Furniture Palace

Day 6

Vercel Environment Variables - Notes

1. What Are Environment Variables?

- Environment variables in Vercel are used to securely store API keys, database credentials, and other sensitive data.
- They help keep configurations separate for development, preview, and production environments.

2. How to Add Environment Variables in Vercel?

- 1. Go to the Vercel Dashboard.
- 2. Select Your Project.
- 3. Navigate to **Settings** → **Environment Variables**.
- 4. Click "Add New Variable" and enter:
 - Name: (e.g., NEXT_PUBLIC_API_URL, SANITY_PROJECT_ID, etc.)
 - Value: (Your actual API key, token, or credential)
 - Environment Scope: (Development / Preview / Production)
- 5. Save the variable and redeploy your project to apply the changes.

3. Important Considerations

- Variables with **NEXT_PUBLIC_ prefix** are **exposed to the browser**, so use them only for public values.
- API keys, tokens, and sensitive credentials should never be stored in public variables.
- After updating environment variables, re-deployment is required to apply changes.

• Always check logs and build output in case of any issues.

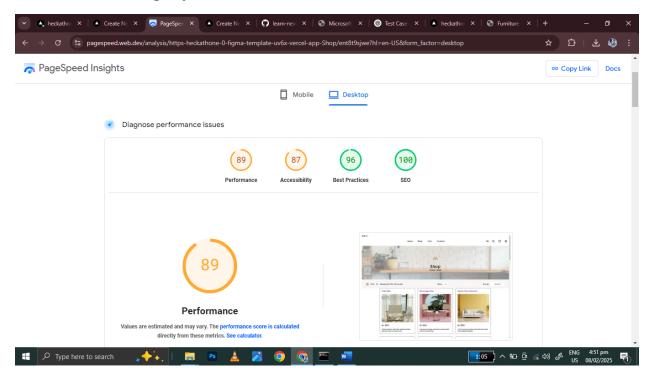
4. Commonly Used Environment Variables

Variable Name	Scope Purpose
NEXT_PUBLIC_API_URL	Public Base URL for API calls
SANITY_PROJECT_ID	Secret Sanity CMS project ID
SANITY_DATASET	Secret Sanity dataset (production/development)
SANITY_TOKEN	Secret Secure token for API access
NEXT_PUBLIC_STRIPE_KEY	Public Stripe public key for payments

This note can serve as a **quick reference guide** for handling environment variables in **Vercel** securely and efficiently.

Let me know if you need any modifications!

Perfomince testing report:



https://pagespeed.web.dev/analysis/https-heckathone-0-figma-template-uv6x-vercel-app-Shop/ent8t9sjwe?hl=en-US&form_factor=desktop

csv file:

