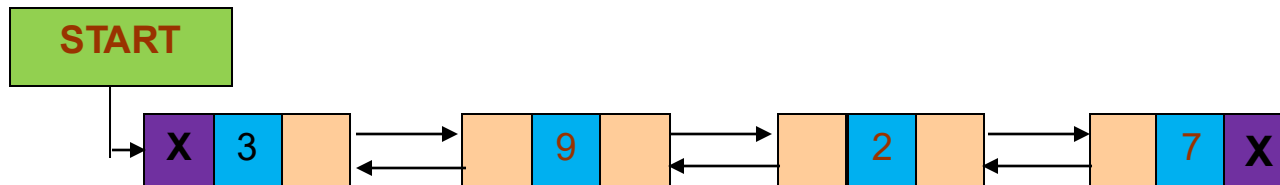


Doubly Linked List

- A **doubly linked list** or a **two way linked list** is a linked list which contains a pointer to the **NEXT node** as well as **PREVIOUS node** in the sequence.
- Therefore, it consists of three parts and not just two.
- The three parts are **data**, a **pointer to the NEXT node** and a **pointer to the PREVIOUS node**



Doubly Linked List

NODE :

```
struct node
```

```
{
```

```
    struct node *PREV;
```

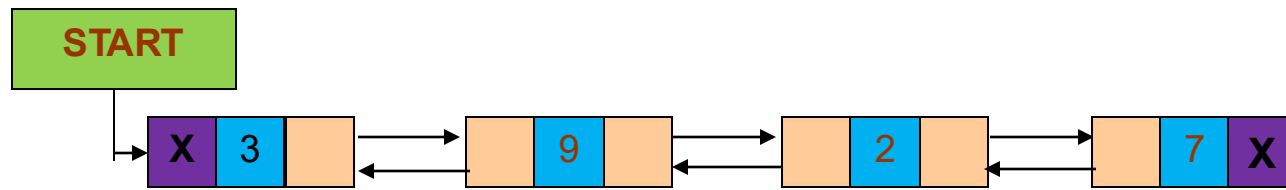
```
    int num;
```

```
    struct node *NEXT;
```

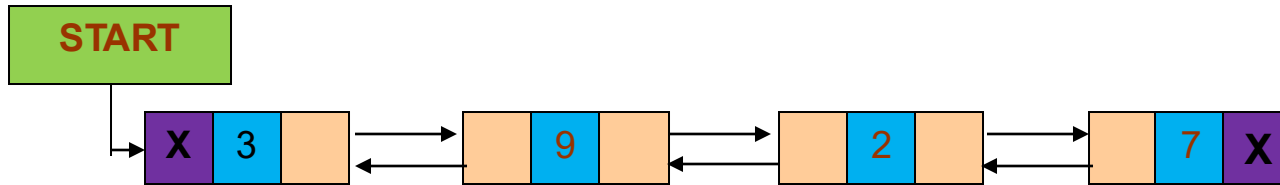
```
};
```

```
struct node *START = NULL;
```

```
struct node *NEW_NODE = (struct node*) malloc(sizeof(struct node));
```



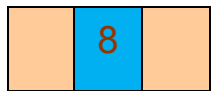
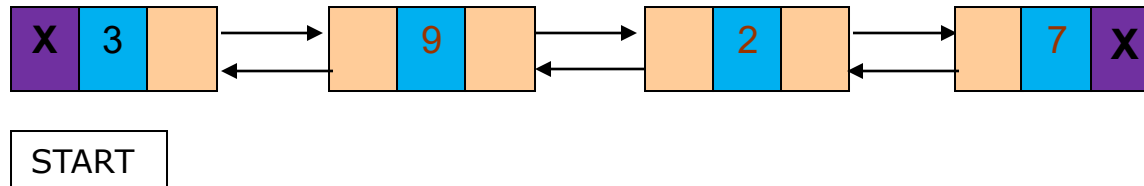
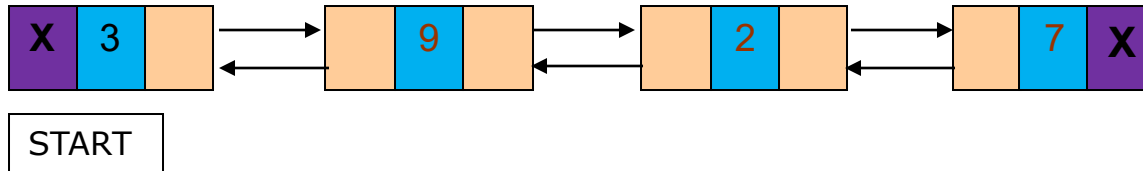
DLL - TRAVERSING A LINKED LIST



