



# Introduction to Computer Systems

Computer networks



# **IN CLASS TESTS ARE COMING**

# Lecture 10

## Communicating over the Network

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# Lecture Outline

Network Devices

Broadcast Domain

Collision Domain

Transmission Media

- Guided
- Un-Guided

# Data Communication Networks Need

## Devices

- To communicate with one another

## Medium

- Connects devices together

## Messages

- Information over media

## Rules

- Govern how messages flow across networks

# Network Devices

LAN

- Switch
- Hub
- Bridge
- Repeater

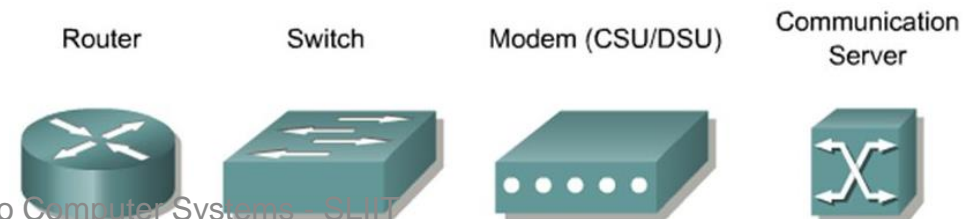
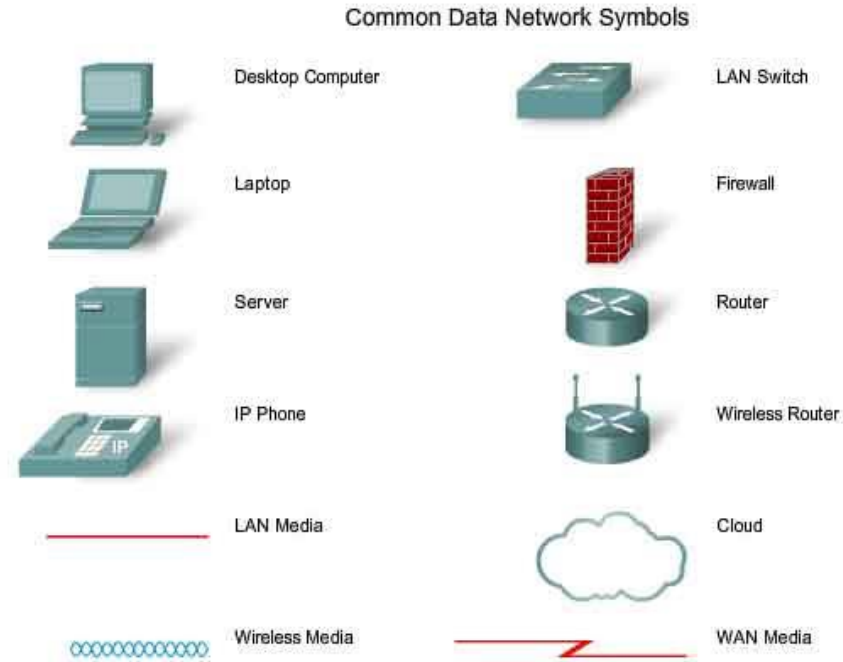
WAN

- Router
- Modem

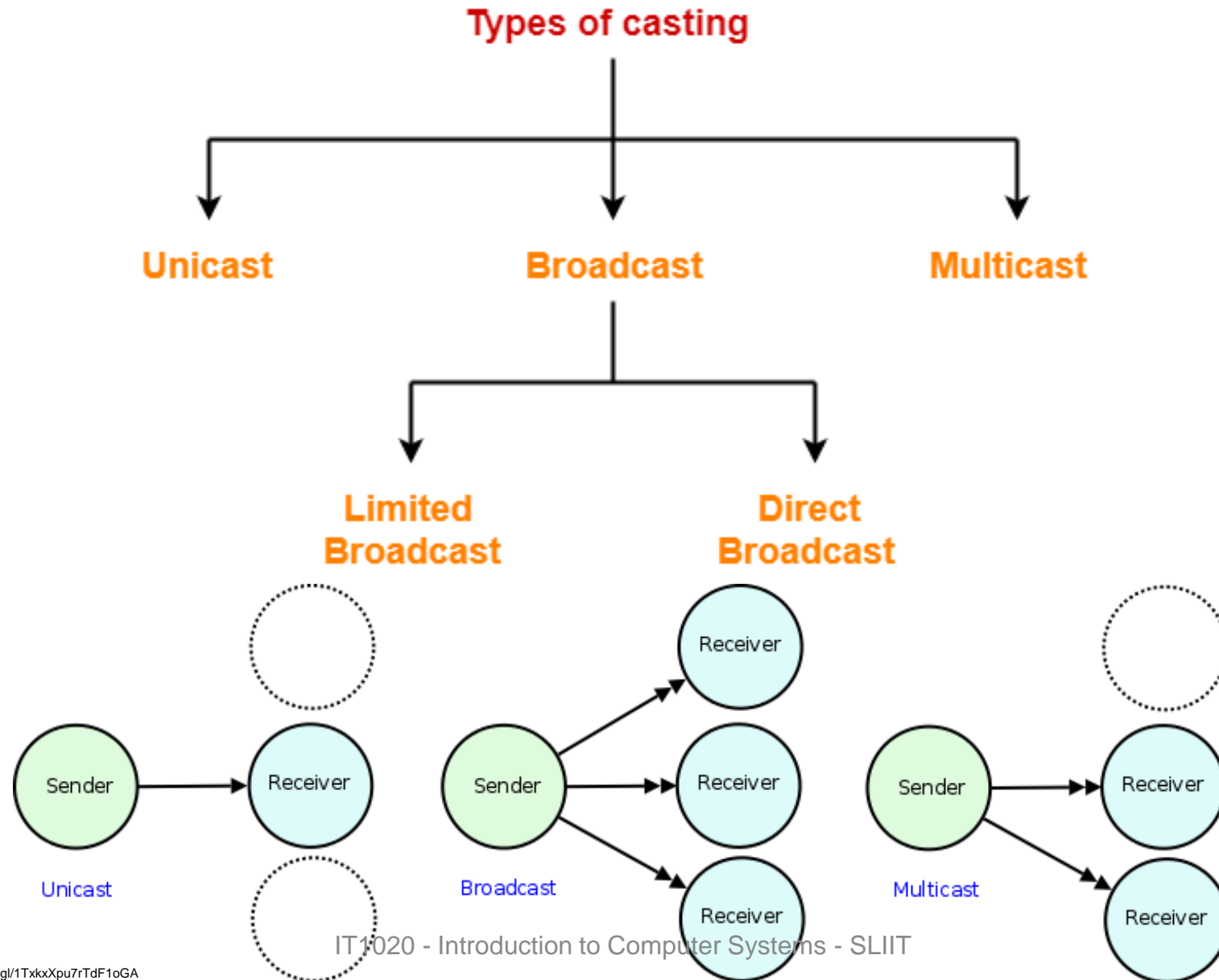
Utility

- Servers
- Firewall
- Gateway
- IPS/IDS

- The major devices used to create networks:



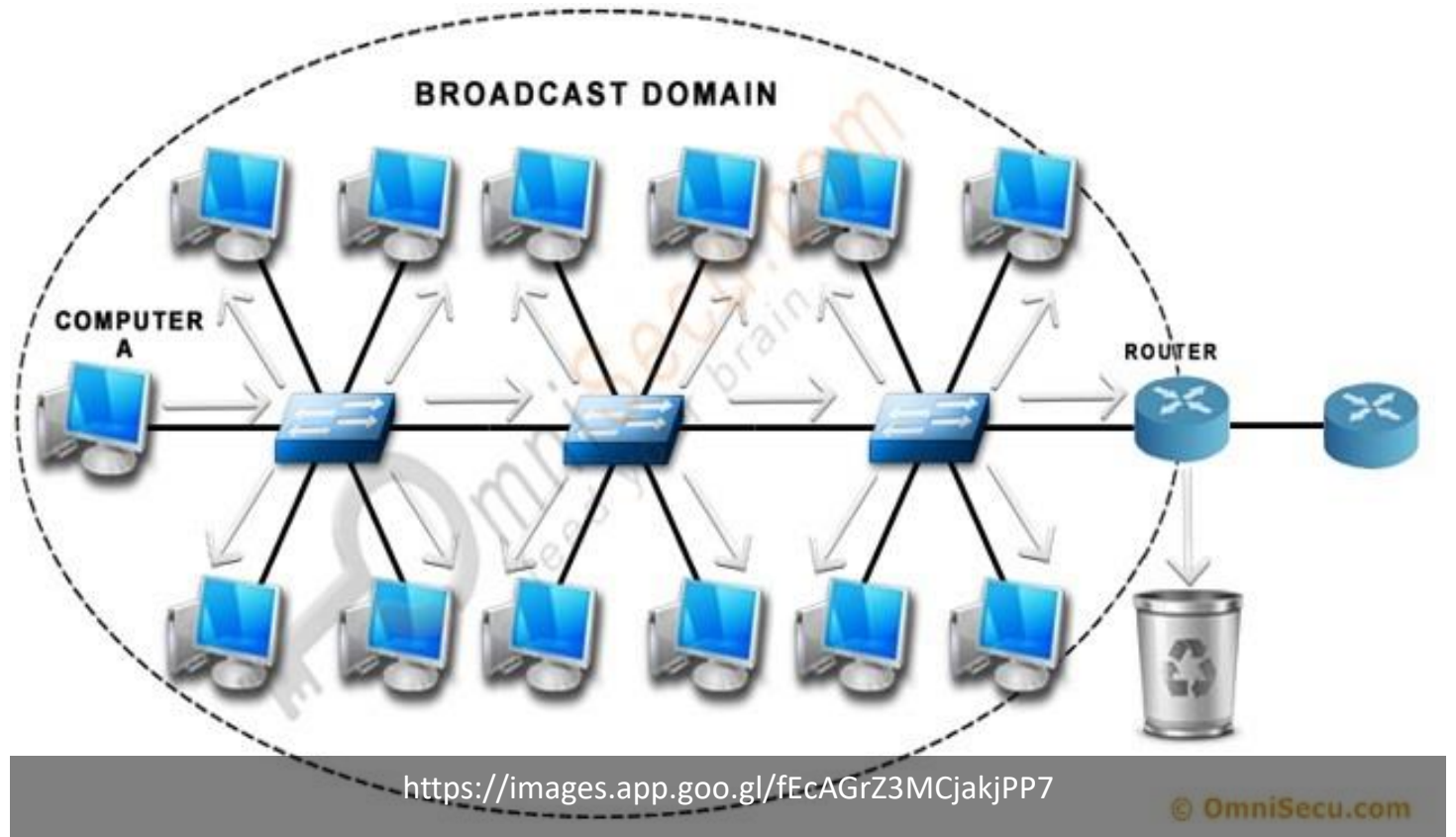
# Message Delivery Modes



# Broadcast Domain

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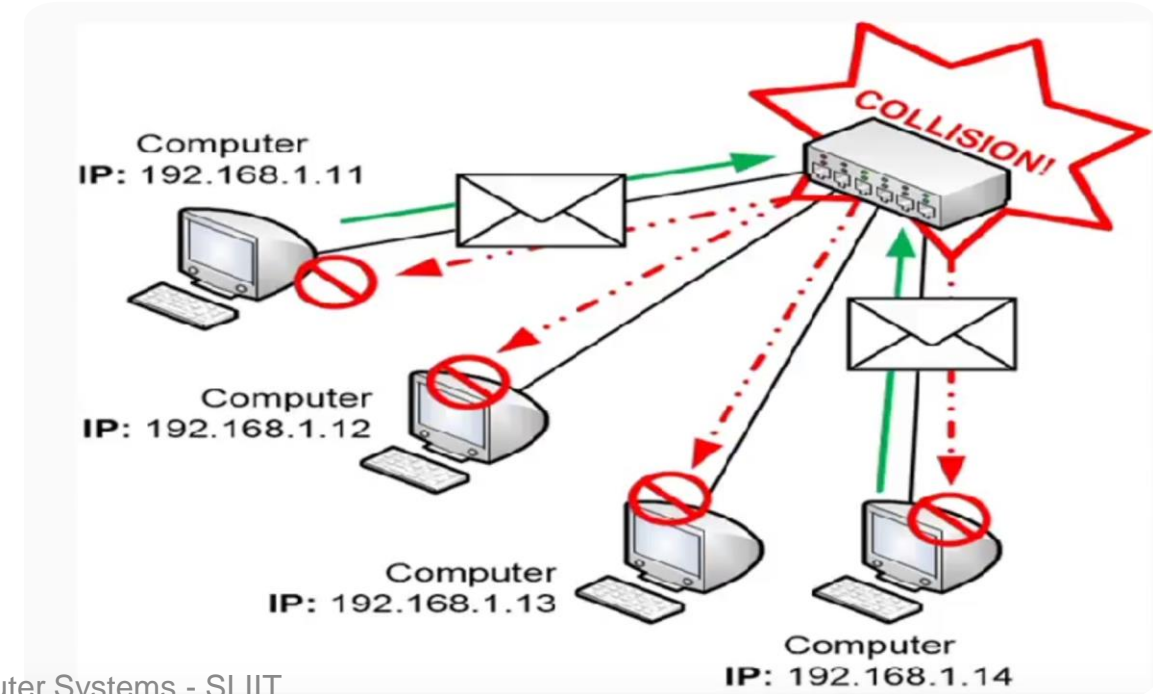
- A **broadcast domain** is a collection of computers in which, when **one sender sends** a message, the message is delivered to **all others** in the **same domain**.



