

CAS Applied Data Science - Module 1

# Data Acquisition and Management

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# Module 1

## Overview

### First day

- About data and working with data
- Infrastructures for data
- Data sources and acquisition

### Second day

- Visualisation of data
- Collecting data from www

### Third day

- Data bases
- Project clarifications

### Project

- Conceptual Design Report for a Data  
——Science Project

# Module 1

## Second day

09:00 Discussion session

09:30 Visualisation

- Lecture
- Notebook tutorial

10:30 Break

11:00 Notebook tutorial

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12:30 Lunch

13:30 Webscraping and APIs

~~17:00~~ End

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# Questions from yesterday

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- ...

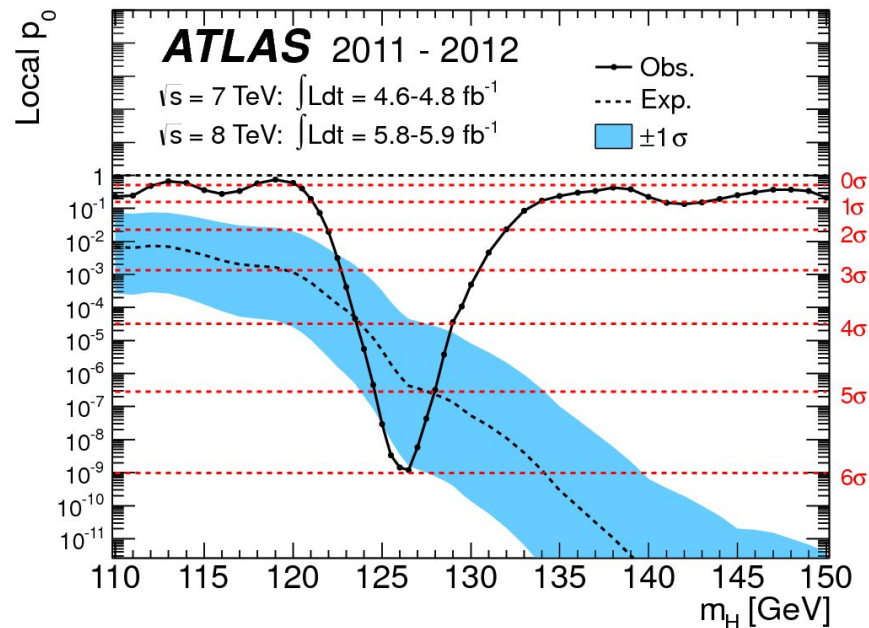
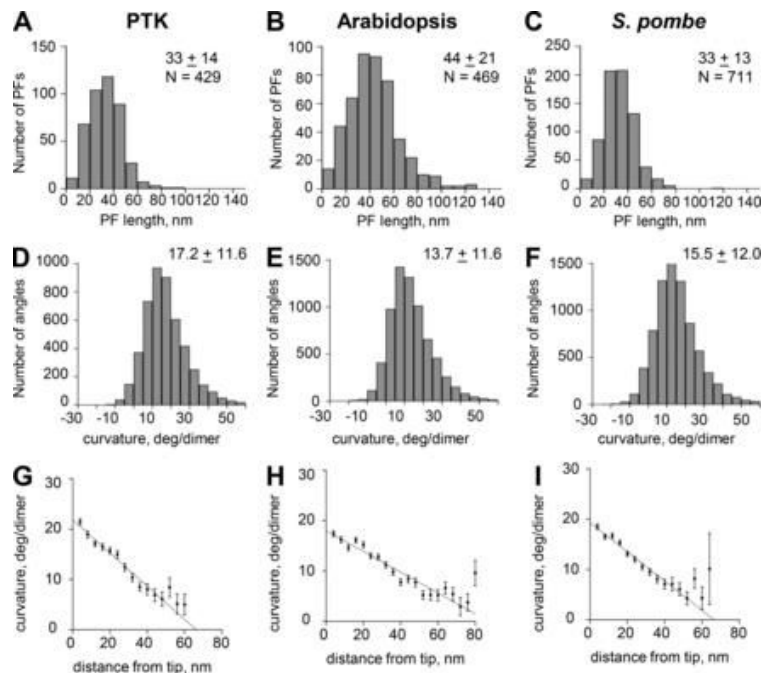
# Visualisation of data

