

SSN COLLEGE OF ENGINEERING, KALAVAKKAM
DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING
UCS1712 – GRAPHICS AND MULTIMEDIA LAB

Lab Test – Monday Batch

Date: 11-10-21

1. Using Bresenham's Line drawing and Circle drawing algorithms draw the face of a clown.
2. Generate a triangle wave and apply appropriate 2D transformations to convert it into a sawtooth wave.
3. Draw a ball and apply 2-D composite transformations to move the ball across the floor.