ALGORITHM FOR TRAVERSING A DOUBLY LINKED LIST

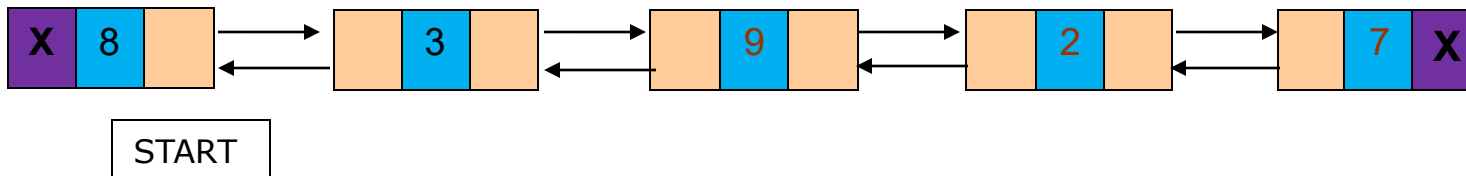
```
Step 1: [INITIALIZE] SET PTR = START
Step 2: Repeat Steps 3 and 4 while PTR != NULL
Step 3:         Apply Process to PTR -> DATA
Step 4:         SET PTR = PTR -> NEXT
               [END OF LOOP]
Step 5: EXIT
```

DLL - INSERTING A NODE AT THE BEGINNING



NEW NODE

```
SET NEW_NODE -> DATA = VAL  
SET NEW_NODE -> NEXT = START  
SET NEW_NODE -> PREV = NULL  
SET START -> PREV = NEW_NODE  
SET START = NEW_NODE
```



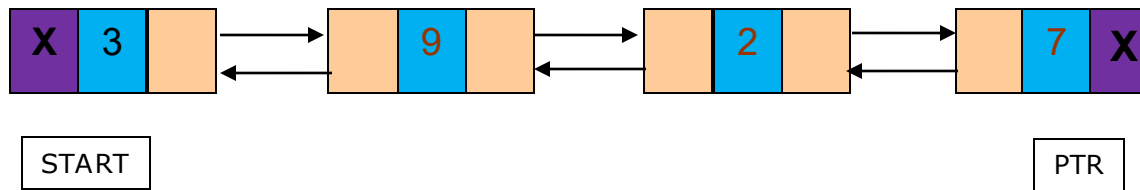
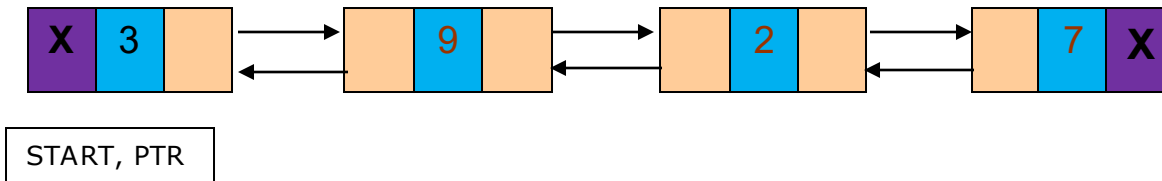
DLL – INSERTING A NODE AT THE BEGINNING

ALGORITHM TO INSERT A NEW NODE IN THE BEGINNING OF THE DOUBLY LINKED LIST

```
Step 1: IF AVAIL = NULL, then
        Write OVERFLOW
        Go to Step 8
    [END OF IF]
Step 2: SET NEW_NODE = AVAIL
Step 3: SET NEW_NODE -> DATA = VAL
Step 4: SET NEW_NODE -> NEXT = START
Step 5: SET NEW_NODE -> PREV = NULL
Step 6: SET START -> PREV = NEW_NODE
Step 7: SET START = NEW_NODE
Step 8: EXIT
```