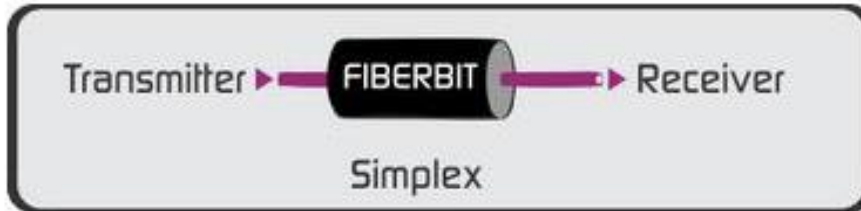


# Collision Domain

- A **collision domain** is a collection of **computers** in which, if **more than one sender** tries to **send** some **data simultaneously**, the **signal will collide** in the transmission media and make all the sent information unusable.

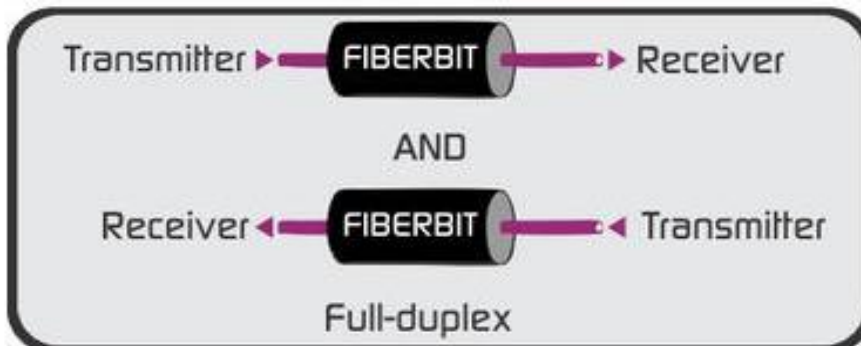
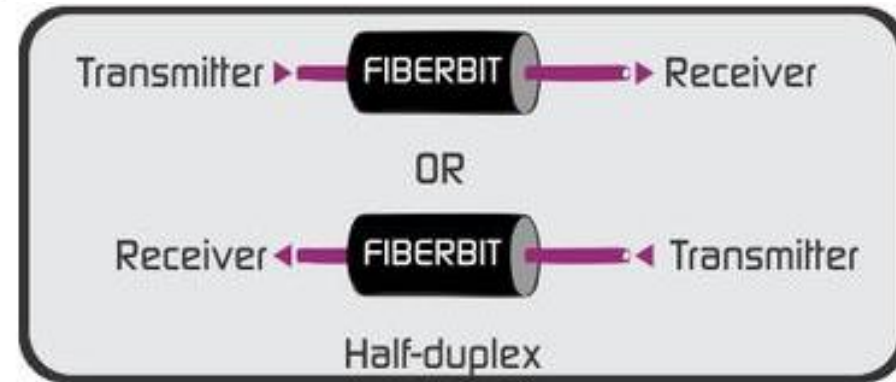


# Full duplex vs Half duplex vs Simplex



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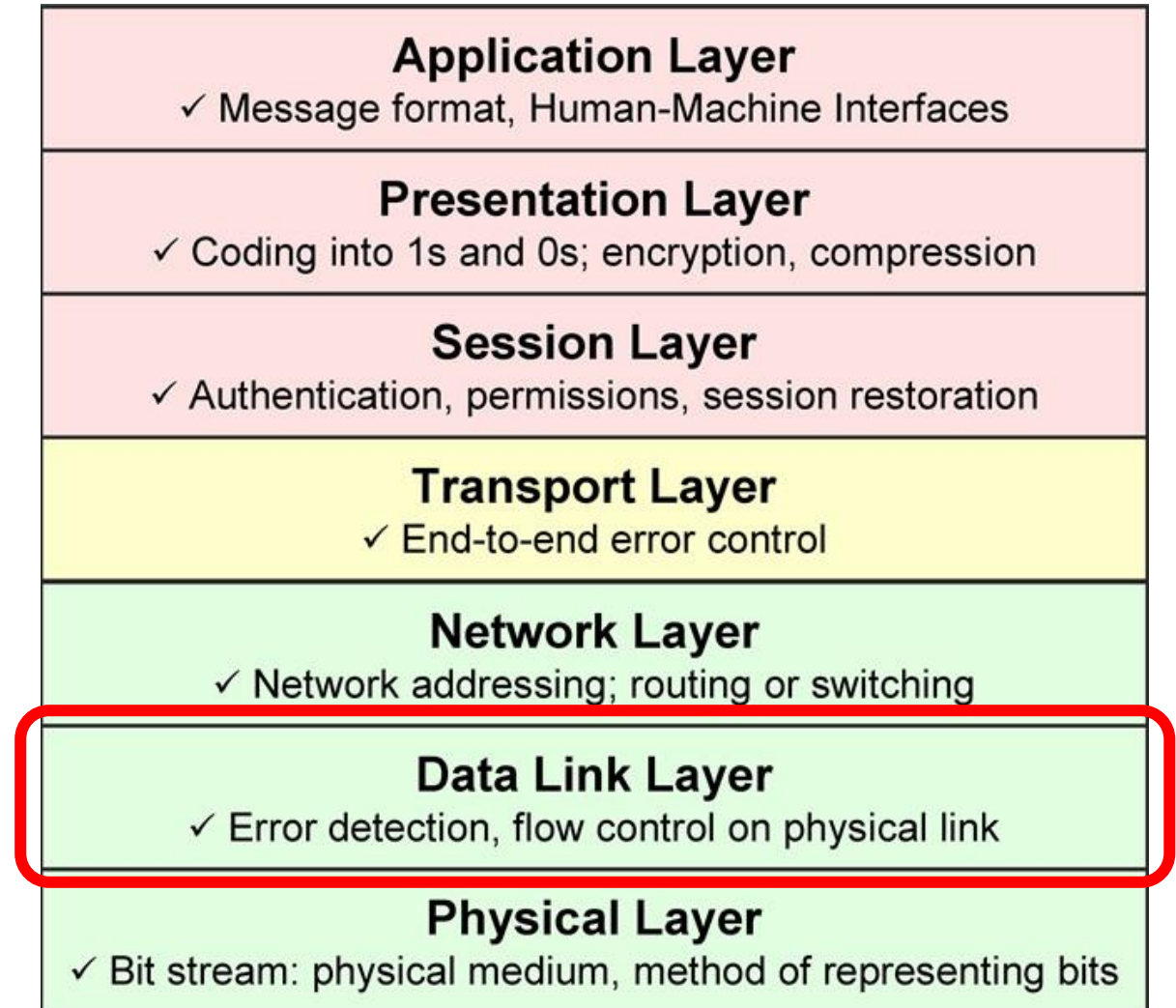
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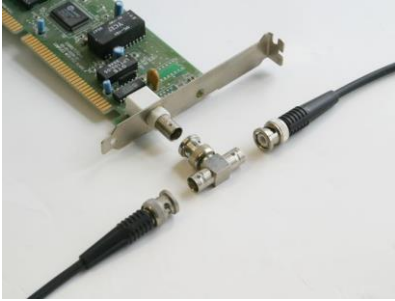
# Network Interface Card (NIC) aka Network Interface Controller

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- NIC is the **hardware interface** between a **computer and a network**
- NIC can operate in **half duplex or full duplex** modes
- NIC performs,
  - ✓ Carrier Sense
  - ✓ Converting the binary data into encoded signals and vice versa
  - ✓ Media Access Control



