## Course Project Assignment

## FACULTY OF INDUSTRIAL TECHNOLOGY

Subject : Object-Oriented Programming

Design and implement an application that serves as a system for storing and processing information about employees in a company.

- 1. Define a class Person with private fields for: ID, name, and address. (a) Add suitable constructors, destructor, access methods, and a method to print information.
- ✓2. Define a class HourlyEmployee as a subclass of the Person class, with additional private attributes for worked hours (per month) and hourly rate.
  - √a) Add suitable constructors, destructor, access methods;
  - /b) Add a friend function monthPayment(), which returns as a result: monthly payment = worked hours \* hourly rate
  - ve) Override the method that prints complete information about the employee.
- √ 3. Define main () function to process information about employees:
  - (a) Input data for N employees (where N<=50) from the keyboard, and add them into an
  - √ b) Print information about all employees.
  - √c) Print the names and monthly payment for all employees.
  - (d) Calculate and print the average monthly payment of employees with hourly wages.

## Requirements for project documentation:

The documentation should contain:

- title page with student's data, supervisor;
- V. text of the assignment;
- general block diagram of the developed application;
- description of the used modules (classes) elements and purpose;
- ✓ general description of how the program works (input/output);
- listing of the program source code;
- ✓ results of program implementation (control example).

Supervisor:

/Veska Gancheva/