DLL - INSERTING A NODE AT THE END

SET PTR = START



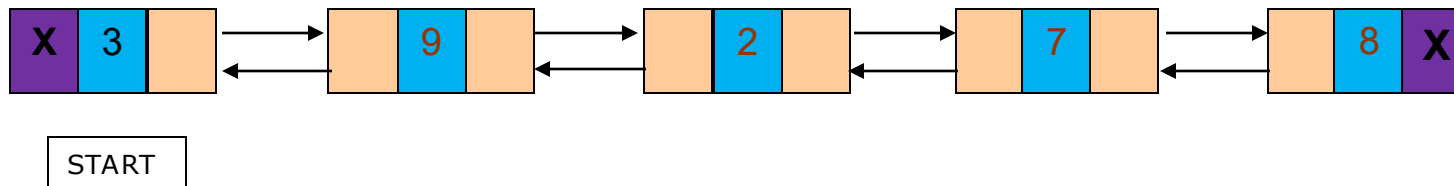
SET NEW_NODE -> DATA = VAL

SET PTR -> NEXT = NEW_NODE



NEW NODE

SET NEW_NODE -> PREV = PTR



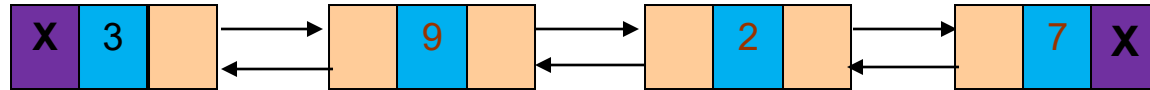
DLL - INSERTING A NODE AT THE END

ALGORITHM TO INSERT A NEW NODE AT THE END OF THE DOUBLY LINKED LIST

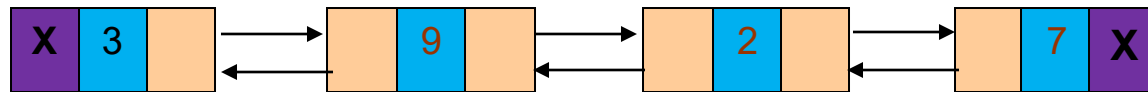
```
Step 1: IF AVAIL = NULL, then
        Write OVERFLOW
        Go to Step 10
    [END OF IF]
Step 2: SET NEW_NODE = AVAIL
Step 3: SET NEW_NODE -> DATA = VAL
Step 4: SET NEW_NODE -> NEXT = NULL
Step 5: SET PTR = START
Step 6: Repeat Step 7 while PTR -> NEXT != NULL
Step 7:     SET PTR = PTR -> NEXT
    [END OF LOOP]
Step 8: SET PTR -> NEXT = NEW_NODE
Step 9: SET NEW_NODE -> PREV = PTR
Step 10: EXIT
```

DLL - INSERTING A NODE AFTER NODE THAT HAS VALUE NUM

SET PTR = START



START, PTR



START

PTR

SET NEW_NODE -> NEXT = PTR -> NEXT

SET PTR -> NEXT -> PREV = NEW_NODE

PTR

PTR->NEXT



START



SET PTR -> NEXT = NEW_NODE

SET NEW_NODE -> PREV = PTR

NEW NODE



START

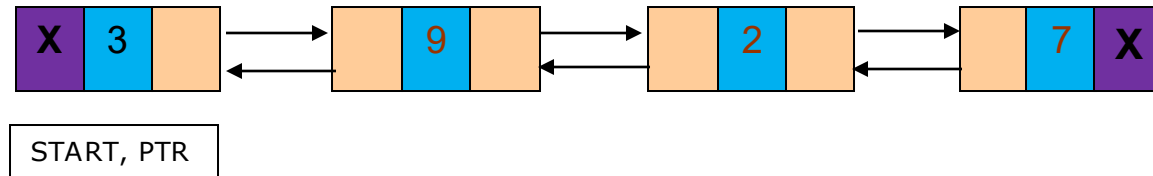
DLL – INSERTING A NODE AFTER A GIVEN NODE

ALGORITHM TO INSERT THE NODE AFTER A GIVEN NODE IN THE DOUBLY LINKED LIST

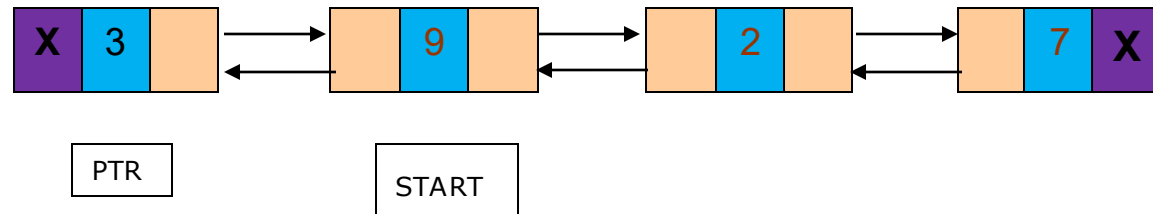
Step 1: IF AVAIL = NULL, then
 Write OVERFLOW
 Go to Step 11
 [END OF IF]
Step 2: SET NEW_NODE = AVAIL
Step 3: SET NEW_NODE -> DATA = VAL
Step 4: SET PTR = START
Step 5: Repeat Steps 6 while PTR -> DATA != NUM
Step 6: SET PTR = PTR -> NEXT
 [END OF LOOP]
Step 7: SET NEW_NODE -> NEXT = PTR -> NEXT
Step 8: SET PTR -> NEXT -> PREV = NEW_NODE
Step 9: SET PTR -> NEXT = NEW_NODE
Step 10: SET NEW_NODE -> PREV = PTR
Step 11: EXIT