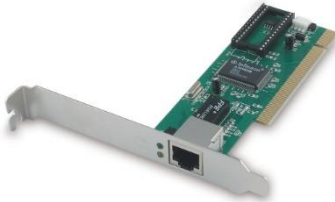
# Types of NICs



Old NIC with BNC connection



A transitional NIC with BNC and RJ45 connections



A typical modern NIC with RJ45 connection



Wireless NIC

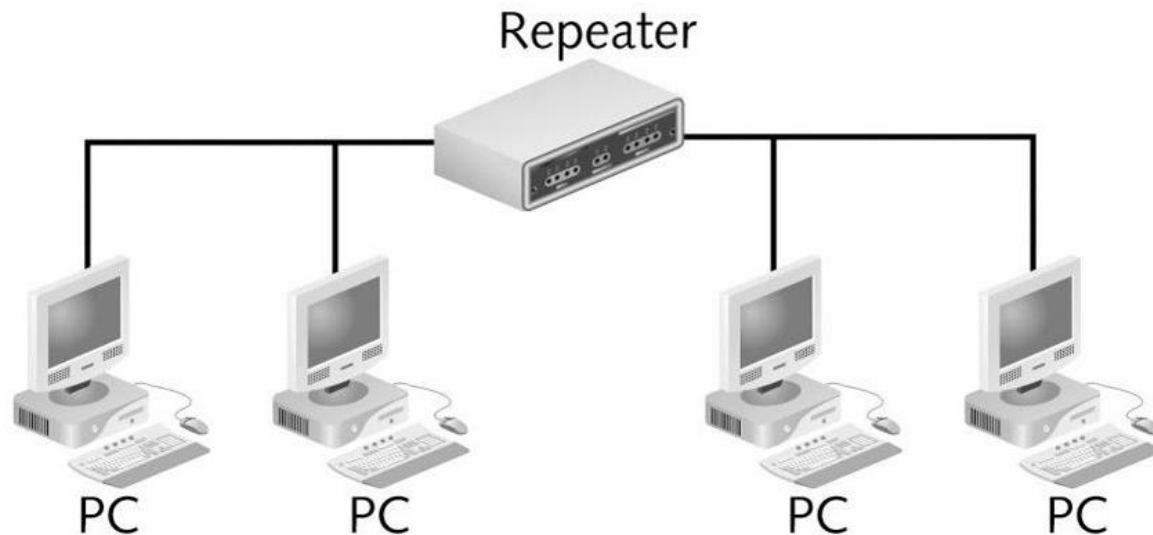


A multiport NIC typically used in servers

# Repeater



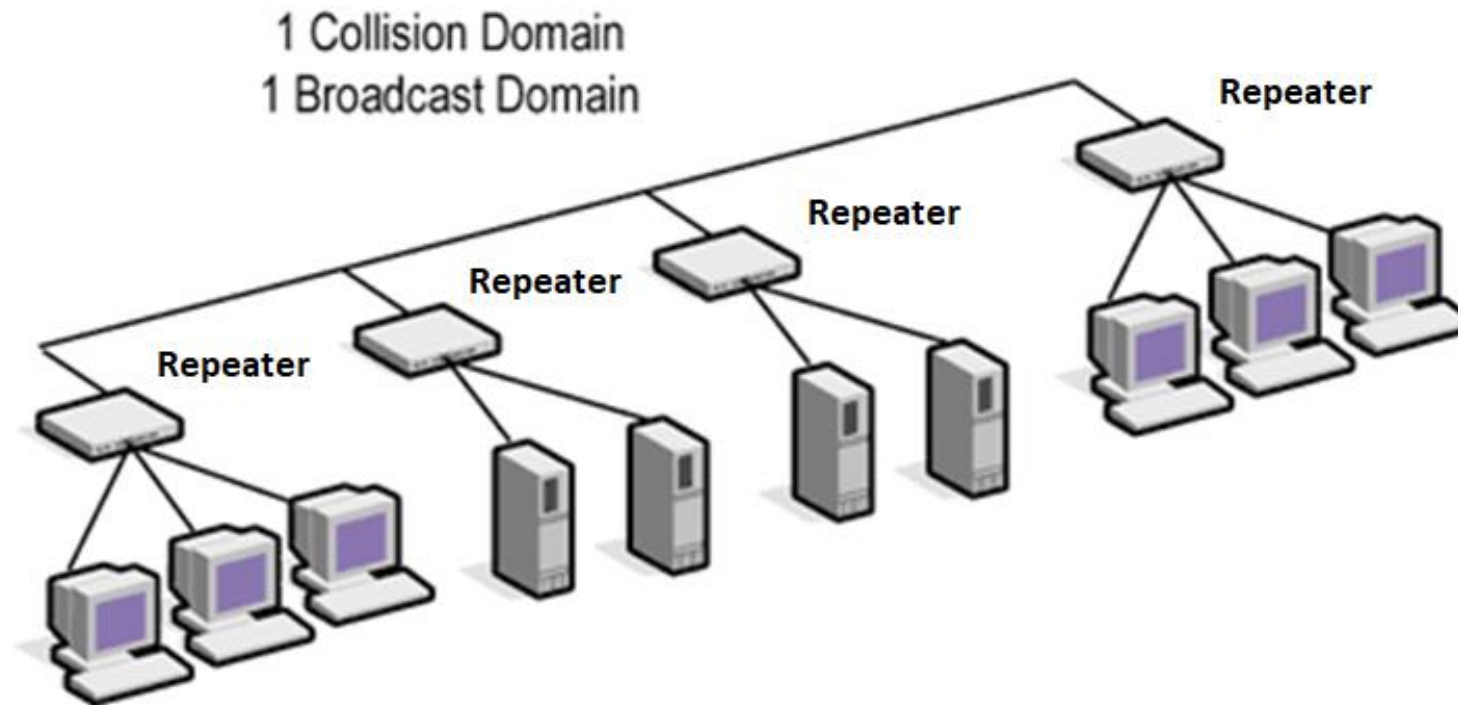
- Connects two network segments
- **Regenerates the signals to proper amplitudes** and sends them to the next segment



<b>Application Layer</b> ✓ Message format, Human-Machine Interfaces
<b>Presentation Layer</b> ✓ Coding into 1s and 0s; encryption, compression
<b>Session Layer</b> ✓ Authentication, permissions, session restoration
<b>Transport Layer</b> ✓ End-to-end error control
<b>Network Layer</b> ✓ Network addressing; routing or switching
<b>Data Link Layer</b> ✓ Error detection, flow control on physical link
<b>Physical Layer</b> ✓ Bit stream: physical medium, method of representing bits

# Repeater cont.

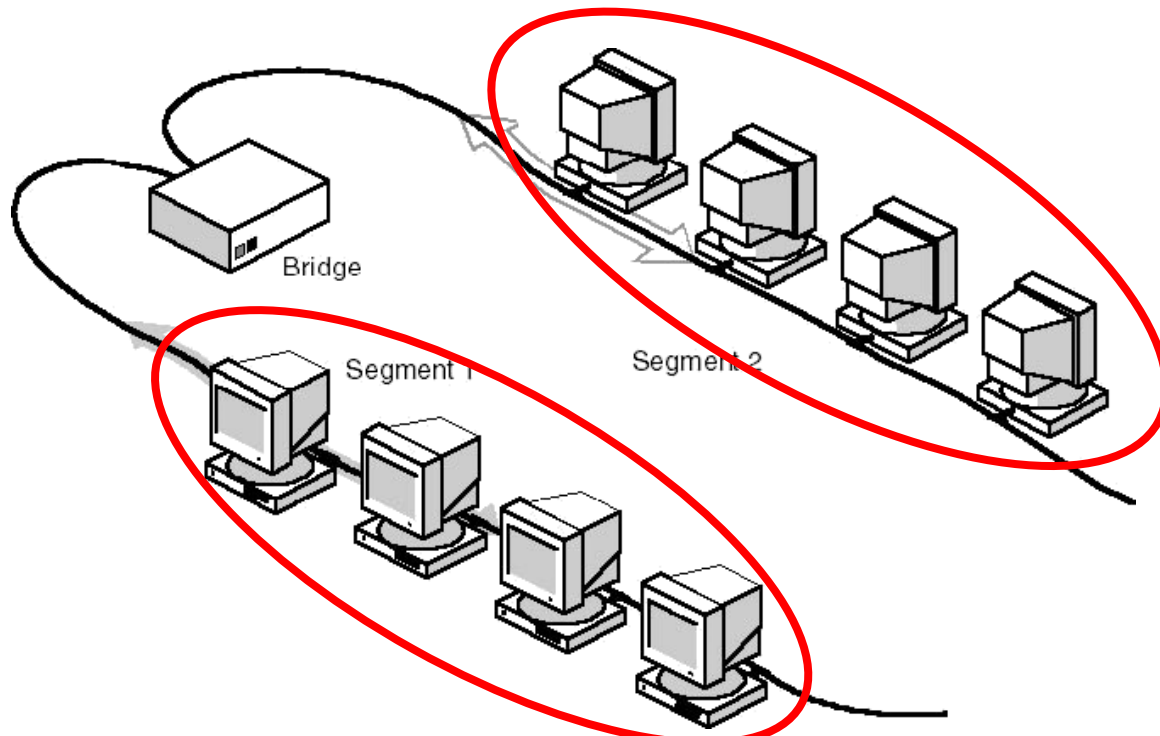
- One broadcast domain
- One collision domain





# Bridge

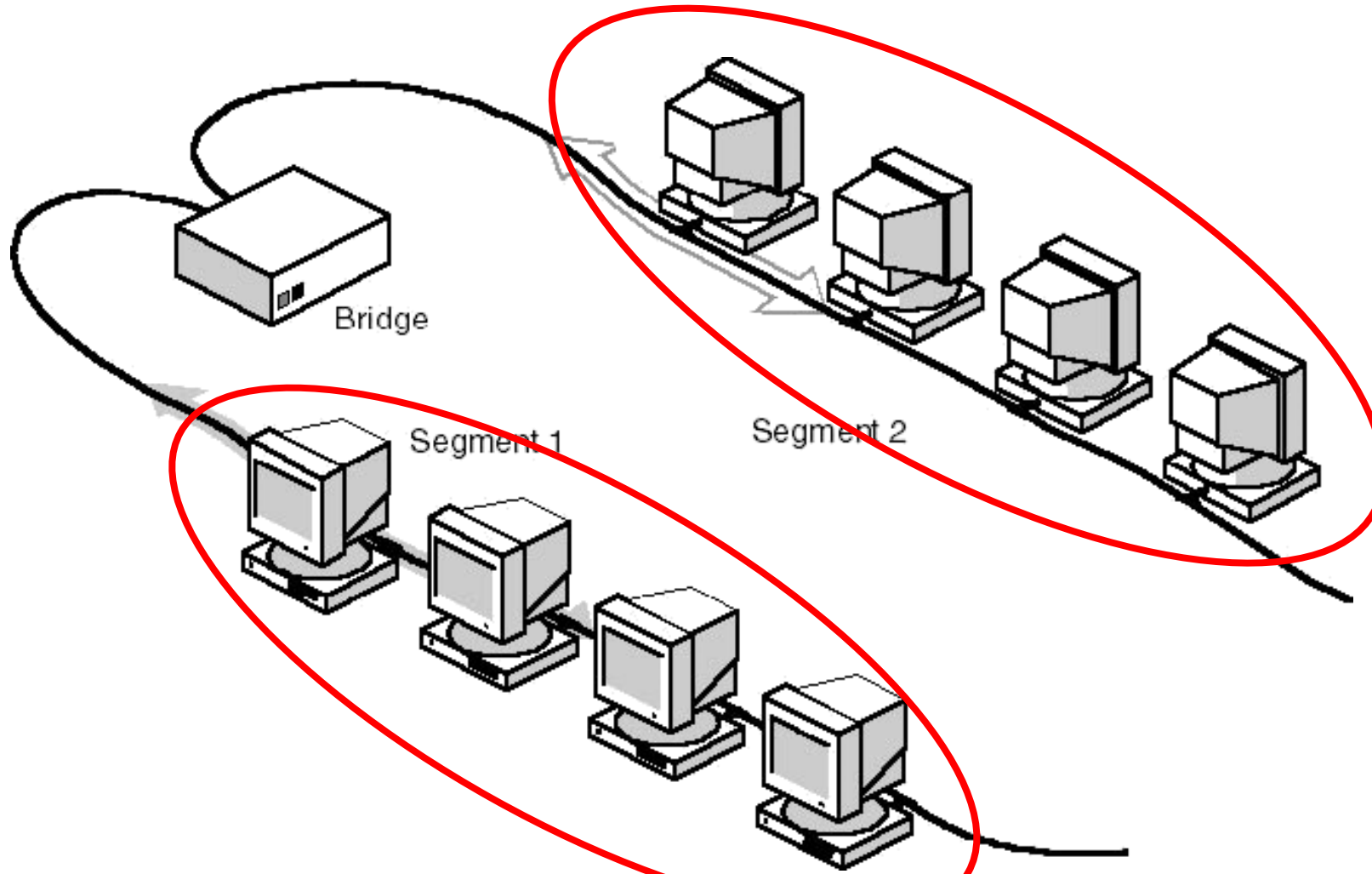
- Used to connect **two or more** separate **LAN** segments



<b>Application Layer</b> ✓ Message format, Human-Machine Interfaces
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# Bridge cont.

