

Perfect World Account Manager

Bug Fix and Enhancement Tasks for AI Coding Agent

Project Overview

Application: Perfect World Account Manager

Current State: Functional but with several critical issues and UI/UX improvements needed

Target: Stable, user-friendly account management tool with modern interface

Priority: High - Application has core functionality issues affecting user experience

Critical Bug Fixes

Task 1: Settings Persistence in Standalone EXE

Priority: CRITICAL

Issue: When application is compiled as standalone .exe file, settings are not being saved/loaded properly.

Technical Details:

- Settings likely not persisting due to file path issues in compiled environment
- May be trying to write to protected directories or incorrect relative paths
- Need to implement proper data directory detection for executable vs development environment

Requirements:

- ☐ Detect if running from .exe or development environment
- ☐ Use appropriate data storage location (AppData/Documents for .exe)
- ☐ Implement fallback mechanism for settings storage
- ☐ Test settings persistence across application restarts in compiled form
- ☐ Ensure configuration files are created with proper permissions

Expected Outcome: Settings save and load correctly in both development and compiled .exe versions

Task 2: Three Dots Menu Functionality

Priority: HIGH

Issue: Context menu (three dots menu) is not responding to user interactions.

Technical Details:

- Menu appears to be rendered but click events not properly handled
- Could be z-index issues, event propagation problems, or missing event handlers
- May need to check if menu is properly positioned and accessible

Requirements:

- ☐ Debug menu click event handlers
- ☐ Verify menu positioning and visibility
- ☐ Check for conflicting event listeners
- ☐ Ensure proper menu item functionality
- ☐ Test menu behavior across different screen resolutions
- ☐ Implement proper menu dismissal on outside clicks

Expected Outcome: Three dots menu fully functional with all menu items working correctly

Task 3: Process Launch Delay Management

Priority: HIGH

Issue: When launching multiple game windows simultaneously, process IDs are not being saved correctly due to race conditions.

Technical Details:

- Concurrent launches causing process tracking conflicts
- Need sequential launching with proper delays
- Process ID assignment getting mixed up between instances

Requirements:

- ☐ Implement queue-based launching system
- ☐ Add configurable delay between consecutive launches
- ☐ Ensure each process is fully started before launching next
- ☐ Implement proper process ID tracking and assignment
- ☐ Add launch status feedback to user
- ☐ Handle launch failures gracefully without affecting other launches

Expected Outcome: Multiple account launches work reliably with correct process tracking

Feature Enhancements

Task 4: Configurable Launch Timing Settings

Priority: MEDIUM

Issue: Users need ability to customize timing between launches for their system performance.

Technical Details:

- Add settings option for launch delay configuration
- Should integrate with Task 3's delay system
- Need intuitive UI for timing configuration

Requirements:

- ☐ Add "Launch Delay" setting in Settings panel
- ☐ Implement slider or input field (range: 1-30 seconds)
- ☐ Set reasonable default value (3-5 seconds)
- ☐ Apply delay setting to launch queue system
- ☐ Add setting description/tooltip for user guidance
- ☐ Validate input ranges and handle edge cases

Expected Outcome: Users can customize launch delays based on their system capabilities

Task 5: Game Window Name Update

Priority: LOW

Issue: Application needs to recognize game windows with name "Asgard Perfect World".

Technical Details:

- Update window detection logic to match correct game window title
- May affect process tracking and window management features

Requirements:

- ☐ Update window title detection from current name to "Asgard Perfect World"
- ☐ Test window detection and focusing functionality
- ☐ Update any hardcoded window name references
- ☐ Ensure process-to-window mapping works correctly
- ☐ Verify window management features still function

Expected Outcome: Application correctly identifies and manages "Asgard Perfect World" game windows

Task 6: Server Selection Field Enhancement

Priority: MEDIUM

Issue: Need additional data field for server selection to improve account organization.

