

```
#include<reg51.h>
```

```
#define kam P1
```

```
#define kam P0
```

```
Void lcd_initi();
```

```
Void lcd_dat(unsigned char a );
```

```
Void lcd_cmd(unsigned char b );
```

```
Void delay(unsigned int n);
```

```
Void display(unsigned char s, unsigned char r) ;
```

```
Sbit rs=P2^0;
```

```
Sbit rw=P2^1;
```

```
Sbit en=P2^2;
```

```
Sbit Fan=P0^0;
```

```
Sbit Light=P0^1;
```

```
Sbit TV=P0^2;
```

```
Int o=0;
```

```
Int r=0;
```

```
//unsigned char Charin;
```

```
Char s[ ];
```

```
Unsigned int l;
```

```
Unsigned int w;
```

```
Int j=0;
```

```
Unsigned char *str;
```

```
Unsigned char *Charin;
```

```
Unsigned char *p;
```

```
Void delay(int time)
```

```
{
```

```
Unsigned int i,j;  
For(i=0;i<time;i++)  
For(j=0;j<1275;j++);  
}
```

```
Void Serialwrite(char byte)  
{  
    SBUF=byte;  
    While(!TI);  
    TI=0;  
}
```

```
Void Serialprintln(char *p)  
{  
    While(*p)  
    {  
        Serialwrite(*p);  
        P++;  
    }  
}
```

```
Void Serialbegin()  
{  
    TMOD=0x20;  
    SCON=0x50;  
    TH1=0xfd;  
    TR1=1;  
}
```

```
Void display(unsigned char *s, unsigned char r)
```

```
{  
    Unsigned int w;  
    For(w=0;w<r;w++)  
    {  
        Lcd_dat(s[w]);  
    }  
}
```

```
Void display1(unsigned char *s, unsigned char r)
```

```
{  
    Unsigned int w;  
    For(w=0;w<r;w++)  
    {  
        Lcd_dat(*s);  
        S++;  
    }  
}
```

```
Void lcd_initi()
```

```
{  
    Lcd_cmd(0x01);  
    Delay(10);  
    Lcd_cmd(0x38);  
    Delay(10);  
    Lcd_cmd(0x06);  
}
```

```
Delay(10);  
Lcd_cmd(0x0c);  
Delay(10);  
}  
Void lcd_dat(unsigned char dat)  
{  
Kam = dat;  
Rs=1;  
Rw=0;  
En=1;  
Delay(10);  
En=0;  
}
```

```
Void lcd_cmd(unsigned char cmd)  
{  
Kam=cmd;  
Rs=0;  
Rw=0;  
En=1;  
Delay(10);  
En=0;  
}
```

```
Void main()  
{lcd_initi();  
P0=0x00;
```

```
Serialbegin();  
Serialprintln("System Ready...");  
Display("System Ready...",15);  
Delay(10);
```

```
L=0;  
While(1)  
{  
Lcd_cmd(0x80);  
Delay(10);
```

```
While(!RI);  
*Charin=SBUF;  
*str=*Charin;  
Lcd_cmd(0x01);  
RI=0;  
If(*str=='a')
```

```
{ Lcd_cmd(0x01);  
Display("LIGHT ON",8);
```

```
Light=1;  
Serialprintln("LIGHT ON");  
Delay(50);  
}  
Else if(*str=='b')
```

```
{
```

```
Lcd_cmd(0x01);  
display("LIGHT OFF",9);  
    Light=0;  
    Serialprintln("LIGHT OFF");  
    delay(50);  
}
```

```
    else if(*str=='c')  
    { Lcd_cmd(0x01);  
display("FAN ON",6);  
    Fan=1;  
    Serialprintln("FAN ON");  
    delay(50);  
}
```

```
    else if(*str=='d')  
{Lcd_cmd(0x01);  
    display("FAN OFF",7);  
    Fan=0;  
    Serialprintln("FAN OFF");  
    delay(50);  
}
```

```
    else if(*str=='e')  
{Lcd_cmd(0x01);  
    display("TV ON",5);  
    TV=1;  
    Serialprintln("TV ON");  
    delay(50);  
}
```

```
    else if(*str=='f')  
{lcd_cmd(0x01);  
  display("TV OFF",6);  
  TV=0;  
  Serialprintln("TV OFF");  
  delay(50);  
}  
}  
str=0;  
}
```