**2 Collision Domains**  
**1 Large Broadcast Domain**





# Switch



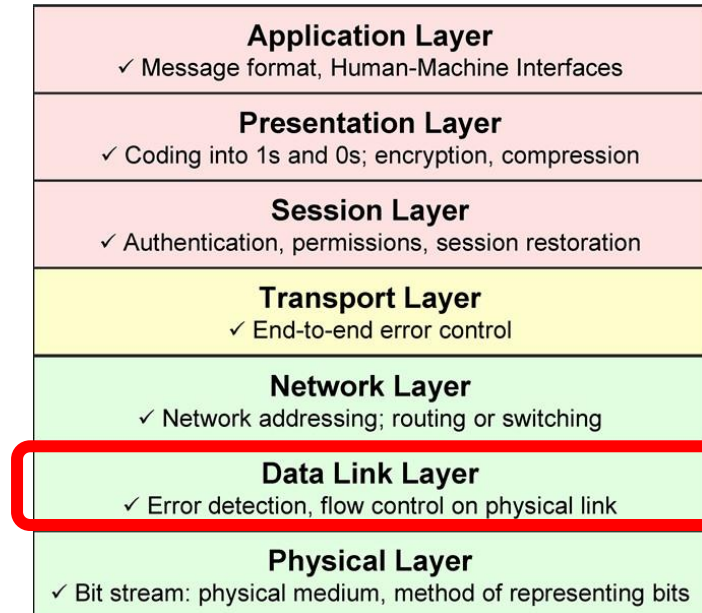
- A switch is **similar** in **functionality** to a **bridge**

(it is also used to connect multiple LAN segments together)

- However,

- ✓ A switch has a **large number of ports** compared to a bridge  
(a switch is commonly referred to as a multiport bridge)
- ✓ A switch **uses ASICs** for it's processing and **switches are faster**  
(bridges **use** software running, using a **normal processor**)

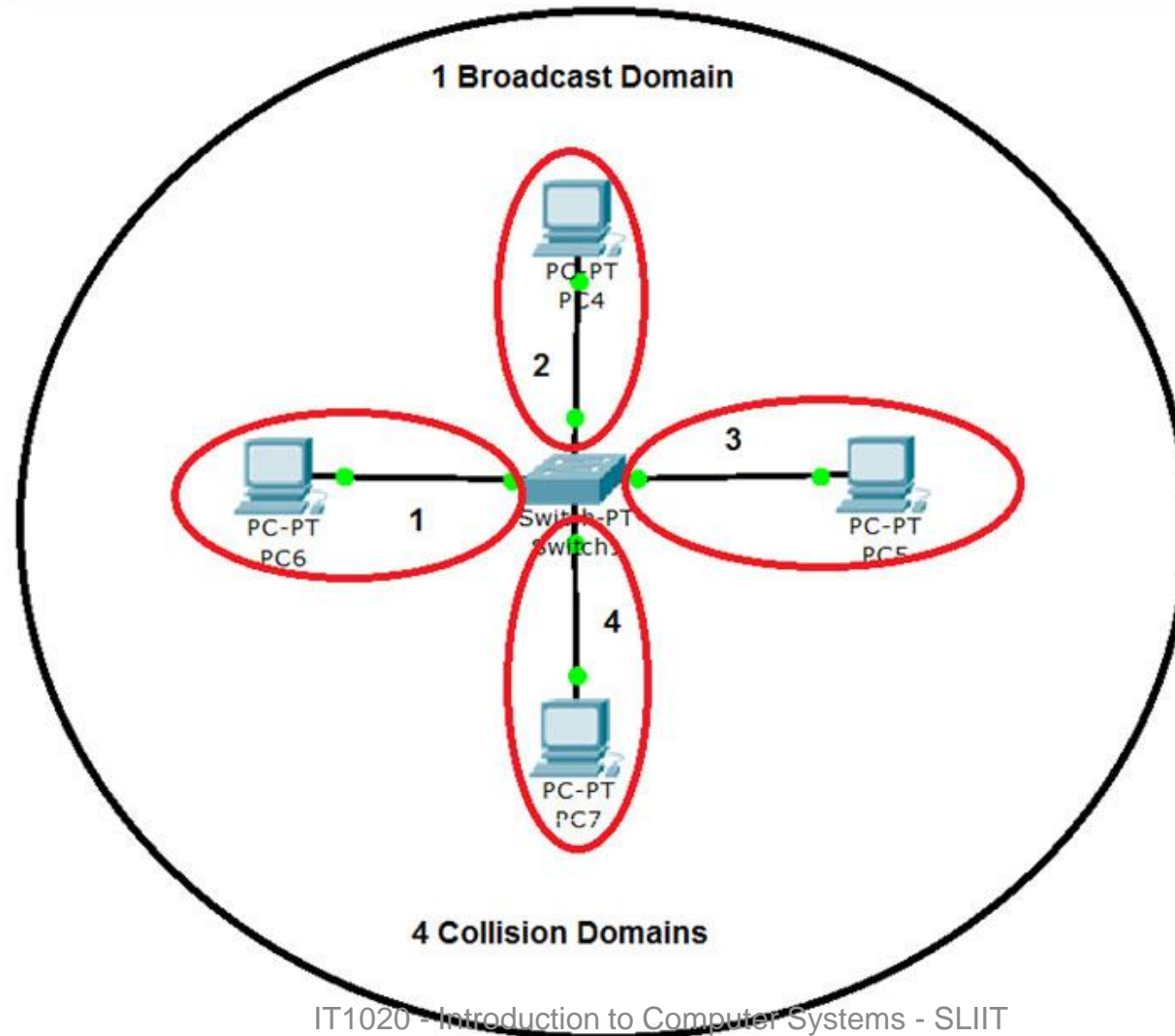
- ✓ **Switches are widely used in today's LANs**  
**(bridges are no longer used)**



*Note: Your home is mainly a WLAN built using a Wireless Switch commonly known as a Wireless Access Point*

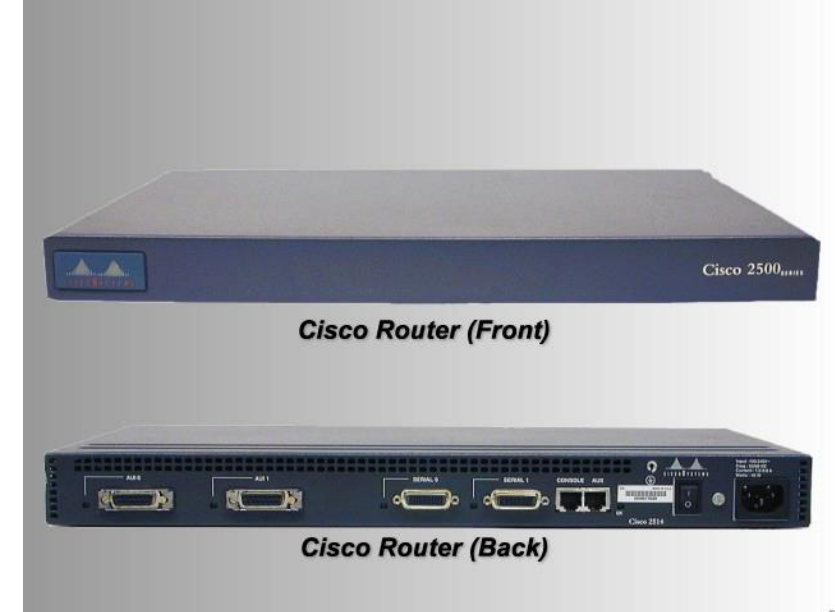
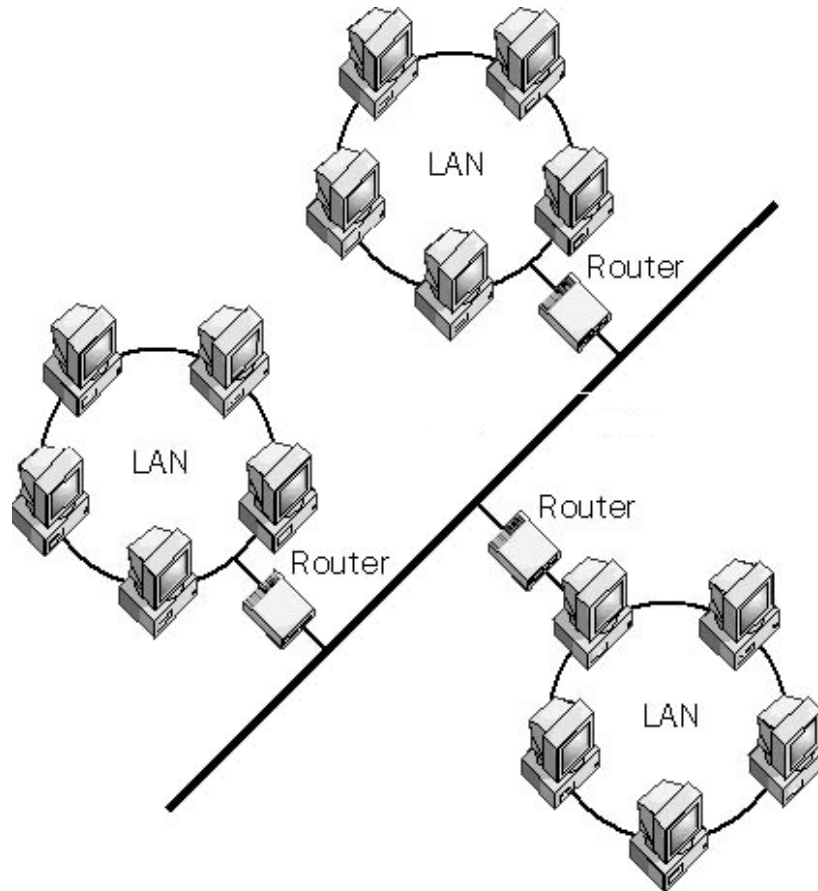
# Switch cont.

4 Collision Domains  
1 Large Broadcast Domain



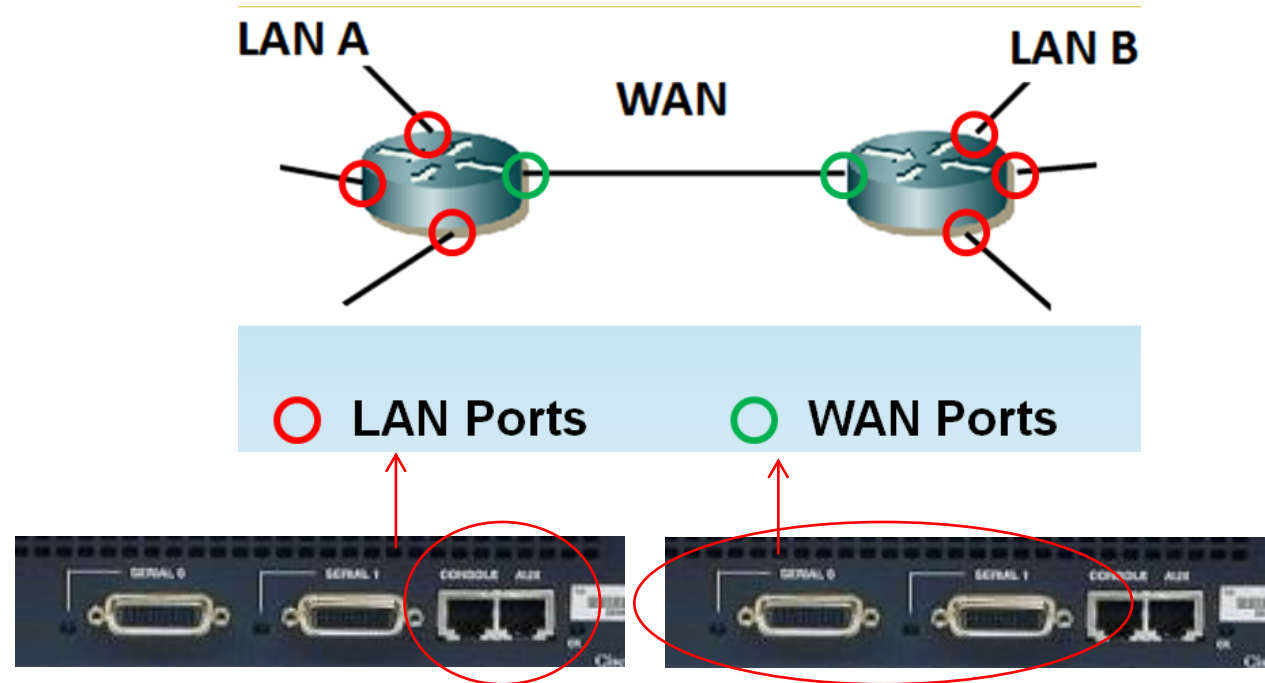
# Router

- A router is used to **interconnect two or more LANs**



<b>Application Layer</b> ✓ Message format, Human-Machine Interfaces
<b>Presentation Layer</b> ✓ Coding into 1s and 0s; encryption, compression
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<b>Physical Layer</b> ✓ Bit stream: physical medium, method of representing bits