Technical Details:

- Add new dropdown field to account entities
- Integrate with existing data model and storage
- Update UI to accommodate new field

Requirements:

- ☐ Add "Server" field to account data model
- ☐ Create dropdown component with options: "X" and "Main"
- ☐ Update database/storage schema to include server field
- ☐ Implement data migration for existing accounts
- ☐ Add server field to Add/Edit account dialogs
- ☐ Update account display to show server information
- ☐ Set appropriate default value for new accounts

Expected Outcome: Users can categorize accounts by server (X or Main) for better organization

Task 8: Table Header Select/Unselect All Functionality

Priority: MEDIUM

Issue: Users need ability to quickly select or unselect all accounts in the table for bulk operations.

Technical Details:

- Add checkbox in table header row
- Implement tri-state checkbox logic (unchecked, checked, indeterminate)
- Connect to existing row selection system
- Update selection state management

Requirements:

- ☐ Add master checkbox to table header
- ☐ Implement select all functionality when master checkbox is checked
- ☐ Implement unselect all functionality when master checkbox is unchecked
- ☐ Handle indeterminate state when some (but not all) rows are selected
- ☐ Update master checkbox state when individual row selections change
- ☐ Ensure proper styling and visual feedback for all checkbox states
- ☐ Test with large numbers of accounts for performance
- ☐ Update existing bulk operations to work with select all functionality

Technical Implementation:

- ☐ Add checkbox component to table header
- ☐ Implement tri-state logic: false (none selected), true (all selected), null (some selected)
- ☐ Create event handlers for master checkbox state changes
- ☐ Update row selection handlers to sync with master checkbox
- ☐ Ensure accessibility compliance with proper ARIA labels

Expected Outcome: Users can efficiently select/unselect all accounts with a single click, with clear visual indication of selection states

Task 9: Import/Export JSON Functionality

Priority: MEDIUM

Issue: Users need ability to backup and transfer account data between installations or share configurations.

Technical Details:

- Implement secure JSON export with optional data encryption
- Create import system with validation and conflict resolution
- Allow selective export of specific accounts
- Ensure data integrity and backward compatibility

Requirements:

Export Functionality:

- ☐ Add "Export" button/menu option in main interface
- ☐ Create export dialog with account selection options
- ☐ Implement "Export All" option for complete data backup
- ☐ Implement "Export Selected" option for partial exports
- ☐ Generate JSON with proper data structure and formatting
- ☐ Include metadata (export date, version, account count)
- ☐ Add option to exclude sensitive data (passwords) from export
- ☐ Implement file save dialog with suggested filename format
- ☐ Add progress indicator for large exports

Import Functionality:

- ☐ Add "Import" button/menu option in main interface
- ☐ Create file selection dialog for JSON import
- ☐ Implement JSON validation and error handling
- ☐ Add import preview showing accounts to be imported
- ☐ Handle duplicate account detection and resolution options
- ☐ Provide merge strategies: skip duplicates, overwrite, or create new
- ☐ Add import progress indicator and status feedback
- ☐ Implement rollback capability in case of import errors
- ☐ Validate data integrity and format compatibility

Data Security:

- ☐ Implement optional password encryption for sensitive exports
- ☐ Add warning messages about data sensitivity
- ☐ Validate JSON structure and required fields
- ☐ Sanitize imported data to prevent injection attacks
- ☐ Add checksums or integrity verification

User Interface:

- ☐ Create intuitive export/import dialogs
- ☐ Add clear instructions and help text
- ☐ Implement proper error messaging and validation feedback
- ☐ Show export/import statistics (accounts processed, errors, etc.)
- ☐ Add confirmation dialogs for potentially destructive operations

JSON Structure Specification:

json

```
{
  "metadata": {
    "version": "1.0",
    "exportDate": "2025-06-12T10:30:00Z",
    "accountCount": 5,
    "encrypted": false
  },
  "accounts": [
    {
      "login": "username1",
      "password": "encrypted_or_excluded",
      "characterName": "CharName",
      "description": "Account description",
      "owner": "Player1",
      "server": "Main"
    }
  ]
}
```

Expected Outcome: Users can easily backup, transfer, and share account configurations with flexible export options and safe import with validation

UI/UX Improvements

Task 7: Modern UI Design Overhaul

Priority: HIGH

Issue: Current interface appears dark, blank, and unfriendly. Needs complete design modernization.