DLL - DELETING THE FIRST NODE

SET PTR = START

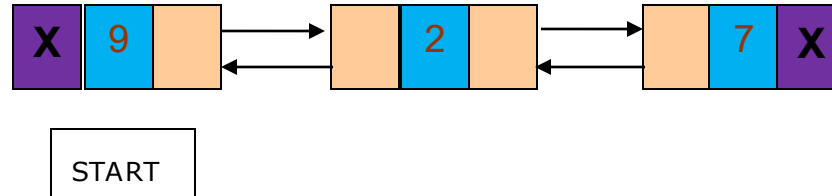


SET START = START -> NEXT



SET START -> PREV = NULL

FREE PTR



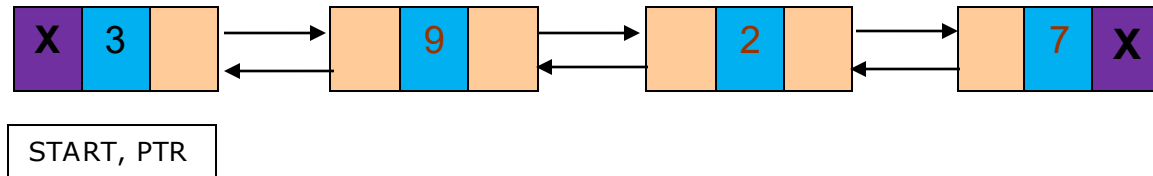
DLL – DELETING THE FIRST NODE

ALGORITHM TO DELETE THE FIRST NODE FROM THE DOUBLY LINKED LIST

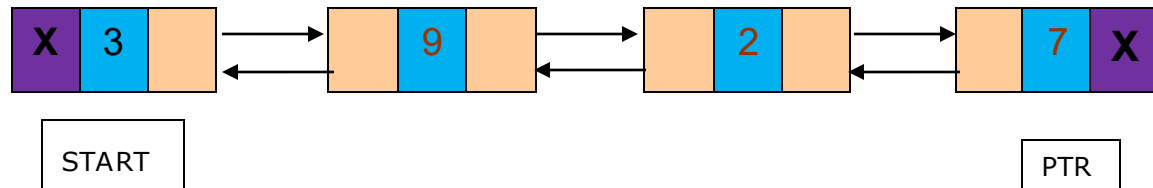
```
Step 1: IF START = NULL, then
        Write UNDERFLOW
        Go to Step 6
    [END OF IF]
Step 2: SET PTR = START
Step 3: SET START = START -> NEXT
Step 4: SET START -> PREV = NULL
Step 5: FREE PTR
Step 6: EXIT
```

