager {

```
Student[] students = new Student[100];
```

```
int count = 0;
```

```
Scanner sc = new Scanner(System.in);
```

```
public void addStudent() {
```

```
try {
```

```
System.out.print("Enter Roll Number:");
```

```
int roll = sc.nextInt();
```

```
sc.nextLine();
```

```
System.out.print("Enter Student Name:");
```

```
String name = sc.nextLine();
```

```
if (name == null || name.trim().isEmpty()) {
```

```
throw new NullPointerException("Student name cannot be empty.");
```

```
}
```

```
int[] marks = new int[3];
```

```
System.out.print("Subject " + (i+1) + ": ");
```

```
marks[i] = sc.nextInt();
```

```
}
```

```
Student s = new Student(roll, name, marks);
```

```
s.validateMarks();
```

```
Students[count++] = s;
```

```
System.out.println("Student Added Successfully!");
```

```

} catch (InvalidMarksException e) {
    System.out.println("Invalid Marks Error: " + e.getMessage());
}

Student s = new Student(roll, name, marks);
s.validateMarks();

Student
Student [count++ ] = s;
System.out.println("Student Added Successfully!");
}

catch (InvalidMarksException e) {
    System.out.println("Input mismatch Error! Please enter numeric values only.");
    sc.nextLine();
}

} catch (NullPointerException e) {
    System.out.println("Missing Data Error: " + e.getMessage());
}

} catch (Exception e) {
    System.out.println("Missing Data Error: " + e.getMessage());
}

} catch (NullPointerException e) {
    System.out.println("Missing Data Error: " + e.getMessage());
}

} catch (Exception e) {
    System.out.println("Unexpected Error: " + e.getMessage());
}
}

}

}

public void showStudentDetails() {
    try {
        System.out.print("Enter Roll number to Search:");
    }
}

```



```
int roll = sc.nextInt();
```

```
boolean found = false;
```

```
for (int i = 0; i < count; i++) {
```

```
    if (Student[i].rollNumber == roll) {
```

```
        Student[i].displayResult();
```

```
        found = true;
```

```
        break;
```

```
    }
```

```
}
```

```
if (!found) System.out.println("Student Not found");
```

```
catch (InputMismatchException e) {
```

```
    System.out.println("Input mismatch! Please enter a valid  
roll number.");
```

```
    sc.nextLine();
```

```
}
```

```
}
```

```
public void mainMenu() {
```

```
    try {
```

```
        int choice;
```

```
        do {
```

```
            System.out.println("\n --- Student Result Manager ---");
```

```
            System.out.println("1. Add Student");
```

```
            System.out.println("2. Show Student Details");
```

```
            System.out.println("3. Exit");
```

```
            System.out.print("Enter choice: ");
```

```
            choice = sc.nextInt();
```

```
Switch (choice) {  
    case 1 : add Student(); break;  
    case 2 : ShowStudentDetails(); break;  
    case 3 : System.out.println("Exiting..."); break;  
    default : System.out.println("Invalid choice");  
}  
  
while (choice != 3);  
  
finally {  
    System.out.println("Thank you for using the Student Result  
System!");  
}  
  
}
```