Technical Details:

- Current dark theme lacks visual hierarchy and modern styling
- Interface appears empty and uninviting
- Need comprehensive design system implementation

Design Requirements:

Color Scheme:

- ☐ Implement modern, accessible color palette
- ☐ Light theme as default with optional dark theme
- ☐ Proper contrast ratios for accessibility
- ☐ Consistent color usage across components

Layout Improvements:

- ☐ Add proper spacing and padding throughout interface
- ☐ Implement card-based design for account entries
- ☐ Create clear visual hierarchy with typography
- ☐ Add appropriate icons and visual elements
- ☐ Implement responsive layout principles

Component Enhancements:

- ☐ Style buttons with modern hover and active states
- ☐ Improve form inputs with proper styling and validation feedback
- ☐ Add loading states and progress indicators
- ☐ Implement proper dropdown and menu styling
- ☐ Create consistent spacing system

User Experience:

- ☐ Add welcome/empty state when no accounts are loaded
- ☐ Implement proper error and success messaging
- ☐ Add tooltips and help text where appropriate
- ☐ Create intuitive navigation and information architecture
- ☐ Add confirmation dialogs for destructive actions

Visual Elements:

- ☐ Design appropriate application icon
- ☐ Add subtle animations and transitions
- ☐ Implement proper focus states for accessibility
- ☐ Create visual feedback for user actions
- ☐ Add status indicators for account states

Expected Outcome: Modern, user-friendly interface that feels professional and intuitive



Testing Requirements

For Each Task:

- ☐ Unit tests for core functionality
- ☐ Integration tests for cross-component features
- ☐ Manual testing across different Windows versions
- ☐ Performance testing with multiple accounts
- ☐ Accessibility testing for UI improvements
- ☐ User acceptance testing for design changes

Specific Test Cases:

- ☐ Settings persistence across application restarts
 - ☐ Multiple account launching under various conditions
 - ☐ UI responsiveness across different screen sizes
 - ☐ Error handling and edge cases
 - ☐ Data migration scenarios
 - ☐ Select all/unselect all functionality with various account counts
 - ☐ Import/export JSON with different data sizes and formats
 - ☐ Import validation and error handling with malformed JSON files
 - ☐ Export security and data integrity verification
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Implementation Guidelines

Development Standards:

- Follow existing code architecture and patterns
- Maintain backward compatibility where possible
- Implement proper error handling and logging
- Use consistent naming conventions
- Add appropriate code documentation

Technical Considerations:

- **Framework:** Maintain current technology stack
- **Performance:** Ensure changes don't impact application performance
- **Security:** Validate all user inputs and handle sensitive data appropriately
- **Compatibility:** Test on Windows 10/11 environments
- **Packaging:** Verify all changes work in compiled .exe format

Code Quality:

- ☐ Code review and refactoring where needed
 - ☐ Remove any deprecated or unused code
 - ☐ Optimize database queries and file operations
 - ☐ Implement proper exception handling
 - ☐ Add logging for debugging and monitoring
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Delivery Expectations

Phase 1: Critical Fixes (Priority: CRITICAL/HIGH)

Tasks: 1, 2, 3, 7

Timeline: Complete critical bugs and basic UI improvements

Phase 2: Feature Enhancements (Priority: MEDIUM)

Tasks: 4, 6, 8, 9

Timeline: Add new features, data management, and configuration options

Phase 3: Polish and Optimization (Priority: LOW)

Tasks: 5, Testing, Documentation

Timeline: Final optimizations and comprehensive testing

Final Deliverables:

- ☐ Updated source code with all fixes implemented
 - ☐ Compiled .exe file ready for distribution
 - ☐ Updated documentation and user guide
 - ☐ Test results and validation reports
 - ☐ Migration guide for existing users
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Additional Notes

Known Technical Constraints:

- Must maintain compatibility with existing account data
- Cannot break existing user workflows
- Need to preserve current feature set while improving

User Impact Considerations:

- Minimize disruption to existing users
- Provide clear upgrade path
- Maintain familiar functionality while improving experience

Success Criteria:

- All critical bugs resolved
 - Significantly improved user experience
 - Stable performance with multiple accounts
 - Positive user feedback on design improvements
 - Successful deployment as standalone executable
 - Efficient bulk account management capabilities
 - Reliable data backup and transfer functionality
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