# Router cont.



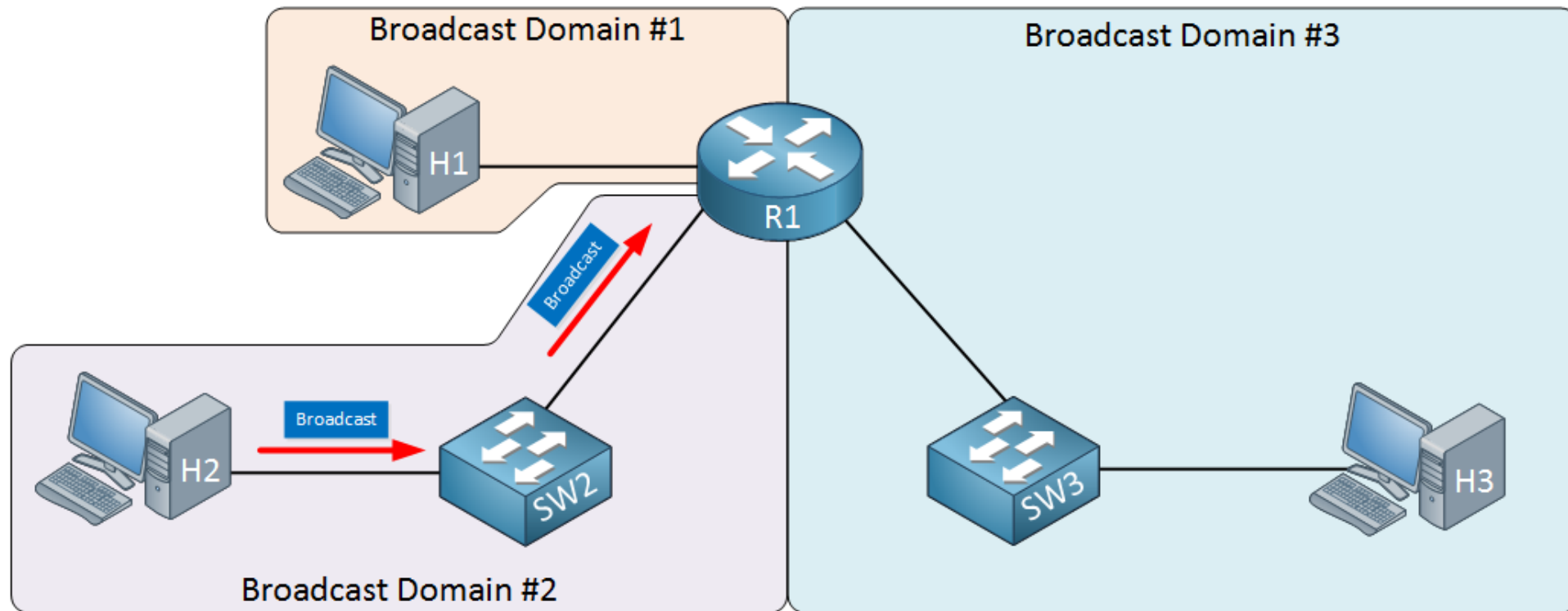
- **LAN ports** are **RJ45** connections while **WAN ports** are generally **serial connections**

## **Note:**

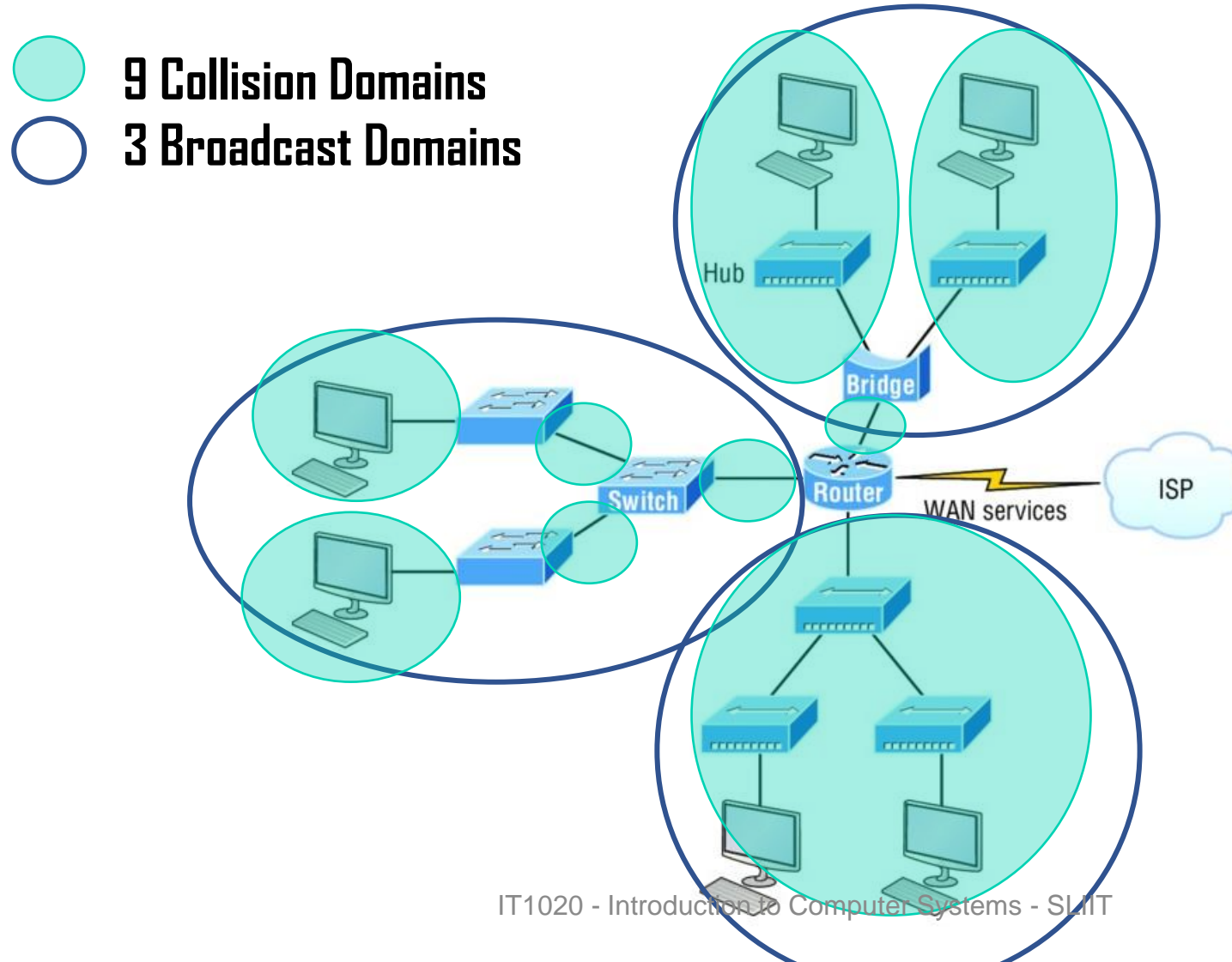
*Your home Wireless Switch is a two-in-one device that also connects you to outside networks. That's why we usually call it a **wireless router**. In theory it's a Wireless Switch + Router.*

# Router cont.

**5 Collision Domains**  
**3 Broadcast Domains**



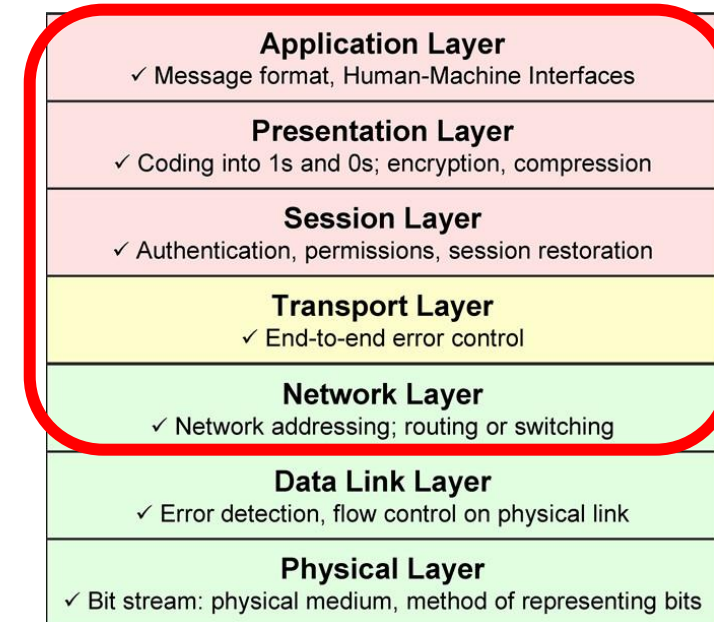
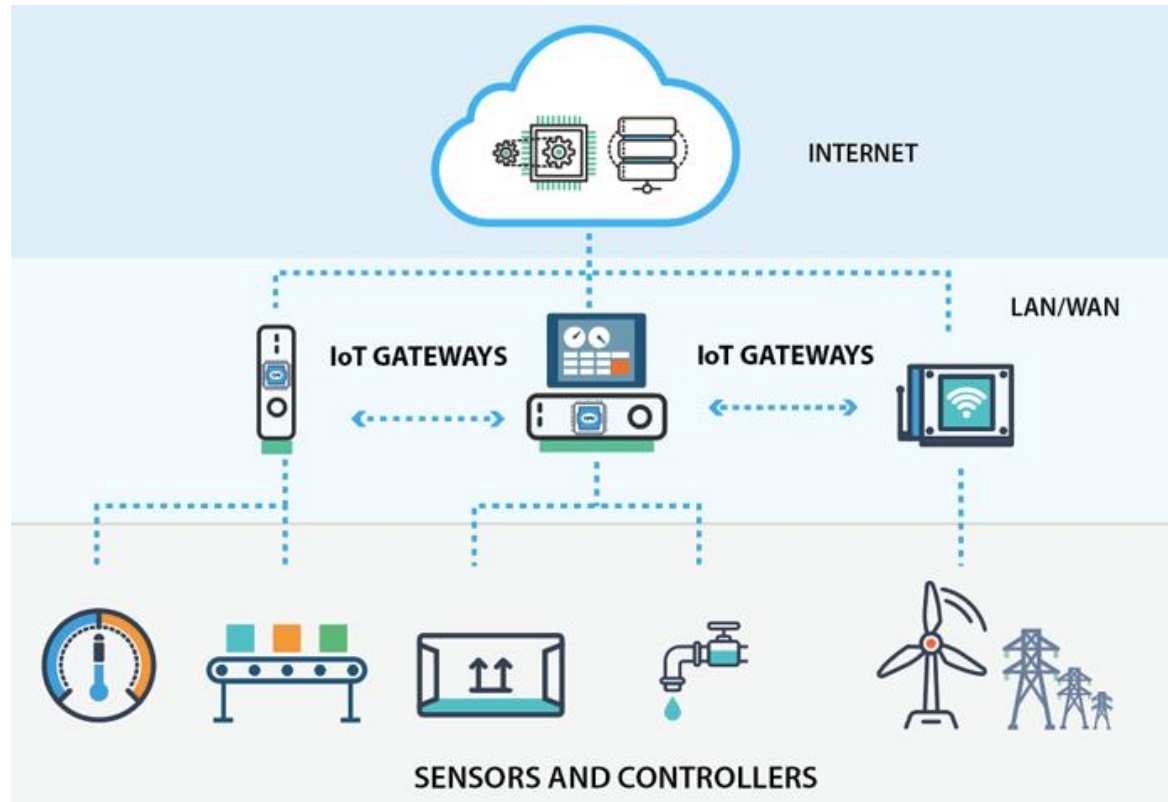
# Let's Find number of Broadcast Domains and Collisions domains