## Overview [\[ edit \]](#)

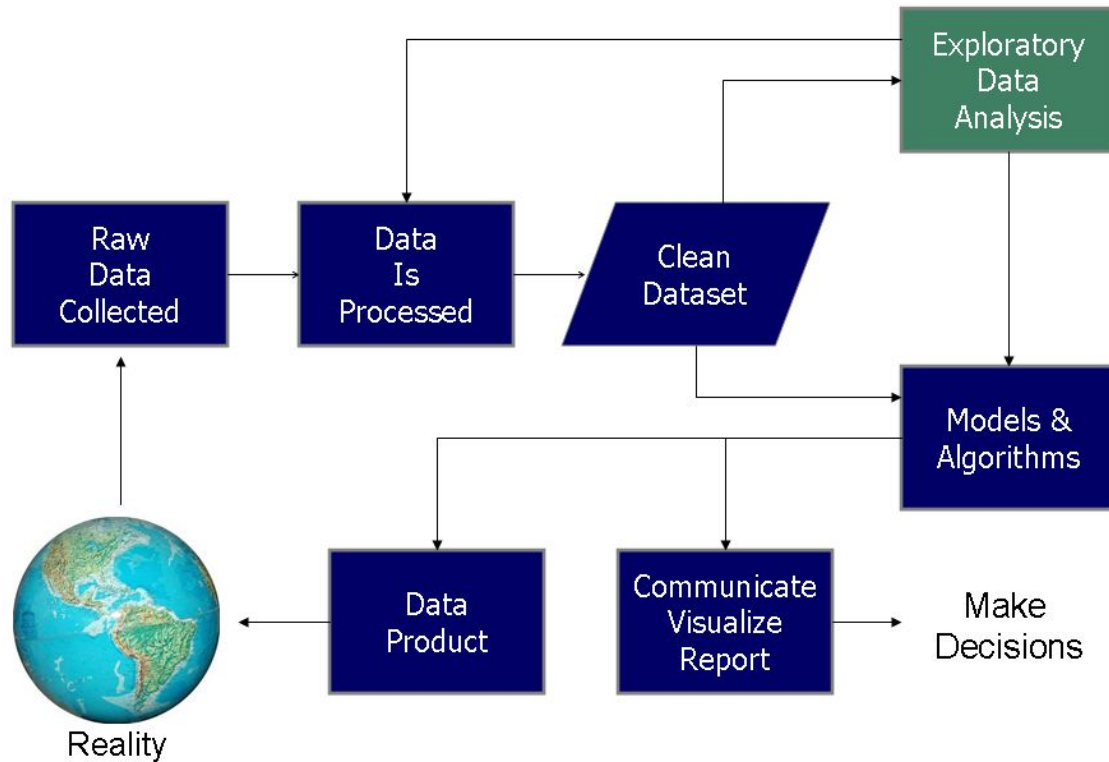
Data visualization refers to the techniques used to communicate data or information by encoding it as visual objects (e.g., points, lines or bars) contained in graphics. The goal is to communicate information clearly and efficiently to users. It is one of the steps in [data analysis](#) or [data science](#). According to Friedman (2008) the

10	8	1	2	1	2	8	14	14	8	12	14	1	1	1	22	14	1	10	8	8	1
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# Visualisation examples



# Data Science Process



Example of visualisation in the data science process (actually it is all over)

# Visualisation of data - a division

## Descriptive

- Describes the data
- Helps understand the data
- Do as many as possible at every stage
- Do different spaces/representations
- Look for patterns, similarities differences, significant features, correlations ..

## Inferential

- Communicates information and knowledge inferred from the data
- Can be complex / compact
- Normally your “goal” - whole data science process is about improving the final inferential graph



# How do you read a publication (paper, book, report)?

## Typically

- Quickly read the abstract
- Scan introduction and conclusion (for important numbers)
- Study **figures and graphs**
- Study tables
- Check if there are known references
- Dig into the text

## So visualisation is important

- People with power don't have time
- Normally your space and time for communication are limited
- Need to pass your message in an elevator (20 seconds)
- Good visualisation communicates trust, results and interpretations
- Also helps you understand your data

# Visualisation of data - general considerations

## Communication

- **Sender - Message - Receiver**
- The sender should have a clear motivation and be trustworthy
- Choose the right medium for message
- The message should be clear and decodable and interpretable for the receiver

## Human cognition

- Most graphics (still) target humans
- Should therefore take
  - Cognition
  - Pre-attentive attributes
- into account