DLL - DELETING THE LAST NODE

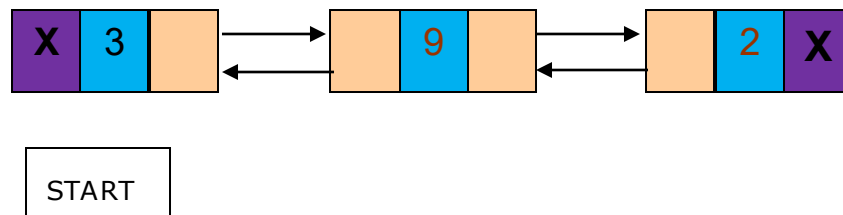
SET PTR = START



SET PTR -> PREV -> NEXT = NULL



FREE PTR



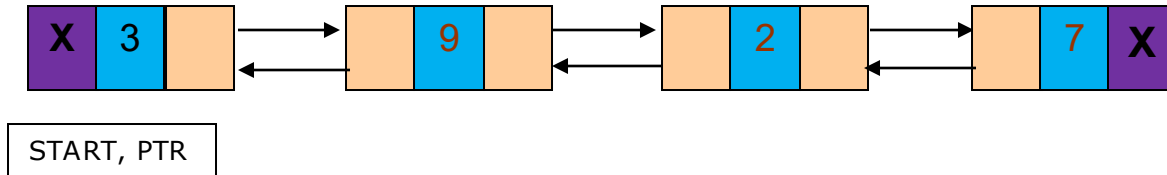
DLL - DELETING THE LAST NODE

ALGORITHM TO DELETE THE LAST NODE OF THE DOUBLY LINKED LIST

```
Step 1: IF START = NULL, then
        Write UNDERFLOW
        Go to Step 7
    [END OF IF]
Step 2: SET PTR = START
Step 3: Repeat Steps 4 while PTR -> NEXT != NULL
Step 4:         SET PTR = PTR -> NEXT
    [END OF LOOP]
Step 5: SET PTR -> PREV -> NEXT = NULL
Step 6: FREE PTR
Step 7: EXIT
```

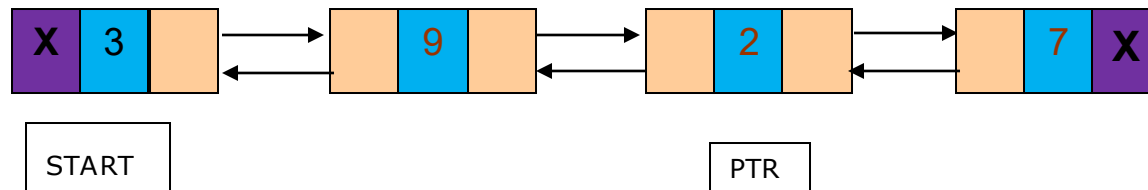
DLL - DELETING THE NODE WHOSE VALUE IS NUM

SET SET PTR = START

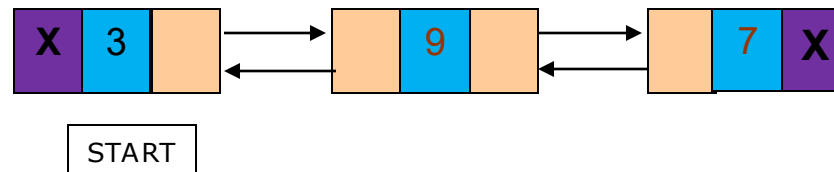


SET PTR -> PREV -> NEXT = PTR -> NEXT

SET PTR -> NEXT -> PREV = PTR -> PREV



FREE PTR



DLL - DELETING THE NODE WHOSE VALUE IS NUM

ALGORITHM TO DELETE THE NODE WHOSE VALUE IS NUM FROM THE DOUBLY LINKED LIST

```
Step 1: IF START = NULL, then
        Write UNDERFLOW
        Go to Step 8
    [END OF IF]
Step 2: SET PTR = START
Step 3: Repeat Step 4 while PTR -> DATA != NUM
Step 4:         SET PTR = PTR -> NEXT
    [END OF LOOP]
Step 5: SET PTR -> PREV -> NEXT = PTR -> NEXT
Step 6: SET PTR -> NEXT -> PREV = PTR -> PREV
Step 7: FREE PTR
Step 8: EXIT
```

SLL - INSERTING A NODE AT THE END

```
IF AVAIL = NULL, then
    Write OVERFLOW
[END OF IF]
SET New_Node = AVAIL
SET New_Node -> DATA = VAL
SET New_Node -> Next = NULL
SET PTR = START
while PTR -> NEXT != NULL
    SET PTR = PTR -> NEXT
[END OF LOOP]
SET PTR -> NEXT = New_Node
EXIT
```

DLL - INSERTING A NODE AT THE END

```
IF AVAIL = NULL, then
    Write OVERFLOW
[END OF IF]
SET New_Node = AVAIL
SET New_Node -> DATA = VAL
SET New_Node -> Next = NULL
SET PTR = START
while PTR -> NEXT != NULL
    SET PTR = PTR -> NEXT
[END OF LOOP]
SET PTR -> NEXT = New_Node
SET NEW_NODE -> PREV = PTR
EXIT
```


SLL - DELETING A NODE AT THE END

```
IF START = NULL, then
    Write UNDERFLOW
[END OF IF]
SET PTR = START
while PTR -> NEXT != NULL
    SET PREPTR = PTR
    SET PTR = PTR -> NEXT
[END OF LOOP]
SET PREPTR -> NEXT = NULL
FREE PTR
EXIT
```

DLL - DELETING A NODE AT THE END

```
IF START = NULL, then
    Write UNDERFLOW
[END OF IF]
SET PTR = START
while PTR -> NEXT != NULL
    SET PTR = PTR -> NEXT
[END OF LOOP]
SET PTR -> PREV -> NEXT = NULL
FREE PTR
EXIT
```