



studioghibli037/stud Executive Summary Report

Automated load test report and summary for test Customer-
GetID-spike-API in organization
studioghibli037/studioghibli037.grafana.net

EXECUTIVE SUMMARY - Customer-GetID-spike-API

✓ PASS


Status: **PASS**
 Created: 1 Apr 2024 at 22:36
 Started by: studioghibli037@gmail.com
 VUs: 100 VUs
 Duration: 6 min 30 sec
 Load zones:



Max Throughput
119 reqs/s



HTTP Failures
0 reqs



Avg Response Time
17 ms



95% Response Time
50 ms

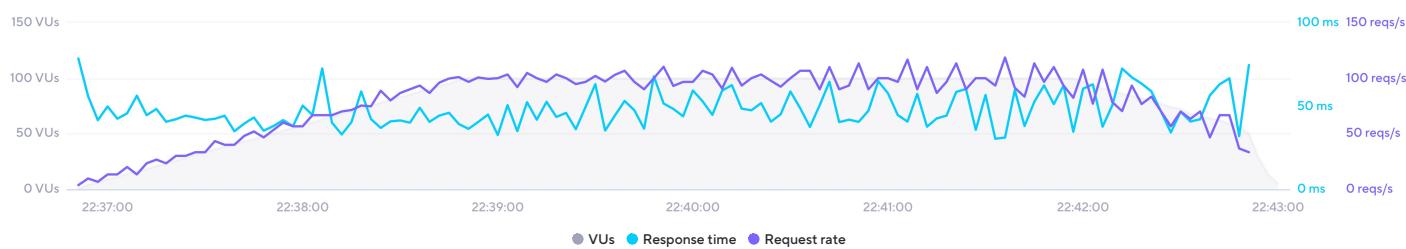
SUMMARY

This report summarizes a test run of the test "Customer-GetID-spike-API". It was performed on April 1, 2024 and is considered to be successful.

The test was configured to run up to **100 VUs** for 6 minutes 30 seconds. A total of **28 870 requests** were made with a max throughput of **119 reqs/s**. The sections below give a more detailed breakdown.

PERFORMANCE OVERVIEW

The 95th percentile response time of the system being tested was **50 ms** and **28 870 requests** were made at an average request rate of **78 requests per second**.



TEST OVERVIEW

CHECKS

The test had **1** different checks that were evaluated a total of **28 870** times, none of which failed.

CHECK NAME	SUCCESS RATE	SUCCESS COUNT	FAIL COUNT
Status is 200	100%	28870	0

THRESHOLDS

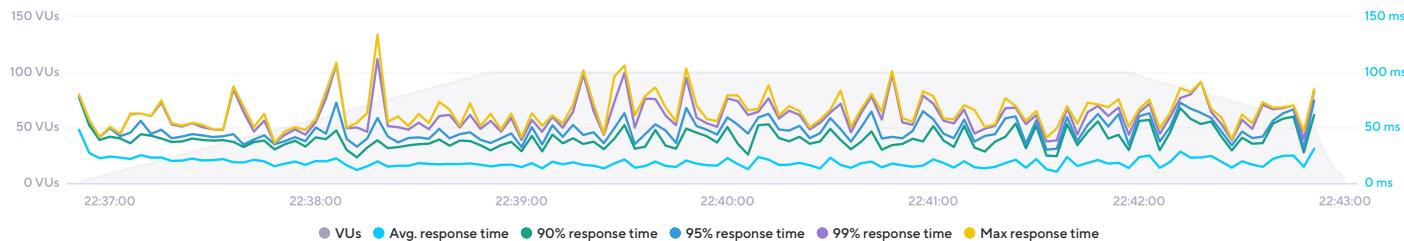
The run met all of its performance expectations, with none of the defined thresholds having been exceeded.

THRESHOLD NAME	CONDITION	VALUE
✓ failure_rate:rate<0.1	rate<0.1	rate=
✓ content_size:value<=996	value<=996	value=
✓ http_req_blocked:avg<100	avg<100	avg=
✓ http_req_duration:p(95)<100	p(95)<100	p(95)=
✓ http_req_connecting:avg<50	avg<50	avg=
✓ http_req_failed:rate<0.1	rate<0.1	rate=
✓ http_reqs:count<=50000	count<=50000	count=
✓ latency:p(95)<20000	p(95)<20000	p(95)=
✓ status_code:count<=50000	count<=50000	count=

✓	http_req_tls_handshaking: p(95)<500	p(95)<500	p(95)=
✓	http_reqs: count>=1	count>=1	count=
✓	request_rate: rate==1	rate==1	rate=
✓	status_code: count>=0	count>=0	count=
✓	successful_checks: rate>0.9	rate>0.9	rate=