# Visualisation of data - general guidelines

## Graphs should reveal data

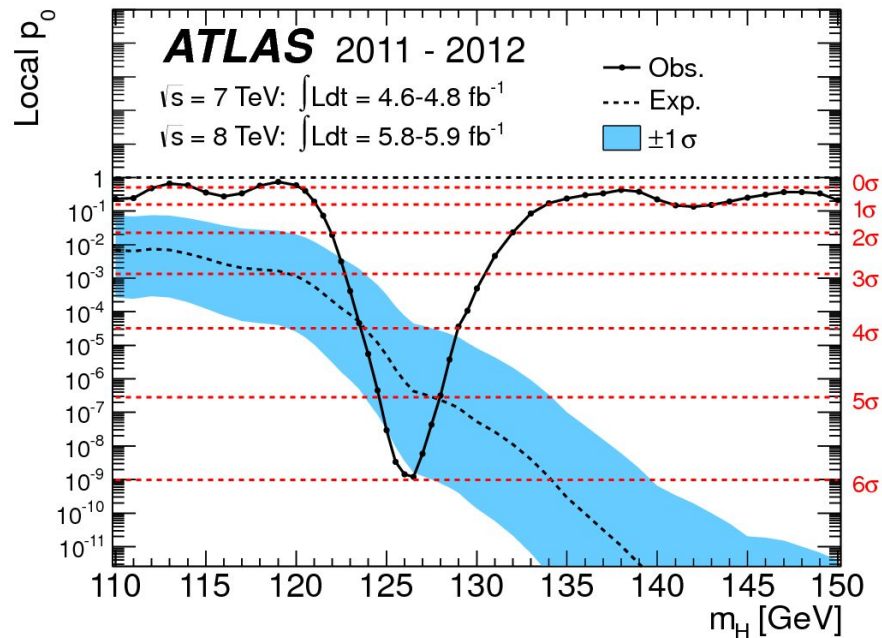
- Show the data
- Make the viewer think about the message/data
- Avoid distorting from the message/data
- Present many number in a small space
- Encourage comparison of different pieces of data
- Show several levels of detail (from overview to fine structures)
- Serve a clear purpose
- Be closely integrated with other description of the the data (text, tables etc)

Edward Tufte, The Visual Display of Quantitative Information, 1983

# Visualisation of data - concrete guidelines

## Important points for graphs

- **Axes labeling with units**
- Sufficient but not redundant information for understanding
- Readability and visibility
- In publications **figure legend and reference in text**
- In science very often **uncertainties** should be included



# Visualisation of data

## 8 message types and graphs

- Time series
- Ranking
- Part to whole
- Deviation
- Frequency distributions
- Correlation
- Nominal comparison
- Geospatial and geographic

[Stephen Few-Perceptual Edge-Selecting the Right Graph for Your Message-2004](#)

For sure there are more ...

# Visualisation tools

## Spreadsheets

- Easy plotting by mouse clicking
- Limited customisation possibilities
- In (hard) sciences often below standard

## R, Python etc

- Programmable plotting
- Highly customisable and automisable
- With effort almost everything can be done (scripted/programmed)