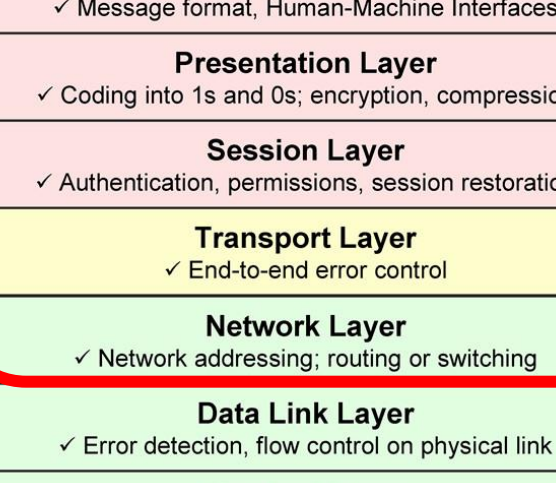
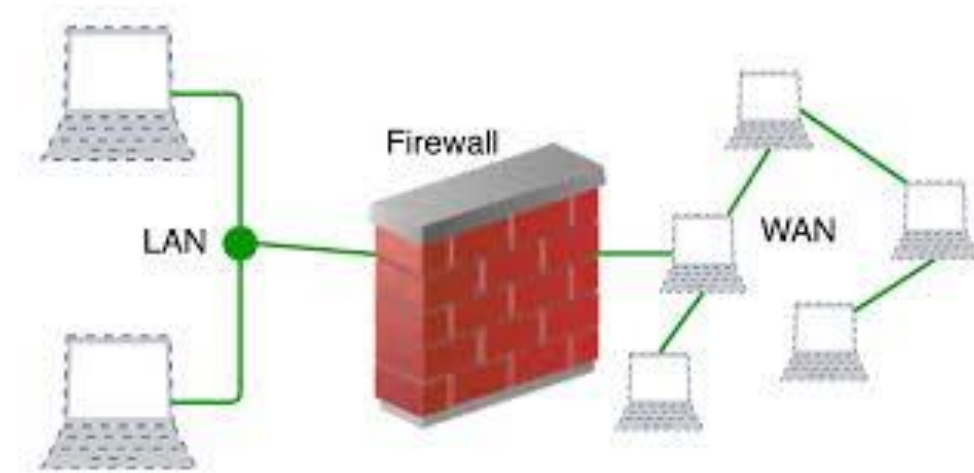
# Gateway

- A network device which can interconnect two networks that are using different protocols to communicate



# Other Devices

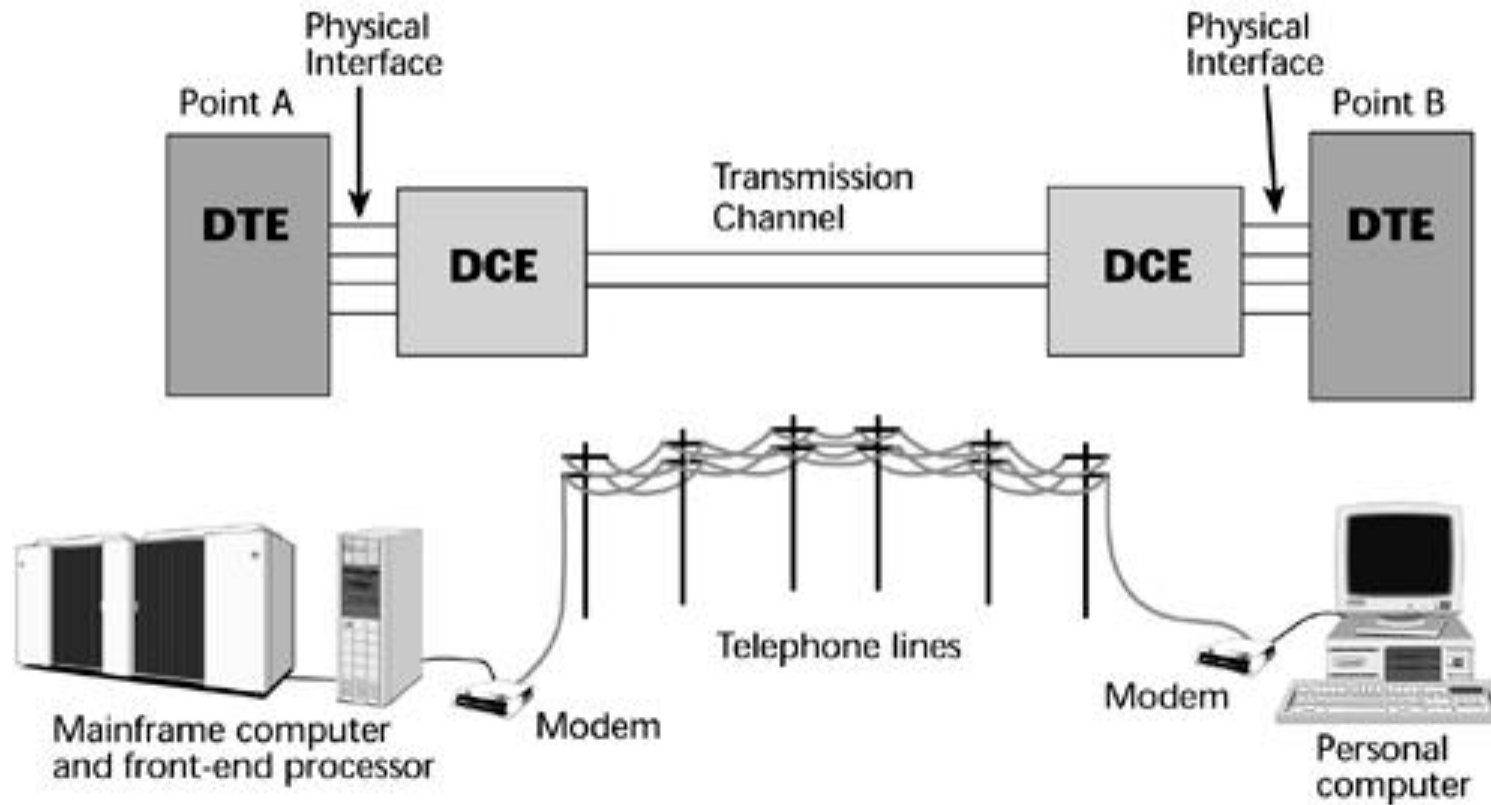
- Firewalls
- Servers
- IoT devices



7	<b>Application Layer</b> ✓ Message format, Human-Machine Interfaces
6	<b>Presentation Layer</b> ✓ Coding into 1s and 0s; encryption, compression
5	<b>Session Layer</b> ✓ Authentication, permissions, session restoration
4	<b>Transport Layer</b> ✓ End-to-end error control
3	<b>Network Layer</b> ✓ Network addressing; routing or switching
2	<b>Data Link Layer</b> ✓ Error detection, flow control on physical link
1	<b>Physical Layer</b> ✓ Bit stream: physical medium, method of representing bits



# Data Communication Model



- DTE – Data Terminal Equipment (Ex: Computer, Printer, Fax machine)
- DCE – Data Circuit-Terminating Equipment (Ex: Modem)

