Medium Link:

https://medium.com/@vikramjeet0201/bilingual-chatbot-using-langchain-openai-streamlit-b8d143b3c5df

Hindi-English Bilingual ChatGPT

A Streamlit application that demonstrates a bilingual chatbot using the OpenAl GPT-3.5 model for answering questions and assisting users in both Hindi and English.

Introduction

This Streamlit application showcases a chatbot that can communicate with users in both Hindi and English languages. It utilizes the OpenAl GPT-3.5 model to provide accurate and contextually relevant responses. The application allows users to ask questions and receive answers in a bilingual manner, making it a helpful tool for learning Hindi or seeking information.

Installation

To run this application on your local machine, follow these steps:

- 1. Clone the repository:
 - ```sh

git clone https://github.com/Vikramjeetsingh07/bilingualchatbot.git

2. Install the required dependencies: pip install streamlit openai

Usage:-

Obtain an OpenAl API Key:

Before running the application, you need to provide an OpenAl API key. If you don't have one, you can sign up for it on the OpenAl website.

Add the API Key:

☐ Once you have the API key, add it to the code:

openai.api_key = "YOUR_OPENAI_API_KEY"

□ Replace YOUR_OPENAI_API_KEY with your actual API key.

• Run the Application:

Run the Streamlit application using the following command:

streamlit run app.py

This will launch the application in your browser.

- Interact with the Chatbot:
- ★ The chatbot starts with a predefined personality and style for answering questions.
- ★ Type your questions in the chat input area and press Enter to submit.

★ The chatbot will respond with contextually appropriate answers in the selected language.

Customize

You can customize the chatbot's personality and style by modifying the prompt_template in the code. Adjusting the template allows you to fine-tune the responses and behavior of the chatbot to better suit your needs.

Contributions

Contributions to this project are welcome. If you have any suggestions, improvements, or bug fixes, feel free to submit a pull request or create an issue.