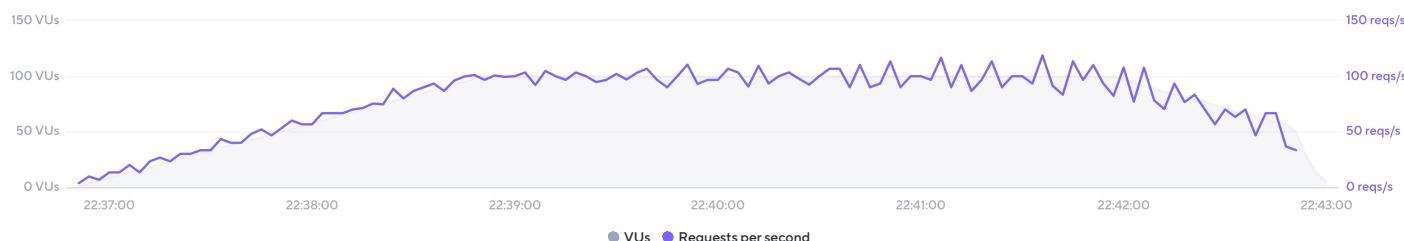
RESPONSE TIME

The maximum response time was **134 ms** at **73 VUs**. The average response time at the same point in time was **20 ms**, with 95% of requests taking less than **59 ms**.



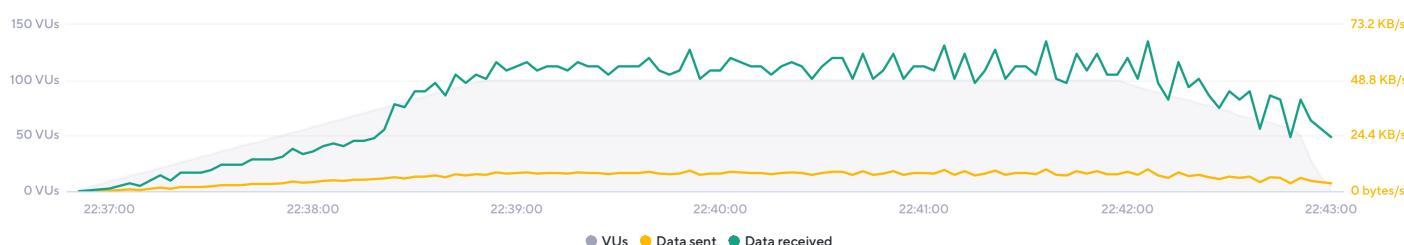
THROUGHPUT

The test had an overall average request rate of **78 reqs/s** peaking at **119 reqs/s** while running **100 VUs**.



BANDWIDTH

The amount of data sent peaked at **100 VUs**, sending **9.61 KB/s** of data. Data received had its peak at **100 VUs** with **65.9 KB/s** being received.



SLOWEST REQUESTS

There were requests to **9** unique URLs, with **28 870** different responses received. The slowest response had an average response time of **25 ms**.

URL	METHOD	STATUS	COUNT	MIN	AVG	95%	99%	MAX
http://localhost:8882/21	GET	200	2887	2 ms	25 ms	57 ms	74 ms	112 ms
http://localhost:8882/24	GET	200	2887	3 ms	24 ms	56 ms	70 ms	134 ms
http://localhost:8882/38	GET	200	2887	2 ms	24 ms	57 ms	72 ms	126 ms
http://localhost:8882/27	GET	200	5774	2 ms	24 ms	56 ms	71 ms	110 ms
http://localhost:8882/20	GET	200	2887	2 ms	24 ms	55 ms	72 ms	103 ms
http://localhost:8882/19	GET	200	2887	2 ms	9 ms	18 ms	30 ms	61 ms

http://localhost:8882/23	GET	200	2887	2 ms	8 ms	23 ms	45 ms	75 ms
http://localhost:8882/33	GET	200	2887	2 ms	8 ms	18 ms	36 ms	71 ms
http://localhost:8882/13	GET	200	2887	1ms	8 ms	16 ms	27 ms	61 ms

VOCABULARY



VUs

A Virtual User is a simulation of a real user making requests to the system. Multiple VUs are executed concurrently to simulate traffic to the website or API.



Throughput

The amount of transactions the system under test can process, showing the capacity of the website or application.



Checks

A check is an assertion that the system under test behaves correctly, e.g. that it returns the correct status code. They do not halt the execution of the test, but acts as a pass/fail metric.



Response Time

The time from sending the request, processing it on the server side, to the time the client received the first byte.



Latency

The time that data sent or received spends on the wire, i.e. from the start of data being transmitted until all the data has been sent.



Thresholds

Thresholds are a pass/fail criteria used to specify the performance expectations of the system under test.



ABOUT GRAFANA CLOUD k6

Grafana Cloud k6 is the modern performance testing platform that brings cross-functional teams together to prevent system failures and consistently deliver fast and reliable applications. For more information, visit <https://grafana.com/products/cloud/k6/>.