# Data Communication Networks Need

Devices

- To communicate with one another

Medium

- Connects devices together

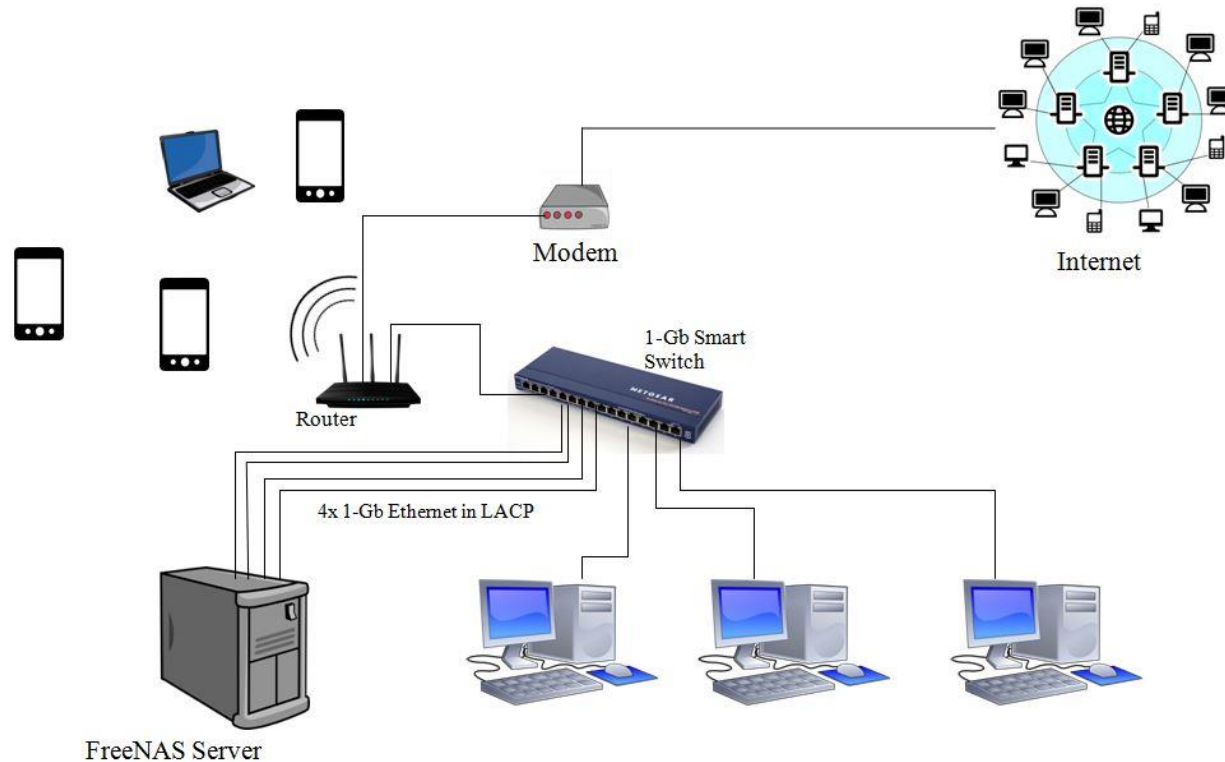
Messages

- Information over media

Rules

- Govern how messages flow across networks

# Transmission Media

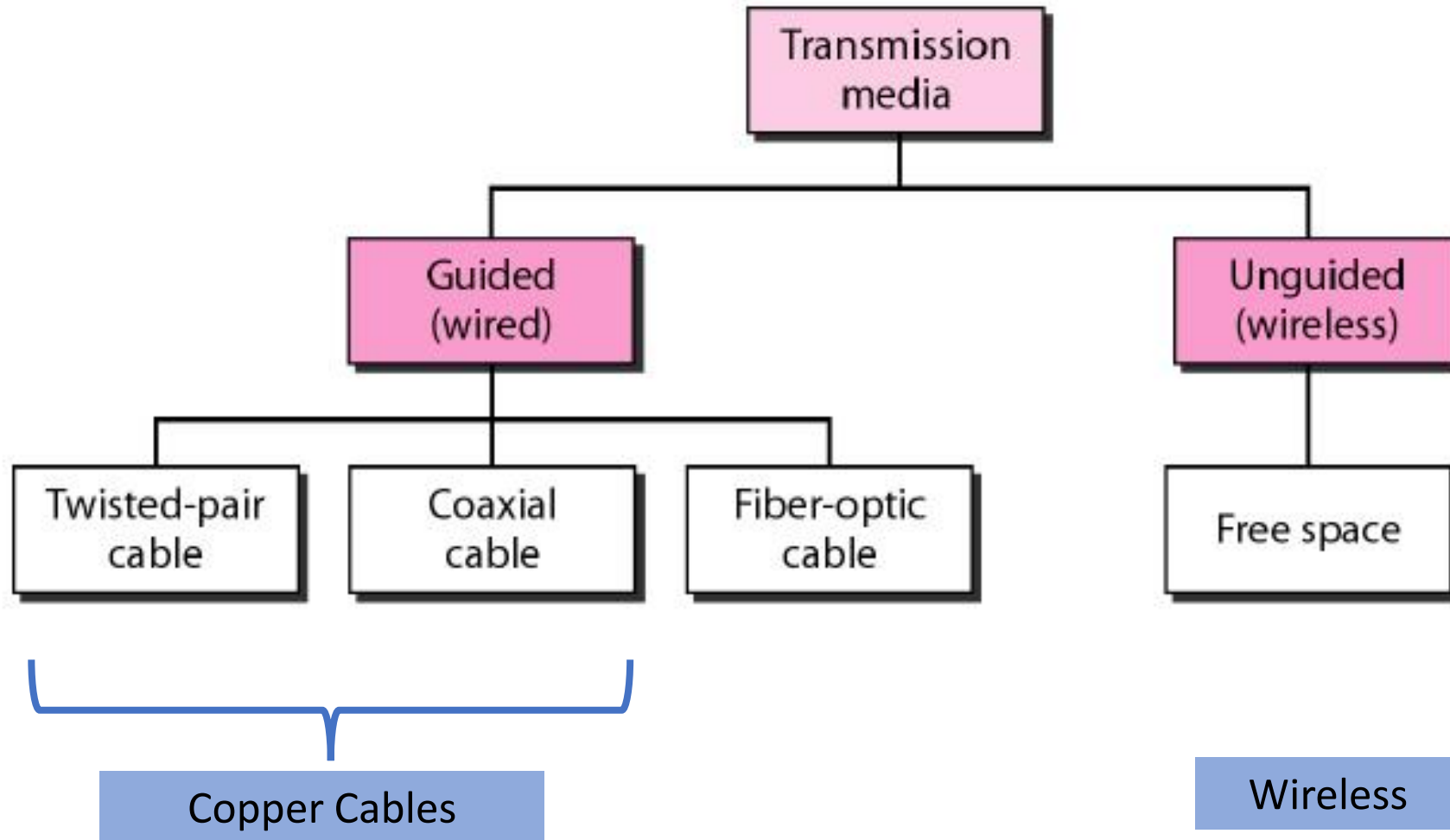


- A **transmission medium** (plural transmission media) is a **material substance** (solid, liquid, gas, or plasma) **that can propagate energy waves**

– *from Wikipedia.*

- We use transmission media to propagate the signals carrying some information (data) from a sender to a receiver

# Transmission Media cont.



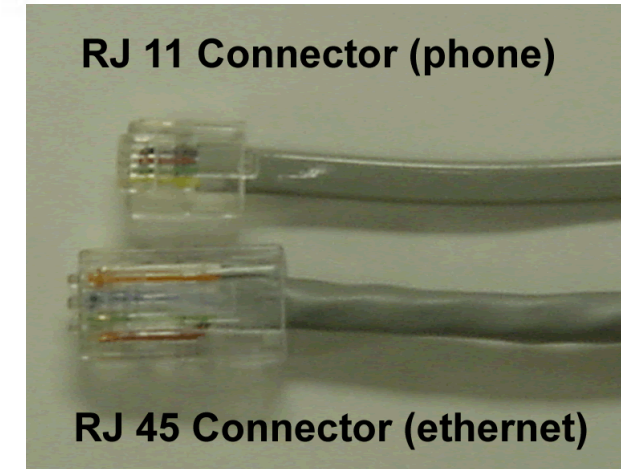
# Twisted-pair Cables

The **least expensive** and **most widely used** copper based guided media

A twisted-pair consist of two insulated copper wires arranged in a regular spiral pattern

Twisted-pair cables come in **two variants**

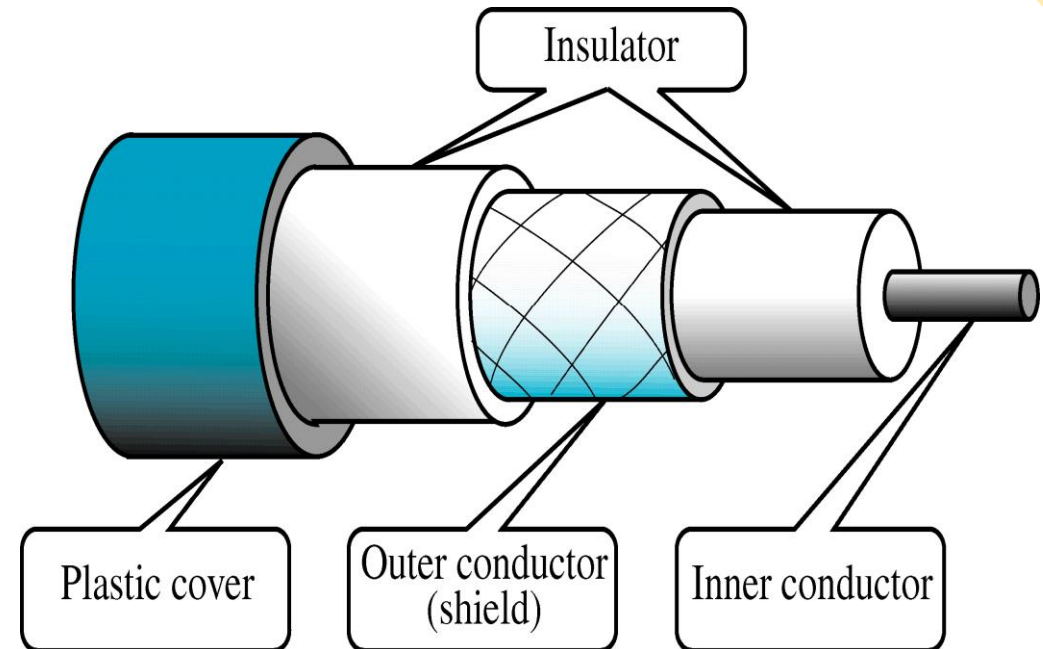
- Unshielded Twisted Pair (UTP)
- Shielded Twisted Pair (STP)



- Most widely used connectors for twisted-pair cables are Registered Jack (RJ) connectors

# Coaxial Cables

- Coaxial cables were **widely used in past**, but **now obsolete**, to bus topology local area networks
- A coaxial cable consist of :
  - two conductors as same as twisted-pair
  - but these two conductors are arranged in a different manner



# Coaxial Cables cont.

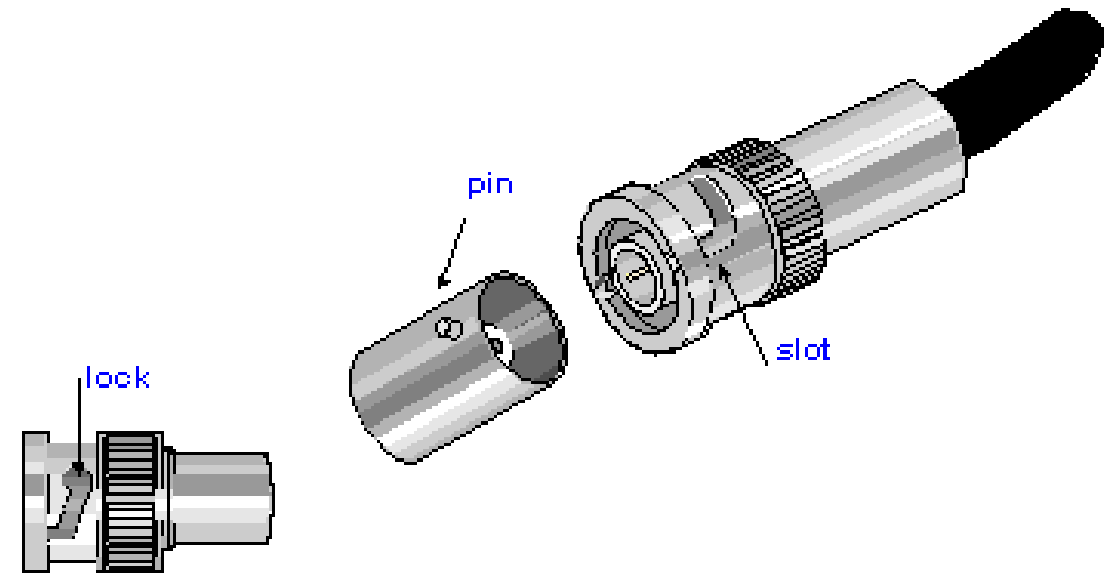
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- Coaxial cables are widely used in other applications as well,
  - ✓ Television distribution (i.e. cable TV)
  - ✓ Long-distance telephone transmission
  - ✓ Antenna cables used with Televisions



# Coaxial Cables cont.

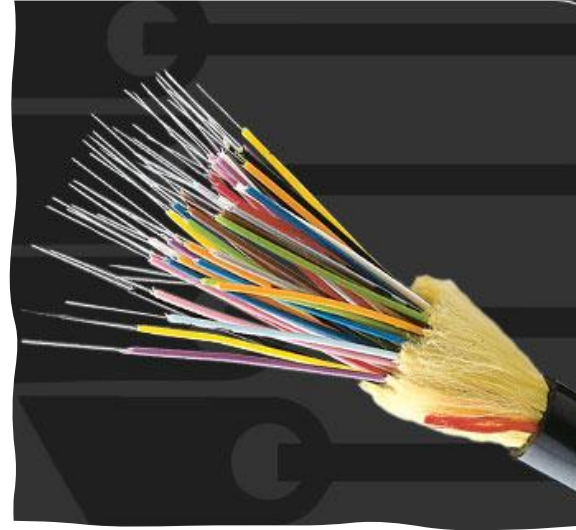
Most widely used connectors for coaxial cables were Bayonet Network Connectors (BNC)