**We don't cover drawings, diagrams, sketches etc (see for example gimp)**

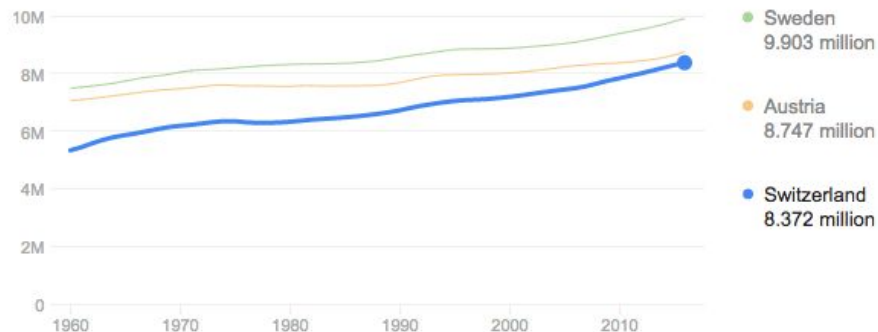
# Visualisation of data - graphs

## Line charts

- Time series
- How a variable varies with time
- Example - CH population
- 

Switzerland / Population

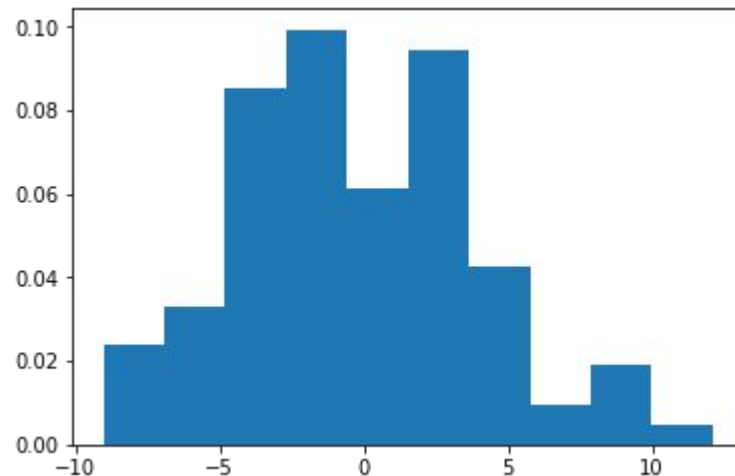
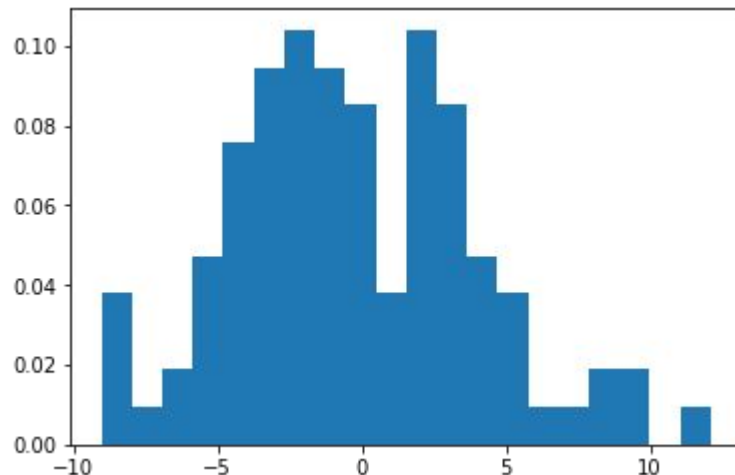
**8.372 million (2016)**



# Graphs - histograms

## Frequency distribution

- Samples the data into bins
- Shows the amount of data in each bin
- Many bins increase the visual fluctuation
- Few bins may hide structures

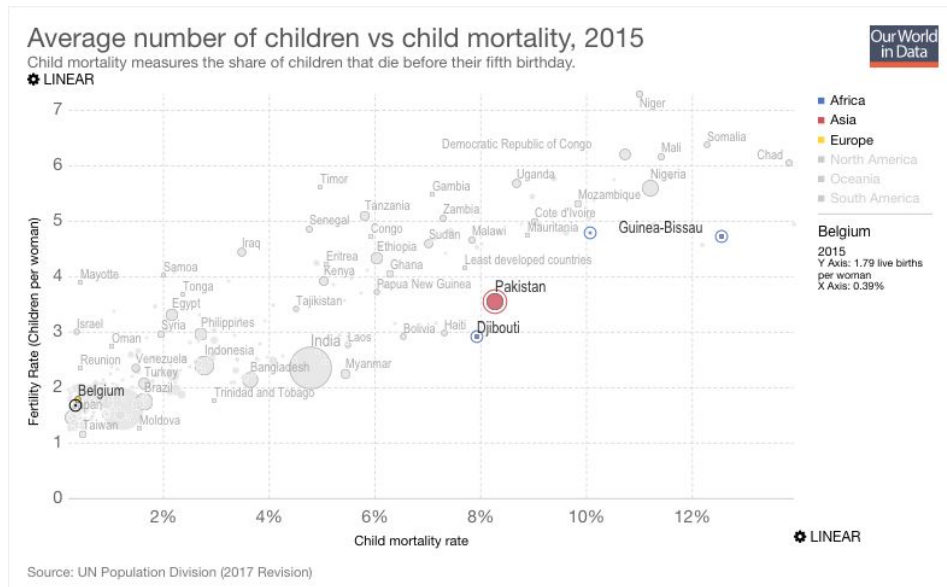




# Graphs - scatter plots

## Shows correlations

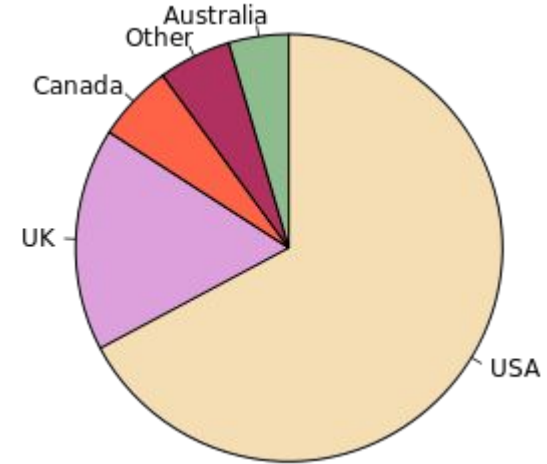
- Comparison between observations represented by two variables (X,Y) to determine if they tend to move in the same or opposite directions
- Example - human fertility versus child mortality
- Scatter plots are often used
- Can be 2 or 3 dimensional
- Box plots may indicate frequency too



# Graphs - pie charts

## Parts-to-whole

- Categorical subdivisions are measured as a ratio to the whole (i.e., a percentage out of 100%)
- Example - countries with their parts of the total english speaking world population
- Pie charts can be used



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