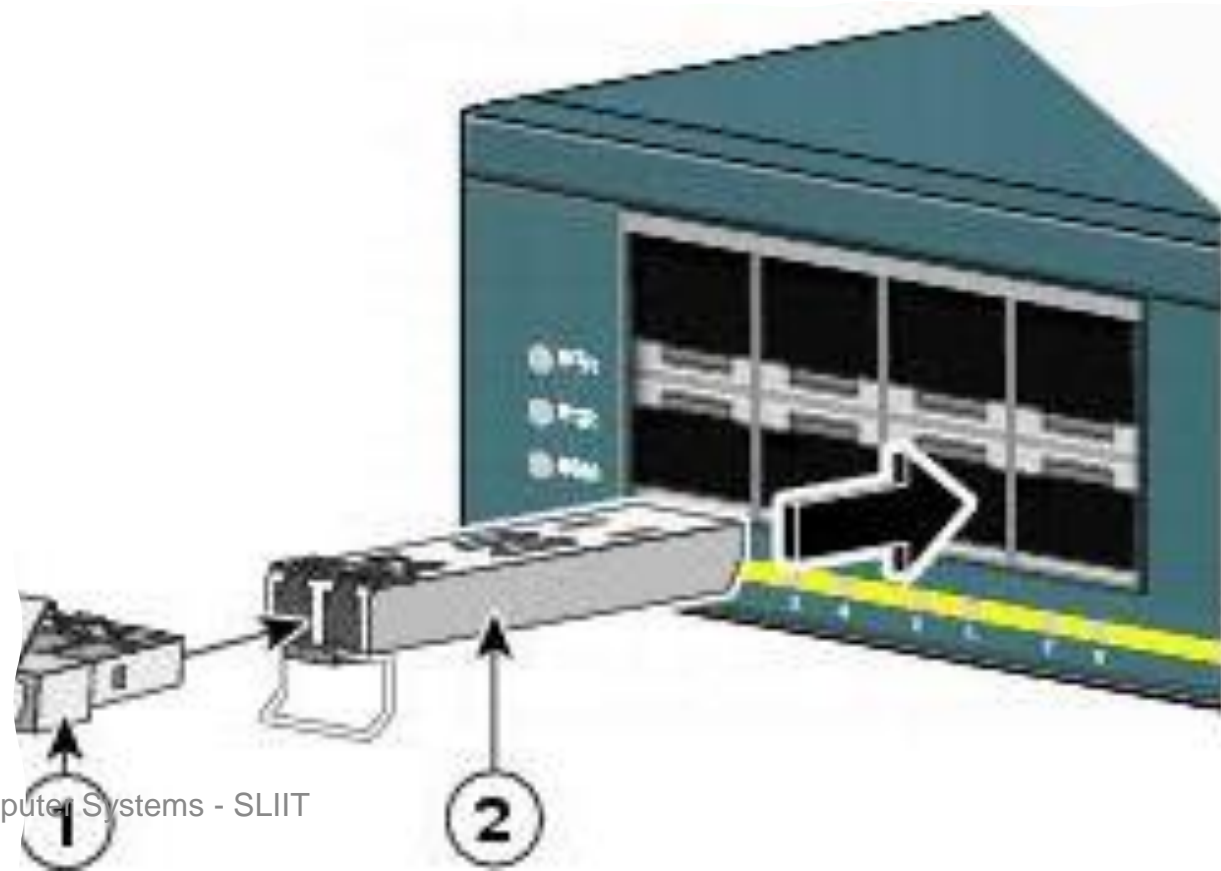


# Fiber Optic Cables

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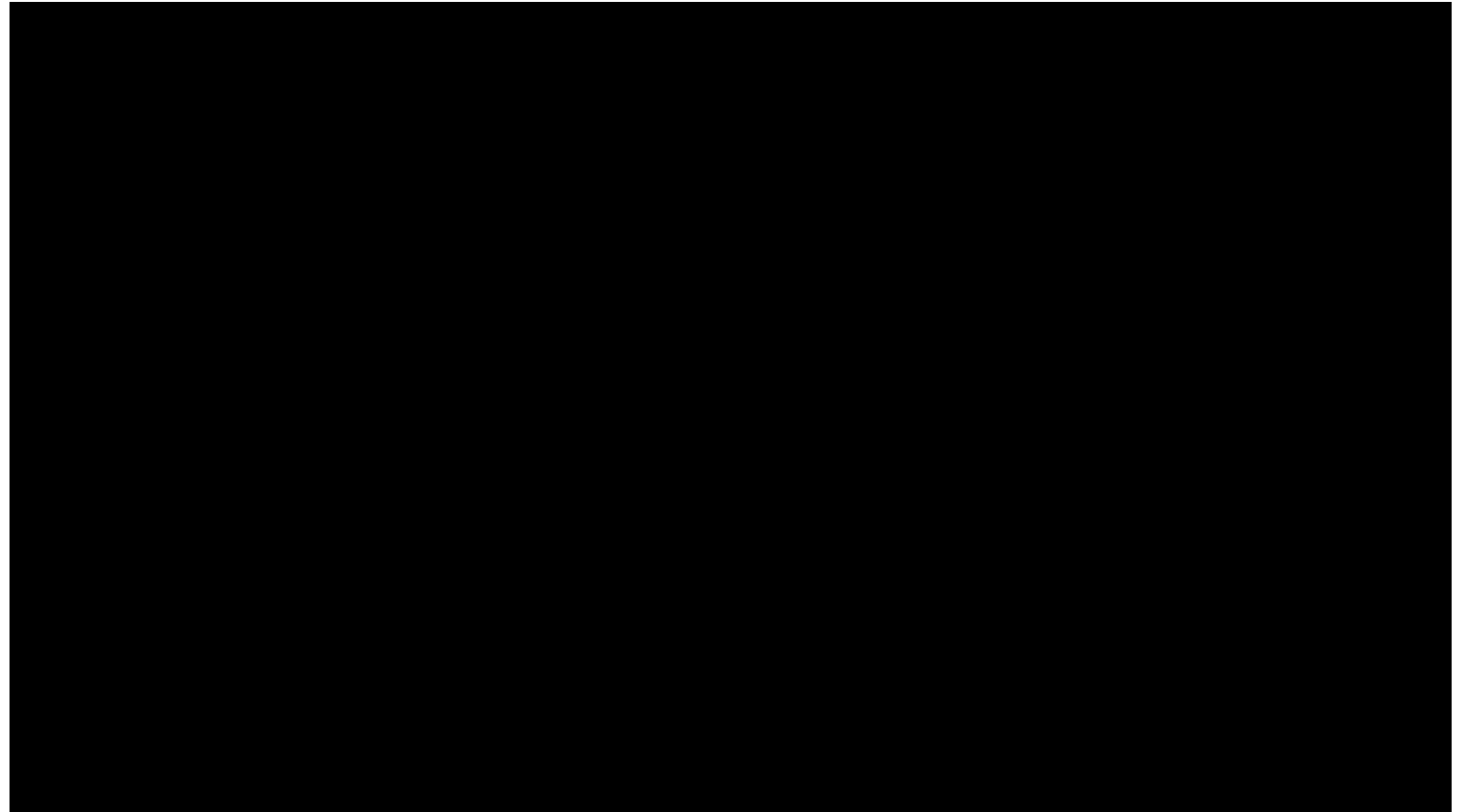


- Optical fibers are made of glass or plastic material and the signals are transmitted as light rays
- **Optical fibers operate** based on an optical phenomena known as **total internal reflection**



# Optical Transmission of Data

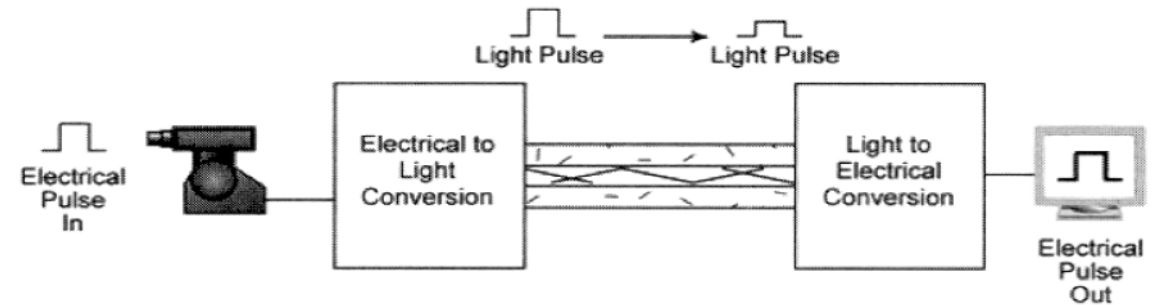
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# Optical Transmission of Data

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- Electrical signal generated by the transmitter is converted to a light pulse and this light pulse is transmitted through the optical fiber
- At the receiver, the light pulse is converted back to an electrical signal



# Summary of Guided Media

- Three Types of Guided Media

- 1. -----
  - Advantages
  - -----
  - Disadvantages
  - -----
- 2. -----
  - Advantages
  - -----
  - Disadvantages
  - -----
- 3. -----
  - Advantages
  - -----
  - Disadvantages
  - -----

The image shows the silhouettes of several communication towers against a clear blue sky. The towers are made of metal lattice and have various antennas and satellite dishes attached to them. One tower in the foreground is particularly tall and has many dishes. Another tower is to its left, and a smaller one is visible in the distance. The towers are set against a bright blue sky with some light clouds.

# Unguided Media

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- **Unguided media**, or more commonly referred to as wireless communication, requires **transportation of electromagnetic waves** without the usage of a physical conductor
- The signals are **transmitted** into **free space**
- In order to transmit signals into free space a special equipment called **antenna is required**

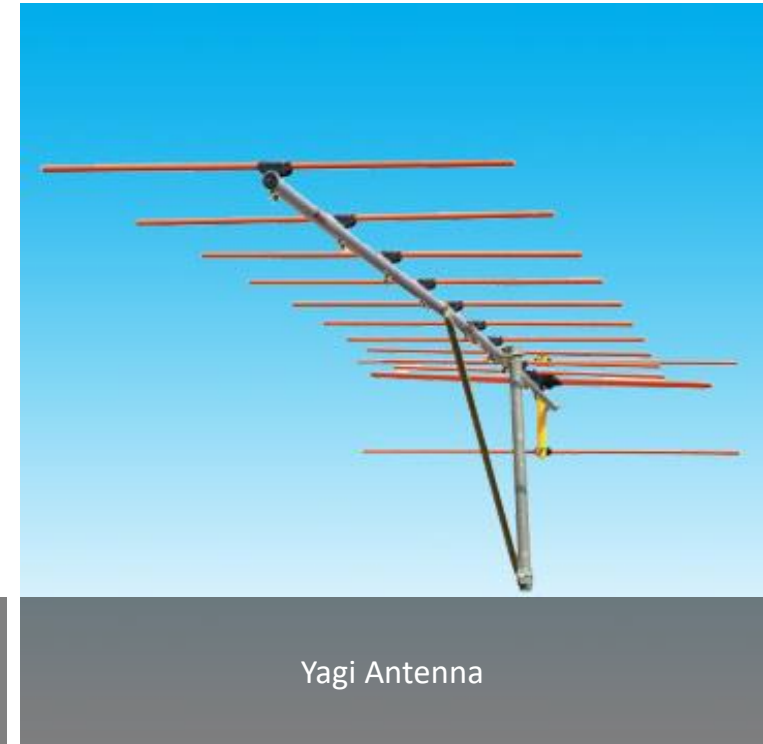
# Antenna Types



Parabolic Antenna



Omnidirectional Antenna



Yagi Antenna

**Note:** Your laptop or your smart device has an omnidirectional antenna fitted inside.

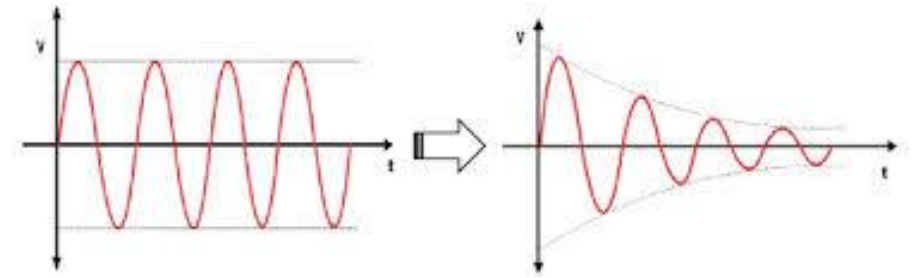
# Types of Wireless Communication

- Wireless transmission of signals can be divided into several categories based on the range of frequencies used by each type,
  - ✓ Broadcast radio
  - ✓ E.g. \_\_\_\_\_
  - ✓ Terrestrial microwave
  - ✓ E.g. \_\_\_\_\_
  - ✓ Satellite microwave
  - ✓ E.g. \_\_\_\_\_

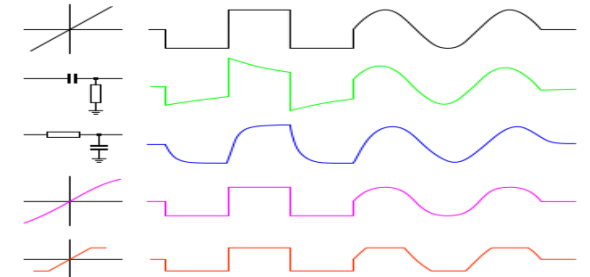


# Transmission Impairments

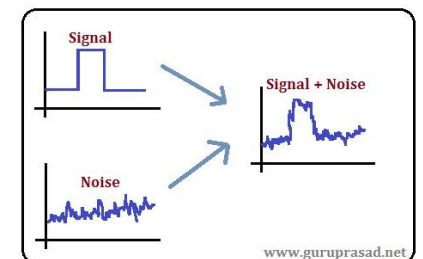
- Attenuation: **Attenuation** or, in some contexts, **extinction** is the **gradual loss of flux intensity through a medium** (Wiki)



- Distortion: **Distortion**, in acoustics and electronics, **any change in a signal** that **alters the basic waveform** or the relationship between various frequency components (Britanica)



- Noise: **Noise** is an **unwanted disturbance** in an electrical signal.





THANK  
YOU!

ANY  
QUESTIONS?

